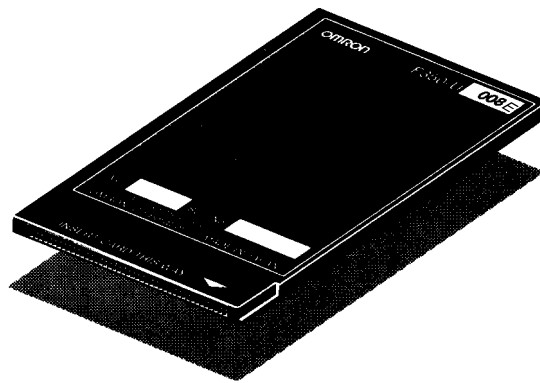


# F350-U008E

## Character Inspection Software 2

### Operation Manual

*Produced March 1997*





## **OMRON Product References**

All OMRON products are capitalized in this manual. The word "Unit" is also capitalized when it refers to an OMRON product, regardless of whether or not it appears in the proper name of the product.

## **Visual Aids**

The following headings appear in the left column of the manual to help you locate different types of information.

**Important** Indicates information of importance that, if not heeded, could result in damage to the product, malfunction, or incorrect operation.

**Note** Indicates information of particular interest for efficient and convenient operation of the product.

**1, 2, 3...** 1. Indicates lists of one sort or another, such as procedures, checklists, etc.

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No patent liability is assumed with respect to the use of the information contained herein. Moreover, because OMRON is constantly striving to improve its high-quality products, the information contained in this manual is subject to change without notice. Every precaution has been taken in the preparation of this manual. Nevertheless, OMRON assumes no responsibility for errors or omissions. Neither is any liability assumed for damages resulting from the use of the information contained in this publication.

## **Symbols**

The following symbols appear at the bottom of each page in *Section 4 Functions and their Operation* and indicate the measurement items that apply to a particular menu operation.

**Standard Inspection**

Indicates information for using standard character inspection.

**Steady Inspection**

Indicates information for using steady character inspection.

**Position Compensation**

Indicates information for using position compensation.

## **Menu Item Notation**

Menu items are sometimes abbreviated on the menu bar due to space limitations. In this manual, the non-abbreviated form of the menu items are used and, if an abbreviation is displayed on the menu bar, the characters that are actually displayed are underlined. If no characters are underlined, then the menu item is not abbreviated on the display.

For example, "O.Position compensation" appears on the menu display as "O.Posi cmp" and is given in this manual as "O.Position compensation"

# TABLE OF CONTENTS

<b>SECTION 1</b>	
<b>Introduction</b> .....	<b>1</b>
1-1 Before Using this Manual .....	2
1-2 Applicable Manuals .....	3
1-3 Features .....	4
<b>SECTION 2</b>	
<b>Before Operation</b> .....	<b>5</b>
2-1 System Configuration .....	6
2-2 Starting and Quitting an Application Program .....	8
2-3 Basic Menu Operation .....	12
<b>SECTION 3</b>	
<b>Using the Menus</b> .....	<b>19</b>
3-1 Standard Character Inspection .....	20
3-2 Steady Character Inspection .....	31
<b>SECTION 4</b>	
<b>Functions and their Operations</b> .....	<b>43</b>
<b>■ Settings</b>	
4-1 S.Scenes .....	45
4-2 D.Display .....	48
4-3 U.Process .....	50
4-4 C.Camera .....	54
<b>■ Standard Character Inspection</b>	
4-5 H.Standard/B.Binary Level .....	61
4-6 H.Standard/M.Dictionary .....	63
4-7 H.Standard/L.Characters .....	82
4-8 M.Measure/O.Measure Monitor .....	96
<b>■ Steady Character Inspection</b>	
4-9 R.Steady/M.Dictionary .....	101
4-10 R.Steady/L.Characters .....	115
4-11 M.Measure/O.Measure Monitor .....	138
<b>■ Position Compensation</b>	
4-12 P.Position Compensation .....	142
4-13 M.Measure/O.Measure Monitor .....	171
<b>■ Measurements</b>	
4-14 M.Measure/M.Measure .....	174
<b>■ System</b>	
4-15 Y.System .....	183
<b>SECTION 5</b>	
<b>Troubleshooting</b> .....	<b>189</b>

# TABLE OF CONTENTS

## Appendices

A Menu Hierarchy Diagrams .....	195
B Scene Data Size .....	199
C Dictionary Data Size .....	201
<b>Index .....</b>	<b>203</b>
<b>Revision History .....</b>	<b>207</b>

## ***About this Manual:***

This manual describes the operation of the F350-U008E Character Inspection Software 2 and includes the sections described below. The F350-U008E Character Inspection Software 2 is a software package used with the F350 Visual Inspection System.

Please read this manual carefully and be sure you understand the information provided before attempting to operate the F350-U008E Character Inspection Software 2.

**Section 1** provides a general introduction to the Character Inspection Software 2.

**Section 2** describes the system configuration, starting and quitting the Application Program, and basic menu operation.

**Section 3** explains the functions and operations in order of the F350-U008E Character Inspection Software 2, using typical inspections as examples.

**Section 4** provides detailed explanations of the functions and their operations.

**Section 5** provides a list of error messages, and the causes and probable remedies for the errors that they indicate.

The **Appendices** provide a menu hierarchy diagram for the software and methods for calculating scene data and dictionary data sizes.



**WARNING** Failure to read and understand the information provided in this manual may result in personal injury or death, damage to the product, or product failure. Please read each section in its entirety and be sure you understand the information provided in the section and related sections before attempting any of the procedures or operations given.

# SECTION 1

## Introduction

This section provides a general introduction to the F350 Character Inspection Software 2.

1-1	Before Using this Manual .....	2
1-2	Applicable Manuals .....	3
1-3	Features .....	4



## **1-1 Before Using this Manual**

### **Copyright**

The copyright of this software (the stored and written contents of the system memory card and operation manual) belongs to OMRON Corporation.

### **Copying and Modifications**

This software may not be copied in whole or in part, except for the purposes of storage or for changes or modifications for the customer's own use.

This software may be changed or modified only for the customer's own use. OMRON, however, accepts no responsibility for problems or damages arising from customer changes or modifications to the software.

### **Handling the System Memory Card**

Do not leave the system memory card in dusty or wet locations as this may cause connection errors. To prevent destruction of system program data or deformation of the card, avoid high temperatures, high humidity, and direct sunlight. Also, do not bend, scratch or apply shock to the card.

## 1-2 Applicable Manuals

The manuals used with the F350 Visual Inspection System are shown in the following table. Manuals are listed according to the steps involved in setting up and operating a system.

The following three manuals are used with the F350 Visual Inspection System. The first and last manual are used with all systems. The second manual depends on the applications software that is being used.

- F350 Setup Menu Operation Manual: Included with the F350-C12E/C41E IMP Unit.
- F350 Application Software Operation Manual: Included with the Application Software (F350-U□□□E).
- F350 OVL Reference Manual: Included with F350-L12E OVL Unit.

Procedure		Manual	
		Application Program	OVL program
System design	Consider the lighting, I/O devices, and so on, and determine the system configuration. Design the system carefully, taking into account variations in conditions and the objects that are to be inspected/read.	F350-series Data Sheet	
Assembly/Installation	Install the F350 Visual Inspection System by assembling the hardware and wiring the power supply and peripheral devices.	F350 Setup Menu Operation Manual	
Software settings	Start up the software and make the settings for the F350 Visual Inspection System and the settings for starting the software, communicating with I/O devices, and so on.	Make the settings using the Setup Menu, which is standard with F350-C12E/C41E IMP Unit. (Refer to the F350 Setup Menu Operation Manual.)	Mount the F350-L12E OVL Unit and program using OVL, a specialized BASIC programming language. (Refer to the F350 OVL Reference Manual.)
Inspection/Reading condition settings	Start up the software and make the inspection/reading settings. Set the criteria for determining the inspection/read area and the acceptability of the inspected products.	Make the settings using the F350-U□□□E Application Program. Do actual testing according to the conditions that have been set. (Refer to the relevant F350 operation manual.)	Mount the F350-L12E OVL Unit and program using OVL, a specialized BASIC programming language. Do actual testing according to the conditions that have been set. (Refer to the F350 OVL Reference Manual.)
Testing/Inspection/Reading	Do actual testing for the conditions that have been set. If adjustments are required, change the settings.		
Maintenance	Carry out periodic inspections. This is essential in order to maintain the F350 Visual Inspection System in optimum operating conditions.	F350 Setup Menu Operation Manual	

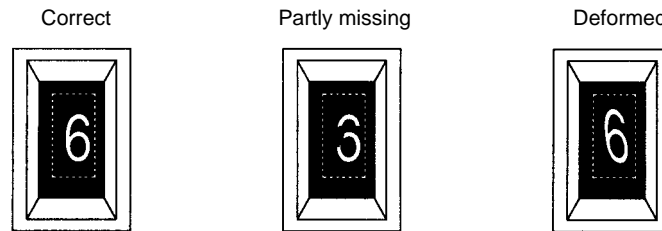
# 1-3 Features

The Character Inspection Software 2 enables character verification and the detection of improper characters. The F350's automatic calendar makes it possible to update and verify dates automatically.

## Standard Character Inspection Program

The standard character inspection program uses a combination of gray-scale correlation and binary weight correlation to detect bleeding and chips in fine characters with a high level of accuracy. The standard character inspection program detects improper characters faster than does the steady character inspection program.

### Silk-screen Printing Characters



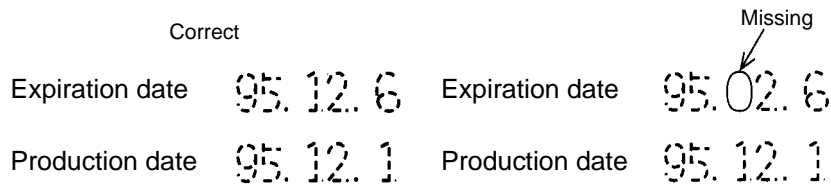
### Laser Markings Characters



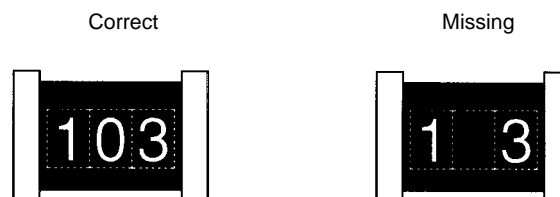
## Steady Character Inspection Program

The steady character inspection program inspects each character within an inspection region for chips and bleeding. Even when a character is so seriously deformed that it cannot be searched for, the position of the deformed character is still output.

### Inkjet Printing Characters



### Stamping Characters



## SECTION 2

# Before Operation

This section describes the system configuration, starting and quitting the Application Program, and basic menu operation.

2-1	System Configuration .....	6
2-2	Starting and Quitting an Application Program .....	8
2-2-1	Starting .....	8
2-2-2	Quitting .....	11
2-3	Basic Menu Operation .....	12
2-3-1	About the Console .....	12
2-3-2	Key to the Screens .....	14
2-3-3	Selecting a Menu .....	14
2-3-4	Inputting Settings .....	15
2-3-5	Inputting Numbers .....	16
2-3-6	Inputting Characters .....	17

## 2-1 System Configuration

The numbers of cameras and the types of I/O devices that can be used depends on the application software. Check that the system is correctly configured for the application software.

### Basic System Configuration (Must be used.)

**F300-P2,  
★ F300-P2E  
Power Supply Unit**

Supplies power to the entire system.



(Important: The F200-P Power Supply Unit cannot be mounted because its capacity is too small.)

★ **F350-C12E,  
F350-C41E IMP Unit**  
Processes images.

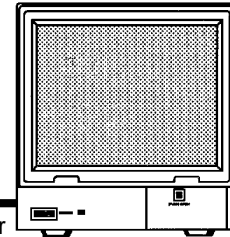
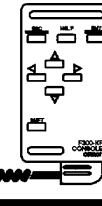


★ **F300-FM2 MMI Unit**

Provides Memory Card functions and menu operations via a Video Monitor and Console.

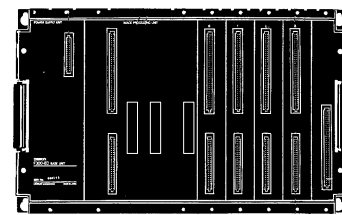
★ **F300-KP Console**

**F300-M09 Video Monitor (100 VAC)**

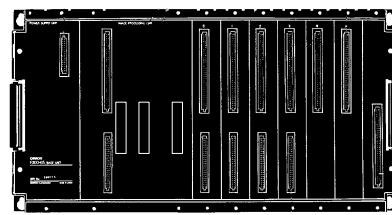


★ **F309-VM Monitor Cable**

★ **F300-B32 (3 slots)**



★ **F300-B52 (5 slots)**



or

### Camera I/F Units (use four maximum)

**F300-A20 Normal Camera I/F Unit**

For measuring stationary objects or moving objects using a strobe.



★ **F300-A22S Normal Simultaneously Camera I/F Unit**

For measuring stationary objects or moving objects using a strobe, and for measuring two places simultaneously using two cameras.



**F300-A20R Shutter Camera I/F Unit**

For measuring objects moving at high speed.



★ **F300-A22RS Shutter Simultaneously Camera I/F Unit**

For measuring objects moving at high speed, and for measuring two places simultaneously using two cameras.



**F300-A23RS Frame Shutter Camera I/F Unit**

This I/F Unit is used exclusively with the F300-S4R. For measuring objects moving at high speed, and for measuring two places simultaneously using two cameras.

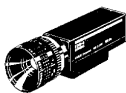


★ **F309-VSR2 Camera Cable**

★ **F309-VSR2 Camera Cable**

★ **F309-VSR2 Camera Cable**

**F200-S Camera**



★ **F300-S Camera**



★ **F300-S2R Shutter Camera**



**F300-S3DR Shutter Camera**



**F300-S4R Frame Shutter Camera**



· Lens

· Light

### Cameras (use eight maximum) Only one F200-S Camera can be used.

- Important**
1. An incorrect image may be read if different types of cameras and I/F Units are used together. Do not mix different types of cameras and I/F Units.
  2. Strobes cannot be used when an F200-S Camera is used for inspection.

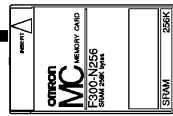
Some of the products listed in this manual are not available overseas. Please contact your nearest OMRON sales office by referring to the addresses provided at the back of this manual.

**Important** A star (★) before a model number indicates conformance to the EC Directives. Use only these Units when constructing a system that must conform to EC Directives. Refer to Appendix A in the Setup Manual for a complete list of the Units that conform to EC Directives.

**F350-U008E Character Inspection Software 2**

Standard character inspection program  
Steady character inspection program

**Peripheral Devices**



★ **F300-N256/N512/N2M Memory Card**

Use to store scene data and dictionary data. In addition, a Memory Card is required to back up scene data when using multiple scenes with an F350-C12E IMP Unit.

**I/F Units (Use one that matches the peripheral devices connected.)**



★ **F300-E2 RS-232C I/F Unit**  
Used to input instructions through the RS-232C interfaces provided on this Unit. All input operations must be performed from the measurement screen.



★ **F300-D2 Terminal Block Unit**  
Used to input instructions and output measurement results through the terminal block provided on this Unit. All input and output operations must be performed from the measurement screen.



★ **F300-DC2 Parallel I/O Unit**  
Used to input instructions and output measurement results through the parallel I/O interface provided on this Unit. All input and output operations must be performed from the measurement screen.



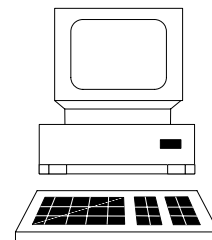
**F300-FS Strobe I/F Unit**  
Use to take images while using a strobe light.  
  
Either one or two Strobe I/F Units can be mounted. All connected strobe lights flash while the application software is being operated. For details regarding strobe flash timing, refer to 4-2-1 *Selecting the Image Display Method*.



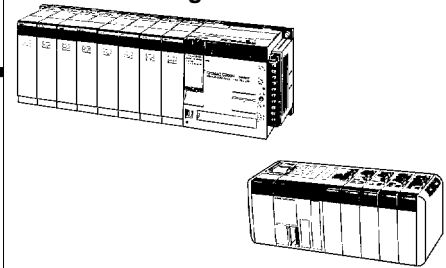
★ **F300-G Dummy Unit**  
Use to insert into empty slots to protect and connectors and maintain external strength and appearance.

★ F309-VR  
RS-232C Cable

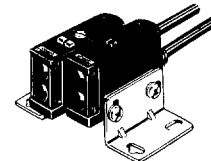
**IBM PC/AT or compatible**



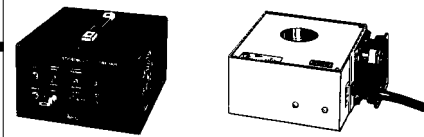
**C200H or CQM1 Programmable Controller**



**Synchronization Sensor**



**3Z4S-LT DSX-240 Strobe Device (100VAC)**



F309-VFS  
Strobe Cable

## 2-2 Starting and Quitting an Application Program

### 2-2-1 Starting

The application software contains two different Application Programs. Select one Application Program and start it. Each Application Program contains two types of measurement items. The application and measurement procedures differ depending on the measurement item. After starting the Application Program, set the order in which to execute the measurement items and conditions for executing each. The two Application Programs and the two types of measurement items in each are described below.

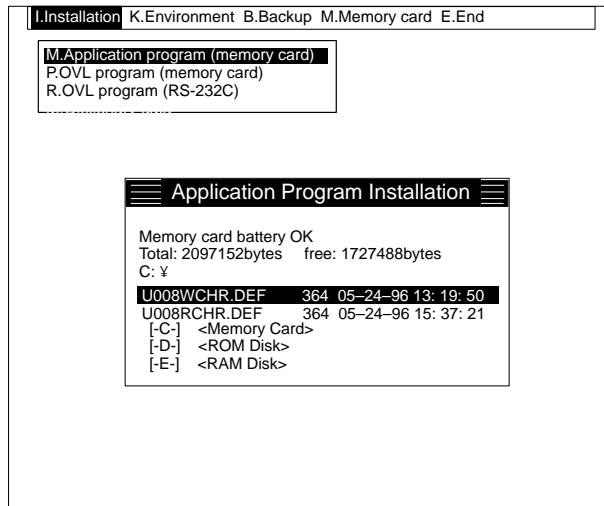
Application program	Measurement item	Description	File name
Standard Character Inspection Program	Position compensation	The position of the measured object can be compensated so that the measurement location does not fall outside of the inspection region.	U008WCHR.DEF
	Standard character inspection	Using a combination of gray-scale correlation and binary weight correlation, the standard character inspection program detects chips and bleeding in fine characters with a high level of accuracy. This program makes it possible to inspect characters faster than with the steady character inspection program.	
Steady Character Inspection Program	Position compensation	The position of the measured object can be compensated so that the measurement location does not fall outside of the inspection region.	U008RCHR.DEF
	Steady character inspection	The steady character inspection program inspects each character within an inspection region for chips and bleeding. Use this program if the characters in the inspection region are greatly deformed. This program makes it possible to inspect characters with more stability than with the standard character inspection program.	

The Setup Menu is used to install and run an Application Program. Operate the Setup Menu by referring to *3-1 Starting the Setup Menu* in the *F350 Setup Menu Operation Manual*.

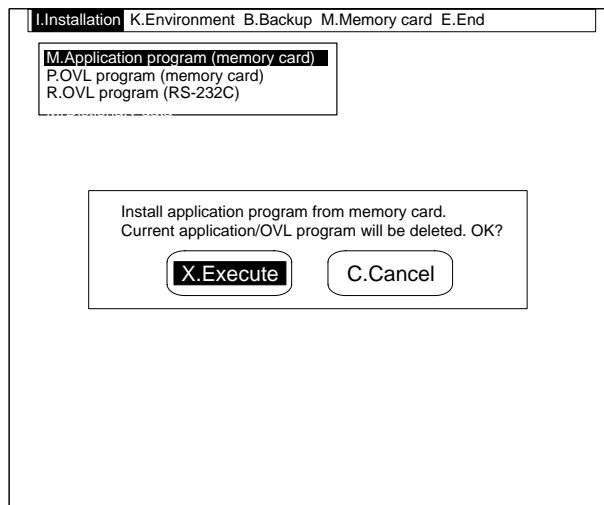
When an Application Program is installed, any previously installed software and data are deleted from memory. In addition, when an F350-C41E IMP Unit is used, all of the data saved to the RAM disk is deleted. Save this data in advance, if it is required. Refer to *5.3 B.Backup* in the *F350 Setup Menu Operation Manual*.

Procedure

- 1, 2, 3... 1. Select "I.Installation."
- 2. Select "M.Application program (memory card)." The Application Program directory will be displayed.

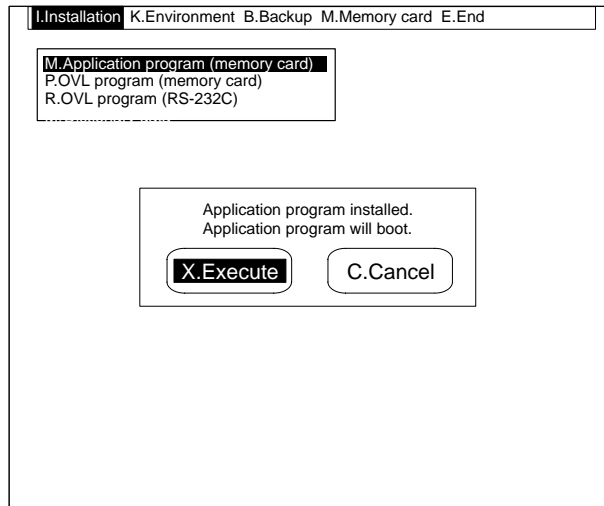


- 3. Select the filename. A confirmation message will be displayed.

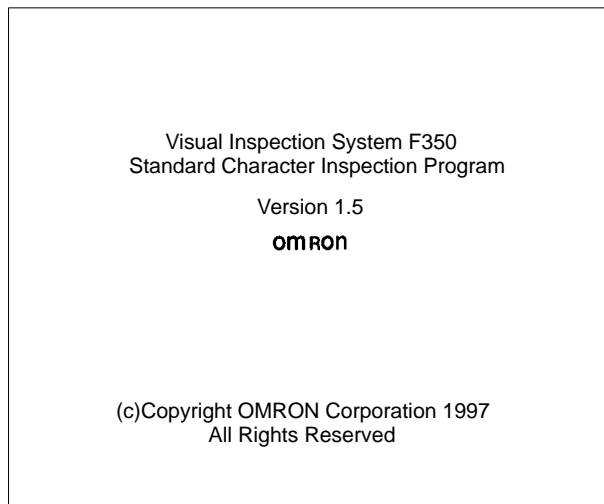




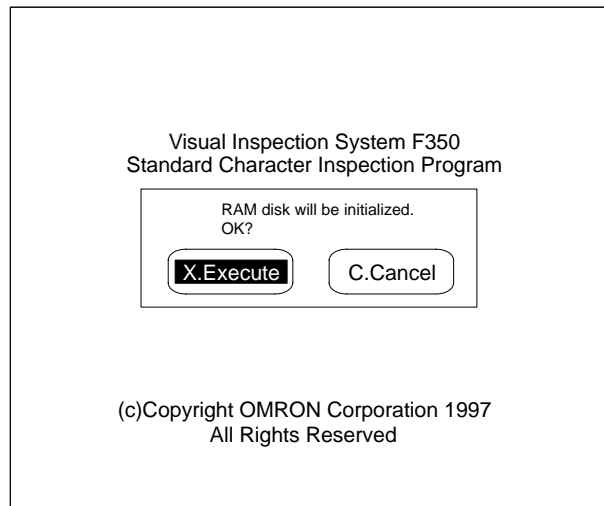
- 4. Select "X.Execute." The Application Program will be installed. A confirmation message will be displayed when installation is complete.



- 5. Select "X.Execute." The Application Program will be started. The Initial Screen is shown below.



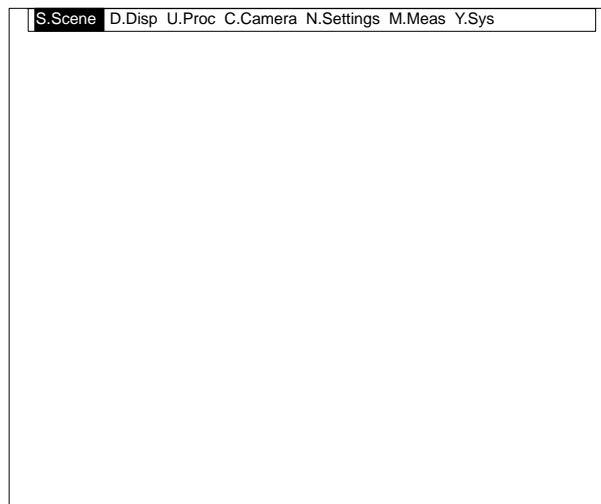
If the F350-C41E is being used, a message will be displayed to confirm whether the RAM disk is to be initialized. Select “X.Execute.”



6. The Application Program Basic Screen and the image from the connected camera 0 will be displayed.

Adjust the image focus.

If multiple cameras are connected, select the image from the camera to be adjusted. Refer to *4-4-1 Selecting the Camera Number*.



**Important** Do not turn off the power during installation. If power is turned off during these operations, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

Once installed, the Application Program will run each time the power is turned on. Select “K.Environment” and “M.Initial Mode” in the Setup Menu to change the program which runs initially. Refer to *5-2-1 Designating Startup Operations: M.Initial mode* in the *F350 Setup Menu Operation Manual*.

## 2-2-2 Quitting

**Important** Do not turn off the power during the following operations. If power is turned off during these operations, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

- While data is being saved, loaded, or copied.
- While the orange memory card access indicator on the MMI Unit is lit.
- While the model is being registered.

### Procedure

- 1, 2, 3...**
1. Turn off the F350 power.
  2. Turn off the video monitor power.
- Data settings are stored when the F350 is turned off.

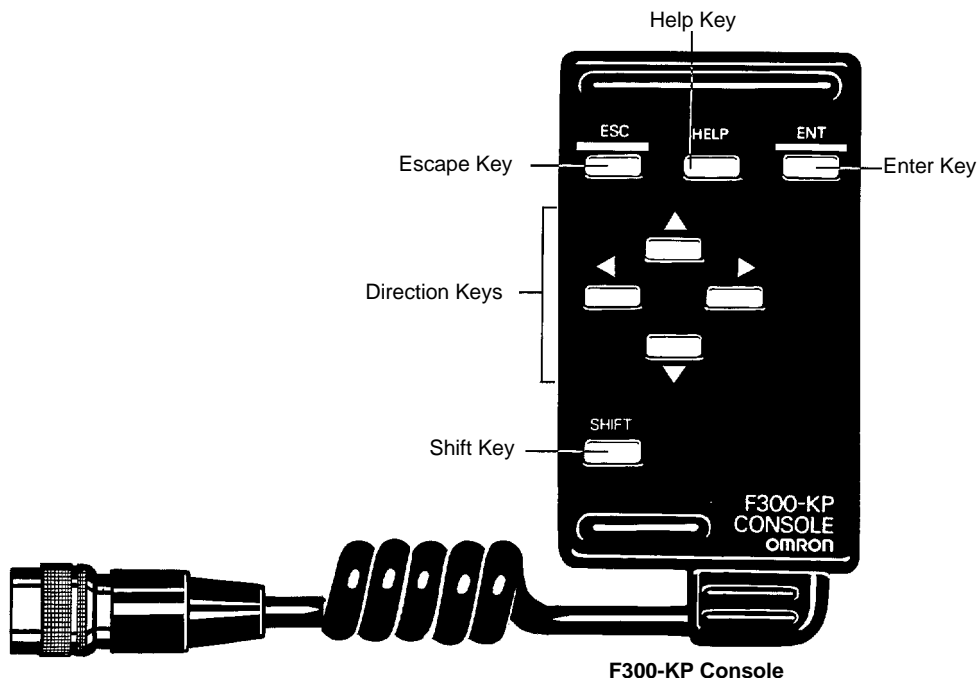
- Note**
- 1) The Setup Menu and OVL system cannot be started from the Application Program. Quit the Application Program before starting the Setup Menu or OVL system.
  - 2) To run the Setup Menu, turn on the power while holding down the Enter Key. Refer to 3-1 *Starting the Setup Menu* in the *F350 Setup Menu Operation Manual*.
  - 3) To start the OVL system, run the Setup Menu, change the "K.Environment/ M.Initial Mode" to "OVL prompt," and restart the F350. Refer to 2-2-1 *Starting Up* in the *F350 OVL Reference Manual*.



## 2-3 Basic Menu Operation

The Application Program is operated from the Console.

### 2-3-1 About the Console

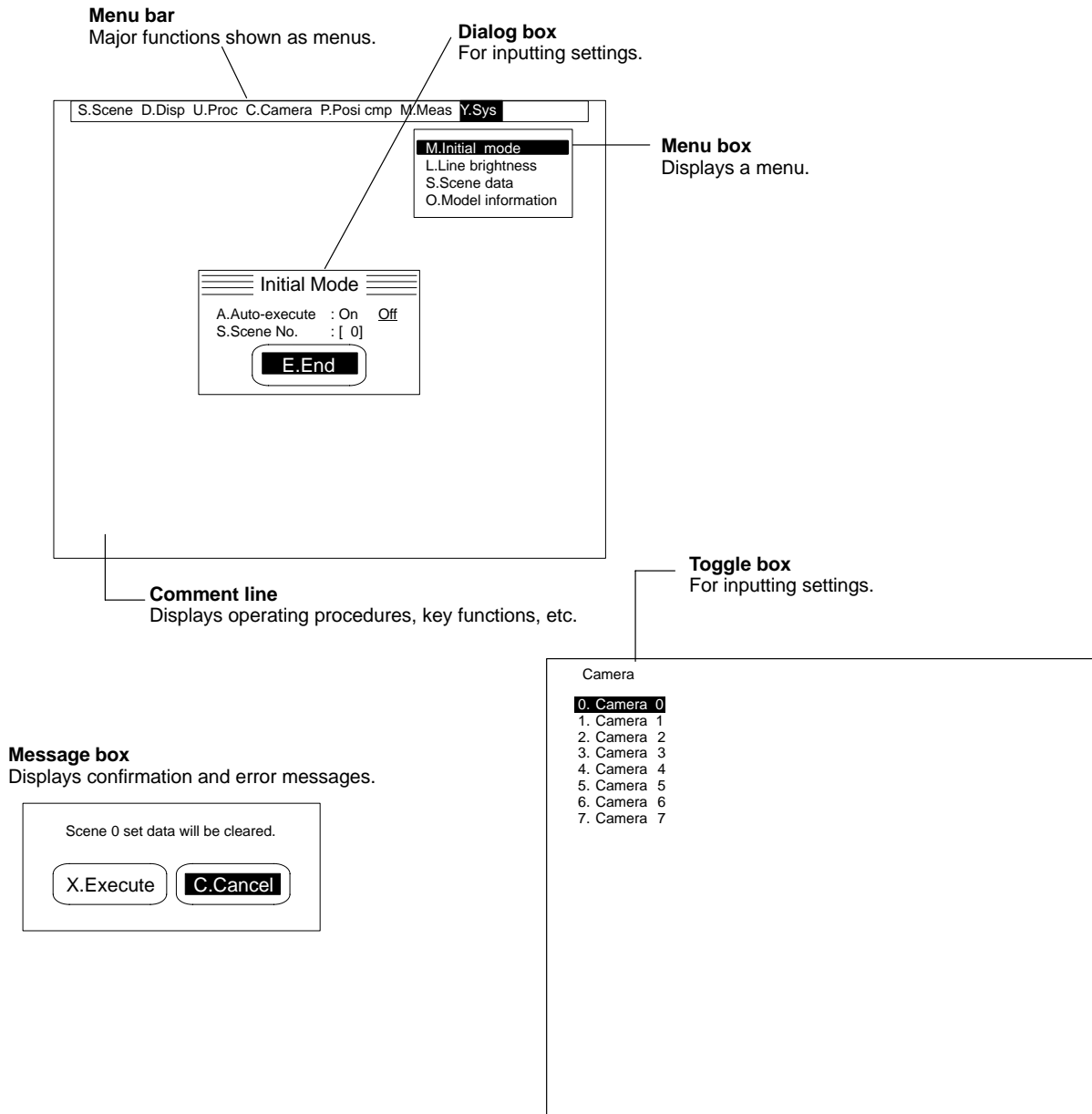
The names of the various Console parts and their functions are described below. Only the basic key functions are described here. Some of them are assigned special functions in some of the menus. Special key functions are described on the comment line of the screen.



Marking	Name	Function
ESC	Escape Key	Interrupts processing and displays the previous menu level.
HELP	Help Key	Assigned a different function for each menu.
ENT	Enter Key	Executes the function at the cursor position. If a menu is displayed, the next menu level at the cursor position will be displayed. Sets input data when settings are being made.
	Direction Keys	Move the cursor up and down. In numerical input mode, the Direction Keys increase or decrease a number by 1.
		Move the cursor left and right.
SHIFT	Shift Key	Has no effect when pressed alone but changes the function of other keys pressed simultaneously. The menus assign functions to combinations of the Shift Key with other keys.
Example: SHIFT+ESC		Displays the extended menu, if any exists.

### 2-3-2 Key to the Screens

The menus and their functions are described below.



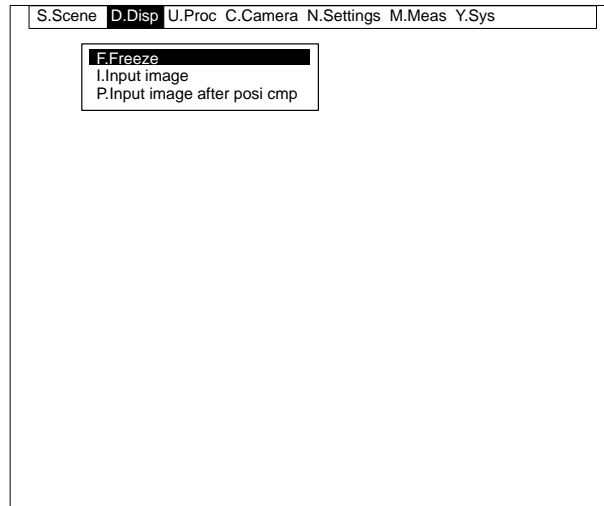
### 2-3-3 Selecting a Menu

The Application Program is hierarchical and it is necessary to select related menus to set data. Select the appropriate menu for operations such as setting data or executing measurements. Refer to the menu hierarchical diagram in *Appendix A* to determine the overall menu hierarchy.

**Procedure**

- 1, 2, 3... 1. Move the cursor to the required menu item and press the Enter Key. The next level in the menu hierarchy will be displayed. Repeat the procedure to move down another level.

2. Press the Escape Key. The previous level in the menu hierarchy will be displayed. Press the Escape Key again to move up another level.



### 2-3-4 Inputting Settings

Dialog boxes and toggle boxes are both used on data setting screens. Dialog boxes allow multiple data settings to be made simultaneously when “E.End” is selected. Toggle boxes, however, allow one setting to be selected from several possibilities.

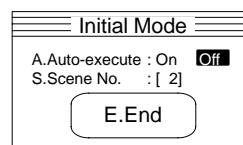
All settings are set to default values at the factory. Change the settings as required.

#### Settings in Dialog Boxes

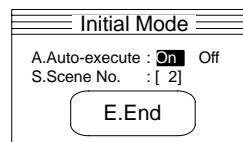
The current settings are underlined when a dialog box is displayed.

#### Procedure

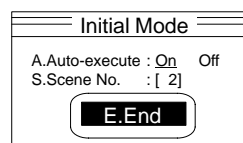
- 1, 2, 3... 1. Press the Up/Down Keys to move the cursor to the setting to be changed. The cursor will move to the current setting.



2. Press the Right/Left Keys to move the cursor to the required data setting.



3. Move the cursor to “E.End” and press the Enter Key. The selected setting will be input into the system.

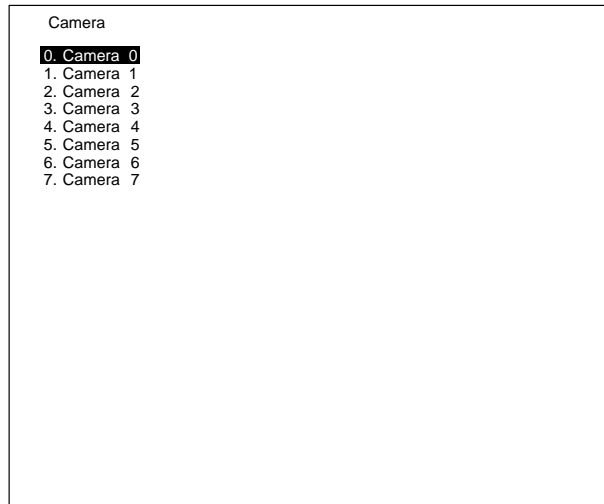


**Settings in Toggle Boxes**

The cursor will be at the current data setting when a toggle box is displayed.

**Procedure**

- 1, 2, 3... 1. Move the cursor to the required new data setting and press the Enter Key. The selected setting will be input into the system.

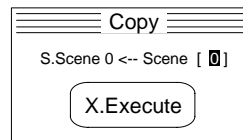


**2-3-5 Inputting Numbers**

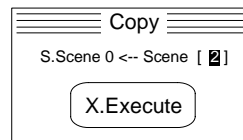
The method for inputting numbers to set scene numbers and evaluation criteria is described below. All settings are set to default values at the factory. Change the settings as required.

**Procedure**

- 1, 2, 3... 1. Move the cursor to the item for which a number is to be input and press the Enter Key. The number input mode will be entered.



2. Move the cursor to the digit to be changed.



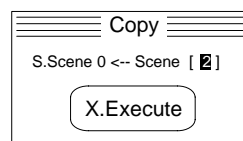
3. Press the Up/Down Keys to increase or decrease the number.

**Entering a Minus Sign (-)**

Move the cursor to the extreme left position and press the Up/Down Keys to display the minus sign.

Repeat steps 2 and 3 above to input multiple values.

4. Press the Enter Key. The value will be input into the system.



A convenient method exists for fine adjustment of a number. Move the cursor to the number to be changed and press the Direction Keys shown in the following table.

Key	Action
▶	Increases the least-significant digit by one.
◀	Decreases the least-significant digit by one.

### 2-3-6 Inputting Characters

The method for inputting characters for file names or scene comments is described below. Characters can be input by selecting them from the following character table.

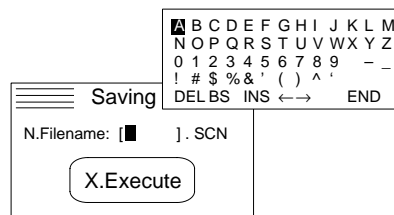
A	B	C	D	E	F	G	H	I	J	K	L	M
N	O	P	Q	R	S	T	U	V	W	X	Y	Z
0	1	2	3	4	5	6	7	8	9	-	-	
!	#	\$	%	&	'	(	)	^	'			
DEL	BS	INS	←→	END								

The displays other than characters have the functions described below.

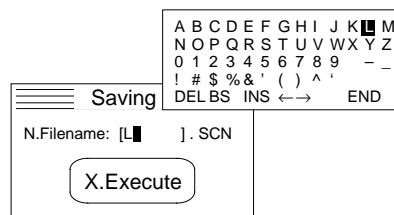
Display	Action
DEL	Deletes the character at the cursor position.
BS	Deletes the character immediately to the left of the cursor position.
INS	Toggles between insert and overwrite modes. The initial setting is overwrite.
←	Moves the cursor to the left.
→	Moves the cursor to the right.
END	Ends the character input operation.

#### Procedure

- 1, 2, 3...
1. Move the cursor to the item for which a character is to be input and press the Enter Key. The character input mode will be entered, and the characters that can be input will be displayed on the screen.

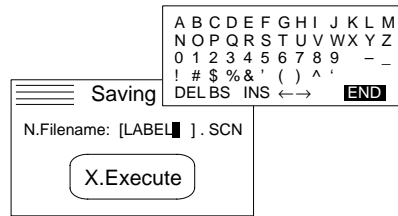


2. Move the cursor to the character that is to be input.





3. Press the Enter Key to input the character. Repeat steps 2 and 3 above to input multiple characters.



4. When all the characters have been input, move the cursor to “End” and press the Enter Key. The character input mode will be quit, and the input characters will be set.

**Clearing All Characters**

To clear all characters, press the Shift and Enter Keys while in the character input mode.

**Inserting Characters**

“INS” can be used to toggle between the insert and overwrite modes. An underline will be displayed while in the insert mode, and the cursor will be displayed while in the overwrite mode.

# SECTION 3

## Using the Menus

The Character Inspection Software 2 provides two Application Programs. Select the Application Programs to use according to the objects that are to be measured. This section explains the functions and operations in order, using typical measurements as examples.

3-1	Standard Character Inspection .....	20
3-2	Steady Character Inspection .....	31

### 3-1 Standard Character Inspection

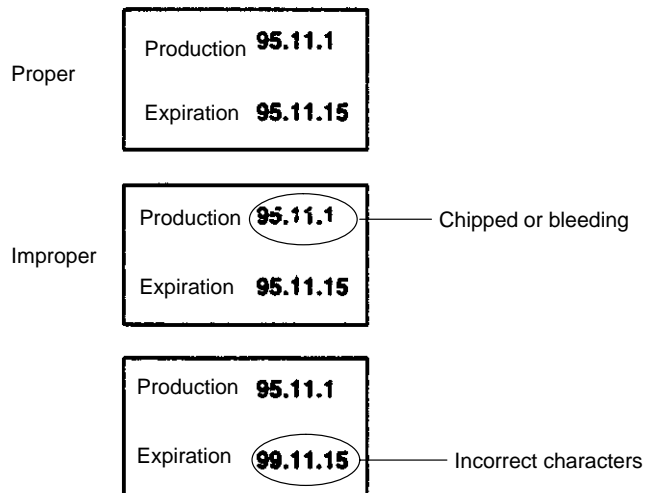
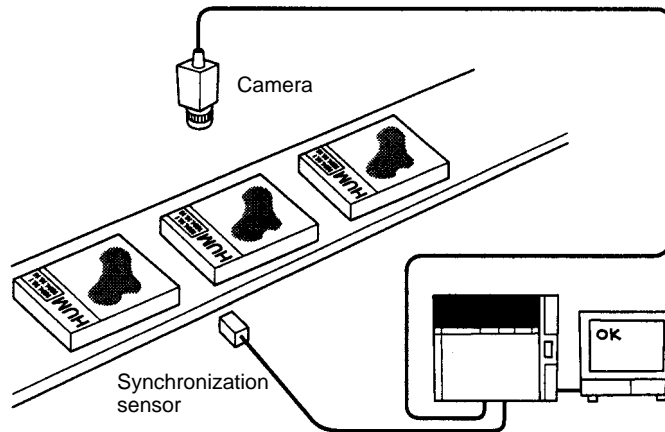
In this example, the production date and expiration date on food packaging are inspected for chips, bleeding, and incorrect characters.

The production date and expiration date are set using the F350 internal calendar.

The STEP signal is input from the synchronizing sensor when a package arrives at the inspection position. The F350 synchronizes the inspection with the STEP signal.

The position compensation function is set to allow inspection when the position of the packaging deviates from the inspection position.

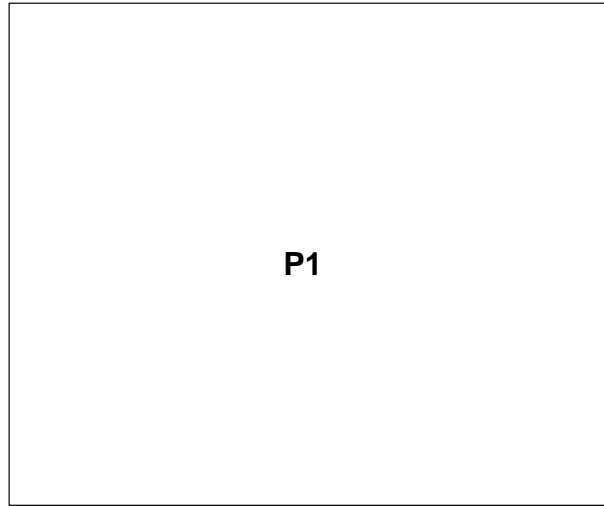
The OK or NG inspection result is output to the Terminal Block Unit to allow ejection of defective objects at the next stage.



**Procedure**

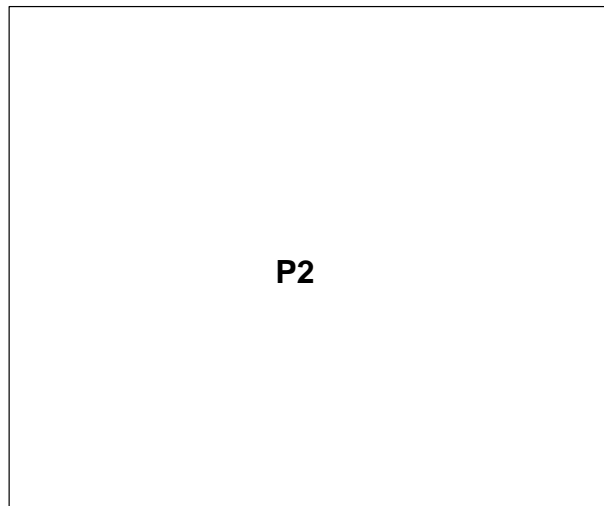
**Selecting the Scene Number**

- 1, 2, 3...** 1. Select scene 0. All subsequent data settings will apply to scene 0. Refer to *4-1-1 Selecting the Scene Number*.



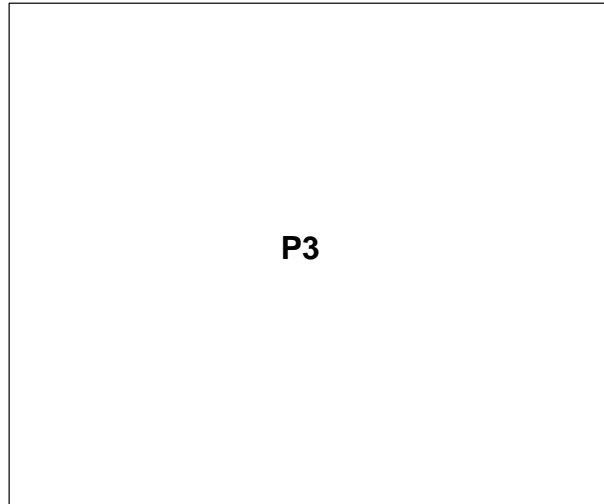
**Setting Processes**

2. Set position compensation for process number 0.  
3. Set standard character inspection for process number 1. Refer to *4-3-1 Setting Measurement Items*.

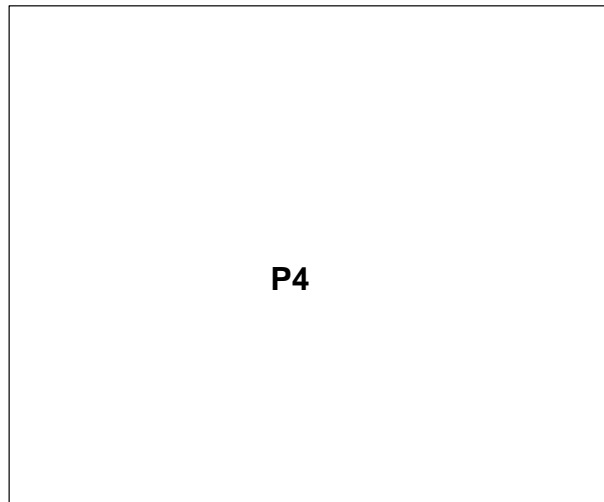


**Setting Position Compensation**

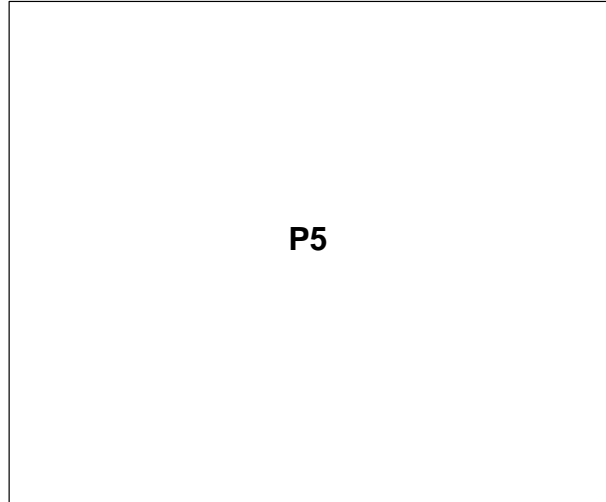
4. Select "0.Position compensation" under "U.Process."  
"P.Position compensation" will be displayed on the menu bar. Refer to 4-3-2 Switching Processes.



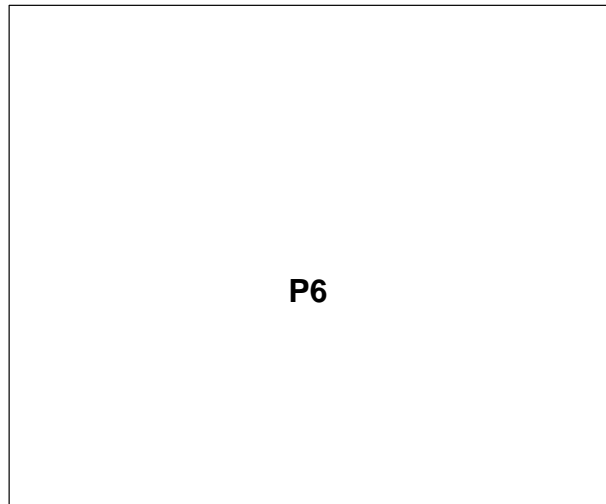
5. Select camera 0. Refer to 4-4-1 Selecting the Camera Number.



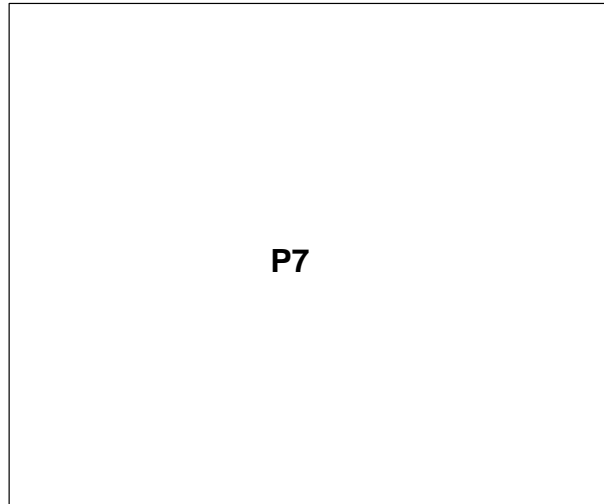
6. Select the position compensation method. In this case select "2-model positioning" by using two model marks in different positions. Refer to 4-12-1 *Selecting the Position Compensation Mode*.



7. Register the position compensation model. Register the marks as models 0 and 1 respectively. Refer to 4-12-1 *Selecting the Position Compensation Mode*.

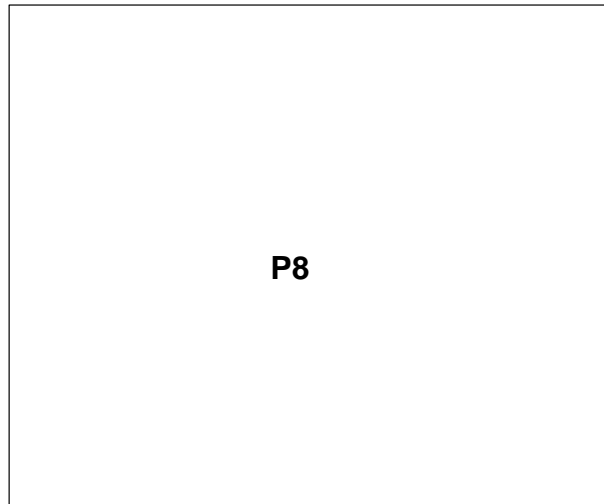


8. Draw the position compensation region. Draw a region so that position compensation models can be found regardless of the positions of the marks. Refer to 4-12-3 *Setting the Position Compensation Region*.

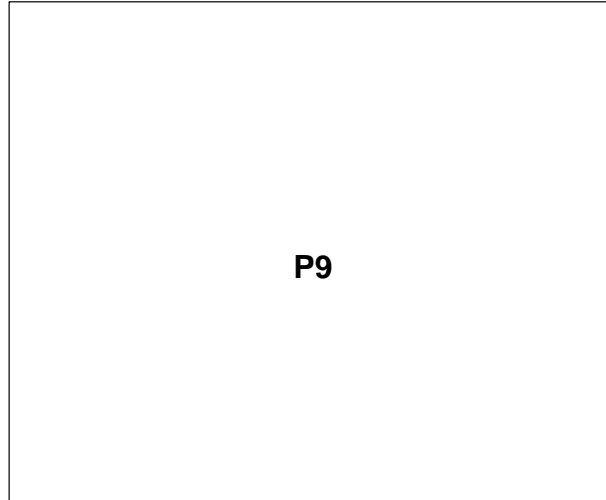


**Setting Standard Character Inspection**

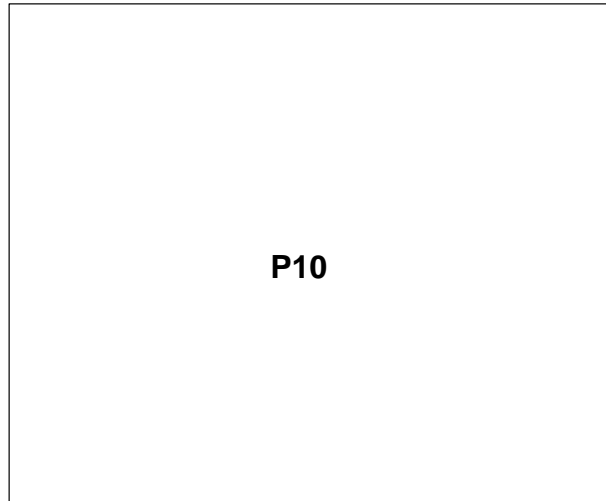
9. Select "1.Standard" under "U.Process." "H.Standard" will be displayed on the menu bar. Refer to 4-3-2 *Switching Processes*.



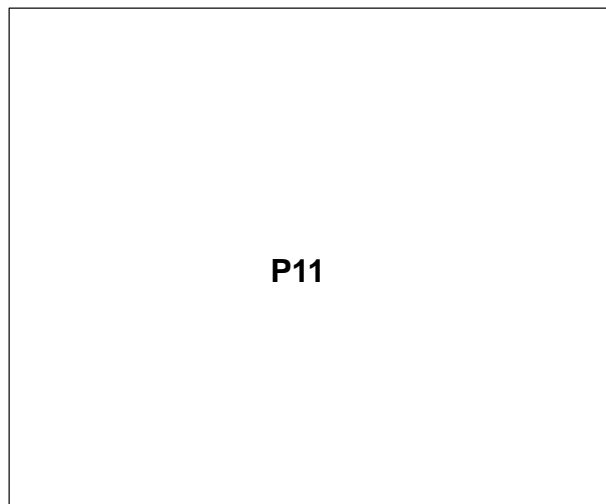
10. Select camera 0. Refer to *4-4-1 Selecting the Camera Number*.



11. Set the binary level to make the characters white. Refer to *4-5-1 Setting Binary Level*.

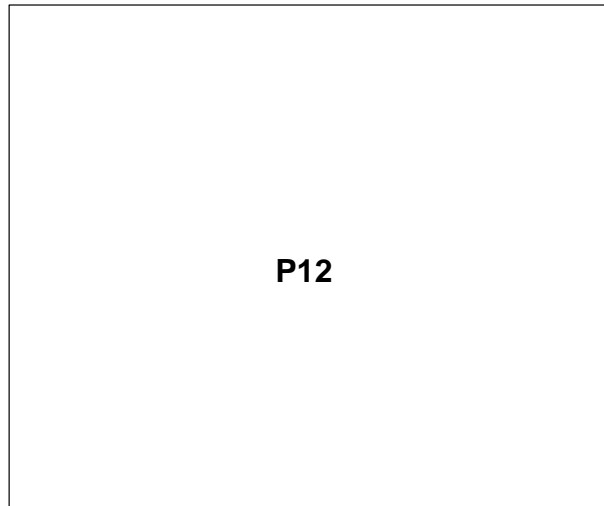


12. Turn the binary level auto follow-up function ON. The binary level can be adjusted during inspection. Refer to *4-5-2 Automatically Adjusting the Binary Level*.

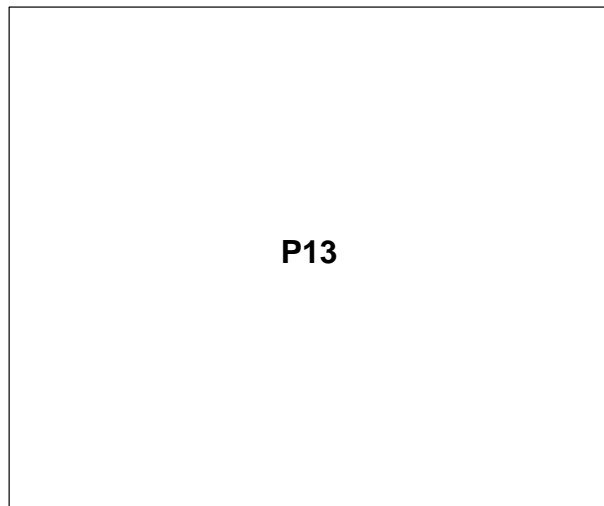




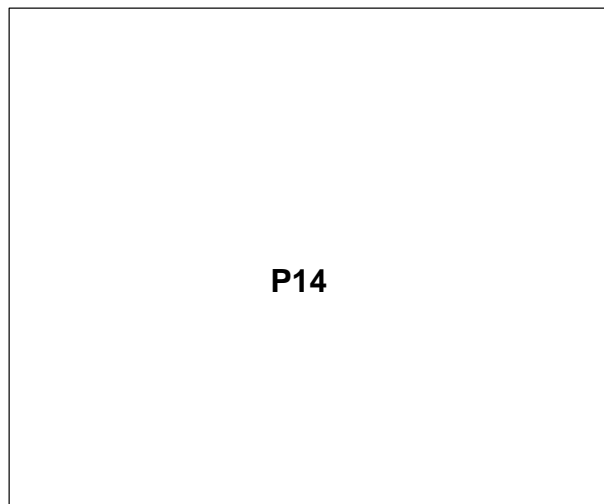
- 13. Register in the dictionary the pattern of alphanumeric characters to be inspected. Refer to *4-6-1 Registering Character Models*.



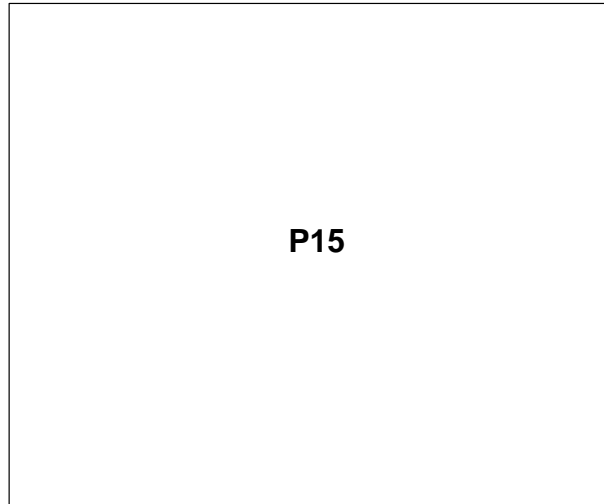
- 14. Set the weighted mode according to the quality of the characters. Refer to *4-6-6 Setting Weighted Mode*.



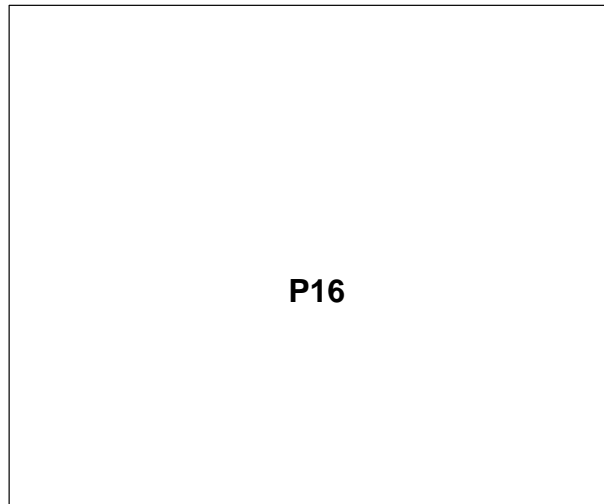
- 15. Set the format of the production and expiration dates. Refer to *4-7-7 Setting Date Conditions*.



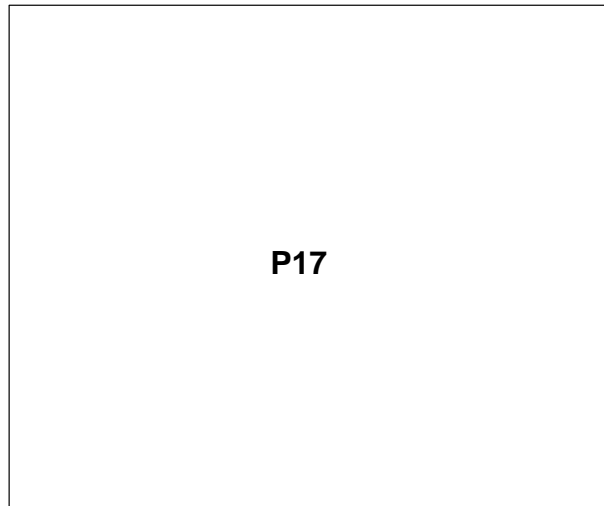
16. Set the validity period from the production date. The expiration date will be set as the production date + the validity period. Refer to *4-7-7 Setting Date Conditions*.



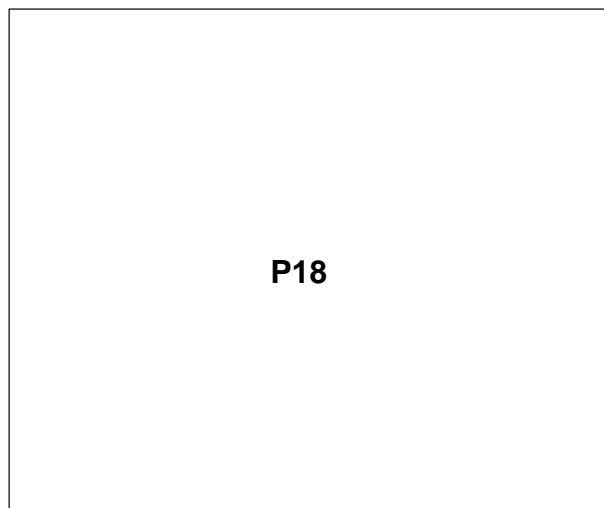
17. Turn the automatic update function ON. The inspection date will be automatically updated according to the internal calendar. Refer to *4-7-7 Setting Date Conditions*.



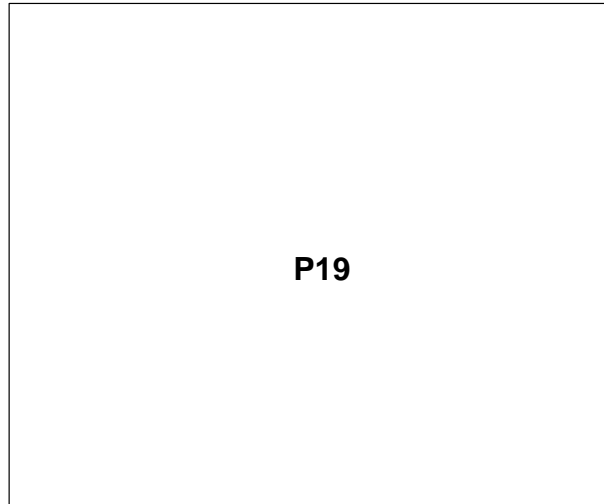
18. Set the inspection region for the production date. In this case, set region 0. Refer to 4-7-1 *Drawing the Inspection Region*.



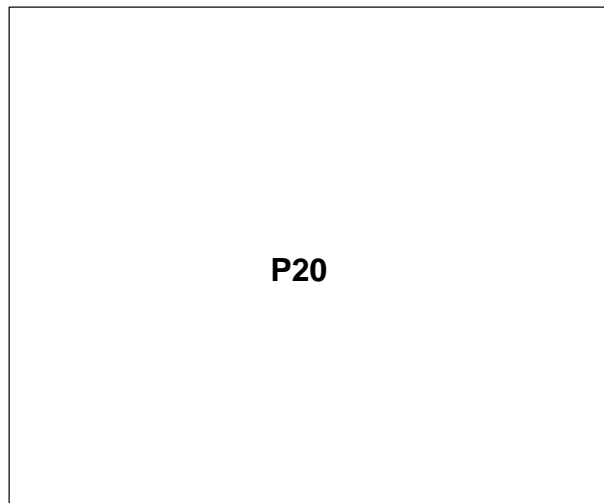
19. Set the character string for inspection. Select "Produced." Refer to 4-7-2 *Setting Character Strings*.



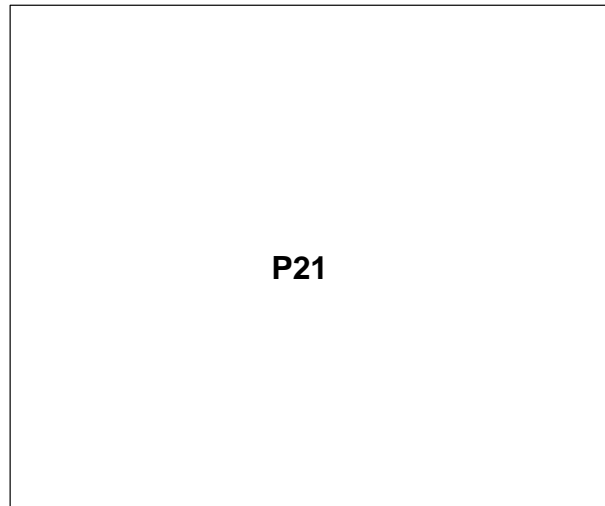
20. Select the dictionary. In this case, select "Dictionary 0," in which the pattern of alphanumeric characters to be inspected has been registered. Refer to *4-7-3 Selecting Dictionaries*.



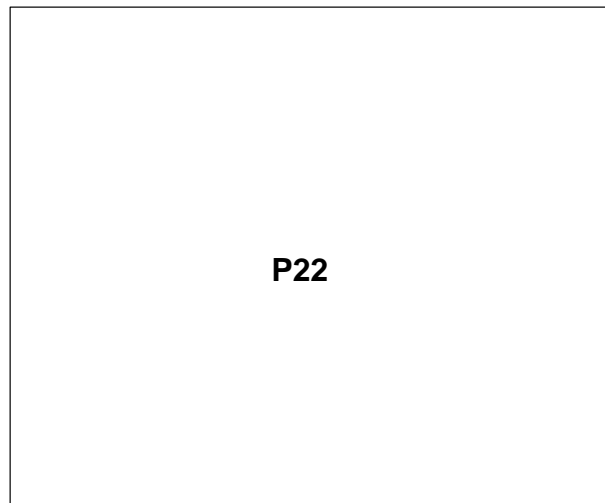
21. Set the inspection region for the expiration date. In this case, set region 1. Refer to *4-7-1 Drawing the Inspection Region*.



22. Set the character string for inspection. Select "Expires." Refer to 4-7-2 *Setting Character Strings*.

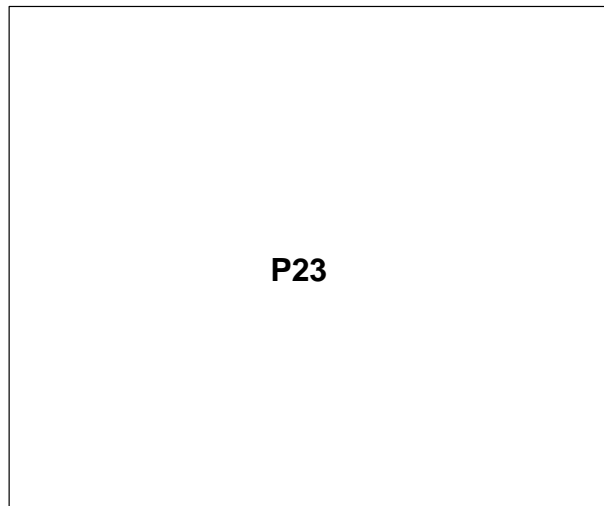


23. Select the dictionary. In this case, select "Dictionary 0," in which the pattern of alphanumeric characters to be inspected has been registered. Refer to 4-7-3 *Selecting Dictionaries*.



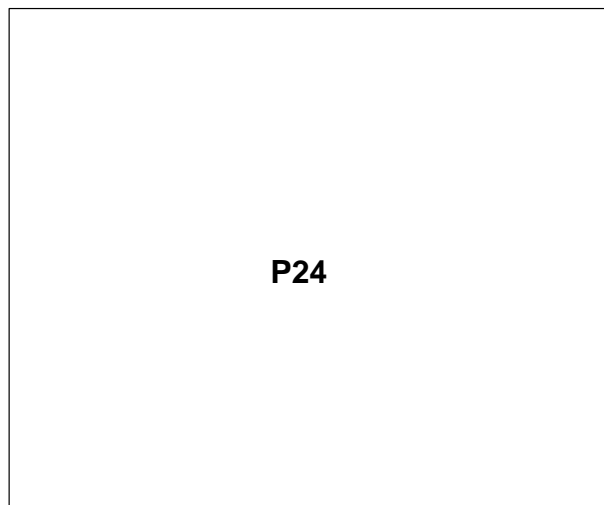
**Setting the Criteria**

- 24. Set the criteria and search level. Set the minimum limit of the correlation value for a good sample as the criteria. Refer to 4-6-5 *Setting the Criteria Conditions* and 4-8-2 *Setting the Criteria Conditions*.



**Executing the Inspection**

- 25. Execute the measurement using the measurement command. The inspection results will be output to the Video Monitor and Terminal Block Unit. Refer to 4-14-1 *Entering Measurement Screens*.



## 3-2 Steady Character Inspection

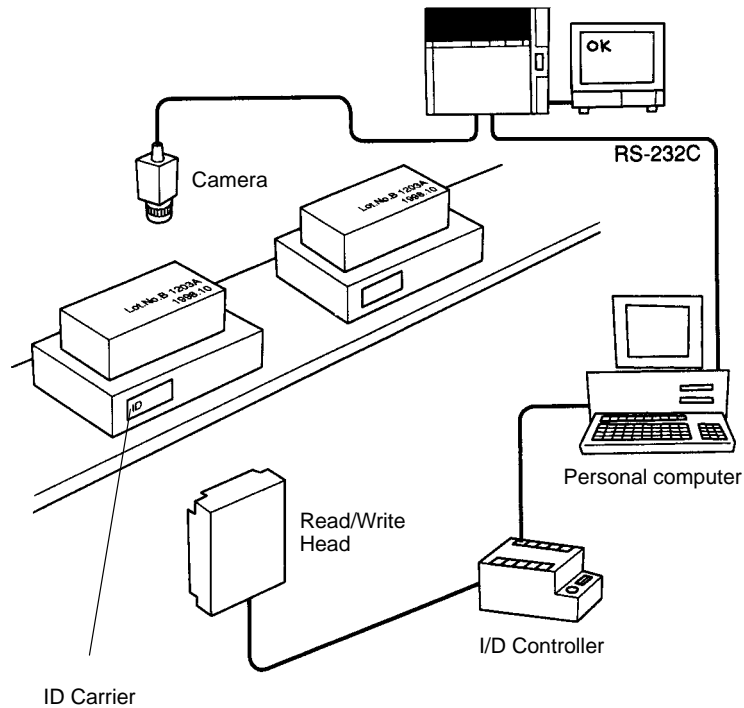
In this example, the lot number and expiration date on product packages are inspected for blurring and incorrect characters.

The lot number of the product package registered with a data carrier is read and registered via RS-232C as an F350 inspection character string.

The expiration date is updated using the F350 internal calendar.

When a product package arrives at the inspection position, the inspection character string and measurement instruction are input via RS-232C, and the F350 operates according to instructions.

The OK or NG inspection result is output to the Terminal Block Unit to allow ejection of defective goods at the next stage.

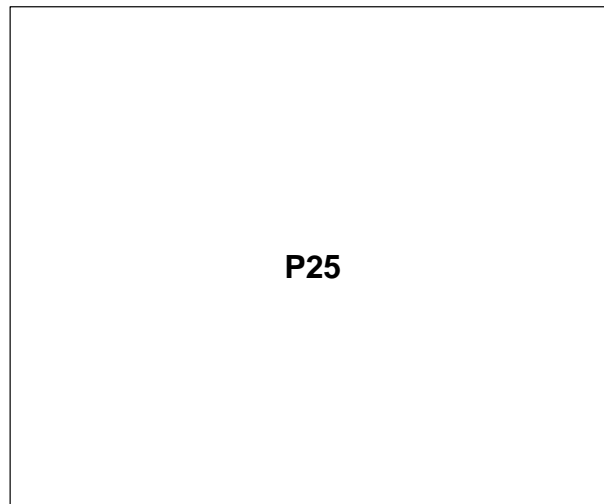


	I/D carrier data	Printing on packages
Proper	Lot number: B 1203A Expiration: 1998.10	<b>B 1203A</b> <b>1998.10</b>
Improper	Lot number: B 1203A Expiration: 1998.10	<b>B 1204A</b> <b>1998.10</b> — Improper character

**Procedure**

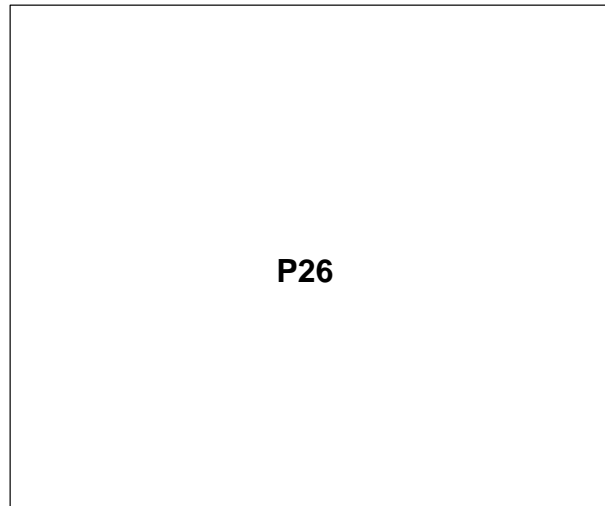
**Selecting the Scene Number**

- 1, 2, 3...** 1. Select scene 0. All subsequent data settings will apply to scene 0. Refer to 4-1-1 *Selecting the Scene Number*.



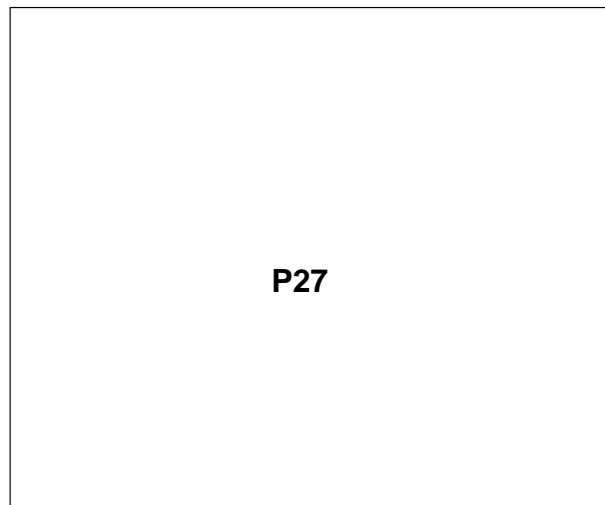
**Setting Processes**

2. Set steady character inspection for process number 0. Refer to *4-3-1 Setting Measurement Items*.



**Selecting Camera Numbers**

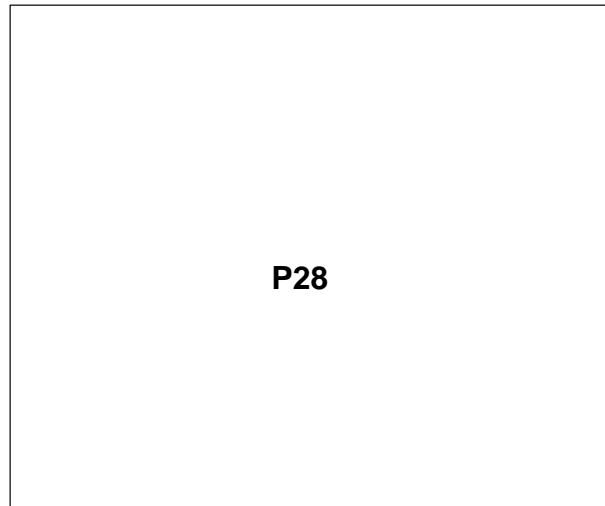
3. Select camera 1. Refer to *4-4-1 Selecting the Camera Number*.





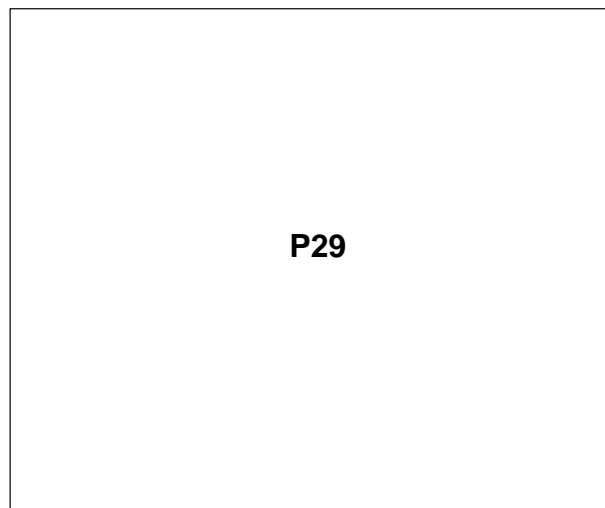
**Selecting the Filtering**

4. Select "W.Weak smoothing." Smoothing makes the surface of the product package look smooth. Refer to *4-4-2 Selecting Filtering*.



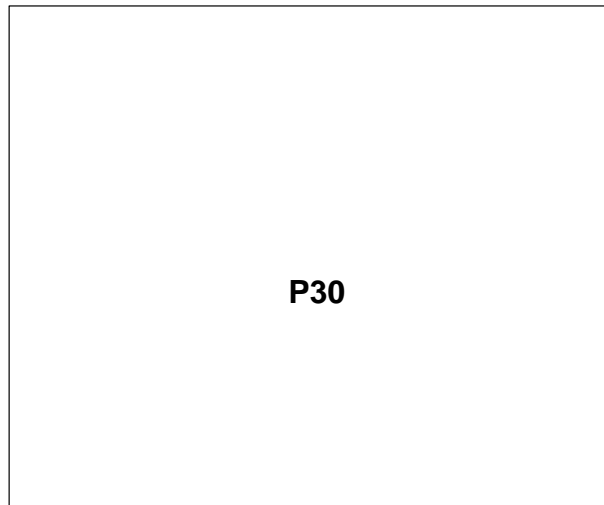
**Registering the Character Model**

5. Register in the dictionary the pattern of alphanumeric characters to be inspected. Refer to *4-9-1 Registering Character Models*.

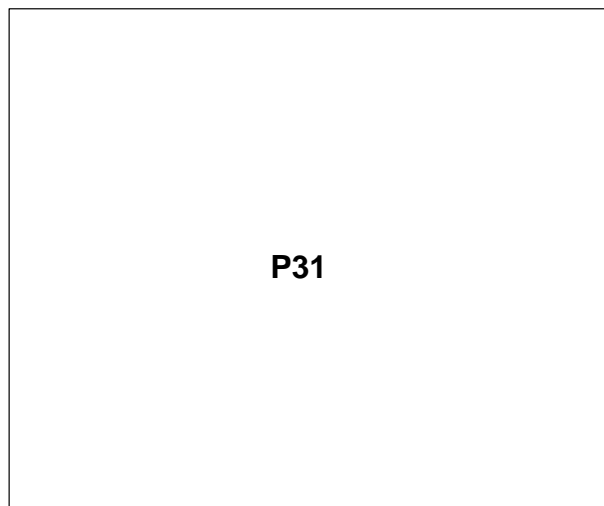


**Setting Date Conditions**

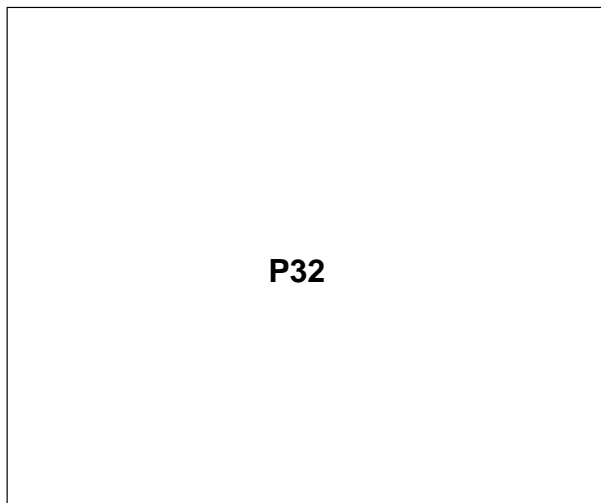
6. Set the expiration date format. Refer to *4-10-6 Setting Date Conditions*.



7. Set the inspection date. The expiration date is set as an offset from the current calendar date. Refer to *4-10-6 Setting Date Conditions*.

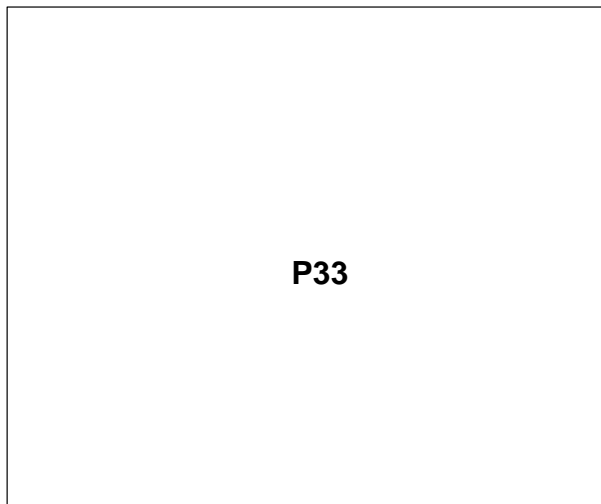


8. Turn the automatic update function ON. The inspection date will be automatically updated according to the internal calendar. Refer to *4-10-6 Setting Date Conditions*.

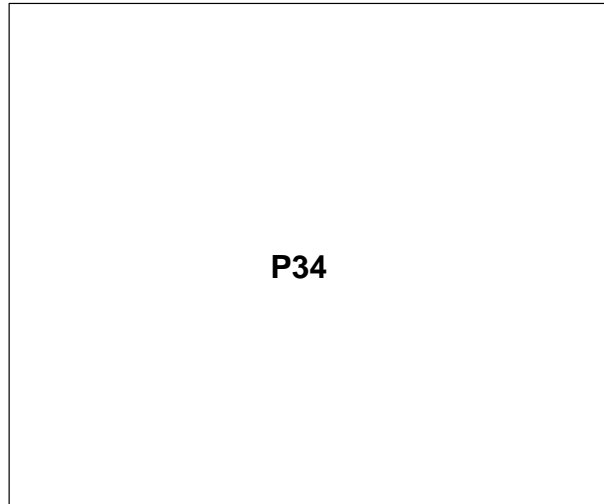


**Drawing the Inspection Region**

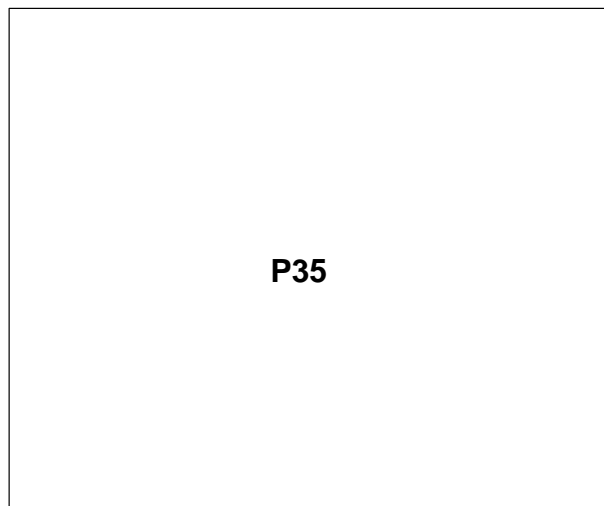
9. Set the inspection region for the lot number. In this case, set region 0. Refer to *4-10-1 Drawing the Inspection Region*.



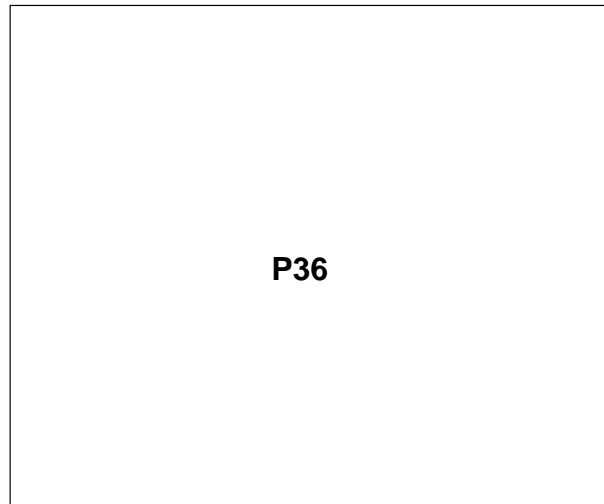
10. Set the number of the characters in the inspection region, along with a single-character inspection region for each of the characters. Refer to *4-10-1 Drawing the Inspection Region*.



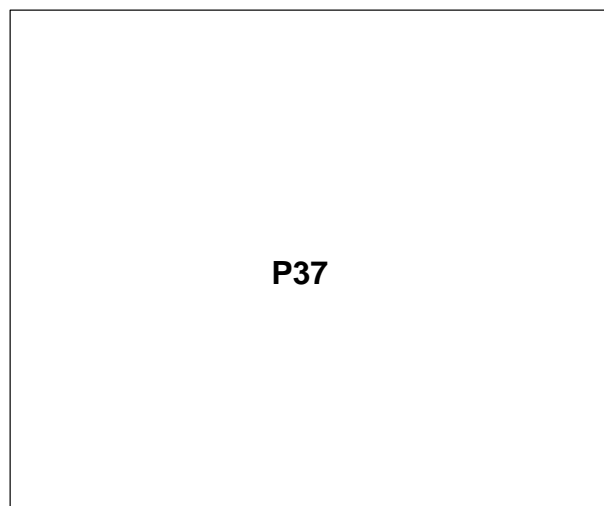
11. Set the character string for inspection. In this case, set the lot number to be inspected. The lot number can be changed via RS-232C during inspection according to the data carrier's contents. Refer to *4-10-2 Setting Character Strings*.



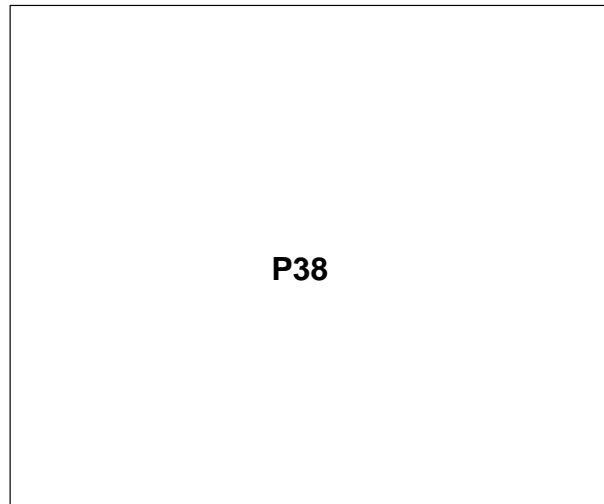
12. Select the dictionary. In this case, select "Dictionary 0," in which the pattern of alphanumeric characters to be inspected has been registered. Refer to *4-10-3 Selecting Dictionaries*.



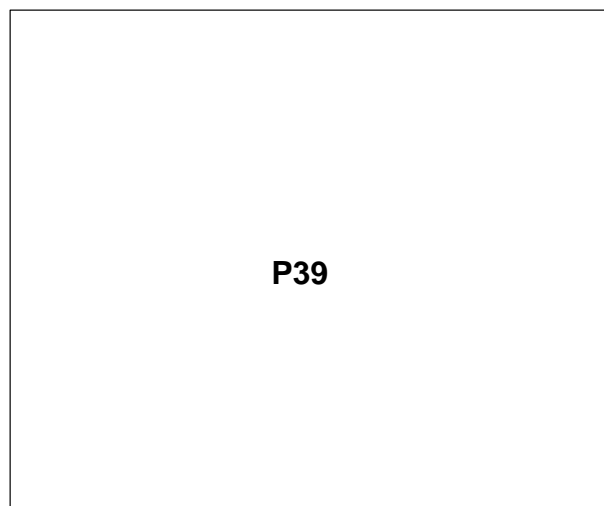
13. Set the inspection region for the expiration date. In this case, set region1. Refer to *4-10-1 Drawing the Inspection Region*.



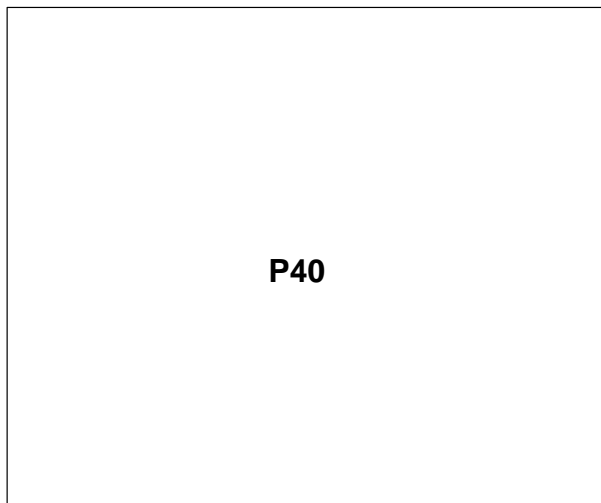
14. Set the number of the characters in the inspection region, along with a single-character inspection region for each of the characters. Refer to *4-10-1 Drawing the Inspection Region*.



15. Set the character string for inspection. In this case, select "Expires." Refer to *4-10-2 Setting Character Strings*.

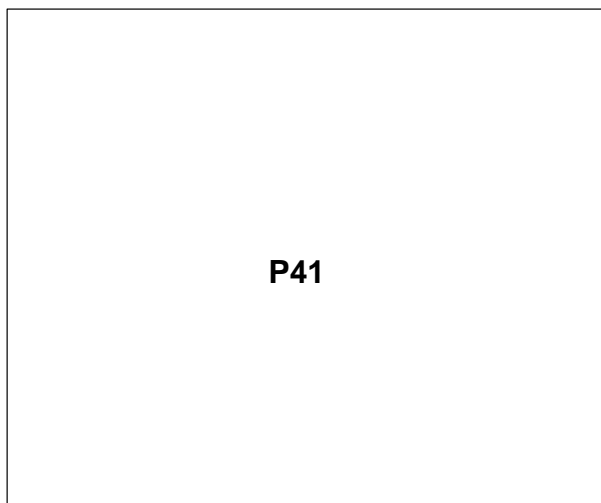


16. Select the dictionary. In this case, select "Dictionary 1," in which the pattern of alphanumeric characters to be inspected has been registered. Refer to *4-10-3 Selecting Dictionaries*.



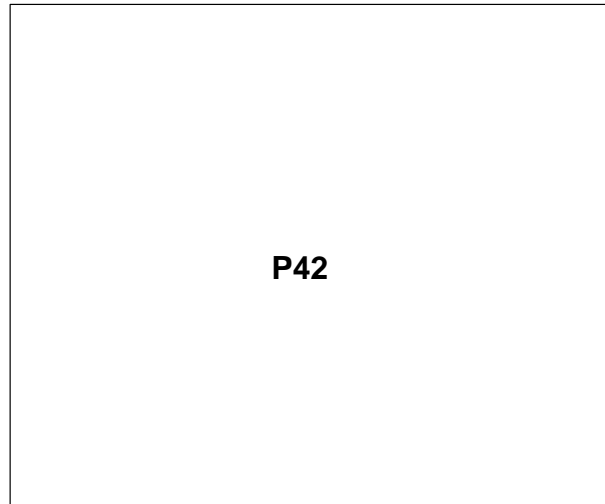
**Setting the Criteria**

17. Set the criteria. In this case, set the minimum limit of the correlation value for a good sample as the criteria. Refer to *4-9-4 Setting the Criteria Conditions* and *4-11-2 Setting the Criteria Conditions*.



**Executing the Inspection**

18. Execute the measurement using the measurement command. Input the instructions via RS-232C. The inspection results will be output to the Video Monitor and Terminal Block Unit. Refer to *4-14-1 Entering Measurement Screens*.





# SECTION 4

## Functions and their Operations

This section provides basic explanations of the functions and their operations.

### ■ Setting Conditions

4-1	S.Scenes .....	45
4-1-1	Selecting the Scene Number: S.Scene .....	45
4-1-2	Copying Scene Data: C.Copy .....	46
4-1-3	Clearing Scene Data: L.Clear .....	47
4-1-4	Adding Comments to Scenes: N.Enter Comment .....	47
4-2	D.Display .....	48
4-2-1	Selecting the Image Display Method: F.Freeze .....	48
4-2-2	Inputting Images: I.Input Image .....	49
4-2-3	Inputting Images After Position Compensation: P.Input Image After Position Compensation .....	50
4-3	U.Process .....	50
4-3-1	Setting Measurement Items: U.Process .....	51
4-3-2	Switching Processes: U.Process .....	53
4-3-3	Copying Measurement Item Settings: C.Copy .....	53
4-3-4	Clearing Measurement Item Settings: U.Process .....	54
4-4	C.Camera .....	54
4-4-1	Selecting the Camera Number: C.Camera .....	54
4-4-2	Selecting Filtering: F.Filtering .....	55
4-4-3	Setting Background Suppression Levels: B.BGS Level .....	58

### ■ Standard Character Inspection

4-5	H.Standard/B.Binary Level .....	61
4-5-1	Setting Binary Level: L.Binary Level .....	61
4-5-2	Automatically Adjusting the Binary Level: A.Auto Follow-up .....	62
4-6	H.Standard/M.Dictionary .....	63
4-6-1	Registering Character Models: R.Registration .....	63
4-6-2	Deleting Character Models: D.Deletion .....	71
4-6-3	Compressing Character Models: P.Compress .....	72
4-6-4	Checking the Character Models: S.Reference .....	73
4-6-5	Setting the Criteria Conditions: J.Criteria .....	75
4-6-6	Setting Weighted Mode: W.Weighted Mode .....	77
4-6-7	Saving, Loading and Listing Dictionary Data: M.Dictionary Data .....	78
4-7	H.Standard/L.Characters .....	82
4-7-1	Drawing the Inspection Region: R.Region .....	82
4-7-2	Setting Character Strings: L.Characters .....	87
4-7-3	Selecting Dictionaries: D.Dictionary .....	90
4-7-4	Setting Measurement Conditions: M.Conditions .....	91
4-7-5	Clearing Inspection Region Data: C.Clear .....	92
4-7-6	Referencing Character Strings: S.Reference .....	92
4-7-7	Setting Date Conditions: C.Date Conditions .....	92
4-8	M.Measure/O.Measure Monitor .....	96
4-8-1	Checking Measurement Values and Measurement Times: O.Measure Monitor .....	96
4-8-2	Setting the Criteria Conditions: O.Measure Monitor .....	99

## ■ Steady Character Inspection

4-9	R.Steady/M.Dictionary	101
4-9-1	Registering Character Models: R.Registration	101
4-9-2	Deleting Character Models: D.Deletion	108
4-9-3	Checking the Character Model: S.Reference	109
4-9-4	Setting the Criteria Conditions: J.Criteria	110
4-9-5	Saving, Loading and Listing Dictionary Data: M.Dictionary data	111
4-10	R.Steady/L.Characters	115
4-10-1	Drawing the Inspection Region: R.Region	115
4-10-2	Setting Character Strings: L.Characters	129
4-10-3	Selecting Dictionaries: D.Dictionary	132
4-10-4	Clearing the Inspection Region Data: C.Clear	133
4-10-5	Referencing Character Strings: S.Reference	133
4-10-6	Setting Date Conditions: C.Date conditions	134
4-11	M.Measure/O.Measure Monitor	138
4-11-1	Checking the Measurement Values and Measurement Times: O.Measure monitor	138
4-11-2	Setting the Criteria Conditions: O.Measure monitor	140

## ■ Position Compensation

4-12	P.Position Compensation	142
4-12-1	Selecting the Position Compensation Mode: R.Registration	142
4-12-2	Selecting the Rotation Compensation Parameters: T.Rotation Angle	166
4-12-3	Setting the Position Compensation Region: A.Region	168
4-12-4	Selecting the Position Compensation Speed: P.Speed	169
4-12-5	Selecting the Position Compensation Conditions: C.Conditions	170
4-12-6	Checking the Set Data: S.Reference	171
4-13	M.Measure/O.Measure Monitor	171
4-13-1	Checking Measurement Values and Times: O.Measure Monitor	172

## ■ Measurements

4-14	M.Measure/M.Measure	174
4-14-1	Entering Measurement Screens	174
4-14-2	Inputting Instructions from the Console	175
4-14-3	Inputting Instructions via RS-232C	175
4-14-4	Inputting Instructions from Parallel I/O	178
4-14-5	Outputting Inspection Results to Parallel I/O	178
4-14-6	Timing Charts	179

## ■ System

4-15	Y.System	183
4-15-1	Automatic Measurement: M.Initial Mode	183
4-15-2	Displaying the Line Brightness: L.Line Brightness	184
4-15-3	Saving and Loading Scene Data: S.Scene Data	185
4-15-4	Checking Model Registration Conditions: O.Model Information	187

## ■ Setting Conditions

### 4-1 S.Scenes

The Character Inspection Software 2 allows up to 16 measurement conditions called scenes to be set and stored. The data that is stored is called scene data and is identified by scene numbers.

Measurement conditions that have been set can be stored as scene data for each scene number. Refer to *4-15-3 Saving and Loading Scene Data*.

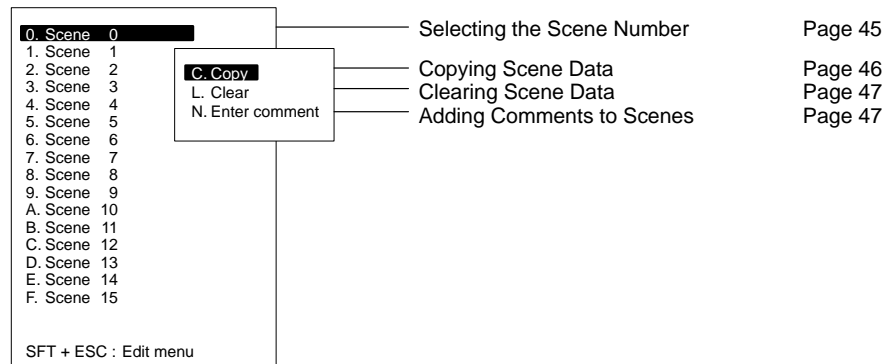
Use memory cards with enough available space for the data that is set. Standard sizes for scene data are provided in *Appendix B*.

**Important** Methods for backing up scene data will differ according to the IMP Unit that is used. When an **F350-C12E IMP Unit** is used, a Memory Card is required in order to use multiple scenes. Scene data other than Scene #0 is backed up on the Memory Card. If no Memory Card is inserted, scenes cannot be switched, copied, or cleared.

- Use separate Memory Cards for backing up the other scene data and for saving and loading dictionary data.
- The same memory cards cannot be used with other application programs.
- Do not open the MMI Unit's memory card cover from the time "S.Scene" is selected until you return to the menu bar.

When an **F350-C41E IMP Unit** is used, a memory card is not required in order to switch, copy, and clear scenes.

The "S.Scene" menu allows switching of the scene number and editing scene data.



#### 4-1-1 Selecting the Scene Number: S.Scene

"S.Scene" selects the scene number to display. The measurement conditions can be set for the specified scene number and the measurement performed according to the measurement conditions that have been set.

##### Initial Scene Number

The scene number displayed at start up is the same as the scene number displayed when the application program was previously shut down.

The factory default setting is Scene #0 and this scene number is displayed when the unit is first started.

If "A. Automatic execution" is turned on using "Y. System/M. Initial mode," the measurement screen will be displayed for the set scene number.

Refer to *4-15-1 Automatic Measurement*.

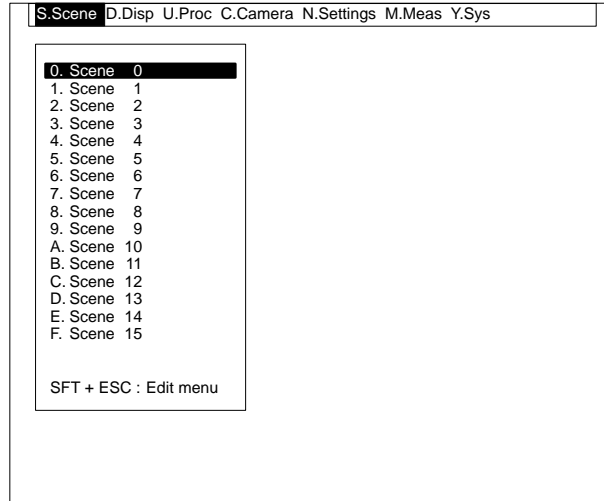
##### Displaying Scene Comments

If a comment is input for a scene, the comment is displayed instead of the scene number.

Refer to *4-1-4 Adding Comments to Scenes*.

**Procedure**

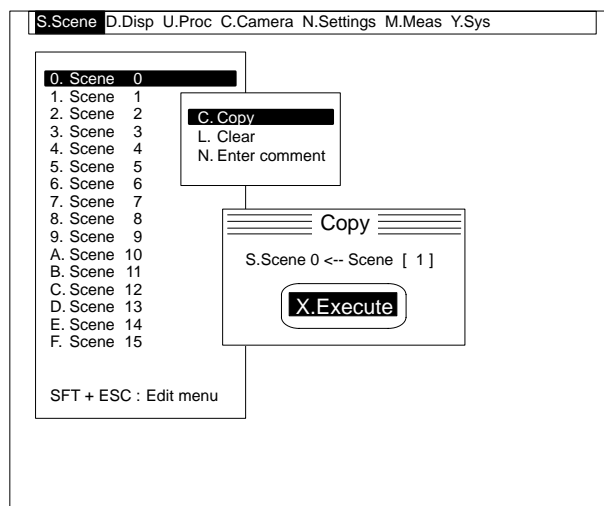
Select the scene number. The selected scene will be displayed.

**4-1-2 Copying Scene Data: C.Copy**

“C.Copy” writes the scene data of the selected scene number to a different scene number. “C.Copy” provides a convenient method of re-using existing data when scenes have many conditions in common.

**Procedure**

- 1, 2, 3...**
1. Move the cursor to the copy destination scene number and press the Shift and Escape Keys.
  2. Select “C.Copy.”
  3. Input the copy source scene number.



4. Select “X.Execute.” The scene data will be copied from the copy source scene number to the copy destination scene number.

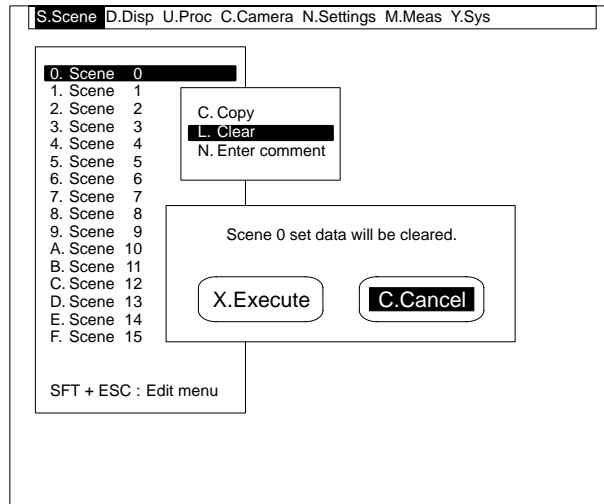
**Important** Copying scene data can take a long time if many measurement models are registered or if the model regions are large. Do not, however, turn off the power during a copy operation as this may destroy the data. If this occurs, clear the set data and restart the system.

### 4-1-3 Clearing Scene Data: L.Clear

“L:Clear” sets the scene data for the selected scene number to the initial default data. Clearing existing data with this instruction is recommended before setting new scene data.

#### Procedure

- 1, 2, 3... 1. Move the cursor to the scene number to be cleared and press the Shift and Escape Keys.
2. Select “L.Clear.” A confirmation message will be displayed.



3. Check to see that the selected scene number is highlighted and then select “X.Execute.” All scene data for the selected scene number will revert to the initial default data.

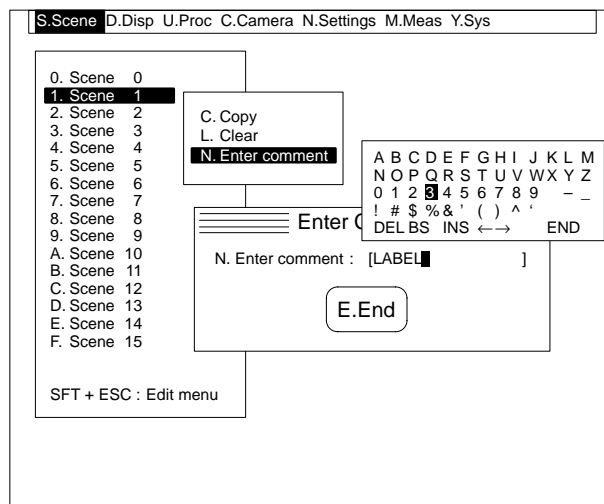
### 4-1-4 Adding Comments to Scenes: N.Enter Comment

“N.Enter comment” can be used to add comments to scenes. Comments, such as the item being measured, can be used as a scene title.

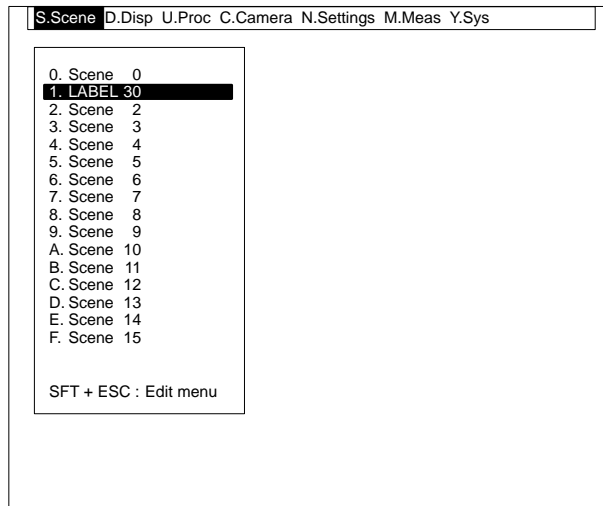
The comment can be up to ten characters long.

#### Procedure

- 1, 2, 3... 1. Move the cursor to the scene number for which a comment is to be entered and press the Shift and Escape Keys.
2. Select “N.Enter comment.”
3. Enter the comment.

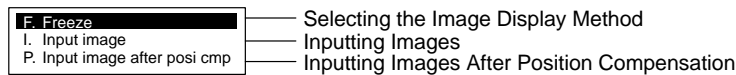


4. Select "E.End." The comment will be displayed instead of the scene number.



## 4-2 D.Display

"D.Display" can be used to set the method for displaying images on the Video Monitor. Select a display method that is useful for setting scene data and monitoring measurement status.



Page 48  
Page 49  
Page 50

### 4-2-1 Selecting the Image Display Method: F.Freeze

There are two methods for displaying images: static (freeze) and dynamic (unfreeze). When unfreeze is selected, images from the camera are displayed as is. Select unfreeze when focusing the camera and adjusting images.

When freeze is selected, images are displayed as static images. Select freeze for displaying as static images the measured images of objects moving at high speed, or for setting data while observing a static image.

There are two methods for displaying static images. One way is to freeze the camera image just as it is, and the other way is to freeze the image after position compensation. For more information, refer to 4-2-2 *Inputting Images* and 4-2-3 *Inputting Images After Position Compensation*.

#### Using Strobes

When unfreeze is selected, strobes flash continuously. When freeze is selected, strobes flash simultaneously with the inputting of images.

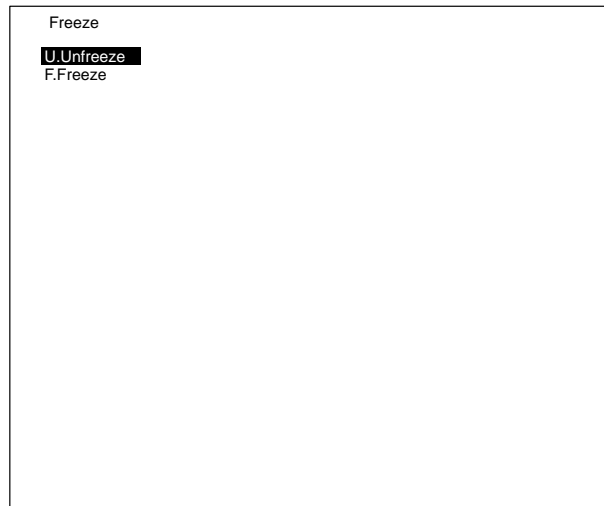
#### Timing of Inputting Images

Static (freeze) images are updated when the following functions are executed:

- Start-up
- The scene number is switched using "S.Scene."
- The image is input using "D.Display/I.Input image."
- The image is input using "D.Display/P.Input image after position compensation."
- The camera number is switched using "C.Camera."
- A measurement is executed using "M.Measure/O.Measure monitor."
- A measurement is executed using "M.Measure/O.Measure."

**Procedure**

- 1, 2, 3...**
1. Select "F.Freeze."
  2. Select the display method. If "F.Freeze" is selected, the image at the time "F.Freeze" was selected will be displayed.

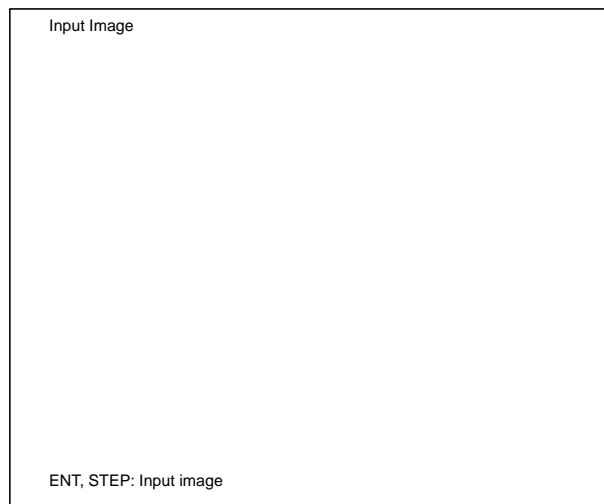
**4-2-2 Inputting Images: I.Input Image**

"I.Input image" displays camera images as static just as they are (i.e., without position compensation). The timing for inputting images can be specified by pressing the Enter Key or using the STEP signal. Images are input simultaneously with the pressing of the Enter Key or inputting of the STEP signal, and the static (freeze) image is displayed. The display method is automatically set to "F.Freeze."

For information on displaying images after position compensation, refer to 4-2-3 *Inputting Images After Position Compensation*.

**Procedure**

- 1, 2, 3...**
1. Select "I.Input image." The dynamic (unfreeze) image will be displayed.
  2. Press the Enter Key or turn ON the STEP signal. The static (freeze) image will be displayed.



### 4-2-3 Inputting Images After Position Compensation: P.Input Image After Position Compensation

“P.Input image after position compensation” displays as static (freeze) images the image after position compensation in either of the following circumstances:

1. When position compensation is set for the same camera number up to the process number that is currently displayed.
2. When position compensation is set for the process number that is currently displayed.

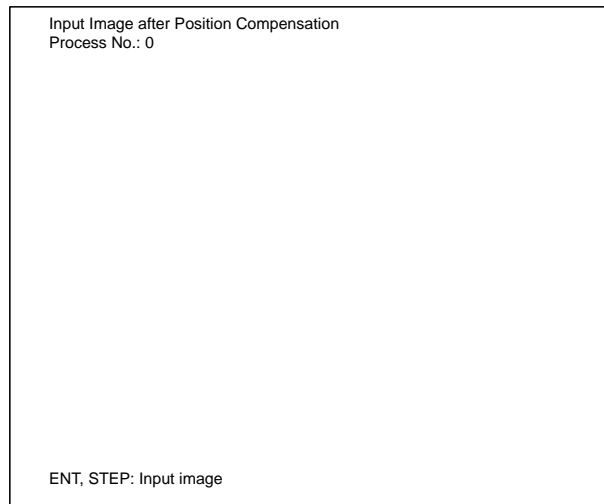
The timing for inputting images can be specified by pressing the Enter Key or using the STEP signal. Set the position compensation function in advance. For details, refer to 4-12 P.Position Compensation.

Images are input simultaneously with the pressing of the Enter Key or the inputting of a STEP signal, and the static (freeze) images are displayed. The display method is automatically set to “F.Freeze.”

If the measurement object’s position and inclination are not fixed, first display the static (freeze) image after position compensation and then set the measurement conditions.

#### Procedure

- 1, 2, 3... 1. Select “I.Input image.” The dynamic (unfreeze) image and the process number for which position compensation is to be executed will be displayed.
2. Press the Enter Key or turn ON the STEP signal. The static (freeze) image will be displayed.



## 4-3 U.Process

The Application Program contains three measurement items, which are used in combination to perform actual inspections. “U.Process” is used to set up measurement items as processes for execution by performing the following:

- Set the order in which measurement items are to be executed by assigning them to process numbers.
- Switch the measurement item displayed on the menu bar.

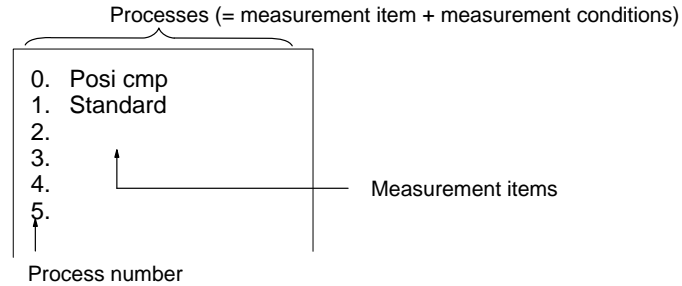
You must switch to the process for the desired measurement item before measurement conditions can be set for the measurement item.

For details on the measurement items that can be set, refer to 2-2 Starting and Quitting an Application Program.



### 4-3-1 Setting Measurement Items: U.Process

“U.Process” is used to set the order in which to execute measurement items by allocating the desired measurement items to process numbers 0 to F. When a measurement instruction is input, the measurement items assigned to process numbers 0 to F are executed in order beginning with the lowest process number. Any process number for which no measurement item is set will be skipped.



In the above example, standard character inspection is executed after position compensation.

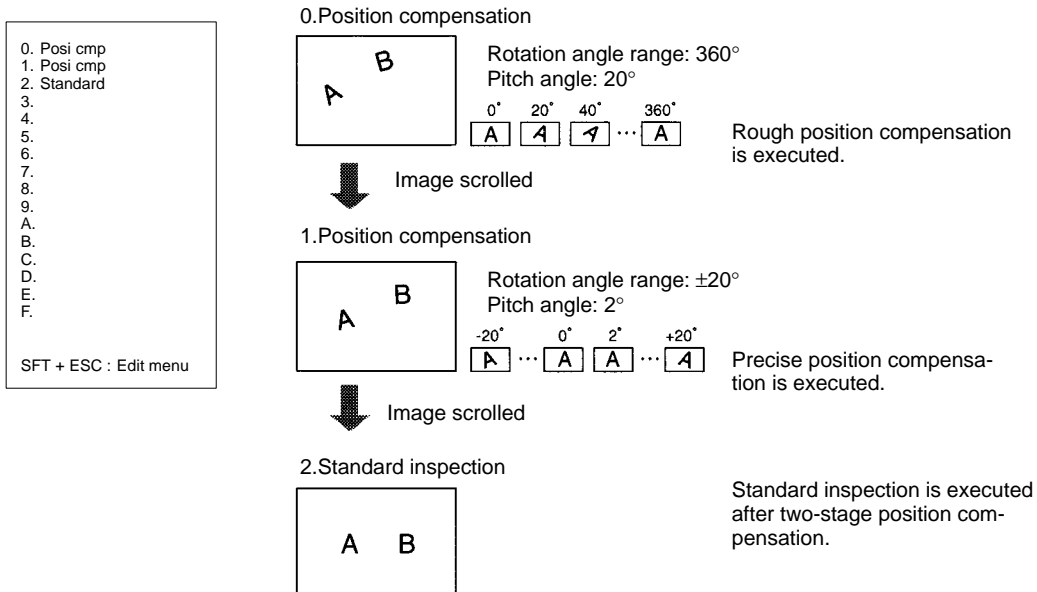
Up to 16 processes can be set per screen.

**Important** The number of processes available for standard or steady character inspection depends on the type of IMP Unit being used.

- F350-C12E: Up to two processes per scene.
- F350-C41E: Up to five processes per scene.

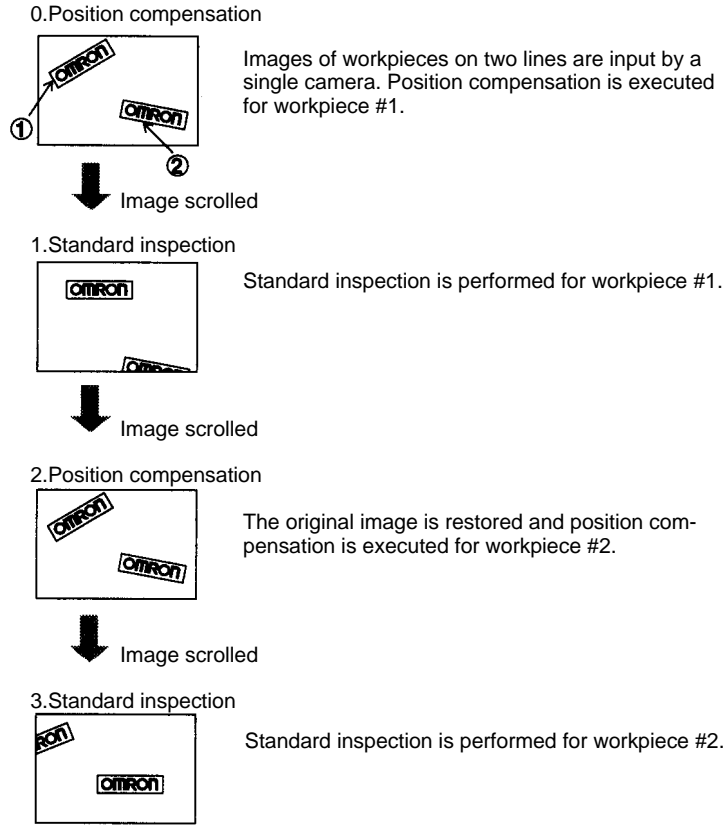
**Example:**

Two stages of position compensation can be executed for a single camera. When it is necessary to inspect a large range of rotation, two-stage position compensation can be used to reduce the number of registered rotation models, enabling faster position compensation. Refer to the example in the following illustration.



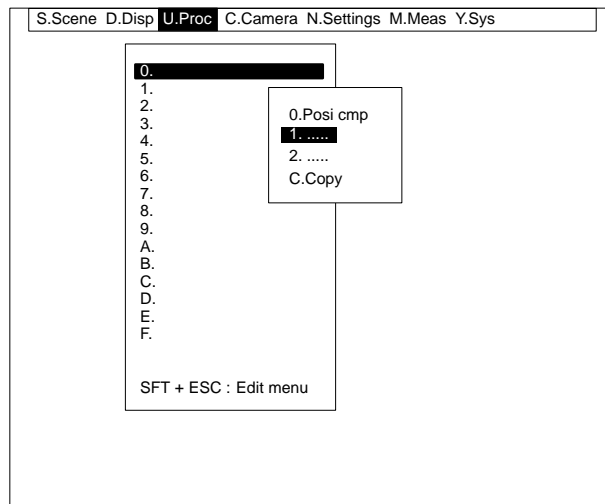
When images of multiple workpieces are input by a single camera, position compensation can be executed for the respective workpieces. Refer to the example in the following illustration.

- 0. Posi cmp
  - 1. Standard
  - 2. Posi cmp
  - 3. Standard
  - 4.
  - 5.
  - 6.
  - 7.
  - 8.
  - 9.
  - A.
  - B.
  - C.
  - D.
  - E.
  - F.
- SFT + ESC : Edit menu



**Procedure**

- 1, 2, 3...
1. Move the cursor to the process number for which the measurement item is to be set, and press the Shift+Escape Keys. The measurement items will be displayed.  
If a process number for which a measurement item is already set is selected, a message will be displayed to confirm that the previously setting should be cleared. To set a different measurement item for that number, execute the "clear" operation.
  2. Select the measurement item to be used for measurement.

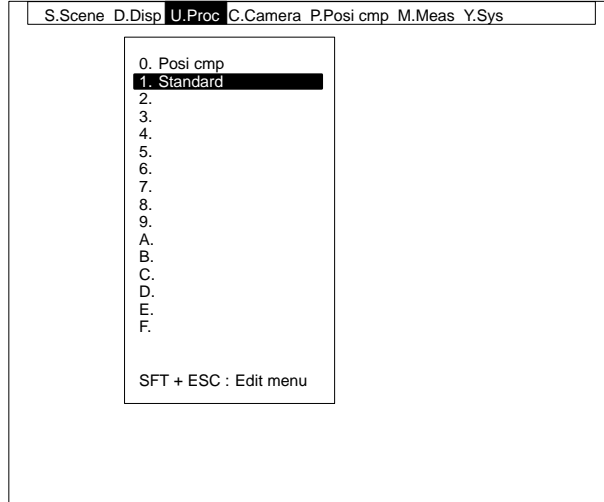


### 4-3-2 Switching Processes: U.Process

“U.Process” is used to select the process to be displayed on the menu bar. The measurement conditions and other settings can then be set for the measurement item that is displayed.

**Procedure**

Select the process number to be switched. The measurement item for the selected process will be displayed on the menu bar.

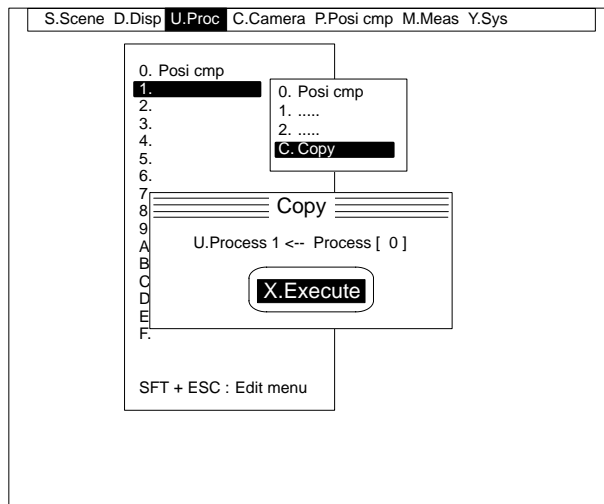


### 4-3-3 Copying Measurement Item Settings: C.Copy

“C.Copy” copies the setting of a specified process number to another process number. In cases where there are a lot of conditions in common between processes, it is convenient to copy process data that has already been created. Settings for processes set for standard character inspection or steady character inspection cannot be copied, because the same dictionary cannot be used for different process numbers.

**Procedure**

- 1, 2, 3... 1. Move the cursor to the process number of the copy destination and press the Shift+Escape Keys.
2. Select “C.Copy.”
3. Enter the process number of the copy source.
4. Select “X.Execute.” The data will be copied from the copy source to the copy destination.

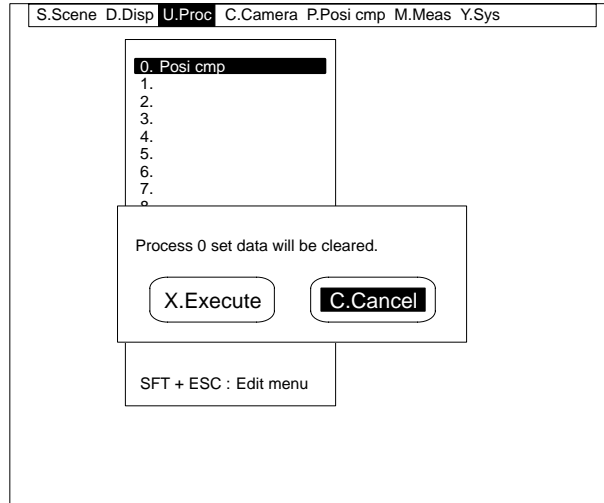


### 4-3-4 Clearing Measurement Item Settings: U.Process

“U.Process” can be used to clear all setting for the specified process number. In order to set a different measurement item for a particular process number, it is first necessary to clear any measurement item that may already be set for that number.

#### Procedure

- 1, 2, 3... 1. Move the cursor to the process number to be cleared, and press the Shift+Escape Keys. A confirmation message will be displayed.
2. Check the process number again, and then select “X.Execute.” All of the data that has been set for that number will be cleared.



## 4-4 C.Camera

“C.Camera” can be used to select the camera number and set data related to the displayed image of the measured object.

C.Camera	—	Selecting the Camera Number	Page 54
F. Filtering	—	Selecting Filtering	Page 55
B.BGS level	—	Setting Background Suppression Levels	Page 58

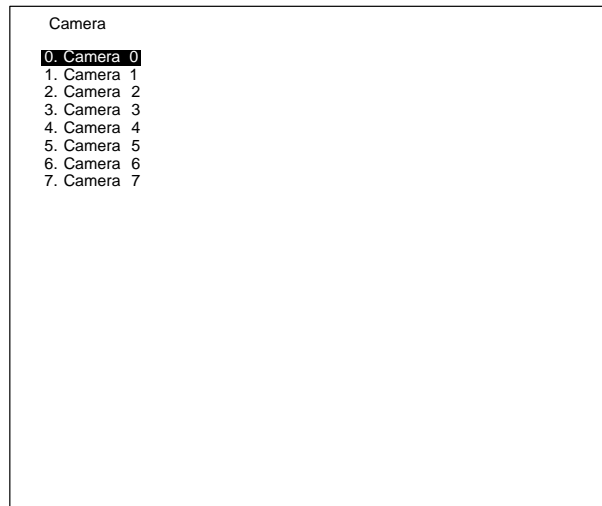
### 4-4-1 Selecting the Camera Number: C.Camera

“C.Camera” can be used to select the camera number for the currently displayed process. A camera number can be selected for each process number.

#### Procedure

- 1, 2, 3... 1. Select “C.Camera.”

2. Select the camera number. The image from the selected camera number will be displayed.



### 4-4-2 Selecting Filtering: F.Filtering

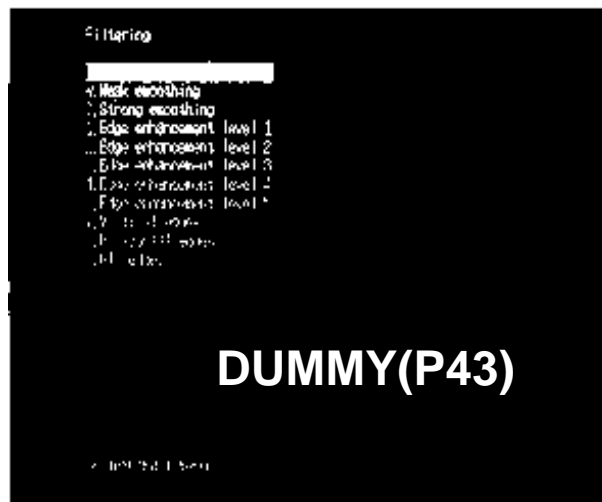
“F.Filtering” is used to process the camera image into an image more suitable for measurement. Select a filtering function that matches the environment and required measurement.

If filtering is specified for a particular camera number, the filtered image is always displayed for that camera number.

If more than one camera is used, filtering can be set individually for each camera.

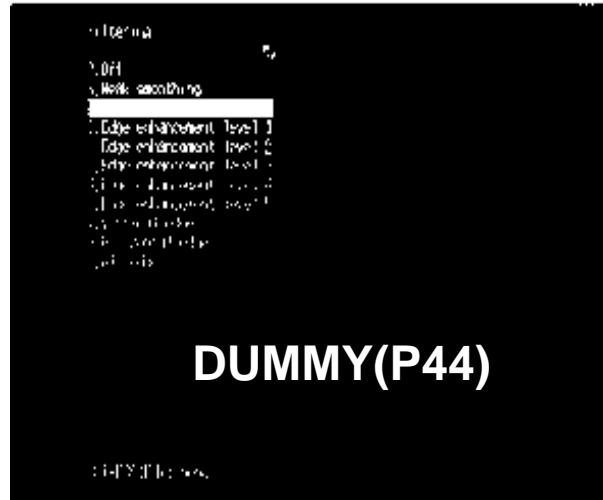
**Important** Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those used that were used when the model was registered. When setting the filtering and background suppression levels for the measurement object, set the filter and background suppression levels for each camera number before registering models. Do not change the filtering after registering the models.

**OFF** No filtering. The raw image is displayed.



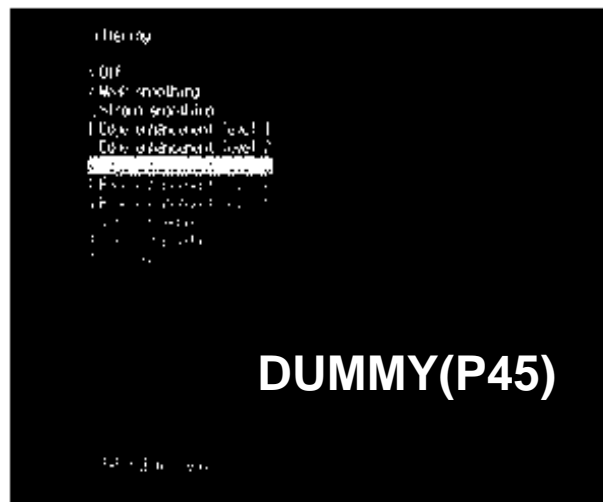
**Smoothing**

Displays a smoothed image with noise suppressed. Smoothing allows suppression of the effects of uneven lighting due to scratches, patterns, or roughness of the surface. Select either weak or strong smoothing.



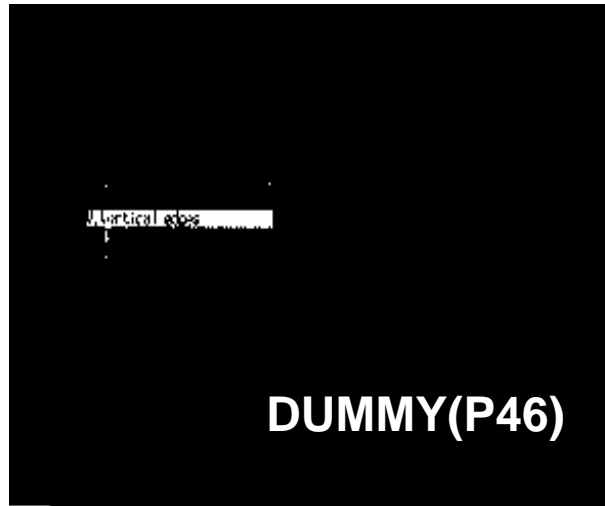
**Edge Enhancement**

Displays an image with enhanced edges between bright and dark regions. Select the degree of edge enhancement from 1 to 5. Edge enhancement 5 is stronger than edge enhancement 1.



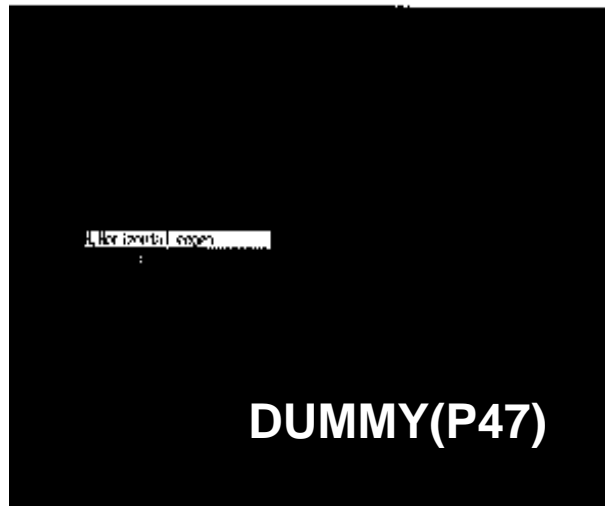
**Vertical Edges**

Displays an image of only the vertical edges between bright and dark regions.



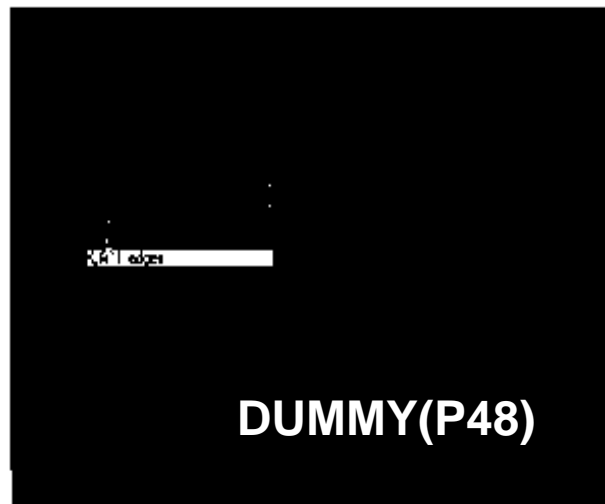
**Horizontal Edges**

Displays an image of only the horizontal edges between bright and dark regions.



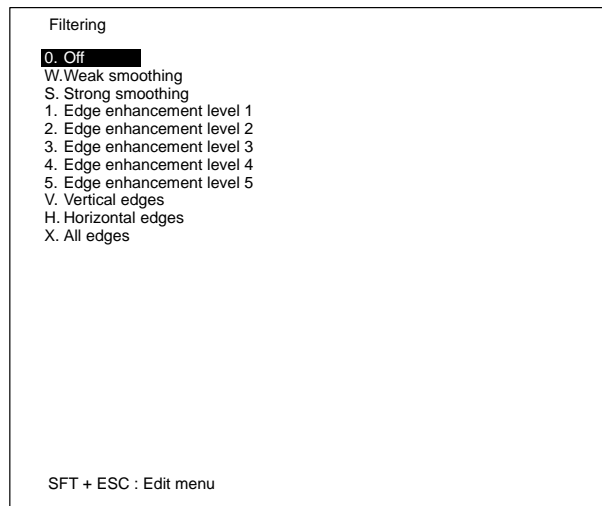
**All Edges**

Displays an image of all edges between bright and dark regions.



**Procedure**

Select "F.Filtering." The image will be displayed using the filtering at the cursor position. Set the filtering for the displayed camera number.

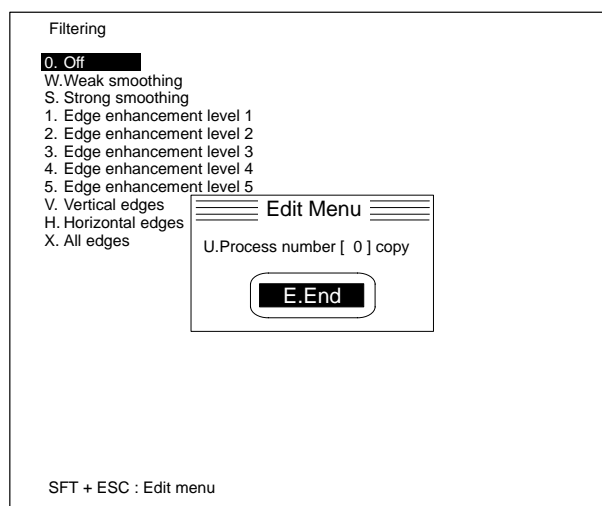
**Copying Filter Settings**

The filter settings for a specified process number can be copied to the process number that is currently displayed.

**Note** The measurement time per scene can be shortened if processes with the same camera number, filtering, and background suppression level are set consecutively. For details, refer to 4-14-1 *Entering Measurement Screens*.

**Procedure**

- 1, 2, 3...**
1. Select "F.Filtering."
  2. Press the Shift+Escape Keys. The Edit menu will be displayed.
  3. Enter the copy source process number.
  4. Select "E.End." The copy source filter settings will be copied.

**4-4-3 Setting Background Suppression Levels: B.BGS Level**

"B.BGS level" changes images with densities below the lower limit to 0, and densities above the upper limit to 255. Images with densities between the lower and upper limits are graded from 0 to 255.

Noise can be eliminated by converting the background of the measurement object to specific densities.

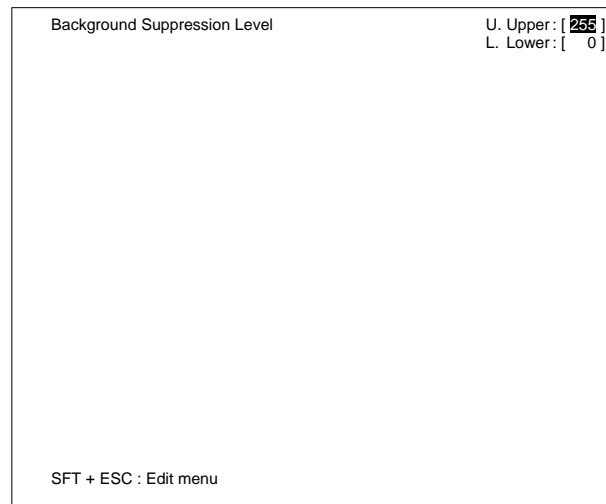


**Important** Correct measurement is not possible if different background suppression levels are used during measurement than those used when the model data was registered. Do not change the background suppression level after registering the models.

Key input	Action
▲ / ▼	Select the upper and lower limits.
◀ / ▶	Change the numbers.

### Procedure

- 1, 2, 3...**
1. Select "B.BGS level."
  2. Set the upper and lower limits.
  3. Press the Enter Key. The upper and lower limits will be set.



### Copying the Background Suppression Level

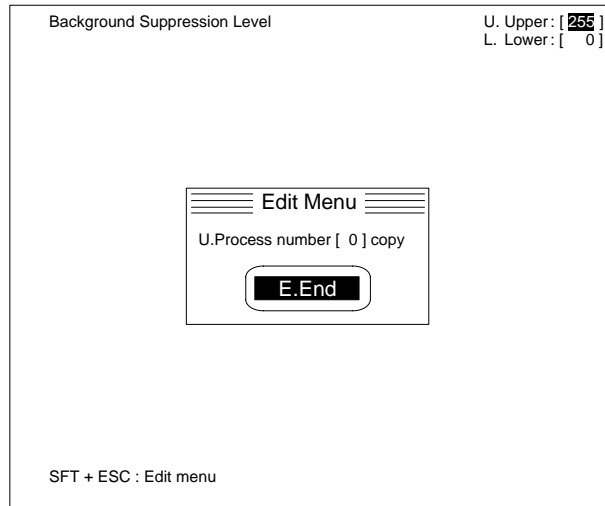
The background suppression level for a specified process number can be copied to the process number that is currently displayed.

**Note** The measurement time per scene can be shortened if processes with the same camera number, filtering, and background suppression level are set consecutively. For details, refer to *4-14-1 Entering Measurement Screens*.

### Procedure

- 1, 2, 3...**
1. Select "B.BGS level."
  2. Press the Shift+Escape Keys. The Edit menu will be displayed.
  3. Enter the copy source process number.

- 4. Select "E.End." The copy source background suppression level setting will be copied.



## Standard Character Inspection

Standard character inspection appears on the menus as simply “H.Standard” and is abbreviated in text as standard inspection.

“H.Standard” uses a combination of gray-scale correlation and binary weight correlation, to detect improper characters and bleeding with a high level of sensitivity.

Characters can be detected faster with standard inspection than with steady inspection.

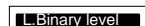
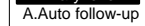
Standard character inspection must be set for a process number before it can be used. Refer to 4-3 U.Process.

Select a camera number before setting measurement conditions. Refer to 4-4-1 Selecting the Camera Number.

## 4-5 H.Standard/B.Binary Level

Set the most suitable binary level upper and lower limits for inspection. During measurement, the binary level will be automatically adjusted to match changes in illumination thereby maintaining a stable binary image. The binary level must be set before character models are registered.

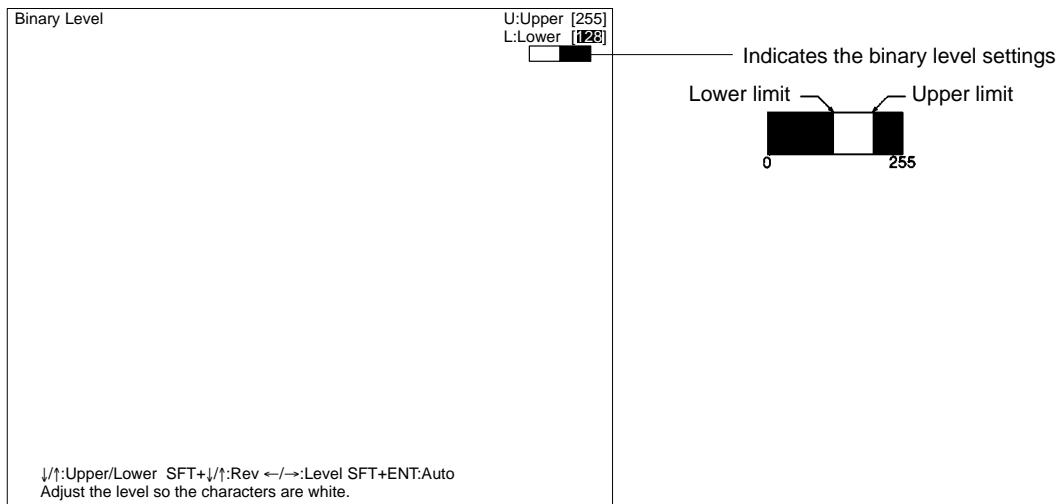
For details regarding judgement based on binary weight correlations, refer to 4-7-4 Setting Measurement Conditions.

	Setting Binary Level	Page 61
	Automatically Adjusting the Binary Level	Page 62

### 4-5-1 Setting Binary Level: L.Binary Level

“L.Binary level” is used to set the most suitable binary level upper and lower limits for inspection. The default binary level upper and lower limits are set to 255 and 128 (with no screen color reversal). Set the limits so that the characters on the screen will be white.

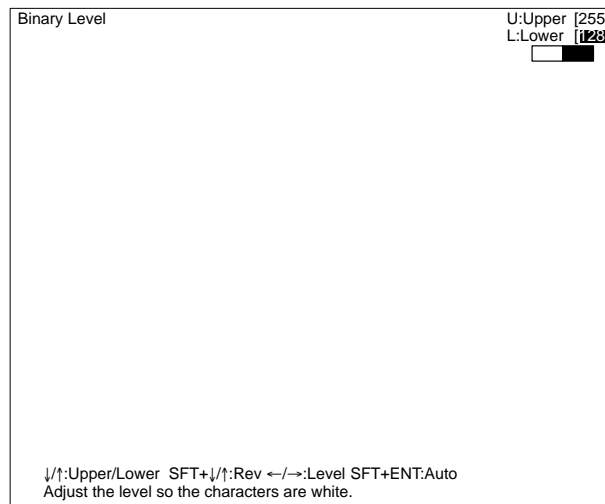
By setting the filtering and the background suppression level, more stable binary images can be obtained. Set these before setting the binary level. Refer to 4-4-2 Selecting Filtering and 4-4-3 Setting Background Suppression Levels.



Key	Action
◀ / ▶	Changes values.
SHIFT + ◀ / ▶	Changes values quickly.
▲ / ▼	Selects the upper and lower limits
SHIFT + ▲ / ▼	Reverses black and white on the screen.
SHIFT + ENT	Automatically sets the threshold level between darkness and brightness as the optimal lower limit. The upper limit is fixed at 255. Use this function when the threshold is clear and binary coding at that threshold level is desirable.

**Procedure**

- 1, 2, 3...**
1. Select "L.Binary level."
  2. Set the upper and lower limits. In this case, set them so that the characters on the screen are white.
  3. Press the Enter Key. The binary level will be set.



**4-5-2 Automatically Adjusting the Binary Level: A.Auto Follow-up**

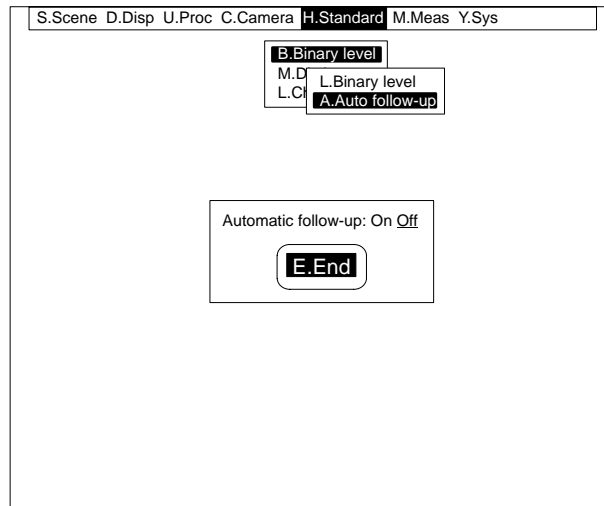
“A.Auto follow-up” automatically adjusts the binary level according to changes in illumination during inspection, so that the binary images are stable.

The binary level is automatically adjusted by comparing the difference in density between the measurement screen and the screen when character models are registered. Set the binary level before registering character models.

**Procedure**

- 1, 2, 3...**
1. Select “A.Auto follow-up.” The setting screen will be displayed.
  2. Select “ON” to adjust the binary level automatically.

3. Select "E.End."



## 4-6 H.Standard/M.Dictionary

The Standard character inspection uses character patterns registered in dictionaries to inspect characters. The character patterns are called character models.

"M.Dictionary" registers character models in dictionaries or deletes registered character models.

<b>R.Registration</b>	Registering Character Models	Page 63
D.Deletion	Deleting Character Models	Page 71
P.Compress	Compressing Character Models	Page 72
S.Reference	Checking the Character Models	Page 73
J.Criteria	Setting the Criteria Conditions	Page 75
W.Weighted mode	Setting Weighted Mode	Page 77
M.Dictionary data	Saving, Loading and Listing Dictionary Data	Page 78

Display the static (freeze) image after position compensation and then register the character model. Refer to 4-2-3 *Inputting Images After Position Compensation*.

### 4-6-1 Registering Character Models: R.Registration

"R.Registration" registers character models to be used as inspection references in a dictionary. A dictionary already contains a list of characters (hereafter referred to as dictionary characters). Up to six character models can be registered for each dictionary character, enabling the inspection of a mix of different patterns and varied character quality. Dictionary characters are common for all scenes and cannot be created individually for each scene.

When registering a character model, there are two methods for extracting the character model region: automatic and manual cutting. When automatic cutting is selected, the region which fits the character model is automatically extracted from the specified region and registered. In manual cutting, character model regions are specified and registered one by one.

No. of dictionaries	Dictionary character	Remarks
5 (Dictionaries 0 to 4)	<p>Dictionaries 0 to 3 44 characters: 0 to 9, A to Z and symbols (- / : . , % * +). There are no dictionary characters for a dot (.) or an apostrophe (') but they can be registered to the period (.) and comma (,) if required.</p> <p>Dictionary 4 Ten arbitrary marks can be displayed using the dictionary characters a to j. These characters can be used to register any mark, symbol, or character.</p>	<p>Max. number of character models: 308</p> <p>Six character models can be registered for a single dictionary character.</p> <p>Max. character model size: A total of about 3 screens (768 Kbytes)</p> <p>Individual character model size: Refer to <i>Appendix C: Dictionary Data Size</i>.</p>

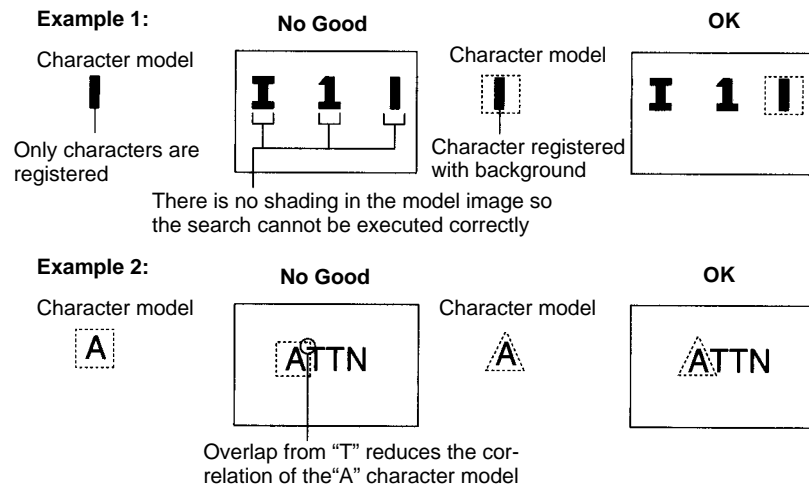
If production and expiration dates are set as character strings to be inspected and the automatic update function is turned on, register all numerals from 0 to 9 as character models.

**Important 1) Filtering and Background Suppression Levels**

Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those used that were used when the model was registered. Ensure that any required filtering and background suppression levels are set before registering the models. Refer to 4-4-2 *Selecting Filtering* and 4-4-3 *Setting Background Suppression Levels*.

**2) Judgement Based on Binary Weight Correlations**

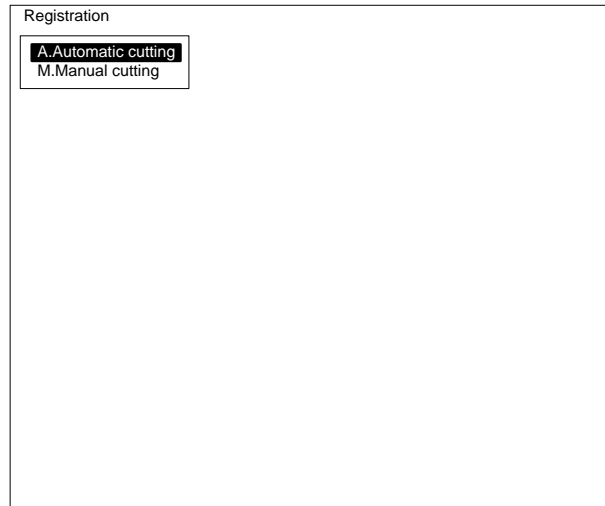
Set the binary level before registering character models when judging results using binary weight correlations. Refer to 4-5-1 *Setting Binary Level*.



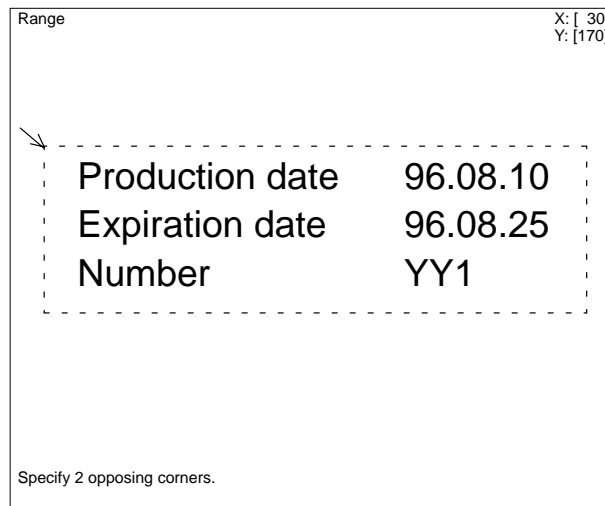
### Automatic Cutting

#### Procedure

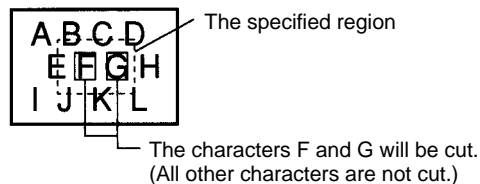
- 1, 2, 3... 1. Select "R.Registration." The cutting method will be displayed.



2. Select "A. Automatic cutting."
3. Set the top-left coordinates of the rectangle for automatic cutting.
4. Set the bottom-right coordinates of the rectangle for automatic cutting.



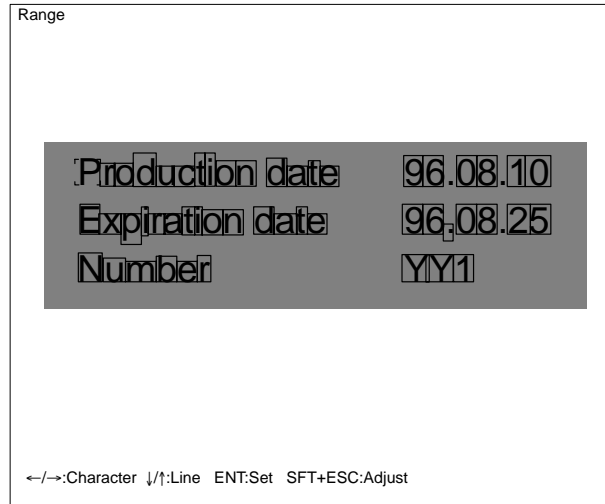
Set the region so that it contains all characters to be cut. If any part of a character is outside the region, it will not be cut.



The maximum size for one cutting region is 10 lines × 24 characters. Be sure to set the rectangular region within these limits.

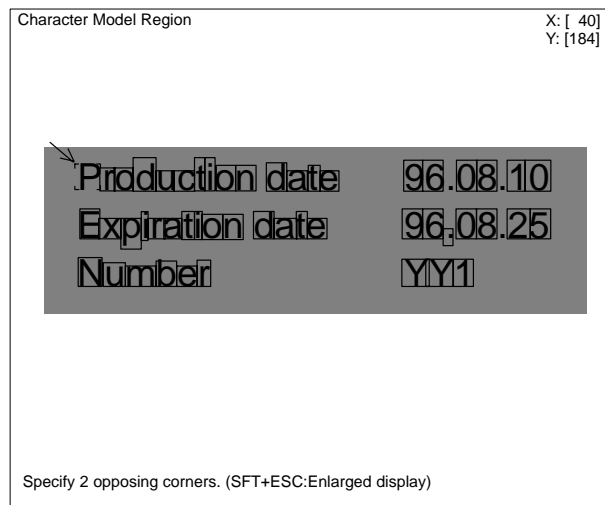
5. Press the Enter Key. The character model region will be automatically extracted. When there are no changes to the region size, go to step 6. To change the size of the region, go to step 7.

- 6. Move the cursor to the character model region and press the Enter Key. Go to step 9.
- 7. Move the cursor to the character model region and press the Shift+Escape Keys.



- 8. Adjust the character model region.

The display can be enlarged when adjusting the character model region. Select the character model region for enlargement and then press the Shift + Escape Keys.

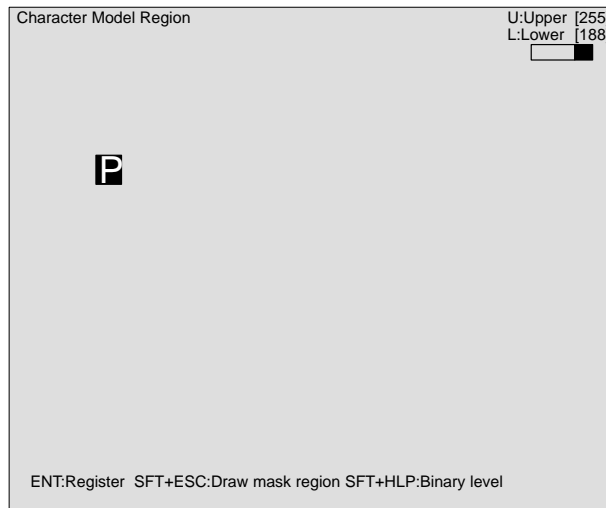


- 9. Check the character model.

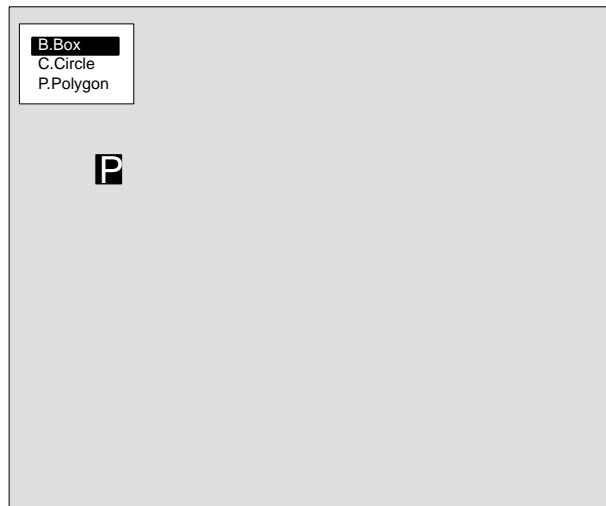
To mask one section of a character model (to remove it from the character model), set the mask region in steps 10 to 12. The binary level of the charac-



ter model region can be adjusted by taking steps 13 to 15. If the character model region setting is complete, go to step 16.

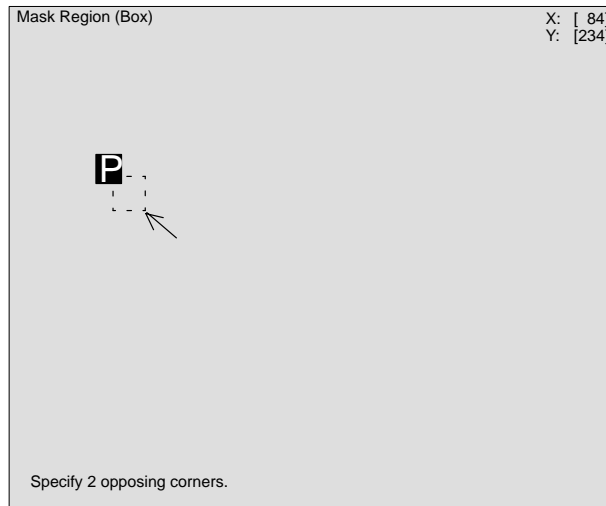


- 10. Press the Shift+Escape Keys. The mask region drawing menu will be displayed.
- 11. Select a mask region drawing method.  
Specify a polygon with 64 vertices or less. If the polygon has more than 65 vertices, it cannot be drawn.

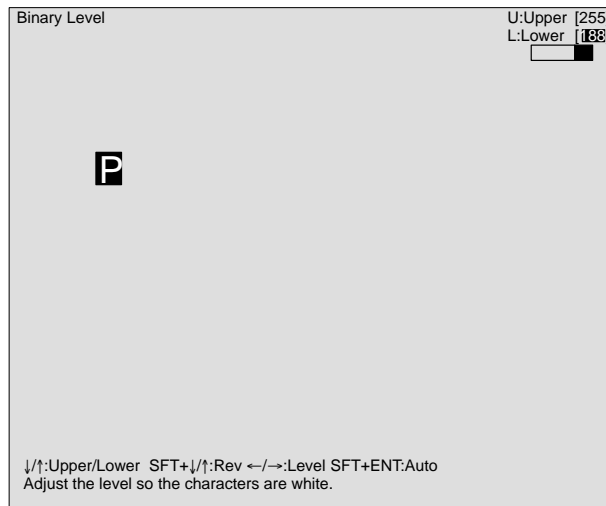


- 12. Specify the region to be masked. Move the arrow cursor and, using a drawing method, set the appropriate coordinates. When the region has been

specified, press the Escape Key. The screen from step 9 will be displayed. Go to step 16 if the binary level does not need adjusted.

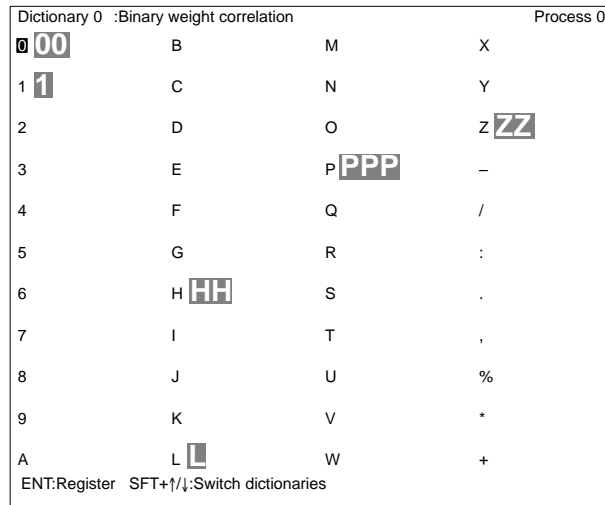


- 13. Press the Shift+Help Keys. The binary level adjustment screen will be displayed.
- 14. Adjust the binary level. Set the upper and lower limits so that the characters on the screen are white.

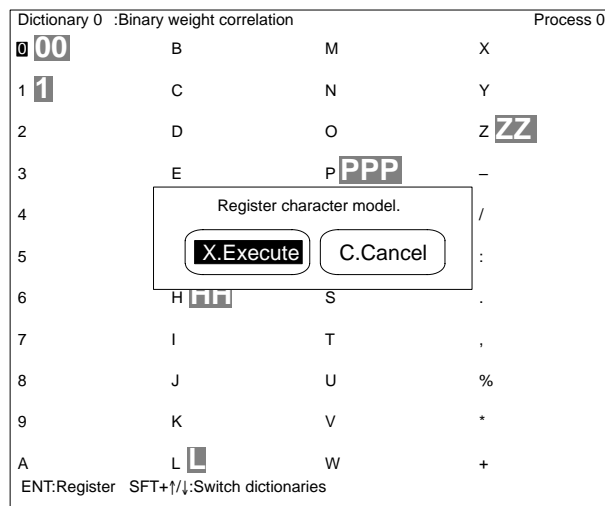


- 15. Press the Enter Key. A list of registered character models will be displayed.  
  
The dictionary can be switched by holding down the Shift Key and using the Up and Down Keys. You cannot, however, register models to a dictionary being used for a measurement item set for another process number or to one with a different measurement feature.

16. Select a dictionary character. Move the cursor to the position of the dictionary character to be registered as a character model. Press the Enter Key. A confirmation message will be displayed.



17. Select "X.Execute." A character model is registered to the dictionary character. A reduced form of the character model image will be displayed. Press the Escape Key to return to the screen in step 5. For automatic cutting, when several character models are being registered, repeat steps 6 to 17.

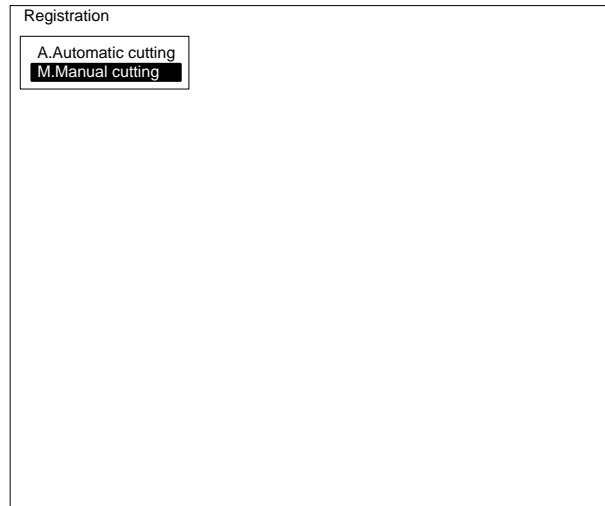


**Important** Do not turn the power off during character model registration. If power is turned off during character model registration, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

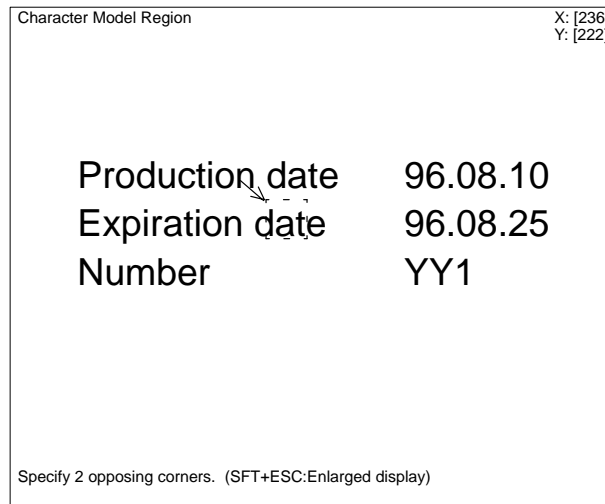
### Manual Cutting

#### Procedure

- 1, 2, 3... 1. Select "R.Registration." The cutting method will be displayed.



2. Select "M.Manual cutting." A dotted line frame and an arrow cursor will be displayed.  
3. Set the top-left coordinates of the character model region.  
4. Set the bottom-right coordinates of the character model region.



**Note** To view an enlargement of the character model, move the dotted frame and adjust it so that the model for enlargement is enclosed completely. Then press the Shift + Escape Keys. If the model is not completely enclosed, it will not be displayed in the center of the screen.

5. The remaining steps are the same as for "A. Automatic cutting" so refer to steps 9 to 17 for details. When registering several character models in succession, repeat from step 3.

**Important** Do not turn the power off during character model registration. If power is turned off during character model registration, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

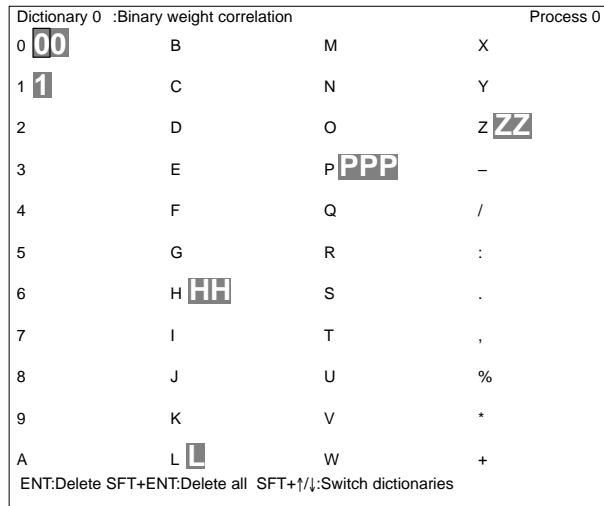
### 4-6-2 Deleting Character Models: D.Deletion

Deletes registered character models.

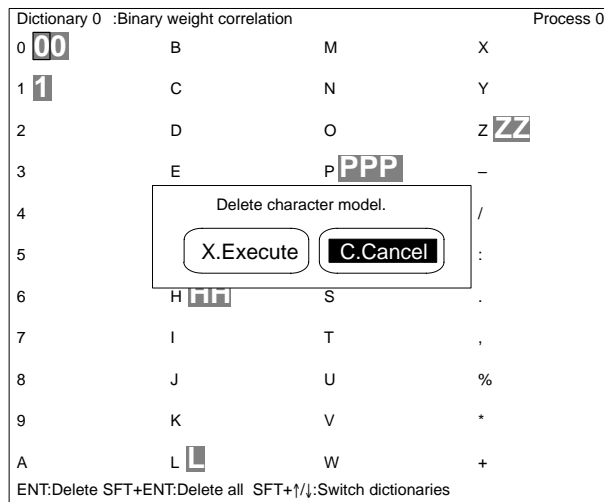
**Procedure**

- 1, 2, 3... 1. Select "D.Delete." A list of registered character models will be displayed.

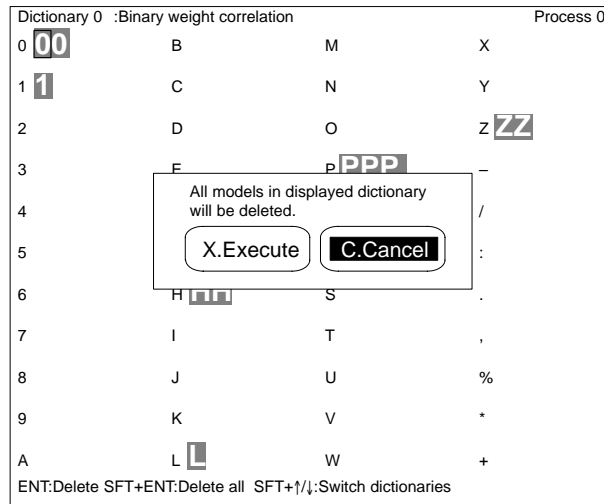
The dictionary can be switched by holding down the Shift Key and using the Up and Down Keys. You cannot, however, delete models from a dictionary being used for a measurement item set for another process number or to one with a different measurement feature.



2. Select the character model to be deleted. Move the cursor to the position of the character model. Press the Enter Key. A confirmation message will be displayed.
3. Select "X.Execute."



All character models in the displayed dictionary can be deleted at one time. Press the Shift + Enter Keys and a confirmation message will be displayed. Then select "X.Execute."



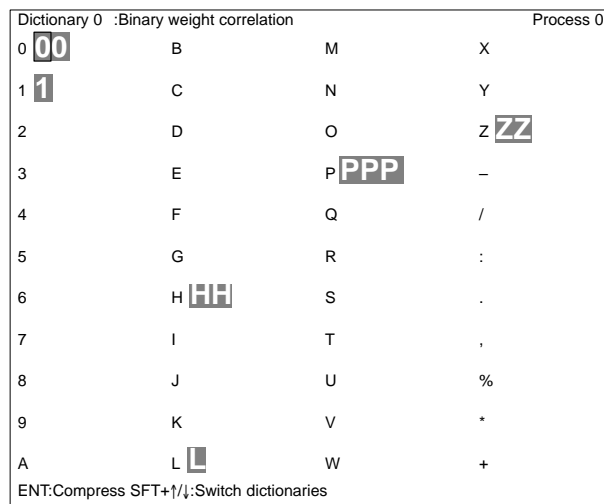
### 4-6-3 Compressing Character Models: P.Compress

"P.Compress" compresses similar registered character models into a single character model. By compressing them, they are averaged, which ensures the stable detection of improper printing.

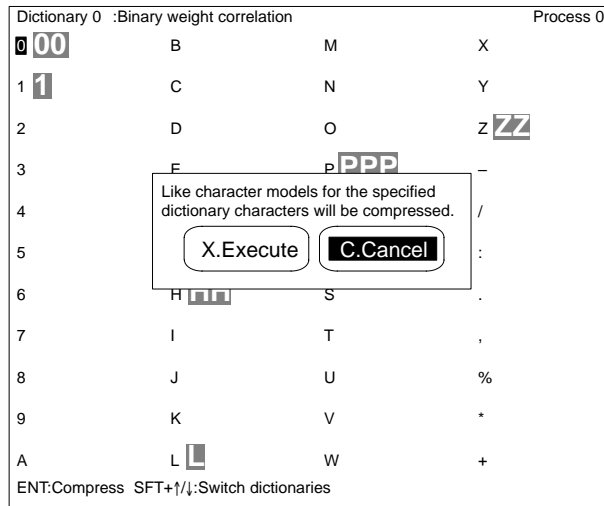
Compression is performed for each dictionary character, so all the character models registered to a given dictionary character are compressed into a single character model. After the compression, additional character models can be registered to the same dictionary character.

#### Procedure

- 1, 2, 3... 1. Select "P.Compress." A list of all the character models in the dictionary will be displayed.
- The dictionary can be switched by holding down the Shift Key and using the Up and Down Keys. You cannot, however, compress models by switching to a dictionary being used for another process or to one with a different measurement feature.

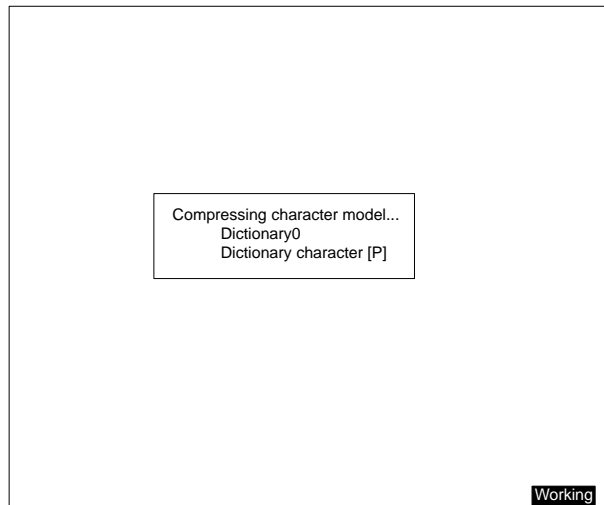


2. Select the dictionary character to be compressed. Move the cursor to the dictionary character and press the Enter Key. A confirmation message will be displayed.



3. Select "X.Execute." The character models in the dictionary will be compressed.

Once character models are compressed they cannot be decompressed. A character model cannot be compressed if it is the only one that is registered.

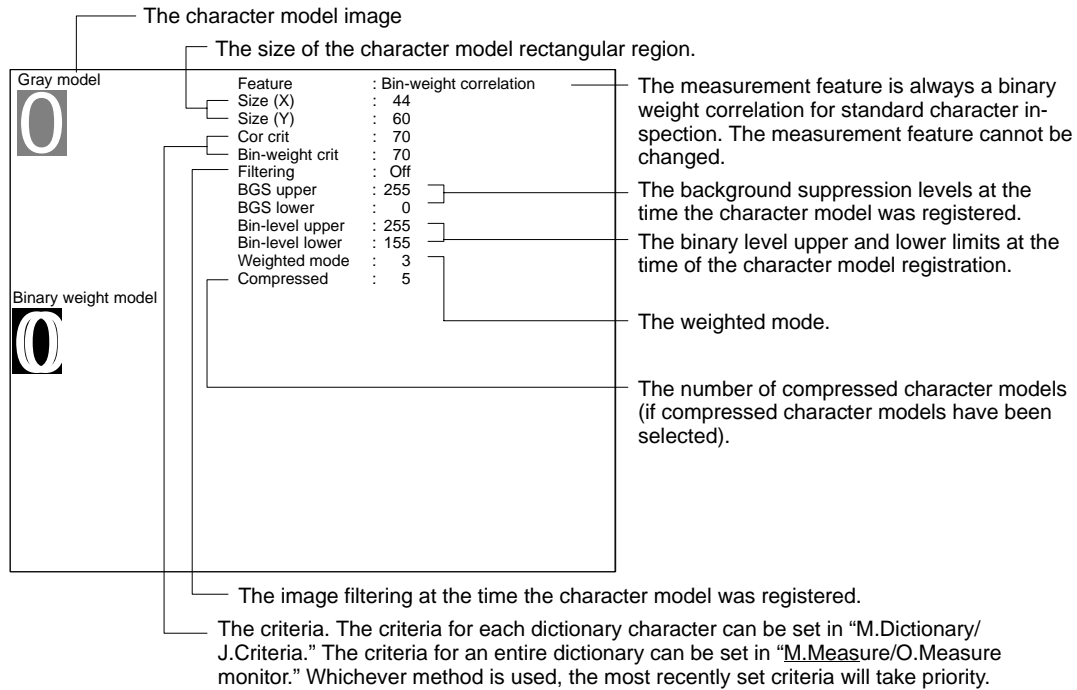


### 4-6-4 Checking the Character Models: S.Reference

The character model data registered in the dictionary will be displayed. The images, criteria, filtering, etc., of the set character models can be confirmed. Confirm that the set data is correct before executing measurements. Data cannot be changed using this menu item.

**Important** Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those that were used when

the model was registered. Do not change the filtering and background suppression levels after registering the models.



**Procedure**

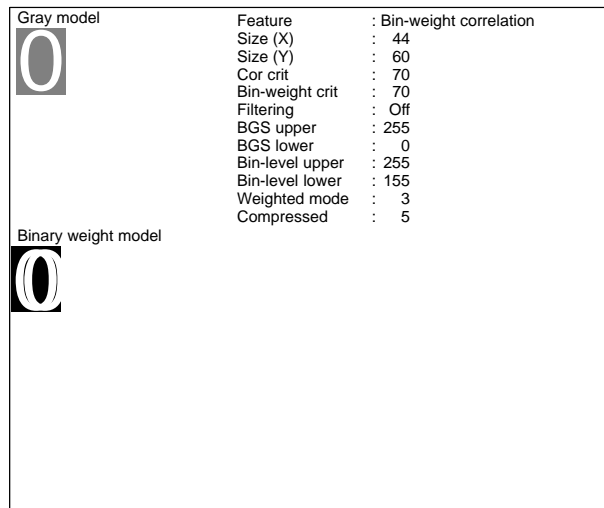
- 1, 2, 3...** 1. Select "S.Reference." A list of registered character models will be displayed. The dictionary can be switched by holding down the Shift Key and using the Up and Down Keys.

Dictionary 0 : Binary weight correlation			Process 0
0	<b>O</b>	B M X	
1	<b>1</b>	C N Y	
2		D O z <b>ZZ</b>	
3		E P <b>P</b>	-
4		F Q	/
5		G R	:
6	<b>H</b>	<b>HH</b> S	.
7		I T	,
8		J U	%
9		K V	*
A	<b>L</b>	<b>L</b> W	+
ENT:Reference SFT+↑/↓:Switch dictionaries			

2. Select the character model. The specified character model data will be displayed.
- Items other than the correlation criteria, binary weight criteria, weighted mode, and compressed are set at the time of character model registration



and cannot be changed after that. If they need to be changed, first change the conditions and then register the character models again.



### 4-6-5 Setting the Criteria Conditions: J.Criteria

The criteria for making OK or NG judgements are set for each dictionary character.

Item	Details
G.Gray criteria	<p>Set the criteria between 0 and 100. Characters which match the character model exactly are set to 100.</p> <p>Set the evaluation criteria to the minimum limit of the correlation value for a non-defective part (OK result). A correlation value less than the set evaluation criteria is evaluated as a defect (NG result).</p>
B.Binary weight criteria	<p>Set the criteria to use binary weight correlation Re-inspect characters that have been judged OK with gray criteria. This means that the quality of each character will be inspected more strictly.</p> <p>Set the criteria between 0 and 100. Characters which match the character model exactly are set to 100.</p> <p>Set the evaluation criteria to the minimum limit of the correlation value for a non-defective part (OK result). A correlation value less than the set evaluation criteria is evaluated as a defect (NG result).</p>

#### Two Methods for Setting the Criteria

The criteria for each dictionary character can be set with "M.Dictionary/J.Criteria." The criteria for the entire dictionary can be set with "M.Measure/O.Measure Monitor." Regardless of which method is used, the most recently set criteria will take priority.

For example, if the criteria for the entire dictionary is set to 75 using "M.Measure/O.Measure Monitor," after the criteria for the character "C" had been set to 80 using "M.Dictionary/J.Criteria," then the criteria for the character "C" will be 75. Refer to 4-8-2 *Setting the Criteria Conditions* and 4-11-2 *Setting the Criteria Conditions*.

#### Procedure

- 1, 2, 3... 1. Select "J.Criteria." A list of all registered character models will be displayed. The dictionary displayed can be switched by holding down the Shift Key and using the Up and Down Keys. You can not, however, change the criteria by

switching to a dictionary being used for another measurement item or to one with a different measurement feature.

Dictionary 0 : Binary weight correlation			Process 0
0	0	B M	X
1	1	C N	Y
2		D O	Z ZZ
3		E P	-
4		F Q	/
5		G R	:
6	HH	H S	.
7		I T	,
8		J U	%
9		K V	*
A	L	L W	+

ENT:Criteria SFT+↑/↓:Switch dictionaries

2. Select a dictionary character. The criteria for the specified dictionary character will be displayed.
3. Input the criteria
4. Select "E.End."

Dictionary 0 : Binary weight correlation			Process 0
0	0	B M	X
1	1	C N	Y
2		D O	Z ZZ
3		E P	-
4		F Q	/
5		G R	:
6	HH	H S	.
7		I T	,
8		J U	%
9		K V	*
A	L	L W	+

**Criteria**

G.Gray criteria : [ 70]

B.Binary weight criteria : [ 70]

**E.End**

ENT:Criteria SFT+↑/↓:Switch dictionaries

### 4-6-6 Setting Weighted Mode: W.Weighted Mode

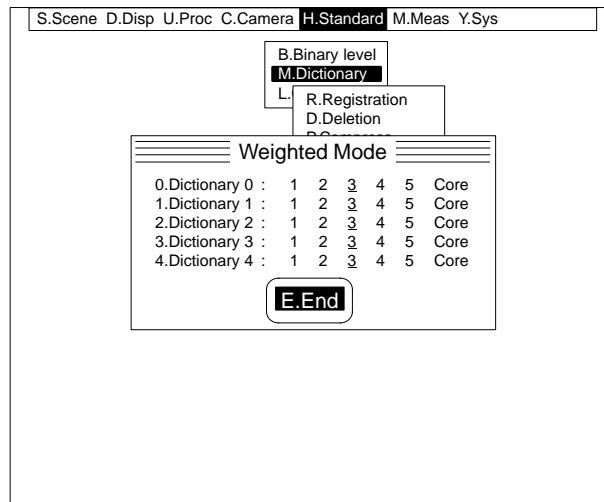
When conducting an inspection using a binary weight model, set the weighted mode. Use the weighted mode as the basis for creating the binary weight model from the gray model. Refer to the following table to select the most suitable weighted mode according to the quality of character strings to be inspected.

Weighted mode	Description
4, 5	Used to strictly inspect characters of comparatively good quality, such as laser markings.
3 (Default value)	Used to inspect characters (such as silk-screened ones) to detect whether any are completely or partially missing, while accepting those that are only slightly deformed.
1, 2	Used to inspect characters with comparatively serious deformation (such as stamped characters) to detect serious defects.
Core	Used to inspect characters with comparatively serious deformation, such as dotted characters printed with ink-jet printing, to detect serious defects, such as missing portions or missing dots.  A character with dots extremely out of position cannot be measured and is judged NG.

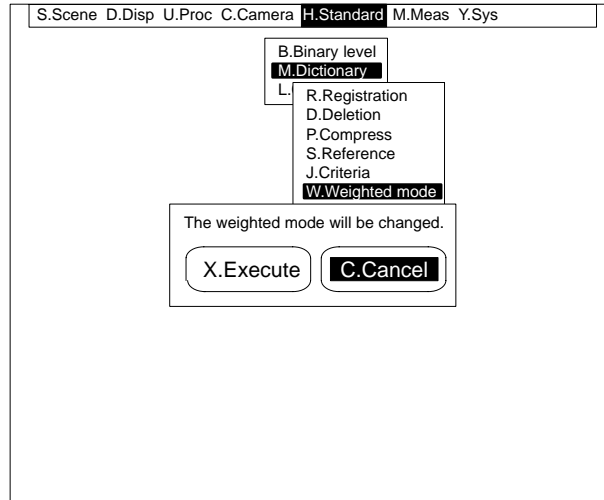


#### Procedure

- 1, 2, 3... 1. Select "W.Weighted mode." The weighted mode setting screen will be displayed.
2. Set the weighted mode for each dictionary according to the quality of the printed characters.
3. Select "E.End." A confirmation message will be displayed.



4. Select "X.Execute."



**Important** Do not turn off while changing weighted mode settings. If power is turned off while changing weighted mode settings, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

#### 4-6-7 Saving, Loading and Listing Dictionary Data: M.Dictionary Data

"M.Dictionary data" loads and saves dictionary data from/to a Memory Card. "M.Dictionary data" can also be used to display a list of dictionaries to confirm which dictionaries are being used by which processes.

##### Loading Dictionary Data

"M.Dictionary data" loads dictionary data saved on a Memory Card. Insert a Memory Card which contains previously saved dictionary data.

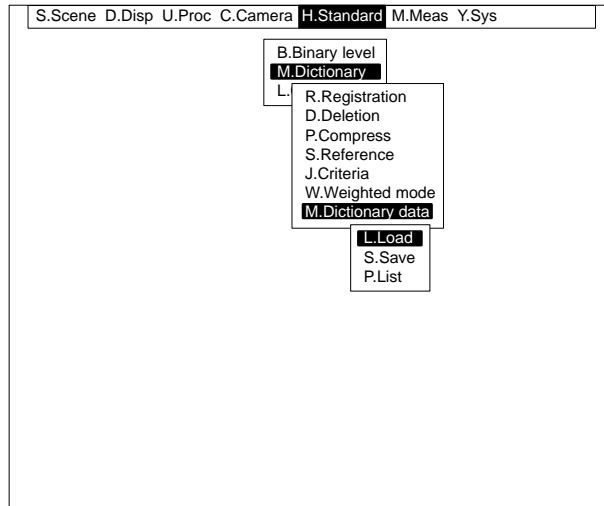
**Important** Do not turn off the power while loading data. If power is turned off while loading data, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

When the current scene is set "position compensation", use the following procedure to load data.

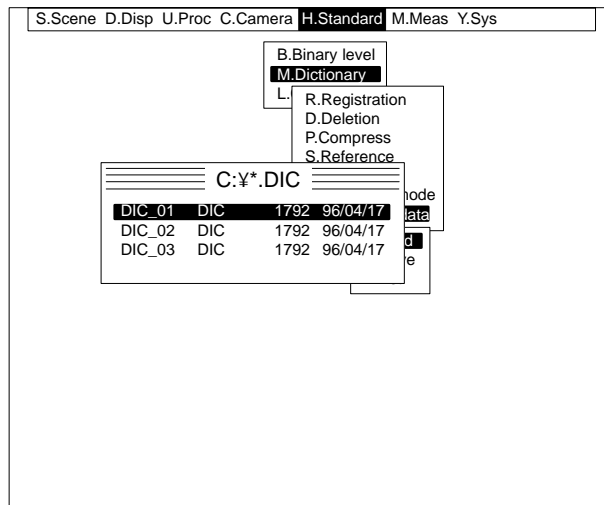
- 1, 2, 3... 1. Switch to a scene that is not set to "position compensation."
2. Load the dictionary data.
3. Switch back to the original scene.

Procedure

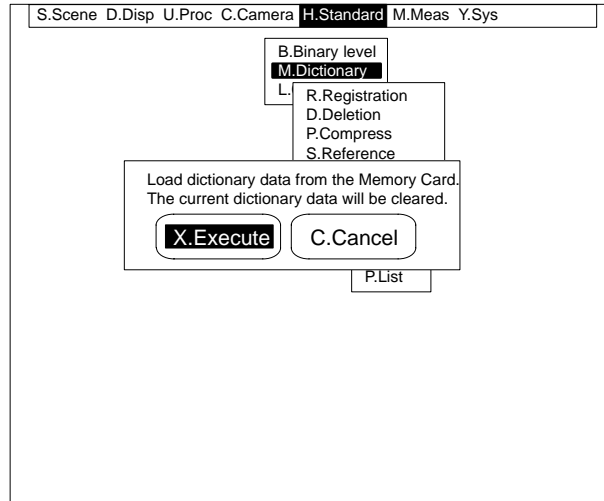
- 1, 2, 3... 1. Select "M.Dictionary data."
- 2. Select "L.Load." A list of file names of dictionary data saved on the Memory Card will be displayed.



- 3. Select a file name. A confirmation message will be displayed.



4. Select "X.Execute." The dictionary data will be loaded.



**Saving Dictionary Data**

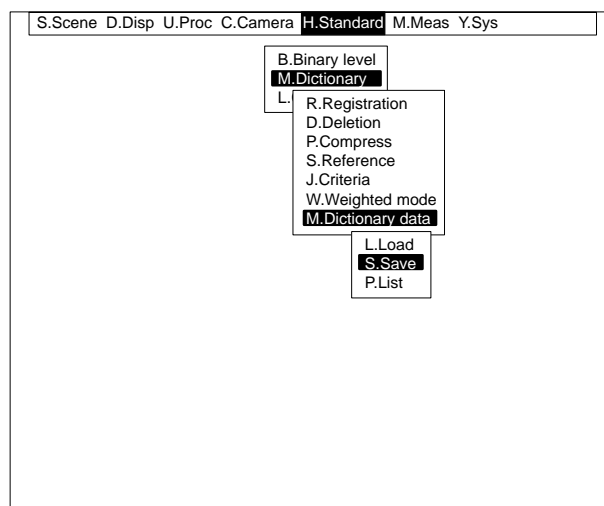
"M.Dictionary data" saves dictionary data to a Memory Card. An extension is automatically attached to the file names (.DIC). Search model data (.SMD) and ROI model data (.RMD) are also saved. When using the Memory Card for the first time after purchasing, format the Memory Card using the Setup Menu. Refer to 5.4 1. *Initializing Memory Cards* in the *Setup Manual*.

**Important** With the **F350-C12E IMP Unit**, it is necessary to insert a scene data back-up Memory Card in order to use several scenes. Use a separate Memory Card for saving dictionary data, and be sure to re-insert this Memory Card before saving the dictionary data.

The appendices contain information on dictionary data sizes. Use a Memory Card of the appropriate size for the set data. Refer to *Appendix C: Dictionary Data Sizes*

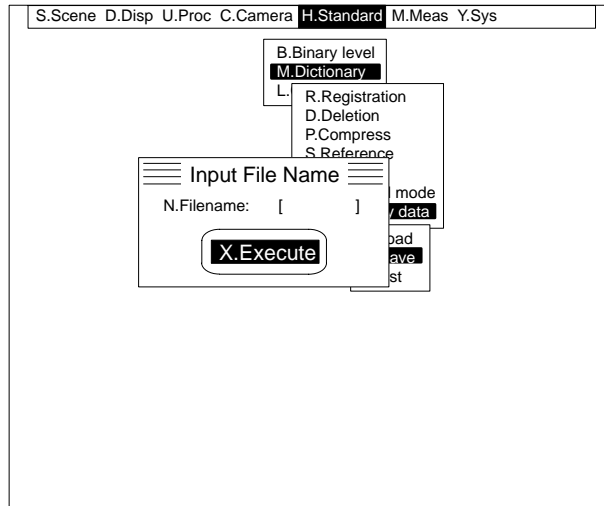
**Procedure**

- 1, 2, 3... 1. Select "M.Dictionary data."
- 2. Select "S.Save."



3. Input the file name.

- 4. Select "X.Execute." Dictionary data will be saved to the Memory Card under the specified file name.



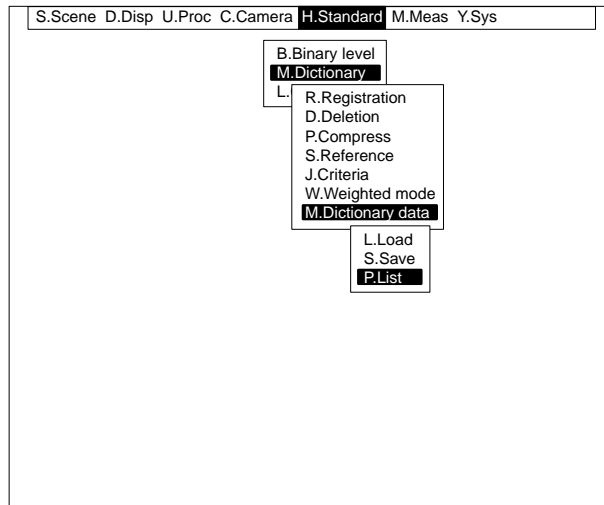
**Important** Do not turn the power off while the data is being saved, or the data will not be saved correctly.

### Displaying the Dictionary List

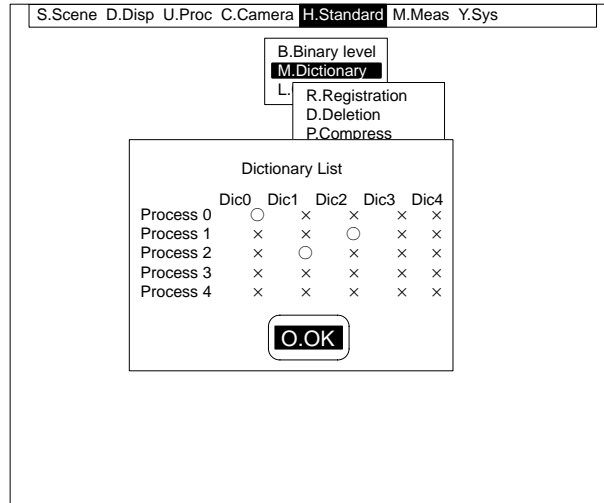
"P.List" confirms which dictionaries are being used by which processes.

#### Procedure

- 1, 2, 3... 1. Select "M.Dictionary data."



2. Select "P.List." The dictionary list will be displayed.



## 4-7 H.Standard/L.Characters

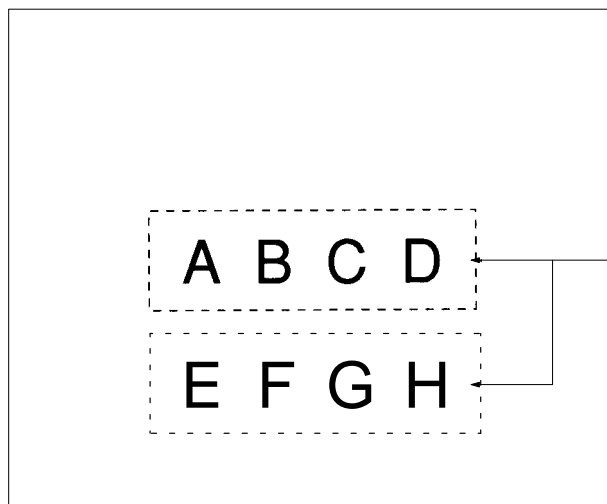
"L.Characters" sets inspection data, such as dates, character string data, and inspection regions.

0.Region 0(2)	R.Region	Drawing the Inspection Region	Page 82
1.Region 1(2)	L.Characters	Setting Character Strings	Page 87
2.Region 2(1)	D.Dictionary	Selecting Dictionaries	Page 90
3.Region 3(1)	M.Conditions	Setting Measurement Conditions	Page 91
4.Region 4(1)	C.Clear	Clearing Inspection Region Data	Page 92
5.Region 5(1)		Referring to Character Strings	Page 92
S.Reference		Setting Date Conditions	Page 92
C.Date conditions			

### 4-7-1 Drawing the Inspection Region: R.Region

"R.Region" sets a rectangular region as the inspection region. Images within the specified region are inspected. The position and orientation of the measurement objects may not be fixed, so when a measurement area deviates from the specified region, use the position compensation function. Refer to 4-12 P.Position Compensation.

When using position compensation, display the static (freeze) image after position compensation and then draw the inspection region. Refer to 4-2-3 Inputting Images After Position Compensation.



The inspection region  
Characters within the region are inspected. A separate inspection region is set for each line.

There are two types of inspection regions.  
They are as follows:  
Inspection regions 0 and 1: up to 24 characters per region  
Inspection regions 2, 3, 4, 5: up to 12 characters per region



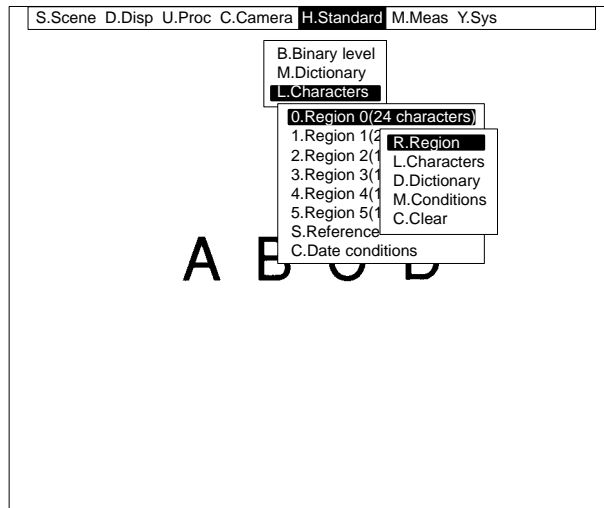
### Drawing a New Region

#### Note Inspecting Production and Expiration Dates

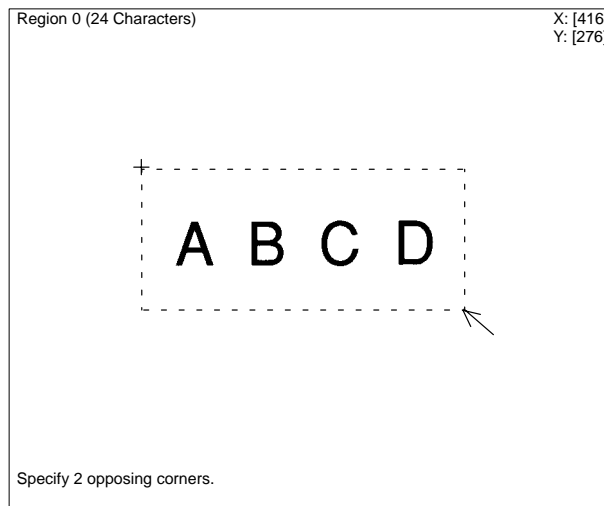
Set the date conditions before setting the region. The screen for setting the character-strings after drawing the region will be displayed. A formatted date will be displayed if the production date or expiration date is selected on the character-string setting screen after setting the date conditions. Refer to 4-7-7 *Setting Date Conditions*.

#### Procedure

- 1, 2, 3... 1. Select the inspection region.



- 2. Select "R.Region."
- 3. Move the arrow cursor and set the two opposing corners of the inspection region. Follow the procedures in steps 4 and 5 if no character string has been set for inspection. If the dictionary to be used has not been selected, carry out step 6.



- 4. Set the character string. Move the cursor to the characters to be input and press the Enter Key. The set characters will be displayed in the top-right of the screen.

Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.

Region 0 (24 Characters)				[ A B C D ]
0	B	M	X	a Produced
1	C	N	Y	b Expires
2	D	O	Z	c Quit
3	E	P	-	d
4	F	Q	/	e
5	G	R	:	f
6	H	S	.	g
7	I	T	,	h
8	J	U	%	i
9	K	V	*	j
A	L	W	+	

SFT+←:Back-space SFT+↑/↓:Switch background

5. Select "Quit." Go to step 6 if no dictionaries have been selected.
6. Set the dictionary number to be used to ON. Only the dictionary number to be used will be displayed. When a dictionary has already been set to ON, this screen is not displayed. Refer to 4-7-3 *Selecting Dictionaries*.

Region 0 (24 Characters)

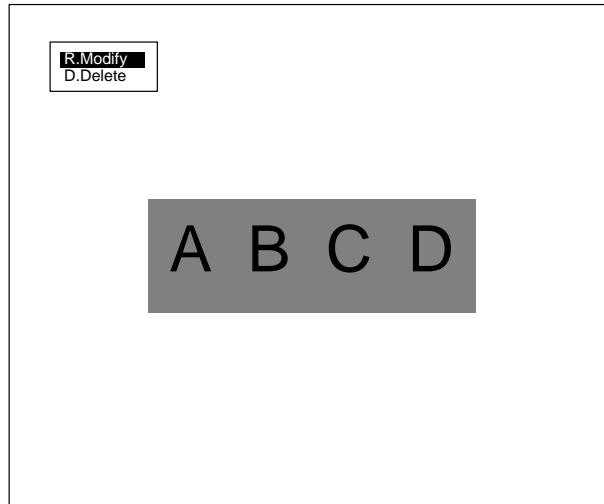
Dictionary	
0.Dictionary 0 :	On <u>Off</u>
1.Dictionary 1 :	On <u>Off</u>
2.Dictionary 2 :	On <u>Off</u>
3.Dictionary 3 :	On <u>Off</u>
4.Dictionary 4 :	On <u>Off</u>

E.End

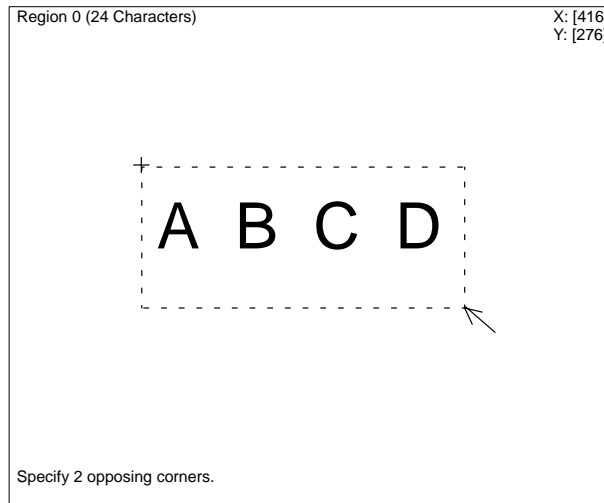
### Modifying a Region

#### Procedure

- 1, 2, 3... 1. Select the region for modification.
- 2. Select "R.Region."
- 3. Select "R.Modify."



- 4. Modify the region. Follow the procedures in steps 5 and 6 if no character string has been set for inspection. If the dictionary to be used has not been selected, carry out step 7.



- 5. Set the character string. Move the cursor to the characters to be input and press the Enter Key. The set characters will be displayed in the top-right of the screen.

Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.

Region 0 (24 Characters)				[ A B C D ]	
0	B	M	X	a	Produced
1	C	N	Y	b	Expires
2	D	O	Z	c	Quit
3	E	P	-	d	
4	F	Q	/	e	
5	G	R	:	f	
6	H	S	.	g	
7	I	T	,	h	
8	J	U	%	i	
9	K	V	*	j	
A	L	W	+		

SFT+←:Back-space SFT+↑/↓:Switch background

6. Select "Quit." Go to step 7 if no dictionaries have been selected.
7. Set the dictionary number to be used to ON. Only the dictionary number to be used will be displayed. When a dictionary has already been set to ON this screen will not be displayed. Refer to 4-7-3 *Selecting Dictionaries*.

Region 0 (24 Characters)

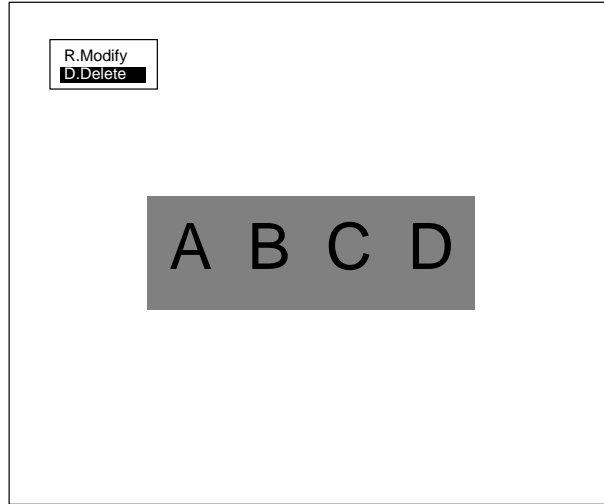
Dictionary	
0.Dictionary 0 :	On <u>Off</u>
1.Dictionary 1 :	On <u>Off</u>
2.Dictionary 2 :	On <u>Off</u>
3.Dictionary 3 :	On <u>Off</u>
4.Dictionary 4 :	On <u>Off</u>

E.End

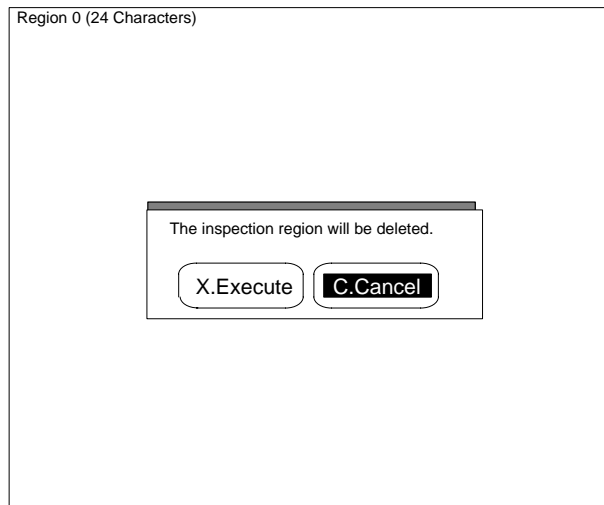
### Deleting a Region

#### Procedure

- 1, 2, 3... 1. Select the region to be deleted.
2. Select "R.Region."
3. Select "D.Delete." A confirmation message will be displayed.



4. Select "X.Execute."



### 4-7-2 Setting Character Strings: L.Characters

"L.Characters" sets the character strings to be inspected in a inspection region. The length of a character string varies according to the region number.

Inspection regions 0 and 1:	Up to 24 characters per region
Inspection regions 2, 3, 4, and 5:	Up to 12 characters per region

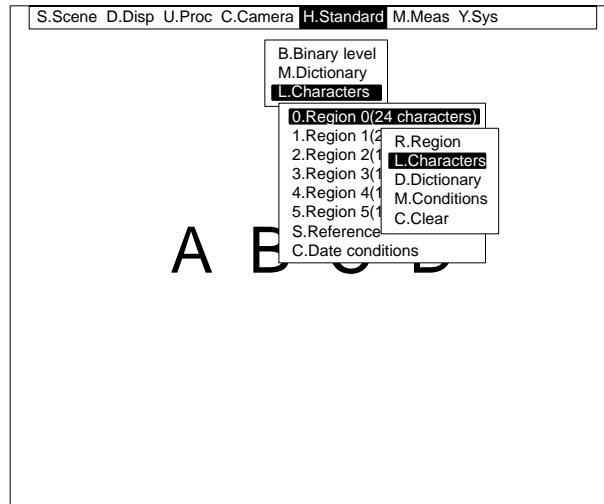
**Note Inspecting Production and Expiration Dates**

Set date conditions before setting the character string. A formatted date will be displayed if the production date or expiration date is selected on the character-string setting screen after setting the date conditions. Refer to 4-7-7 *Setting Date Conditions*.

## Setting Character Strings

### Procedure

- 1, 2, 3... 1. Select the inspection region.
2. Select "L.Characters." The character-string setting screen will be displayed.



3. Set the character string. Move the cursor to the characters to be input and press the Enter Key. The set characters will be displayed in the top-right of the screen.

Press the Shift Key and Up or Down Key for background selection. To delete a character that has been just input, press the Shift and Left Keys.

Region 0 (24 Characters)				[ A B C D ]	
0	B	M	X	a	Produced
1	C	N	Y	b	Expires
2	D	O	Z	c	Quit
3	E	P	-	d	
4	F	Q	/	e	
5	G	R	:	f	
6	H	S	.	g	
7	I	T	,	h	
8	J	U	%	i	
9	K	V	*	j	
A	L	W	+		

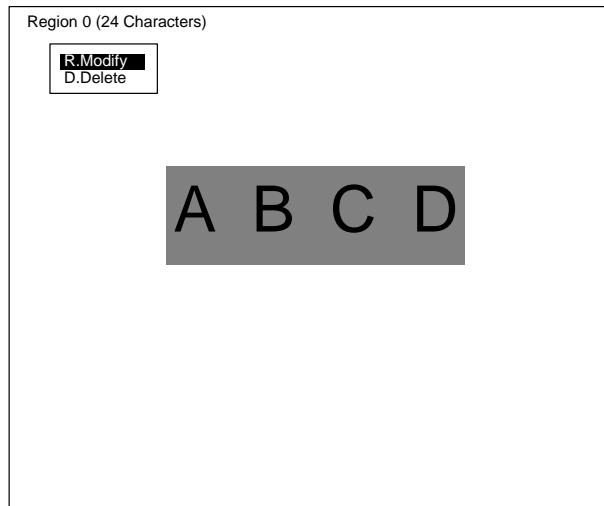
SFT+←:Back-space SFT+↑/↓:Switch background

4. Select "Q.Quit."

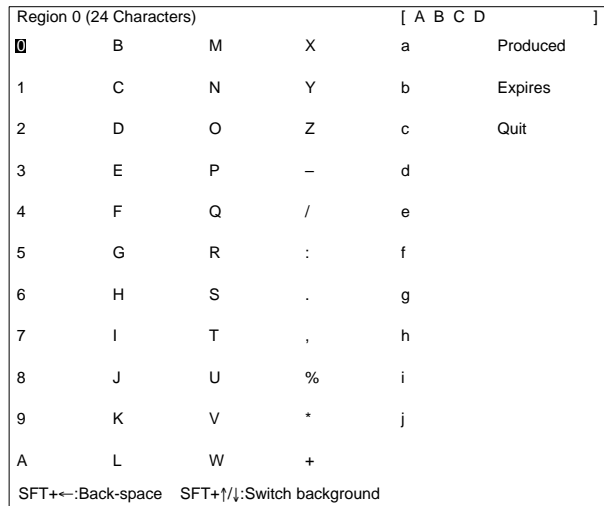
### Correcting Character Strings

**Procedure**

- 1, 2, 3... 1. Select the inspection region.
2. Select "L.Characters."
3. Select "R.Modify." The character-string setting screen will be displayed.



4. Correct the character string. Move the cursor to the characters to be input and press the Enter Key. The set characters will be displayed in the top-right of the screen.  
 Press the Shift Key and Up or Down Key for background selection. To delete a character that has been just input, press the Shift and Left Keys.



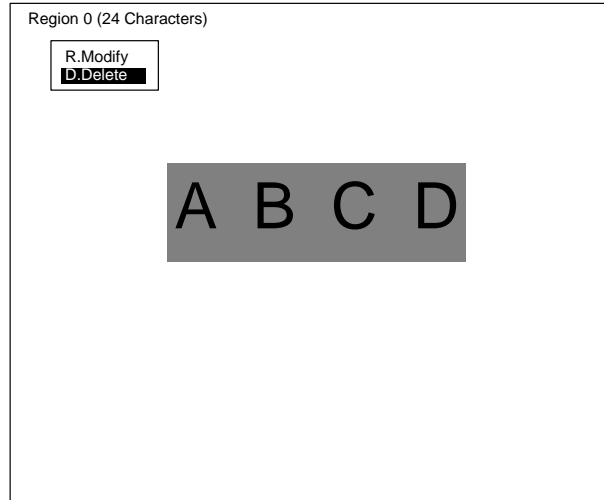
5. Select "Quit."

### Deleting Character Strings

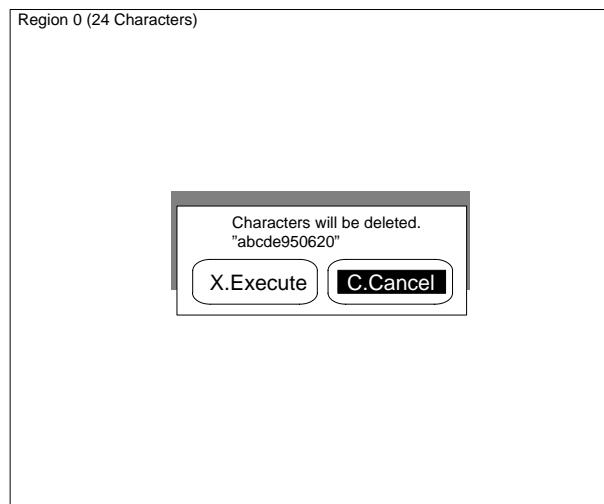
**Procedure**

- 1, 2, 3... 1. Select the inspection region.
2. Select "L.Characters."

3. Select "D.Delete." A confirmation message will be displayed.



4. Recheck the character string, and then select "X.Execute." The character string will be deleted.



### 4-7-3 Selecting Dictionaries: D.Dictionary

"D.Dictionary" selects the dictionaries to be used for the inspection regions. This selection is required for each preset inspection region. Multiple dictionaries can be set for a single inspection region.

The same dictionary cannot be shared among different processes that are set for the same scene. Dictionaries can be shared, however, by processes set for different scenes.

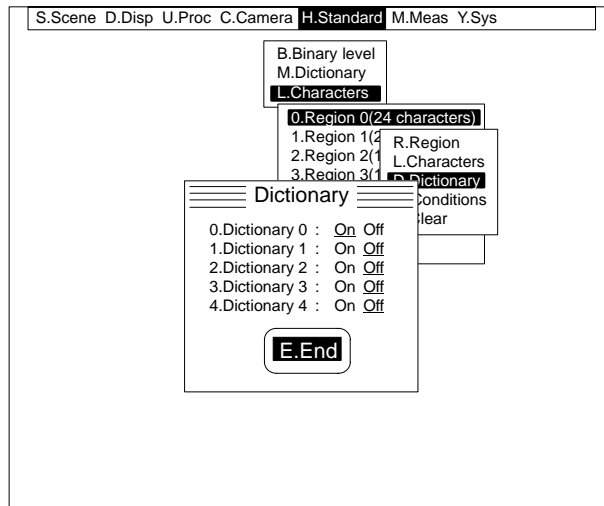
At least one dictionary must be set for each inspection region, or no inspection will be performed.

#### Procedure

- 1, 2, 3...
1. Select the inspection region for which the dictionaries are to be set.
  2. Select "D.Dictionary." Only the dictionary numbers that satisfy all the following conditions will be displayed.
    - There is at least one registered character model.
    - The measurement feature is binary weight correlation.
    - The dictionary is not being used by any other processes within the current scene.



3. Set the dictionary number to be used to ON.
4. Select "E.End."



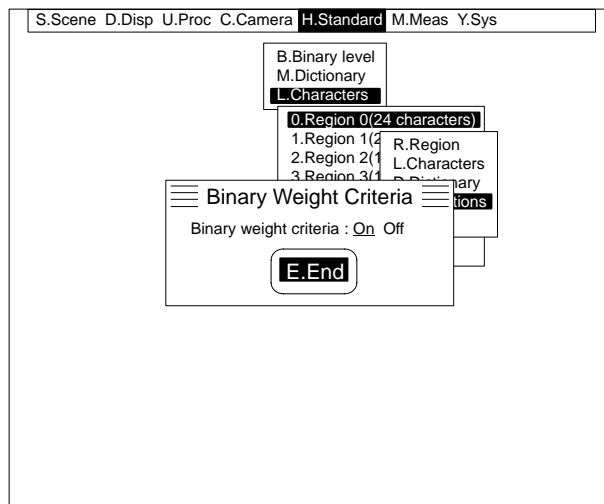
### 4-7-4 Setting Measurement Conditions: M.Conditions

"M.Conditions" specifies whether or not judgements are based on binary weight correlations. This setting must be made for each preset inspection region. Turning on this setting makes it possible to inspect characters with binary weight correlation more strictly after the characters have been judged OK using gray-scale correlation criteria.

When using judgement based on binary weight correlation, first set the binary level. Refer to 4-5 H.Standard/B.Binary Level.

#### Procedure

- 1, 2, 3... 1. Select the inspection region for which the measurement conditions are to be set.
2. Set the binary weight criteria to ON.
3. Select "E.End."

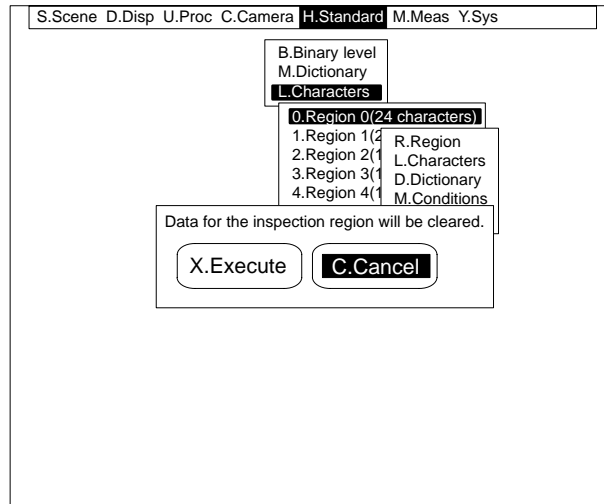


### 4-7-5 Clearing Inspection Region Data: C.Clear

“C.Clear” clears all character strings and settings for inspection regions. All settings are returned to their default values.

**Procedure**

- 1, 2, 3... 1. Select the region for which all data is to be cleared.
2. Select “C.Clear.” A confirmation message will be displayed.
3. Select “X.Execute.”

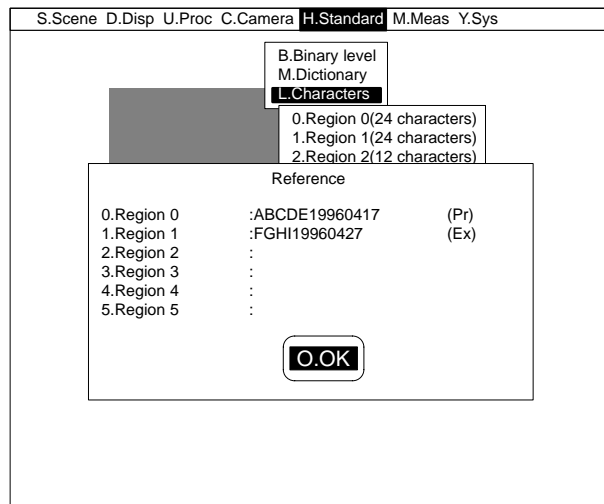


### 4-7-6 Referencing Character Strings: S.Reference

“S.Reference” references preset character strings.

**Procedure**

- 1, 2, 3... 1. Select “S.Reference.” The reference screen will be displayed.
2. Select “O.OK.” (Pr: Production date, Ex: Expiration date)



### 4-7-7 Setting Date Conditions: C.Date Conditions

“C.Date conditions” sets the date conditions to be used for inspection.

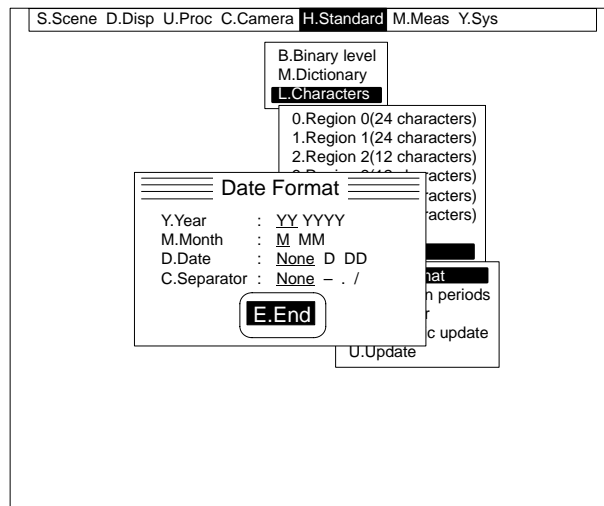
**Setting Date Formats**

Refer to the following table to set single-line date formats for production and expiration dates. There is no difference in format between production and expiration dates.

Format		Description
Y.Year	YY	Two rightmost digits
	YYYY	Four digits
M.Month	M	0 to 12
	MM	00 to 12
D.Date	None	None
	D	0 to 31
	DD	00 to 31
C.Separator	None	The year, month, and day are separated by specified delimiters.
	-	
	.	
	/	

**Procedure**

- 1, 2, 3... 1. Select "C.Date conditions."  
 2. Select "F.Date format."  
 3. Set the format.  
 4. Select "E.End."



**Setting Validity Periods**

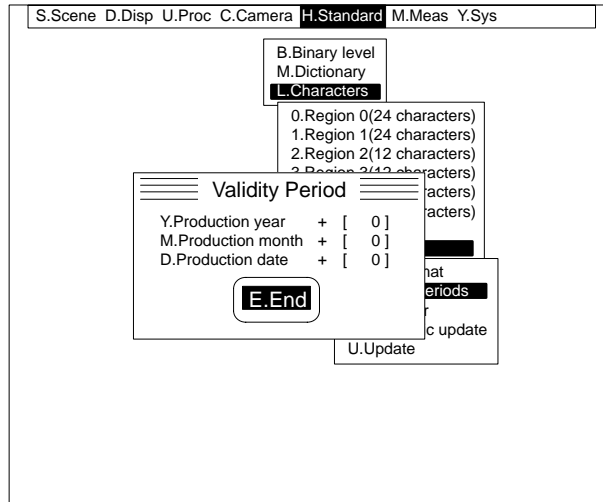
The validity period must use 0 to 99 for the year and month and 0 to 999 for the day. The expiration date is calculated by adding the validity period to the production date.

**Procedure**

- 1, 2, 3... 1. Select "C.Date conditions."  
 2. Select "Y.Validity periods."  
 3. Set the validity period.

**Important** Do not confuse the expressions "expiration date" and "validity period." The validity period is the period between the production and expiration dates. The expiration date is the date calculated by adding the validity period to the production date.

4. Select "E.End."

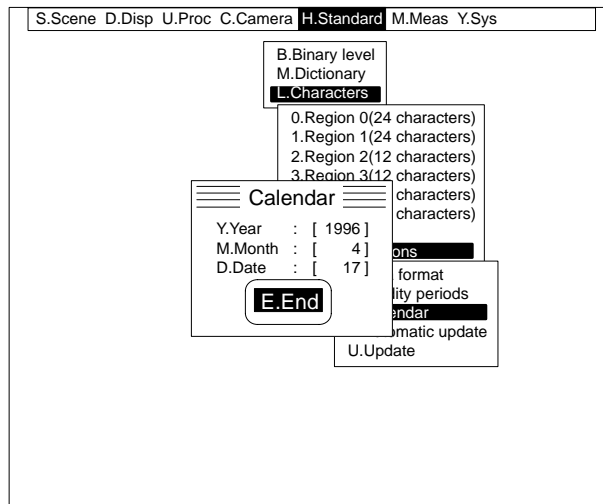


**Changing the Internal Calendar**

The year, month, and day of the F350's internal calendar can be changed. Use this function to change them for testing or other temporary purposes. Use the Setup Menu to change the year, month, day, and time of the internal calendar. Refer to the *Setup Menu Operation Manual* for details.

**Procedure**

- 1, 2, 3...
1. Select "C.Date conditions."
  2. Select "C.Calendar."
  3. Set the year, month, and day. Set the year in four digits.
  4. Select "E.End." The year, month, and day of the internal calendar will be changed.



**Setting Automatic Update**

When the automatic update function is turned on, the inspection date is updated automatically in the internal calendar on the following occasions:

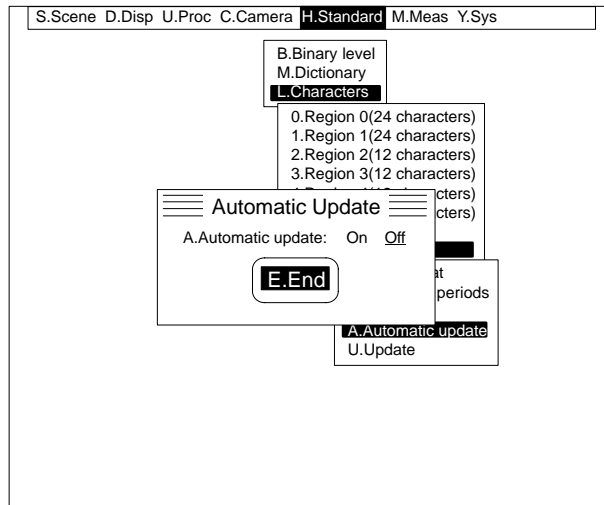
- When date-related items are set.
- When "M.Measure/O.Measure monitor" or "M.Measure/M.Measure" is selected.
- When the scene is switched at the measurement screen.

The inspection date is updated automatically changed to the date in the internal calendar on the following occasions regardless of the setting of automatic update function:

- When the power is turned on.
- When the update instruction is input at the measurement screen from a Parallel I/O Unit or RS-232C I/F Unit.
- When “C.Date conditions/U.Update” is executed.

**Procedure**

- 1, 2, 3...**
1. Select “C.Date conditions.”
  2. Select “A.Automatic update.”
  3. Set “A.Automatic update” to ON.
  4. Select “E.End.”

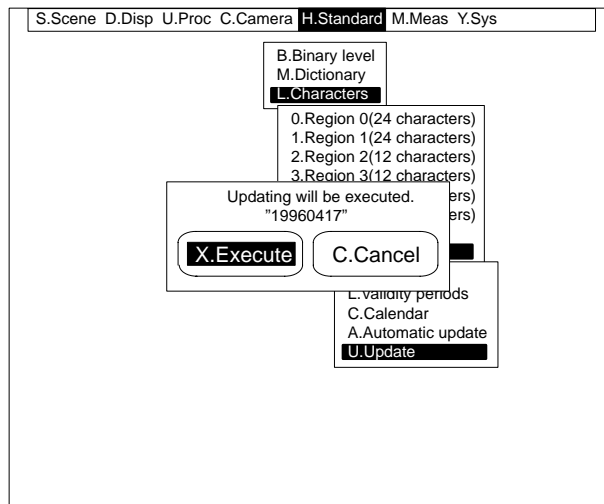


**Updating**

This procedure updates the production date and expiration date of inspection character strings using the internal calendar.

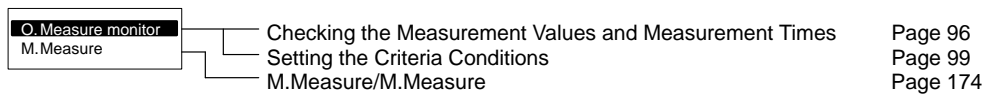
**Procedure**

- 1, 2, 3...**
1. Select “C.Date conditions.”
  2. Select “U.Update.” The date will be displayed in the preset format.
  3. Check the date and then select “X.Execute.”



## 4-8 M.Measure/O.Measure Monitor

“M.Measure/O.Measure monitor” can be used to monitor measurement values and times before performing actual measurements. The criteria can also be changed, while referring to the correlation value.



### 4-8-1 Checking Measurement Values and Measurement Times: O.Measure Monitor

“O.Measure monitor” can be used to monitor measurement values based on the set data. Measured results are output to the Video Monitor only, even when a Parallel I/O Unit, Terminal Block Unit, or RS-232C Unit is mounted. The measurement time for each process is also displayed on the Video Monitor. When several processes are set, the measurement time for each can be monitored by switching between them.

Inspection character string.

The judgement result for the current process.

The monitor name. Either gray or binary can be selected with Up and Down Keys.

The current process number, the name of the set measurement item name and camera number.

The gray-scale or binary weight correlation value of each character between 0 and 100. The dictionary character used for the search is displayed below the correlation value. The value is displayed in reverse video when the value is less than the criteria.

The measurement time for the current process.

When position compensation is set for the same camera number for the preceding process, the time displayed includes position compensation time.

When position compensation is set in succession, the time displayed includes the time for position compensation over several stages. This does not include the time for displaying the measured results on the Video Monitor.

In some cases, successive processes are processed in parallel. This means that the total of all separate process times will not necessarily equal the scene measurement time. Confirm the measurement time for each scene on the measurement screen. Refer to 4-14-1 Entering Measurement Screens.

The ON/OFF condition of binary-level follow-up (when binary weight correlation is monitored).

The currently set conditions for the criteria. Gray-scale criteria are displayed for correlation monitoring and binary weight criteria are displayed for binary weight correlation monitoring. Refer to 4-8-2 Setting the Criteria Conditions.

Binary Monitor(1.Standard Camera0)  
 OK  
 Measure time: 240ms  
 Search level [ 60 ]  
 Bin-weight criteria [ 70 ]  
 Bin-level follow-up: On

	Correlation								
0 96.08.10	98 95 90 92 89 96 95 94	(9)	(6)	(.)	(0)	(8)	(.)	(1)	(0)
1 96.08.25	91 93 88 89 90 92 96	(9)	(6)	(.)	(0)	(8)	(.)	(2)	(5)

Production date 96.08.10  
 Expiration date 96.08.25  
 Number YY1

ENT:Measure ←/→:Process SFT+ESC:Conditions SFT+HLP:Display  
 ↓/↑:Switch display

#### Important

##### Instruction Input Timing

The next instruction must not be input while an instruction is being executed. Neither the instruction currently being executed nor the next instruction will be properly executed. When a Terminal Block Unit or Parallel I/O Unit is mounted, the BUSY signal will turn ON during instruction execution. Check to be sure that the BUSY signal is OFF before inputting the next instruction.

**Finding Multiple Characters**

The number of characters that can be found for the same character model will be reduced when there is a large number of registered character models.

**Example**

Conditions:

Position compensation: 2-model positioning; Rotation angle: 360°; Pitch angle: 5°; Standard inspection using 292 character models in the dictionary.

Character model



• **F350-C12E IMP Units**

When measurement is conducted under the above conditions, up to seven occurrences of the same character model can be found. All other occurrences of the same character will be disregarded.

AAAAAAA AA...

The first 7 occurrences are found. All other occurrences are disregarded.

• **F350-C41E IMP Units**

When measurement is conducted under the above conditions, up to 17 occurrences of the same character model can be found. All other occurrences of the same character will be disregarded.

AA.....A AA...

The first 17 occurrences are found. All other occurrences are disregarded.

If inspection is not possible because not enough of the same character can be found, increase the number of occurrences that can be found by deleting models which are not being used for measurement. When using position compensation, the number of models can also be reduced by decreasing the rotation angle or increasing the pitch angle.

**Console**

The following instructions can be input from the Console.

Instruction	Key	Action
Measure	ENT	Executes a measurement. When position compensation is set for the same camera number for the preceding process, the measurement is executed after position compensation.
Switch process	◀ / ▶	Switches the process and executes the measurement item as set. Processes which have no set data are skipped. When position compensation is set for the same camera number for the preceding process, the measurement is executed after the position compensation.
Set level	SHIFT+ESC	The criteria can be changed, while referring to the correlation values. Refer to 4-8-2 <i>Setting the Criteria Conditions</i> .
Display mode	SHIFT+HELP	Sets whether or not to display the inspection characters on the measurement screen. Measurement time is reduced when the display is turned OFF.
Display selection	▲ / ▼	Selects monitor gray-scale or binary weight correlation.
Quit measurement	ESC	Quits the measure monitor screen.

**RS-232C**

The following instructions can be input via the RS-232C. Attach a delimiter to the input code (ASCII). Ensure that it matches the communications specifications of the F350 and the external devices. Refer to 5-2-3 *Setting the RS-232C Communications Specifications* in the *F350 Setup Menu Operation Manual*.

**Important** Set the instruction delimiter to CR, or CR + LF. Always use channel 0. Channel 1 on the RS-232C I/F Unit cannot be used.

**Measure**

M	Delimiter
m	

Measurement is executed once. When position compensation is set for the same camera number for the preceding process, the measurement is executed after position compensation.

**Quit measurement**

Q	Delimiter
q	

Quits the measure monitor screen.

**Parallel I/O**

The following instruction can be input from a Parallel I/O Unit or Terminal Block Unit. Connect and wire the external devices. The leading edge (OFF to ON) of the STEP signal is indicated by ↓.

Refer to 2-4 *Connecting Peripheral Devices* in the *Setup Menu Operation Manual*.

Instruction	Input data STEP DI: 76543210	Action
Measure	↓	Executes a measurement one time in sync with the STEP signal's leading edge (OFF to ON). When position compensation is set for the same camera number for the preceding process, the measurement is executed after the position compensation.



### 4-8-2 Setting the Criteria Conditions: O.Measure Monitor

In “O.Measure monitor”, search levels and criteria for inspection can be changed.

Item	Description
Search level	Sets the level to be used to search for characters similar to the character model. Searches for areas with a correlation value greater than or equal to the search level. Set to 1 to 100. Items which match the character model exactly are set at 100. The default value of the search level is 60. When searching with a stable character model is not possible, lower the search level.
Gray criteria	Sets the criteria for judging OK/NG. After finding positions similar to the character model, the one with the highest correlation value is found. The image is judged NG if it has a correlation value below the criteria. Set to 0 to 100. Items which match the character model exactly are set to 100.  Set the evaluation criteria to the minimum limit of the correlation value for a non-defective part (OK result). A correlation value less than the set evaluation criteria is evaluated as a defect (NG result).
Binary weight criteria	Set the criteria between 0 and 100 to inspect characters based on binary weight criteria after the characters have been judged OK with gray-scale criteria. Characters which match the character model exactly are set at 100.  Set the evaluation criteria to the minimum limit of the correlation value for a non-defective part (OK result). A correlation value less than the set evaluation criteria is evaluated as a defect (NG result).

#### Two Methods for Setting the Criteria

The criteria for each dictionary character can be set with “M.Dictionary/J.Criteria.” The criteria for the entire dictionary can be set with “M.Measure/O.Measure Monitor.” Regardless of which method is used, the most recently set criteria will take priority.

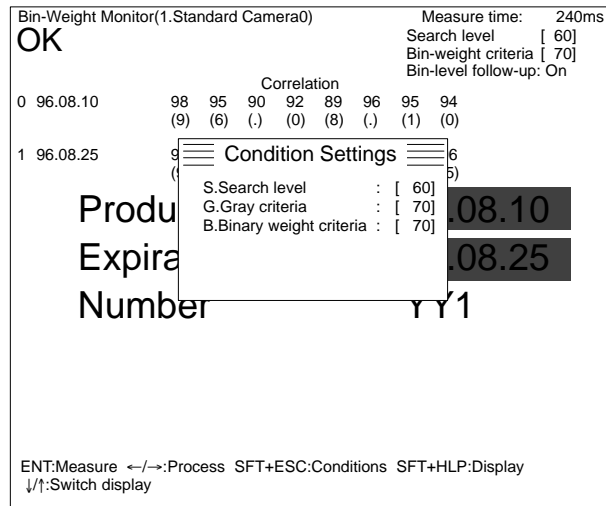
For example, if the criteria for the entire dictionary is set to 75 using “M.Measure/O.Measure Monitor,” after the criteria for the dictionary character “C” had been set to 80 using “M.Dictionary/J.Criteria,” then the criteria for the dictionary character “C” will be 75. Refer to 4-6-5 *Setting the Criteria Conditions*.

#### Procedure

- 1, 2, 3... 1. Select “O.Measure monitor.”



- 2. Press the Shift + Escape Keys. The level setting screen will be displayed.
- 3. Set the criteria.
- 4. Select "E.End."



## ■ Steady Character Inspection

Steady character inspection appears on the menus as simply “R.Steady” and is abbreviated in text as “steady inspection.”

“R.Steady” detects characters in inspection regions and detects whether the characters are partially missing or blurred.

Use “R.Steady” if the characters in the inspection region are so seriously deformed that they cannot be searched for. More stable inspection of characters is possible with steady inspection than with standard inspection.

Steady character inspection must be set for a process number before it can be used. Refer to 4-3 U.Process.

Select the camera number before setting the measurement conditions. Refer to 4-4-1 *Selecting the Camera Number*.

### 4-9 R.Steady/M.Dictionary

Steady character inspection uses character patterns registered in dictionaries to inspect characters. These character patterns are called character models.

“M.Dictionary” registers character models in dictionaries or deletes registered character models.

R.Registration	Registering Character Models	Page 101
D.Deletion	Deleting Character Models	Page 108
S.Reference	Checking the Character Model	Page 109
J.Criteria	Setting the Criteria Conditions	Page 110
M.Dictionary data	Saving, Loading and Listing Dictionary Data	Page 110

Display the static (freeze) image after position compensation and then register the character model. Refer to 4-2-3 *Inputting Images After Position Compensation*.

#### 4-9-1 Registering Character Models: R.Registration

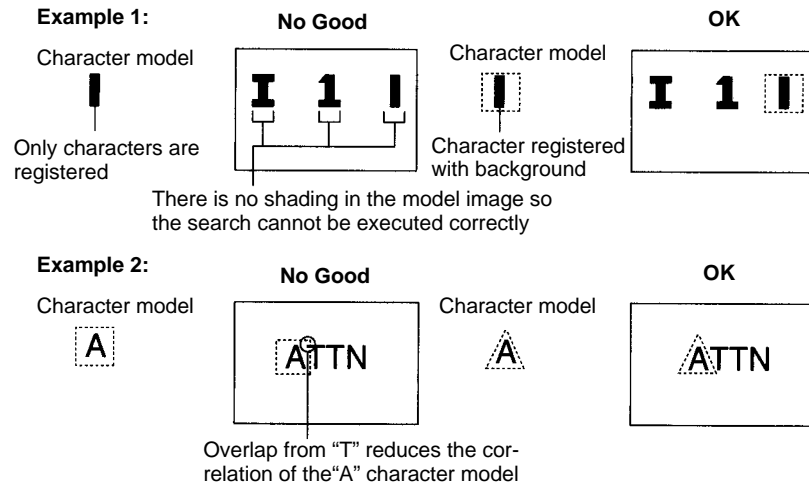
“R.Registration” registers character models to be used as inspection references in a dictionary. A dictionary already contains a list of characters (hereafter referred to as dictionary characters). Up to six character models can be registered for each dictionary character, enabling the inspection of a mix of different patterns and varied character quality. Dictionary characters are common for all scenes and cannot be created individually for each scene.

When registering a character model, there are two methods for extracting the character model region: automatic and manual cutting. When automatic cutting is selected, the region which fits the character model is automatically extracted from the specified region and registered. In manual cutting, character model regions are specified and registered one by one.

No. of dictionaries	Dictionary character	Remarks
5 (Dictionaries 0 to 4)	Dictionaries 0 to 3 44 characters: 0 to 9, A to Z and symbols (– / : . , % * +). There are no dictionary characters for a dot (·) or an apostrophe (') but they can be registered to the period (.) and comma (,) if required. Dictionary 4 Ten arbitrary marks can be displayed using the dictionary characters a to j. These characters can be used to register any mark, symbol, or character.	Max. number of character models: 308 Six character models can be registered for a single dictionary character. Max. character model size: A total of about 3 screens (768 Kbytes) Individual character model size: Refer to <i>Appendix C: Dictionary Data Size</i> .

If production and expiration dates are set as character strings to be inspected and the automatic update function is turned on, register all numerals from 0 to 9 as character models.

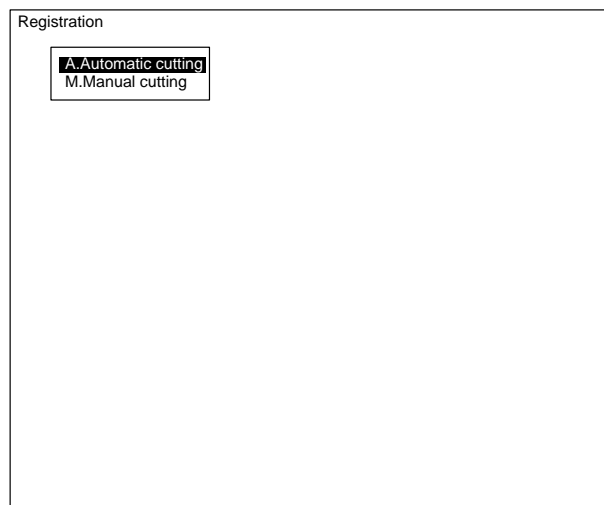
**Important** Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those used that were used when the model was registered. Ensure that any required filtering and background suppression levels are set before registering the models. Refer to 4-4-2 *Selecting Filtering* and 4-4-3 *Setting Background Suppression Levels*.



## Automatic Cutting

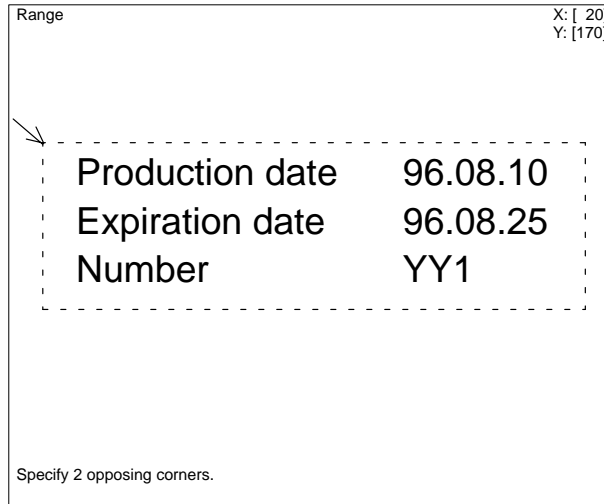
### Procedure

- 1, 2, 3... 1. Select "R.Registration." The cutting method will be displayed.

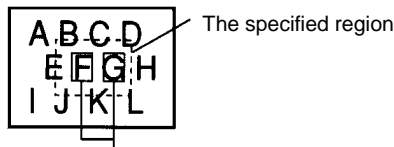


2. Select "A. Automatic cutting."
3. Set the top-left coordinates of the rectangle for automatic cutting.

4. Set the bottom-right coordinates of the rectangle for automatic cutting.



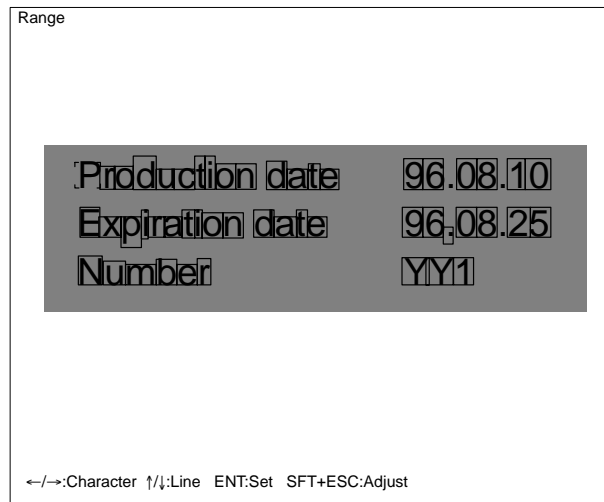
Set the region so that it contains all characters to be cut. If any part of a character is outside the region, it will not be cut.



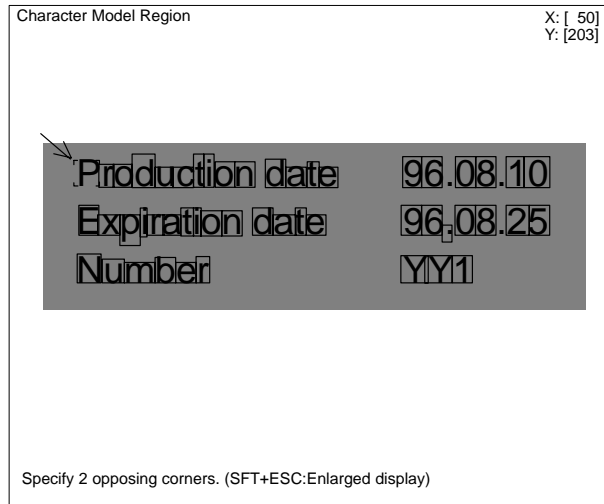
The characters F and G will be cut.  
(All other characters are not cut.)

The maximum size for a single cutting region is 10 lines × 24 characters. Be sure to set the rectangular region within these limits.

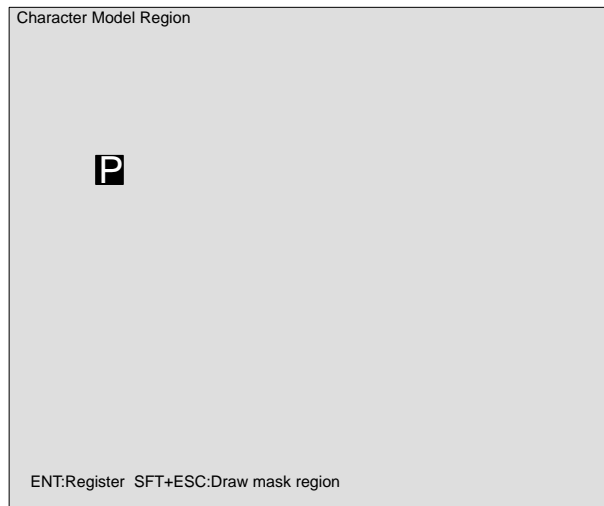
5. Press the Enter Key. The character model region will be automatically extracted. If not changing the region size, go to step 6. To change the size of the region, go on to step 7.
6. Move the cursor to the character model region and press the Enter Key. Then go to step 9.
7. Move the cursor to the character model region and press the Shift+Escape Keys.



- 8. Adjust the character model region. The display can be enlarged when making this adjustment. Select the character model region for enlargement and then press the Shift + Escape Keys.

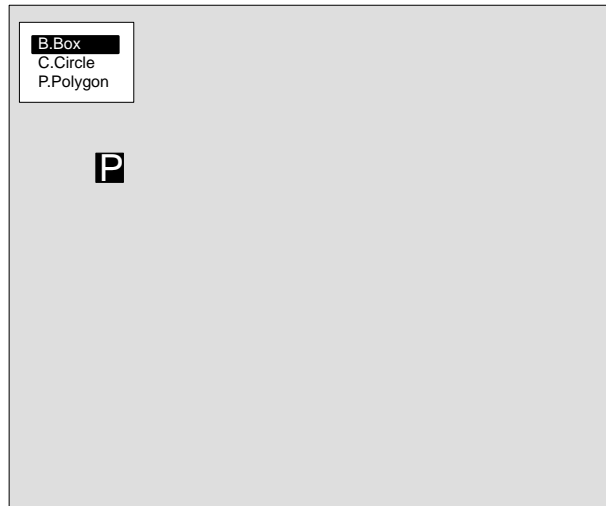


- 9. Check the character model. To mask one section of the character model (to remove it from the character model), set the mask region in steps 10 to 12. If the character model region setting is complete, go to step 14.

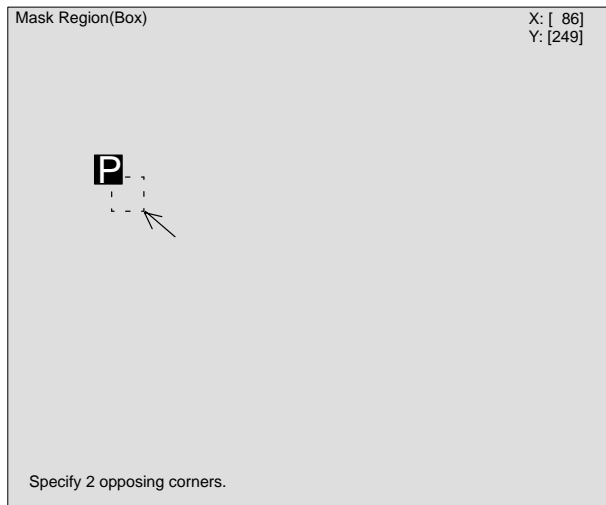


- 10. Press the Shift+Escape Keys. The mask region drawing menu will be displayed.
- 11. Select a mask region drawing method.

Specify a polygon with 64 vertices or less. If the polygon has more than 65 vertices, it cannot be drawn.

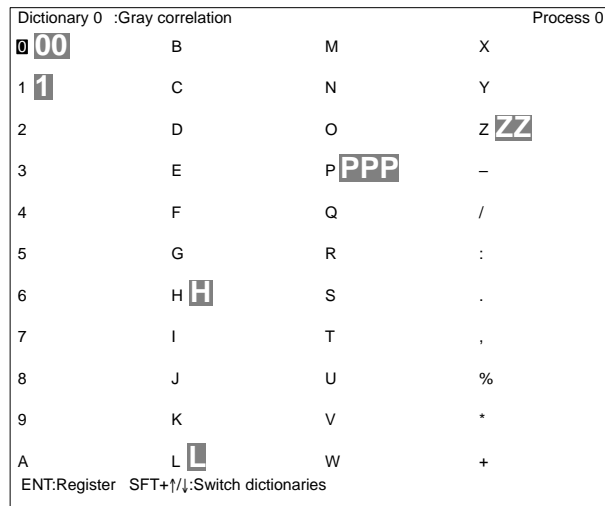


- 12. Specify the region to be masked. Move the arrow cursor and, using a drawing method, set the appropriate coordinates. When the region has been specified, press the Escape Key. The screen from step 9 will be displayed.

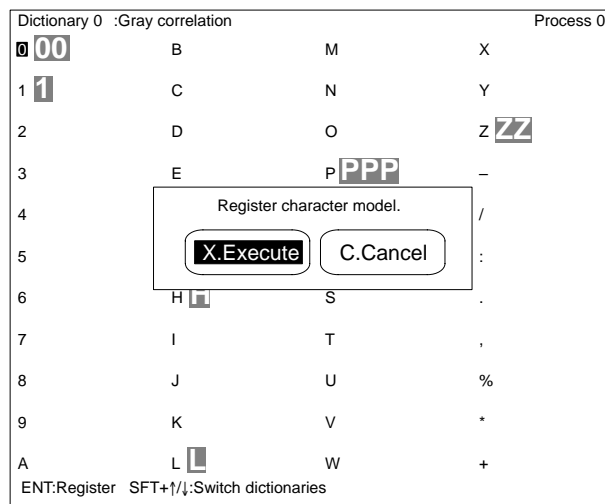


- 13. Press the Enter Key. A list of registered character models will be displayed. The dictionary can be switched by holding down the Shift Key and using the Up and Down Keys. You cannot, however, register models to a dictionary being used for a measurement item set for another process number or to one with a different measurement feature.

14. Select a dictionary character. Move the cursor to the position of the dictionary character to be registered as a character model. Press the Enter Key. A confirmation message will be displayed.



15. Select "X.Execute." The character model will be registered to the dictionary character and a reduced form of the character model image will be displayed. Press the Escape Key to return to the screen in step 5. For automatic cutting, when several character models are being registered, repeat steps 6 to 15.

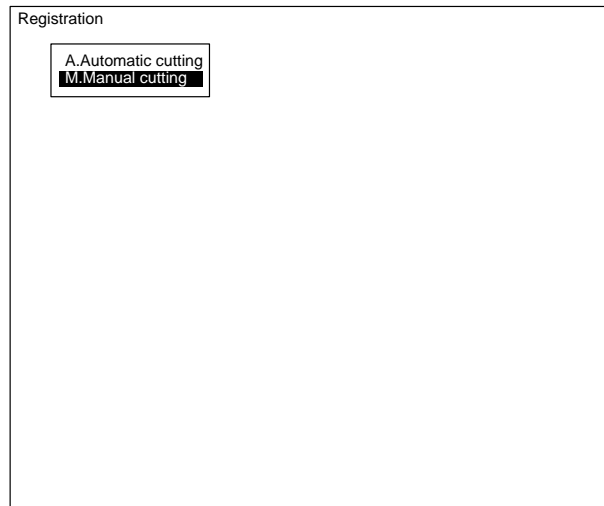


**Important** Do not turn off the power during character model registration. If power is turned off during character model registration, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

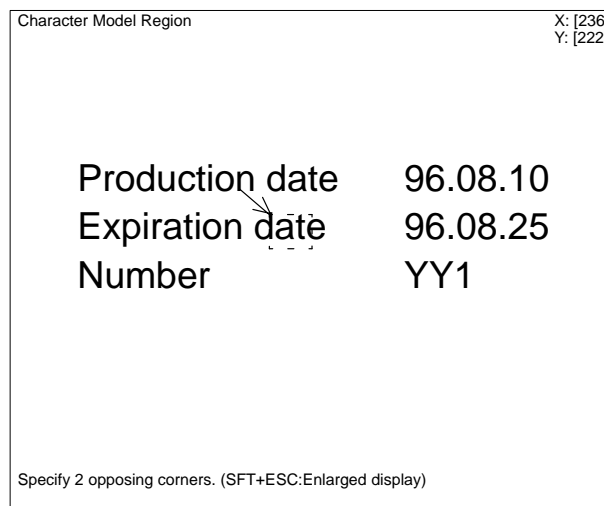


**Manual Cutting****Procedure**

- 1, 2, 3... 1. Select "R.Registration." The cutting method will be displayed.



2. Select "M.Manual cutting." A dotted line frame and an arrow cursor will be displayed.  
 3. Set the top-left coordinates of the character model region.  
 4. Set the bottom-right coordinates of the character model region.



**Note** To view an enlargement of the character model, move the dotted frame and adjust it so that the model for enlargement is enclosed completely. Then press the Shift + Escape Keys. If the model is not completely enclosed, it will not be displayed in the center of the screen.

5. The remaining steps are the same as for "A. Automatic cutting" so refer to steps 9 to 15 for details. When registering several character models in succession, repeat from step 3.

**Important** Do not turn off the power during character model registration. If power is turned off during character model registration, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

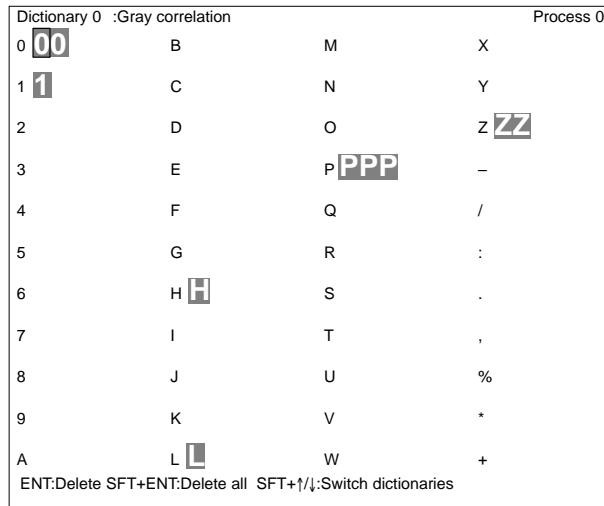
### 4-9-2 Deleting Character Models: D.Deletion

“D.Deletion” deletes character models registered to a dictionary.

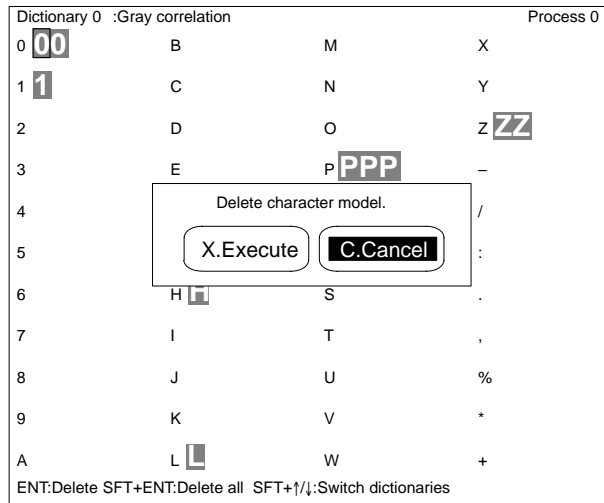
**Procedure**

- 1, 2, 3... 1. Select “D.Deletion.” A list of registered character models will be displayed.

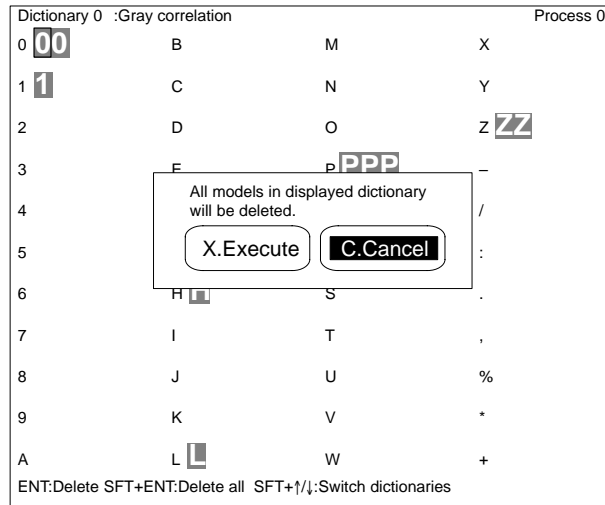
The dictionary can be switched by holding down the Shift Key and using the Up and Down Keys. You cannot, however, delete models from a dictionary being used for a measurement item set for another process number or to one with a different measurement feature.



2. Select the character model to be deleted by moving the cursor to the position of the character model. Press the Enter Key. A confirmation message will be displayed.
3. Select “X.Execute.”



All character models in the displayed dictionary can be deleted at one time. Press the Shift + Enter Keys and the confirmation message will be displayed. Then select "X.Execute."



### 4-9-3 Checking the Character Model: S.Reference

The character model data registered in the dictionary will be displayed. The images, criteria, filtering, etc., of the set character models can be confirmed. Confirm that the set data is correct before executing measurements. Data cannot be changed using this menu item.

**Important** Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those that were used when the model was registered. Do not change the filtering and background suppression levels after registering the models.

The diagram shows a character model image of the letter 'O' on the left. To its right is a list of parameters for the character model. Lines connect the text labels to the corresponding parts of the image and parameter list.

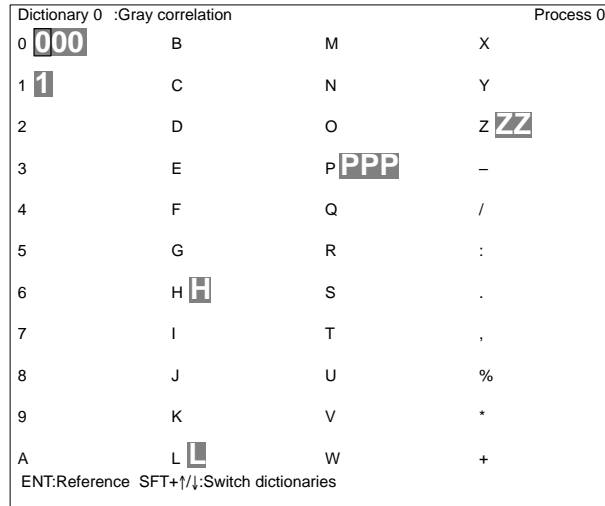
Feature	: Gray correlation
Size (X)	: 46
Size (Y)	: 60
Criteria	: 70
Filtering	: Weak smoothing
BGS upper	: 200
BGS lower	: 50

Labels and descriptions:

- The character model image
- The size of the character model rectangular region.
- With steady character inspection, this is the gray-scale correlation. The measurement feature cannot be changed.
- The background suppression levels at the time the character model was registered.
- The image filtering at the time the character model was registered.
- The criteria. The criteria for each dictionary character can be set with "M.Dictionary/J.Criteria." The criteria for the entire dictionary can be set with "M.Measure/O.Measure monitor." Whichever method is used, the most recently set criteria will take priority.

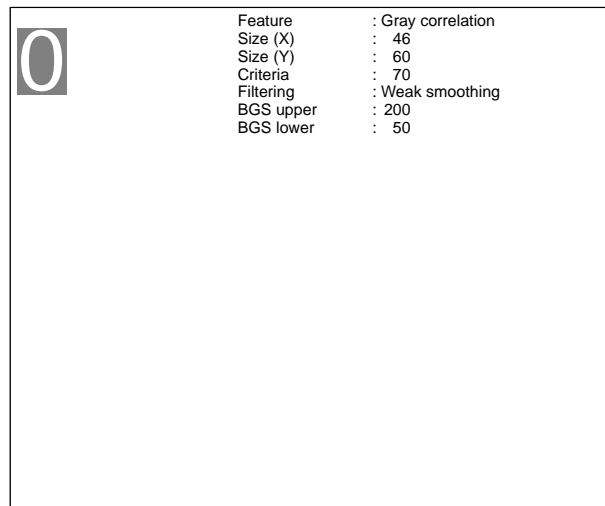
**Procedure**

- 1, 2, 3... 1. Select "S.Reference." A list of registered character models will be displayed. The dictionary can be switched by holding down the Shift Key and using the Up and Down Keys.



2. Select the character model. The specified character model data will be displayed.

Items other than criteria are set at the time of character model registration and cannot be changed after that. If they need to be changed, first change the conditions and then register the character models again.



### 4-9-4 Setting the Criteria Conditions: J.Criteria

"J.Criteria" sets the criteria for making OK or NG judgements for each dictionary character. Set a number between 0 and 100. A perfect match with the character model is given a value of 100. Set the evaluation criteria to the minimum limit of the correlation value for a non-defective part (OK result). A correlation value less than the set evaluation criteria is evaluated as a defect (NG result).

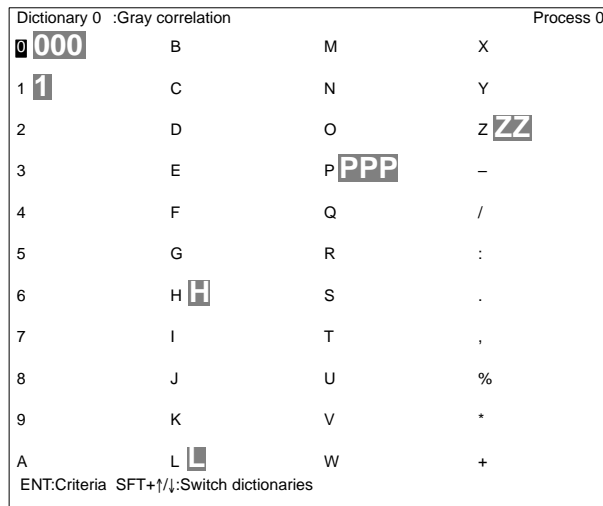
**Two Methods for Setting the Criteria.**

The criteria for each dictionary character can be set with "M.Dictionary/J.Criteria." The criteria for the entire dictionary can be set with "M.Measure/O.Measure Monitor." Regardless of which method is used, the most recently set criteria will take priority.

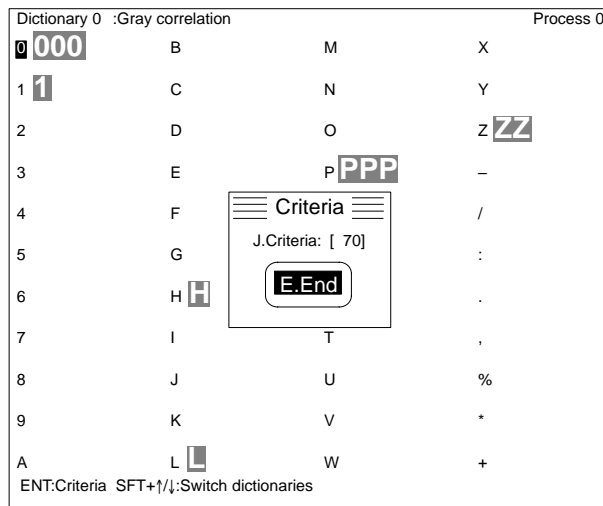
For example, if the criteria for the entire dictionary is set to 75 using “M.Measure/O.Measure Monitor,” after the criteria for the dictionary character “C” had been set to 80 using “M.Dictionary/J.Criteria,” then the criteria for the dictionary character “C” will be 75. Refer to 4-11-2 *Setting the Criteria Conditions*.

**Procedure**

- 1, 2, 3... 1. Select “J.Criteria.” A list of all registered character models will be displayed. The dictionary displayed can be switched by holding down the Shift Key and using the Up and Down Keys. You cannot, however, change the criteria by switching to a dictionary being used for another measurement item or to one with a different measurement feature.



2. Select a dictionary character. The criteria for the selected dictionary character will be displayed.
3. Input the criteria
4. Select “E.End.”



**4-9-5 Saving, Loading and Listing Dictionary Data: M.Dictionary data**

“M.Dictionary data” saves and loads dictionary data to and from a Memory Card. “M.Dictionary data” can also be used to display a list of dictionaries to confirm which dictionaries are being used by which processes.

**Loading Dictionary Data**

“M.Dictionary data” loads dictionary data saved on a Memory Card. Insert a Memory Card which contains previously saved dictionary data.

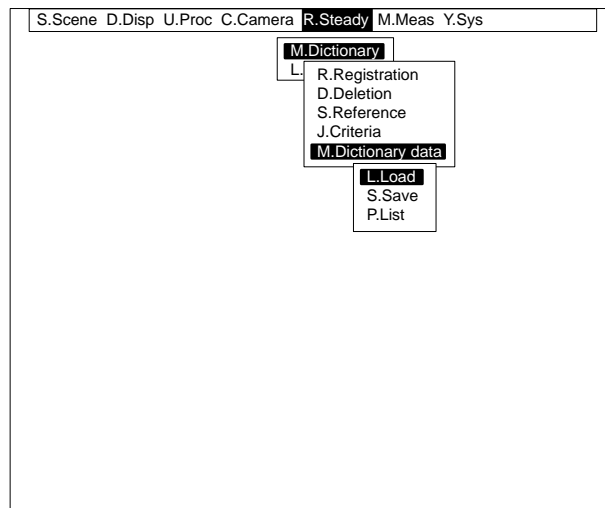
**Important** Do not turn off the power while loading data. If power is turned off while loading data, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

When the current scene is set to “position compensation”, use the following procedure to load data.

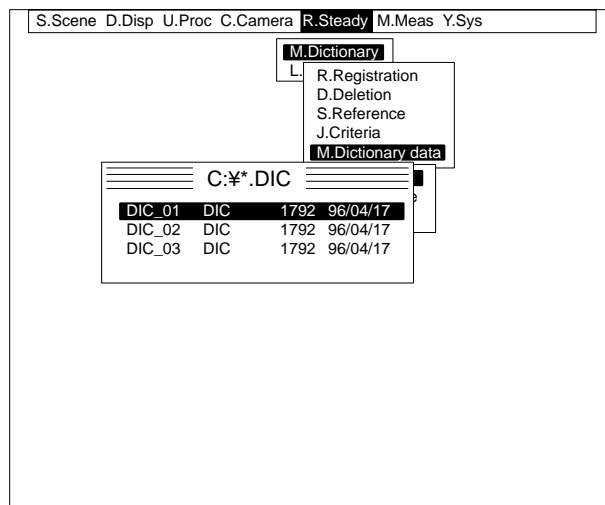
- 1, 2, 3... 1. Switch to a scene that is not set to “position compensation.”
- 2. Load the dictionary data.
- 3. Switch back to the original scene.

**Procedure**

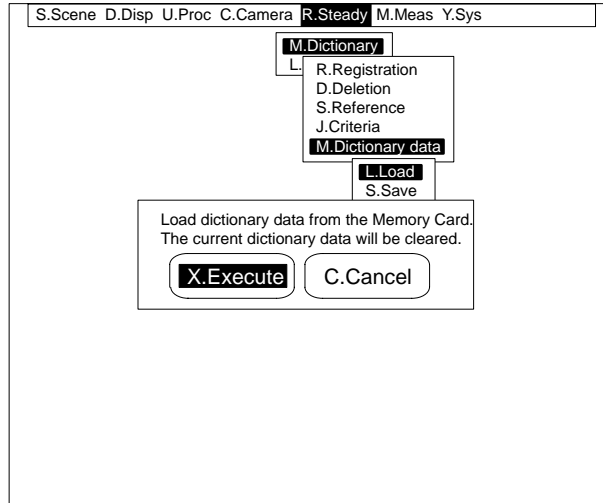
- 1, 2, 3... 1. Select “M.Dictionary data.”
- 2. Select “L.Load.” A list of file names of dictionary data saved on the Memory Card will be displayed.



- 3. Select a file name. A confirmation message will be displayed.



4. Select "X.Execute." The dictionary data will be loaded.



**Saving Dictionary Data**

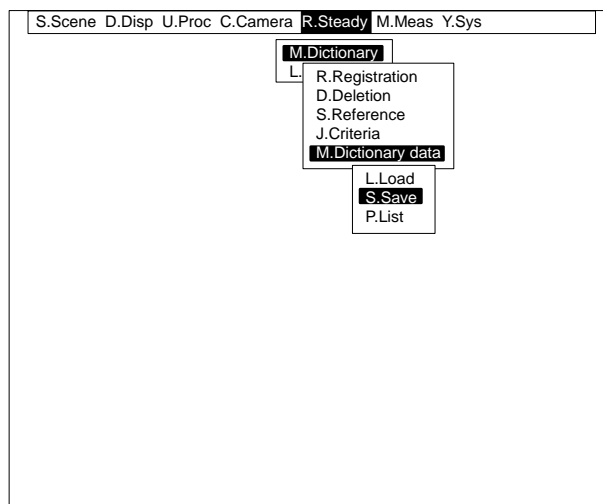
Dictionary data can be saved to a Memory Card. An extension (.DIC) is automatically attached to the file name. Search model data (.SMD) and ROI model data (.RMD) are also saved. When using the Memory Card for the first time after purchase, format the Memory Card using the Setup Menu. Refer to 5-4-1 *Initializing Memory Cards: F.Format* in the *Setup Manual*.

**Important** With the **F350-C12E IMP Unit**, it is necessary to insert a scene data back-up Memory Card in order to use several scenes. Use a separate Memory Card for saving dictionary data, and be sure to re-insert this Memory Card before saving the dictionary data.

The appendices contain information on dictionary data sizes. Use a Memory Card of the appropriate size for the set data. Refer to *Appendix C: Dictionary Data Size*.

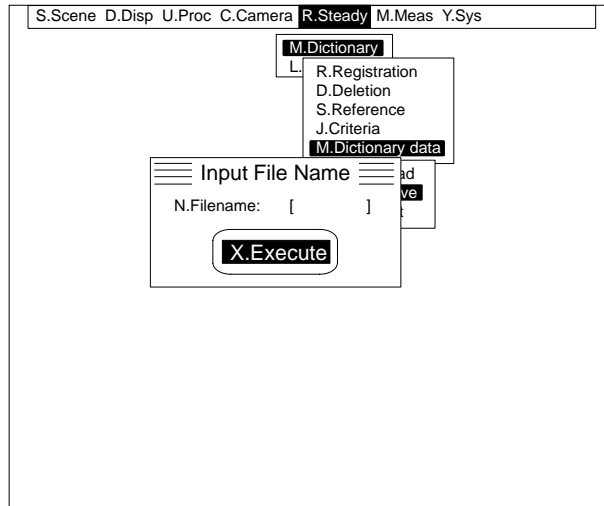
**Procedure**

- 1, 2, 3... 1. Select "M.Dictionary data."
- 2. Select "S.Save."



3. Input the file name.

- 4. Select "X.Execute." The dictionary data will be saved to the Memory Card under the specified file name.



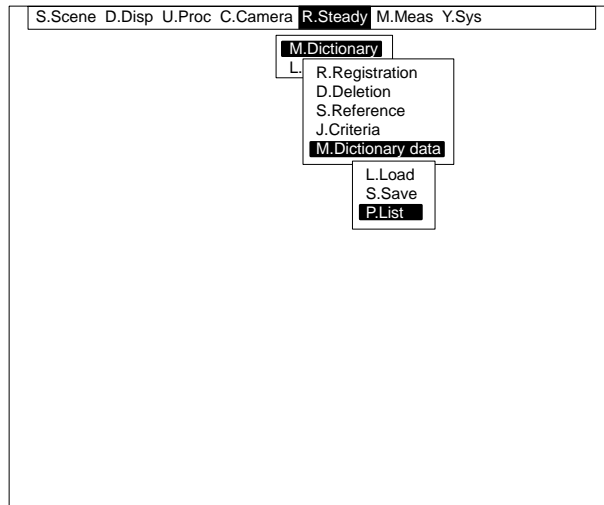
**Important** Do not turn the power off while the data is being saved, or the data will not be saved correctly.

### Displaying the Dictionary List

"P.List" confirms which dictionaries are being used by which processes.

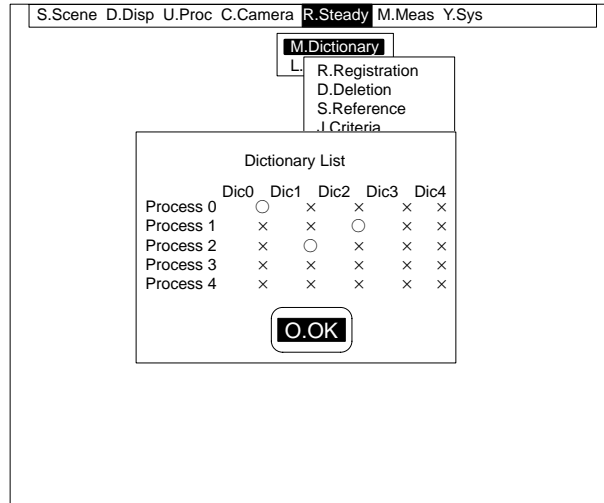
#### Procedure

- 1, 2, 3... 1. Select "M.Dictionary data."





2. Select "P.List." The dictionary list will be displayed.



## 4-10 R.Steady/L.Characters

"L.Characters" set inspection data, such as dates, character string data, and inspection regions.

0.Region 0(2)	R.Region	Drawing the Inspection Region	Page 115
1.Region 1(2)	L.Characters	Setting Character Strings	Page 129
2.Region 2(1)	D.Dictionary	Selecting the Dictionaries	Page 132
3.Region 3(1)	C.Clear	Clearing Inspection Region Data	Page 133
4.Region 4(1)			
5.Region 5(12 characters)	S.Reference	Referring to Character Strings	Page 133
	C.Date conditions	Setting Date Conditions	Page 134

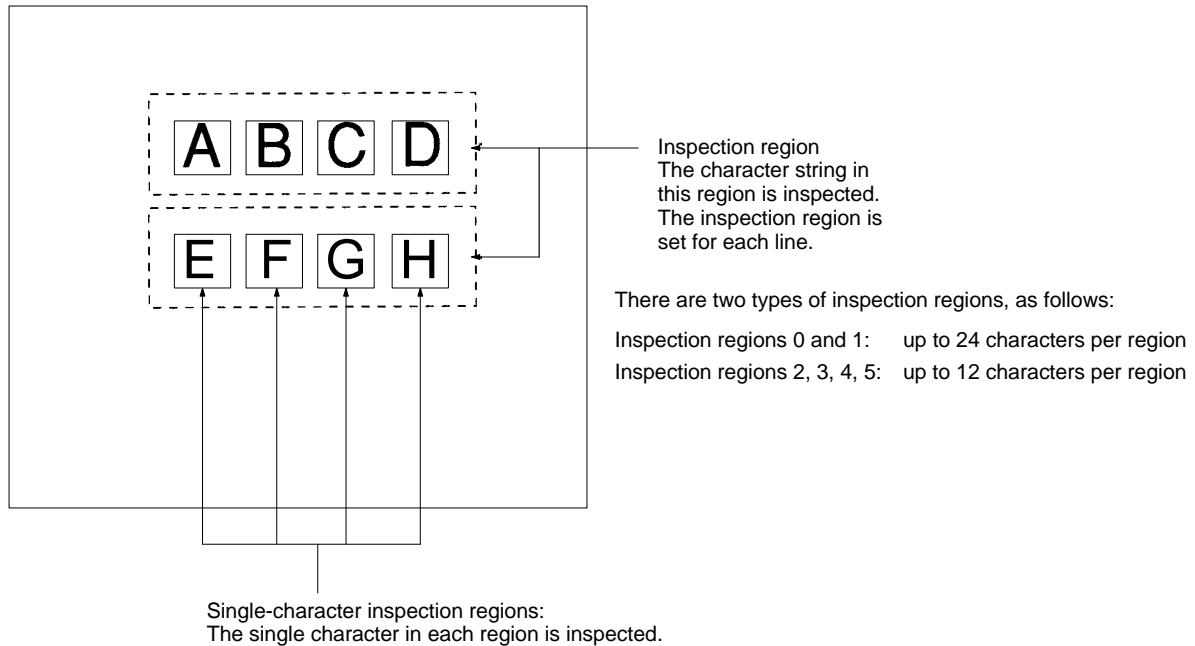
### 4-10-1 Drawing the Inspection Region: R.Region

"R.Region" sets a rectangular region as the inspection region. Images within the specified region are inspected. The position and orientation of the measurement objects are not fixed, so when a measurement area deviates from the specified region use position compensation. Refer to 4-12 P.Position Compensation.

When using position compensation, display the static (freeze) image after position compensation and then draw the inspection region. Refer to 4-2-3 Inputting Images After Position Compensation.

There are two inspection modes; as follows:

Inspection mode	Details
Automatic cut mode	Automatically cuts characters inside the inspection region and inspects them during measurement. Only draw the region that is to be inspected.
Fixed region mode	Inspects one character in each inspection region, during measurement. After drawing the inspection region, draw single-character inspection regions for the characters to be inspected.



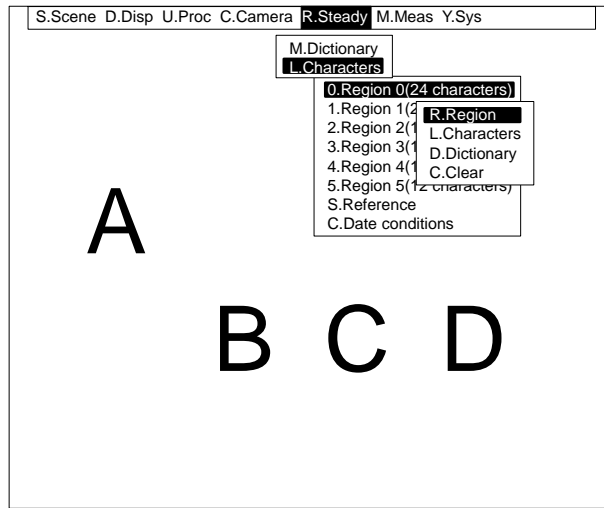
### Drawing a New Region: Automatic Cut Mode

**Note Inspecting Production and Expiration Dates**

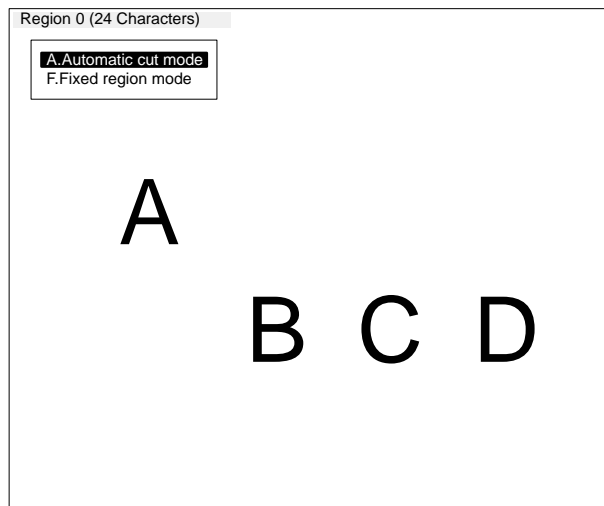
Set the date conditions before setting the region. The screen for setting the character strings will be displayed following the region drawing screen. A formatted data will be displayed if the production date or expiration date is selected on the character string setting screen after setting the date conditions. Refer to 4-10-6 *Setting Date Conditions*.

Procedure

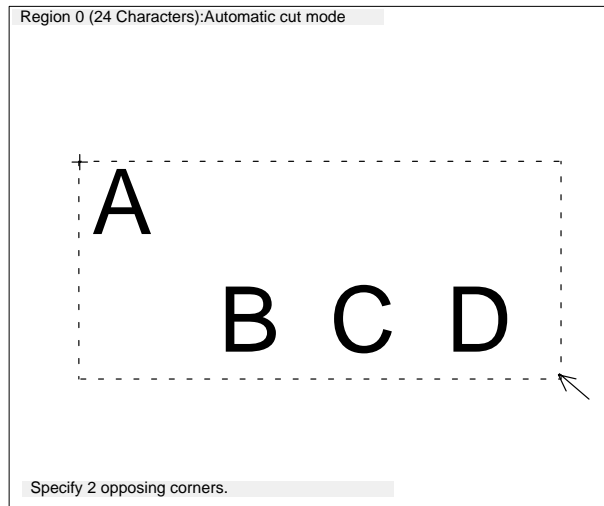
- 1, 2, 3... 1. Select the inspection region.



2. Select "R.Region."  
3. Select the inspection mode. In this case, select the "A.Automatic cut mode."

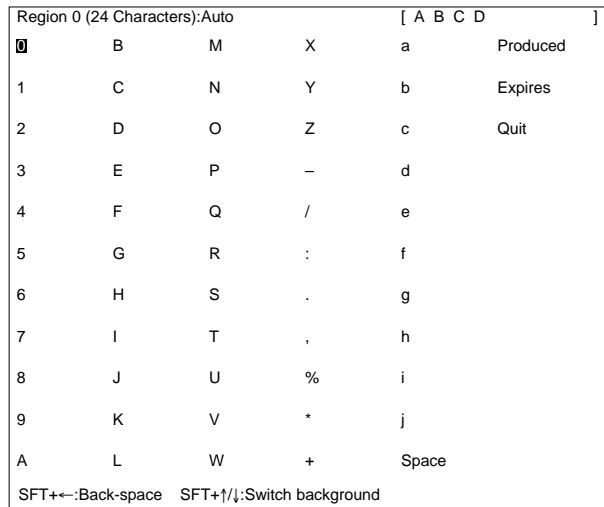


4. Move the arrow cursor and set the two diagonally opposing corners of the inspection region. Follow steps 5 and 6 if no character string has been set for inspection.

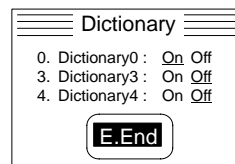


5. Set the character string by moving the cursor to the characters to be input and pressing the Enter Key. Character strings cannot include spaces. This screen does not appear if a character string has been already set. Refer to 4-10-2 *Setting Character Strings*. The set characters will be displayed on the top-right of the screen.

Press the Shift Key and the Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.



6. Select "Quit." Go to step 7 if no dictionaries have been selected.
7. Set the dictionary number to be used to ON. Only the dictionary number to be used will be displayed. When a dictionary has already been set to ON this screen is not displayed. Refer to 4-10-3 *Selecting Dictionaries*.



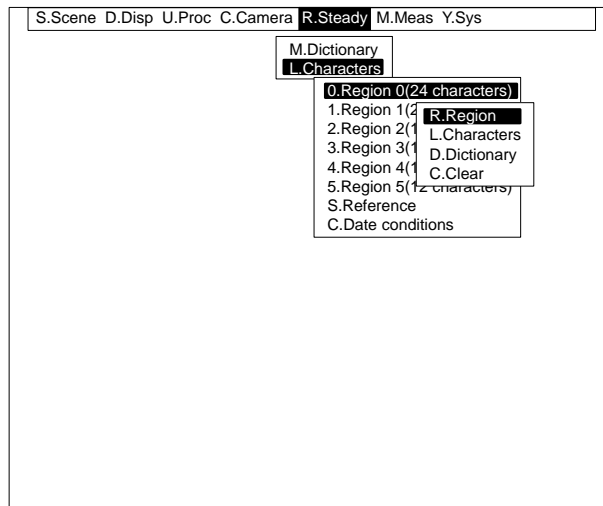
### Drawing a New Region: Fixed Region Mode

**Note Inspecting Production and Expiration Dates**

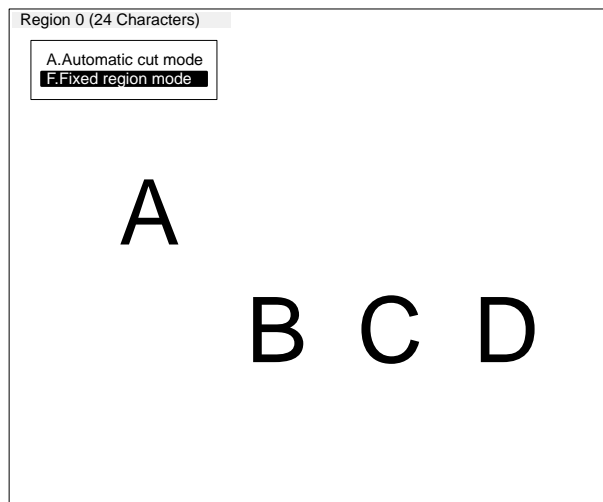
Set date conditions before setting the region. The production or expiration date cannot be selected from the character string setting screen if the number of single-character inspection regions is different from the number of date digits. A formatted data will be displayed if the production date or expiration date is selected on the character string setting screen after setting the date conditions. Refer to 4-10-6 *Setting Date Conditions*.

**Procedure**

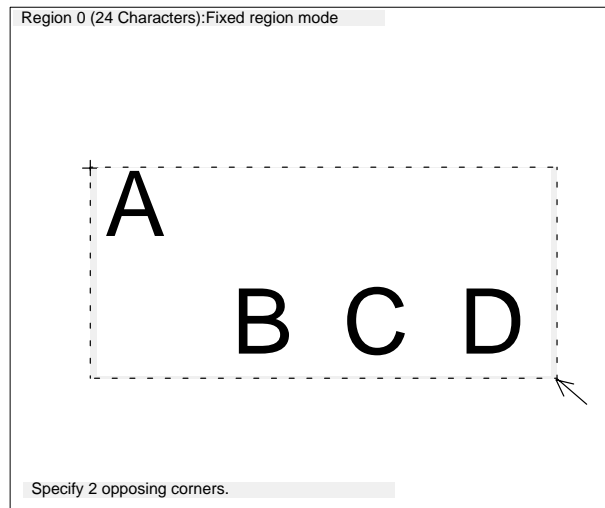
- 1, 2, 3... 1. Select the inspection region.



- 2. Select "R.Region."
- 3. Select the inspection mode. In this case, select the "F.Fixed region mode."

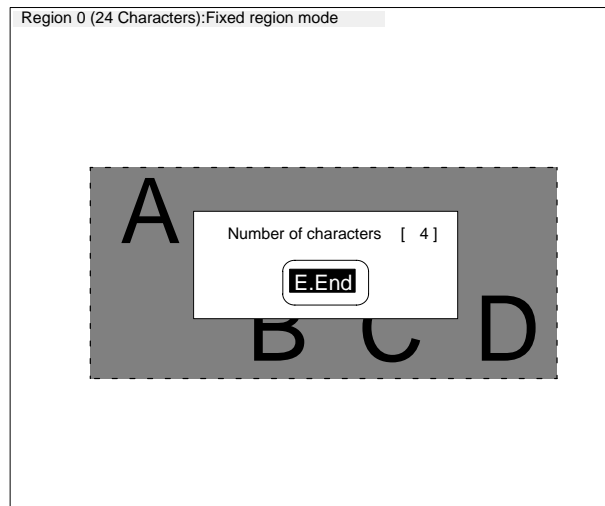


- 4. Move the arrow cursor to set the two diagonally opposing corners of the inspection region.

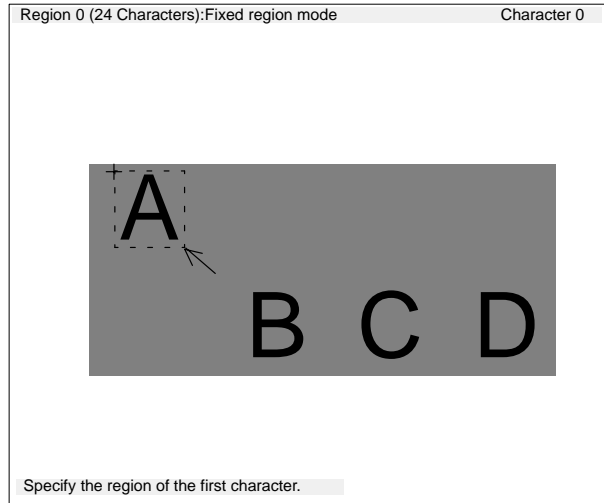


- 5. Input the number of characters in the region and then select “E.End.”

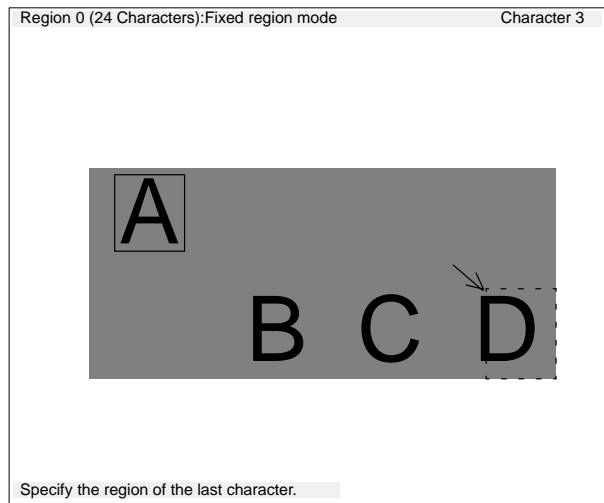
**Important** If “M” is selected for the month, and “D” is selected for the day as the date format, two digits each must be used for the, month, and day.



6. Set the first character. Align the dotted box around the first character.

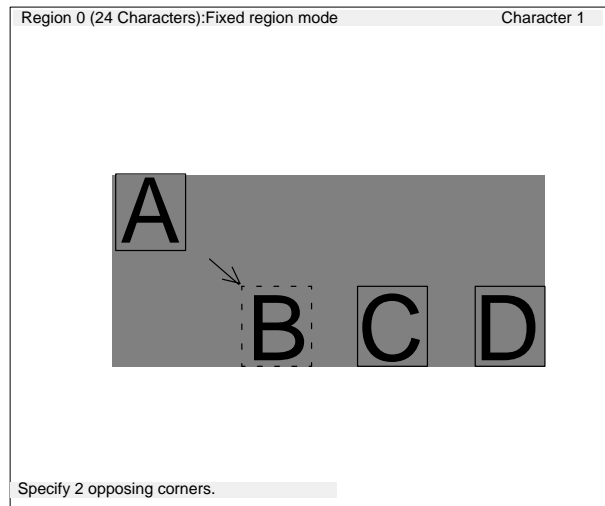


7. Set the last character. Align the dotted box around the last character.



8. Set the remaining characters. A dotted box will be displayed according to the number of characters in the region. Align the dotted boxes around the remaining characters. Follow steps 9 and 10 if no character string has been

set for inspection, or if the character string that has been set is different from the number of characters in the region.

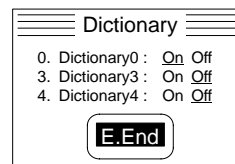


9. Set the character string by moving the cursor to the characters to be input and pressing the Enter Key. Refer to 4-10-2 *Setting Character Strings*. The set characters will be displayed on the top right of the screen. Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.

Region 0 (24 Characters):Fixed				[ A B C D ]	
0	B	M	X	a	Produced
1	C	N	Y	b	Expires
2	D	O	Z	c	Quit
3	E	P	-	d	
4	F	Q	/	e	
5	G	R	:	f	
6	H	S	.	g	
7	I	T	,	h	
8	J	U	%	i	
9	K	V	*	j	
A	L	W	+	Space	

SFT+←:Back-space SFT+↑/↓:Switch background

10. Select "Quit." Go to step 11 if no dictionaries have been selected.
11. Set the dictionary number to be used to ON. Only the dictionary number to be used will be displayed. When a dictionary has already been set to ON, this screen is not displayed. Refer to 4-10-3 *Selecting Dictionaries*.



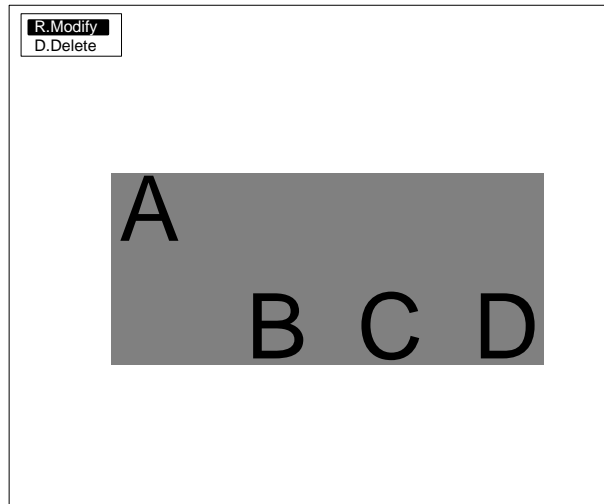
### Modifying the Region: Automatic Cut Mode

The inspection mode cannot be changed. If you need to change it, first clear the inspection region and then draw a new inspection region.

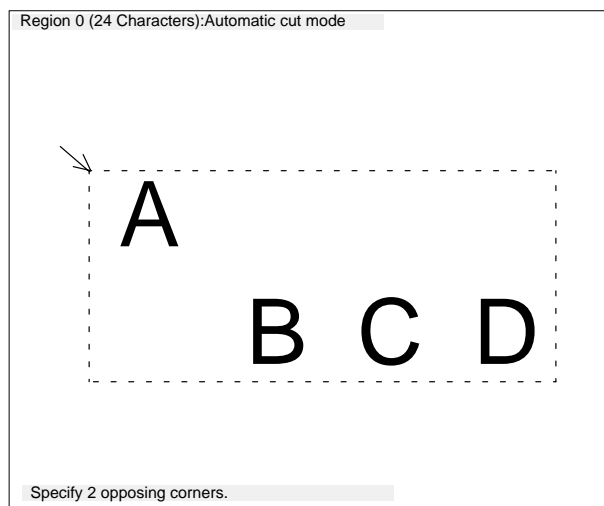


Procedure

- 1, 2, 3... 1. Select the region for modification.
- 2. Select "R.Region."
- 3. Select "R.Modify."



- 4. Modify the region. Go to steps 5 and 6 if no character string for inspection has been set.



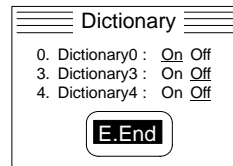
- 5. Set the character string. Move the cursor to the characters to be input and press the Enter Key. Character strings cannot include spaces. This screen does not appear if a character string has been already set. Refer to 4-10-2 *Setting Character Strings*.

Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.

Region 0 (24 Characters):Auto					[ A B C D ]
0	B	M	X	a	Produced
1	C	N	Y	b	Expires
2	D	O	Z	c	Quit
3	E	P	-	d	
4	F	Q	/	e	
5	G	R	:	f	
6	H	S	.	g	
7	I	T	,	h	
8	J	U	%	i	
9	K	V	*	j	
A	L	W	+	Space	

SFT+←:Back-space SFT+↑/↓:Switch background

6. Select "Quit." Go to step 7 if no dictionaries have been selected.
7. Set the dictionary number to be used to ON. Only the dictionary number to be used will be displayed. When a dictionary has already been set to ON this screen is not displayed. Refer to 4-10-3 *Selecting Dictionaries*.

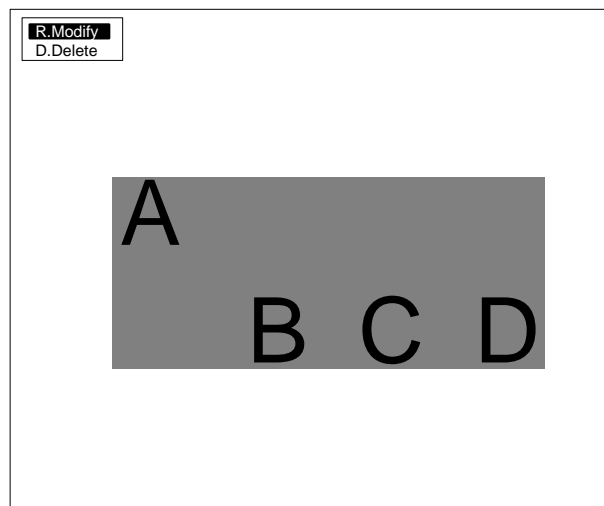


### Modifying the Region: Fixed Region Mode

The inspection mode cannot be changed. If you need to change it, first clear the inspection region and then draw a new inspection region.

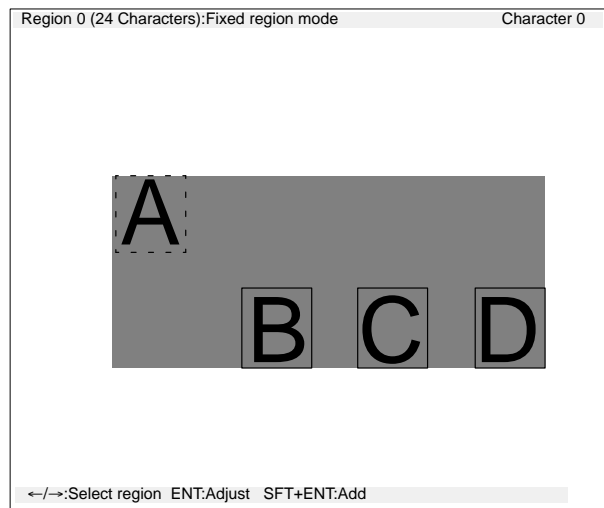
#### Procedure

- 1, 2, 3... 1. Select the region for modification.
2. Select "R.Region."
3. Select "R.Modify."

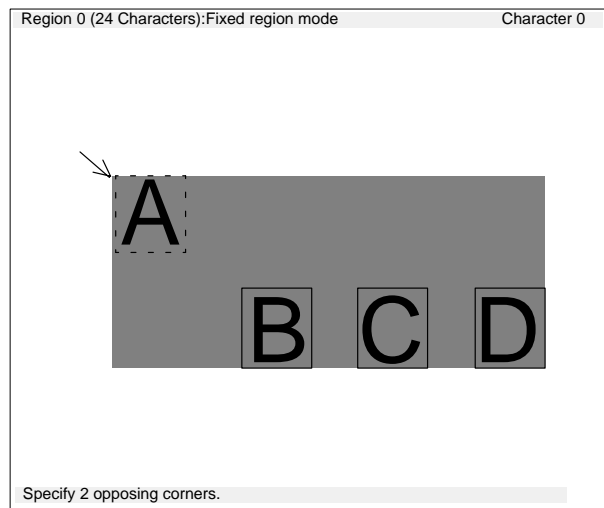


4. Select the single-character inspection region to be modified and press the Enter Key.

**Note** More single-character inspection regions can be added. Press the Shift and Enter Keys to add a region.



- 5. Modify the region. To modify more than one region, repeat steps 4 and 5. When the region modification is finished, press the Escape Key. Go to steps 6 and 7 if a single-character inspection region has been added or no character string for inspection has been set.



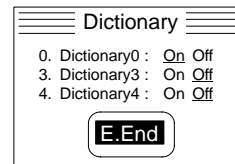
- 6. Set the character string by moving the cursor to the characters to be input and pressing the Enter Key. Refer to 4-10-2 *Setting Character Strings*.

Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.

Region 0 (24 Characters):Fixed					[ A B C D ]
0	B	M	X	a	Produced
1	C	N	Y	b	Expires
2	D	O	Z	c	Quit
3	E	P	-	d	
4	F	Q	/	e	
5	G	R	:	f	
6	H	S	.	g	
7	I	T	,	h	
8	J	U	%	i	
9	K	V	*	j	
A	L	W	+	Space	

SFT+←:Back-space SFT+↑/↓:Switch background

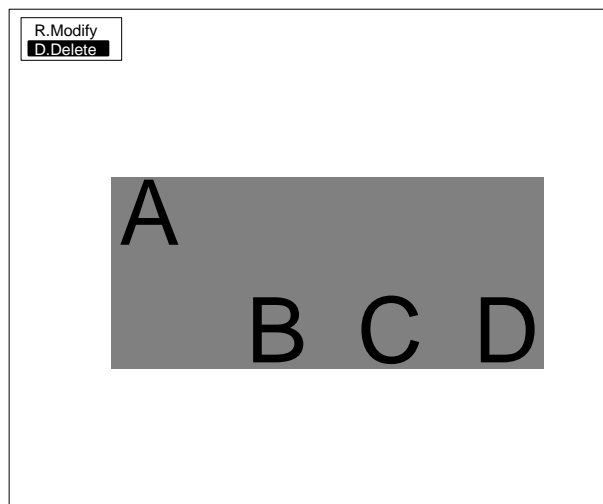
7. Select "Quit." Go to step 8 if no dictionaries have been selected.
8. Set the dictionary number to be used to ON. Only dictionary numbers to be used will be displayed. When a dictionary has already been set to ON this screen is not displayed. Refer to 4-10-3 *Selecting Dictionaries*.



### Deleting a Region: Automatic Cut Mode

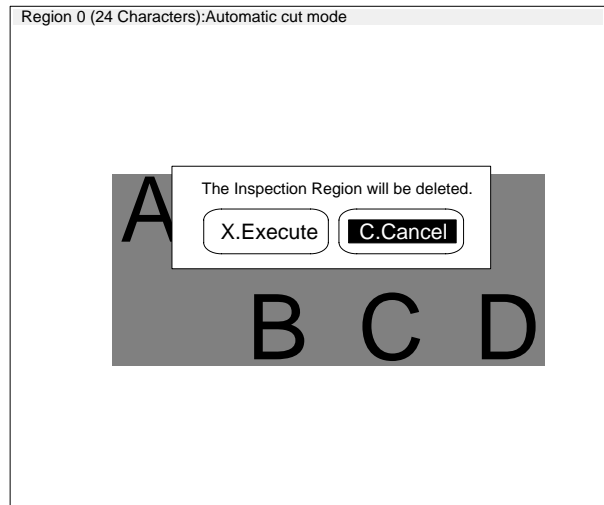
#### Procedure

- 1, 2, 3... 1. Select the region to be deleted.
2. Select "R.Region."
3. Select "D.Delete." A confirmation message will be displayed.



4. Select "X.Execute."

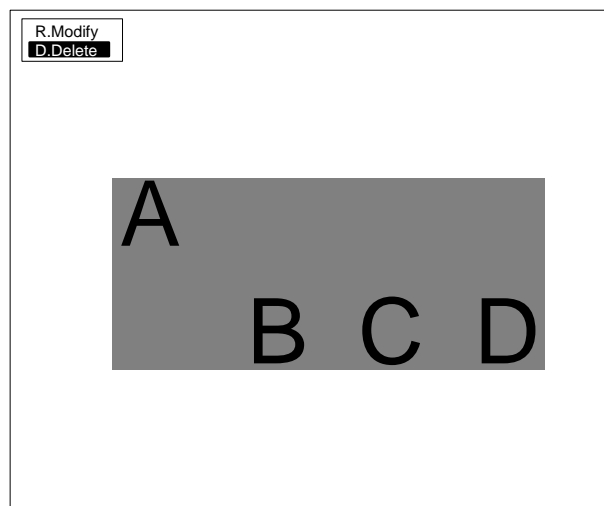
The selected inspection region and the character string in the inspection region will be deleted.



### Deleting a Region: Fixed Region Mode

#### Procedure

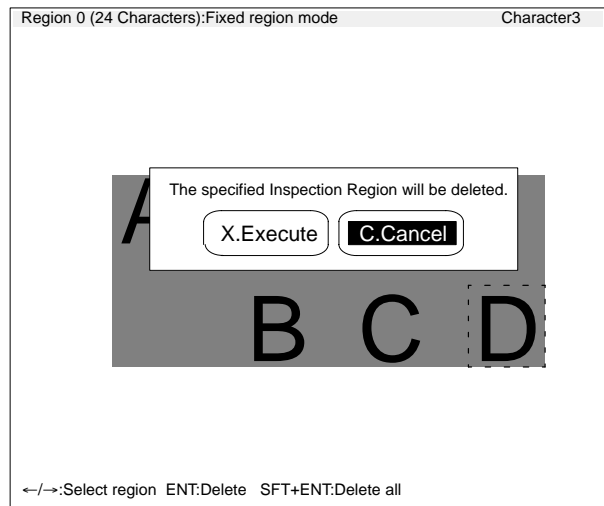
- 1, 2, 3... 1. Select the region to be deleted.
- 2. Select "R.Region."
- 3. Select "D.Delete."



- 4. Select the single-character inspection region to be deleted. A confirmation message will be displayed.

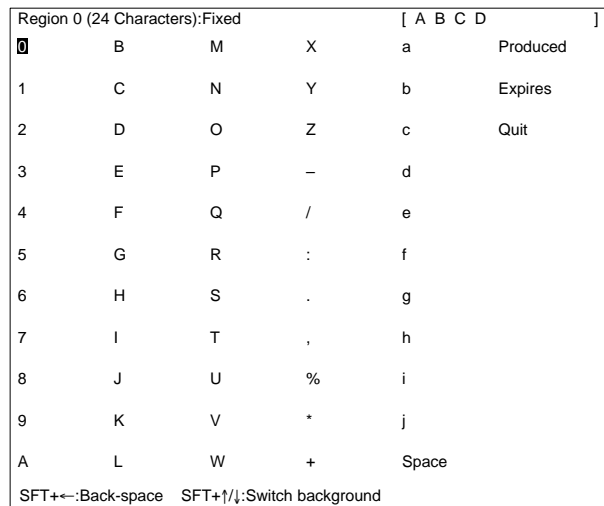
To delete the entire region at once press the Shift + Enter Keys. The selected inspection regions and the character strings in the inspection regions will be deleted.

5. Select "X.Execute." When deleting several regions, repeat steps 4 and 5. When the region or regions have been deleted, press the Escape Key.

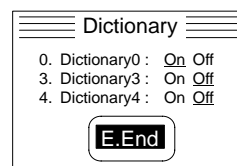


6. Set the character string. Move the cursor to the characters to be input and press the Enter Key. This screen is not displayed if all single-character inspection regions have been deleted.

Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.



7. Select "Quit." Go to step 8 if the dictionary to be used has not been selected.
8. Set the dictionary number to be used to ON. Only dictionary numbers to be used will be displayed. When a dictionary has been already set to ON this screen is not displayed. Refer to 4-10-3 *Selecting Dictionaries*.



### 4-10-2 Setting Character Strings: L.Character

“L.Character” sets the character strings to be inspected in inspection regions. The length of a character string varies with the region number, as follows:

Inspection mode	Length
Automatic cut mode	24-character string per region: Regions 0 and 1 12-character string per region: Regions 2, 3, 4, and 5
Fixed region mode	24-character string per region: Regions 0 and 1 12-character string per region: Regions 2, 3, 4, and 5 However, the inspection region is drawn for each character, so only those characters with single-character inspection regions can be set.

**Note Inspection Production and Expires Date**

Set the date conditions before setting the character strings. In fixed region mode, the production date and expiration date cannot be selected from the character-string setting screen if the number of single-character inspection regions does not match the number of date digits. A formatted data will be displayed if the production date or expiration date is selected on the character string setting screen after setting the date conditions. Refer to 4-10-6 *Setting Date Conditions*.

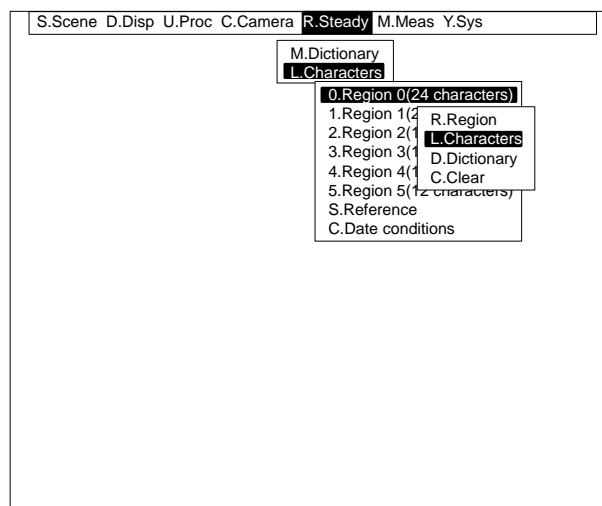
**Inspection for Character String Including Space**

Even if a “space” is set in the character string a space cannot be detected. Any character in a single-character inspection region is judged OK if the single-character inspection region is set for a “space”. So it is not possible to inspect whether or not the characters exist.

### Setting Character Strings

**Procedure**

- 1, 2, 3... 1. Select the inspection region to set the character string.
2. Select “L.Character.” The character-string setting screen will be displayed.



3. Set the character string by moving the cursor to the characters to be input and pressing the Enter Key.

The set characters will be displayed in the top-left of the screen.

Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.

4. Select "Quit."

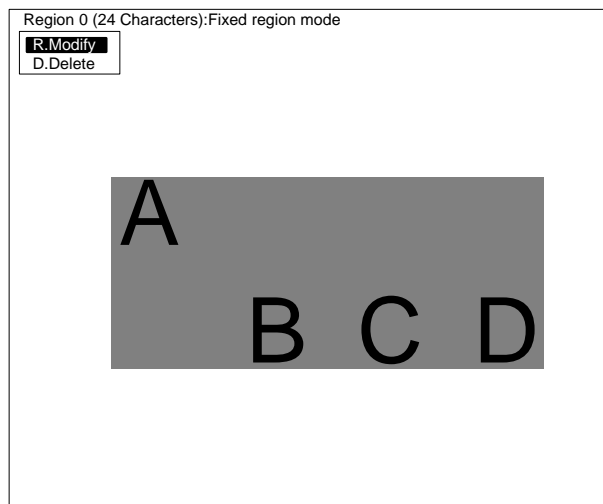
Region 0 (24 Characters):Fixed					[ A B C D ]
0	B	M	X	a	Produced
1	C	N	Y	b	Expires
2	D	O	Z	c	Quit
3	E	P	-	d	
4	F	Q	/	e	
5	G	R	:	f	
6	H	S	.	g	
7	I	T	,	h	
8	J	U	%	i	
9	K	V	*	j	
A	L	W	+	Space	

SFT+←:Back-space SFT+↑/↓:Switch background

**Correcting Character Strings**

**Procedure**

- 1, 2, 3... 1. Select the inspection region to correct the character string.  
 2. Select "L.Characterers."  
 3. Select "R.Modify." The character-string setting screen will be displayed.



4. Correct the character string by moving the cursor to the characters to be input and pressing the Enter Key.  
 Press the Shift Key and Up or Down Key for background selection. To delete the character that has been just input, press the Shift and Left Keys.



5. Select "Quit."

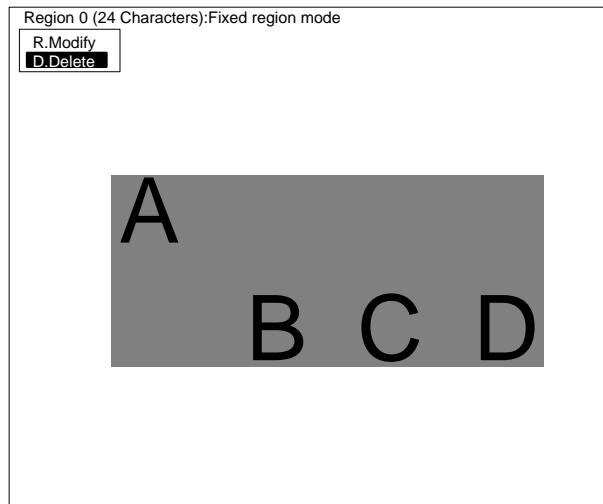
Region 0 (24 Characters):Fixed					[ A B C D ]
0	B	M	X	a	Produced
1	C	N	Y	b	Expires
2	D	O	Z	c	Quit
3	E	P	-	d	
4	F	Q	/	e	
5	G	R	:	f	
6	H	S	.	g	
7	I	T	,	h	
8	J	U	%	i	
9	K	V	*	j	
A	L	W	+	Space	

SFT+←:Back-space SFT+↑/↓:Switch background

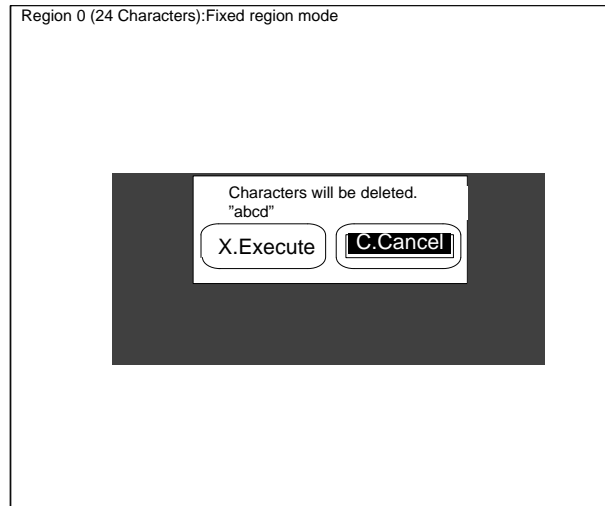
**Deleting Character Strings**

**Procedure**

- 1, 2, 3...**
1. Select the inspection region to delete the character string.
  2. Select "L.Characterers."
  3. Select "D.Delete." A confirmation message will be displayed.



4. Recheck the character string and then select "X.Execute." The character string will be deleted.



### 4-10-3 Selecting Dictionaries: D.Dictionary

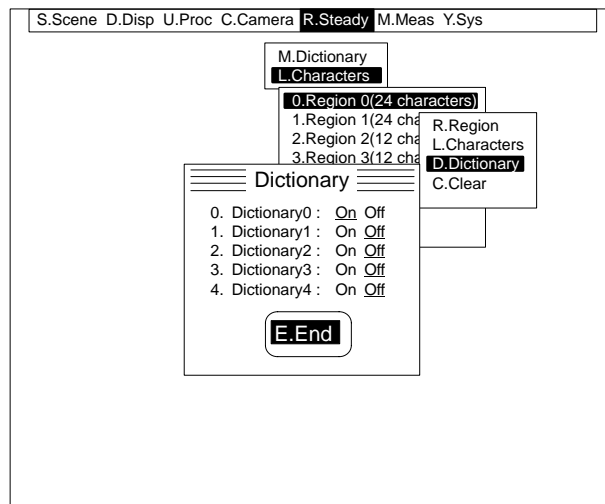
"D.Dictionary" selects the dictionaries to be used for the inspection regions. This selection is required for each preset inspection region. Multiple dictionaries can be set for a single inspection region.

The same dictionary cannot be shared among different processes that are set for the same scene. Dictionaries can be shared, however, by processes set for different scenes.

At least one dictionary must be set for each inspection region, or no inspection will be performed.

#### Procedure

- 1, 2, 3... 1. Select the number of the inspection region .
2. Select "D.Dictionary." Only the dictionary numbers that satisfy all the following conditions will be displayed.
  - There is at least one registered character model.
  - The measurement feature is gray-scale correlation.
  - The dictionary is not being used by any other process within the same scene.



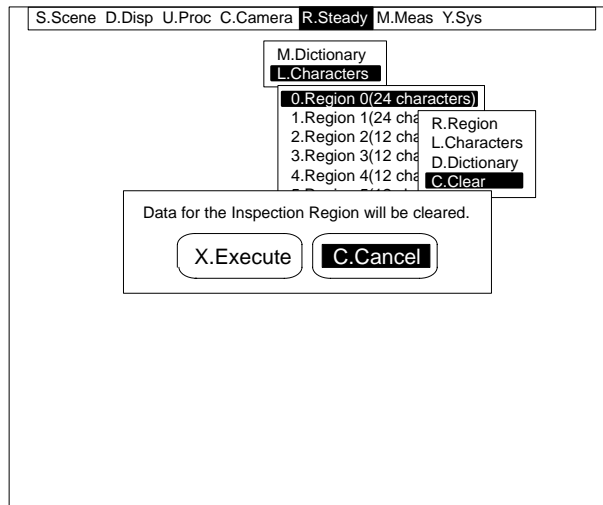
3. Set the dictionary number to be used to ON.
4. Select "E.End."

### 4-10-4 Clearing the Inspection Region Data: C.Clear

"C.Clear" clears all character strings and settings for inspection regions. All settings are returned to their default values.

**Procedure**

- 1, 2, 3... 1. Select the region.
2. Select "C.Clear." A confirmation message will be displayed.
3. Select "X.Execute."

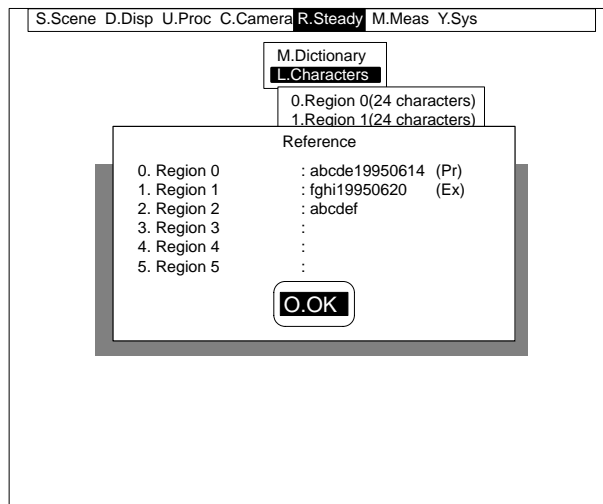


### 4-10-5 Referencing Character Strings: S.Reference

"S.Reference" references preset character strings.

**Procedure**

- 1, 2, 3... 1. Select "S.Reference." The reference screen will be displayed.
2. Select "O.OK." (Pr: Production date, Ex: Expiration date)



### 4-10-6 Setting Date Conditions: C.Date conditions

“C.Date conditions” sets the date conditions to be used for inspection.

#### Setting Date Formats

Refer to the following to set single-line date formats for production and expiration dates. There is no difference in format between production and expiration dates.

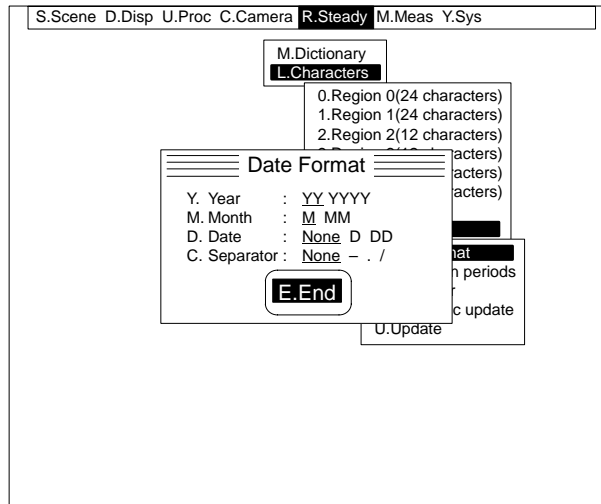
**Important For Fixed Region Mode**

If “M” is selected for the month format and “D” is selected for the day format, set two single-character inspection regions so that a second digit is available for the tens digit.

Format		Description
Y.Year	YY	Two rightmost digits
	YYYY	Four digits
M.Month	M	0 to 12
	MM	00 to 12
D.Date	None	None
	D	0 to 31
	DD	00 to 31
C.Separator	None	The year, month, and day are separated with specified delimiters.
	-	
	.	
	/	

**Procedure**

- 1, 2, 3... 1. Select “C.Date conditions.”
2. Select “F.Date format.”
3. Set the format.
4. Select “E.End.”



A confirmation message asks if the character string should be deleted in the following cases.

- **Automatic Cut Mode**  
If the date format is changed after setting the character string for the production or expiration date, the number of characters in the character string is larger than the maximum number of characters in the inspection region.
- **Fixed Region Mode**  
If the date format is changed after setting the character string for the production

or expiration date, the number of characters in the character string is different from the number of single-character inspection region.

In the above cases, delete the character string and set a new character string.

## Setting Validity Periods

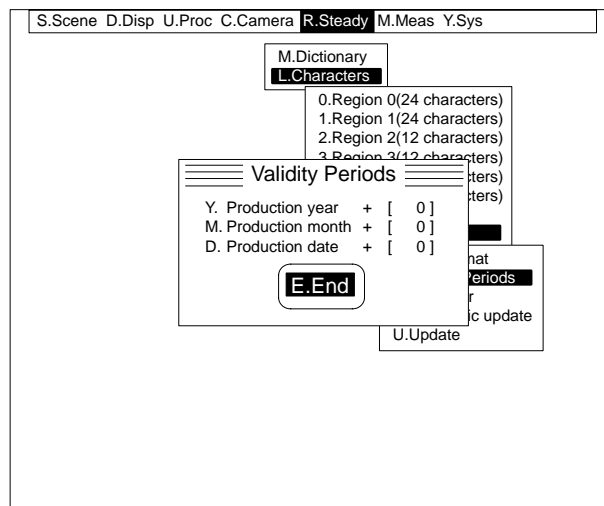
The validity period must use 0 to 99 for the year and month and 0 to 999 for the day. The expiration date is calculated by adding the validity period to the production date.

### Procedure

- 1, 2, 3...**
1. Select "C.Date conditions."
  2. Select "Y.Validity periods."
  3. Set a validity period.

**Important** Do not confuse the expressions "expiration date" and "validity period." The validity period is the period between the production and expiration dates. The expiration date is calculated by adding the validity period to the production date.

4. Select "E.End."



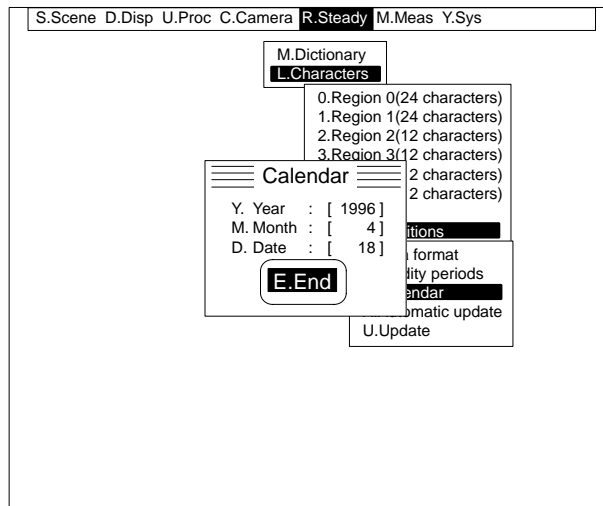
## Changing the Internal Calendar

The year, month, and day of the F350's internal calendar can be changed. Use this function to change them for testing or other temporary purposes. For all other purposes, use the Setup Menu to change the year, month, day, and time of the internal calendar. Refer to the *Setup Menu Operation Manual* for details.

### Procedure

- 1, 2, 3...**
1. Select "C.Date conditions."
  2. Select "C.Calendar."
  3. Set the year, month, and date. Set the year in four digits.

4. Select "E.End." The year, month, and date of the internal calendar will be changed.



### Setting Automatic Update

When the automatic update function is turned on, the inspection date is updated automatically in the internal calendar on the following occasions:

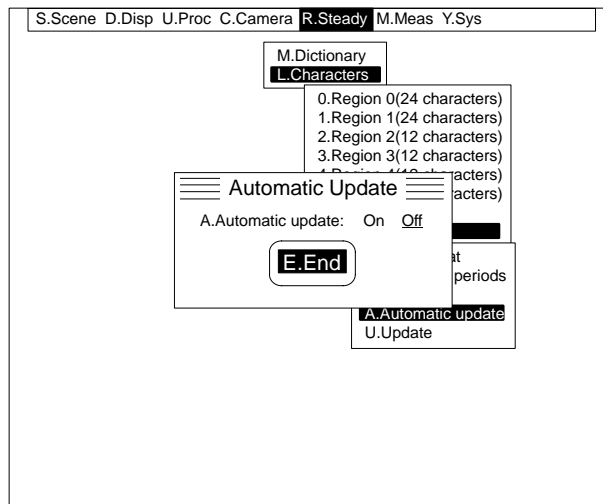
- When date-related items are set.
- When "M.Measure/O.Measure monitor" or "M.Measure/M.Measure" is selected.
- When the scene is switched at the measurement screen.

The inspection date is updated automatically in the internal calendar on the following occasions regardless of the setting of automatic update function:

- When the power is turned on.
- When the update instruction is input at the measurement screen from a Parallel I/O Unit or RS-232C I/F Unit.
- When "C.Date conditions/U.Update" is executed.

### Procedure

- 1, 2, 3... 1. Select "C.Date conditions."
2. Select "A.Automatic update."
3. Set "A.Automatic update" to ON.
4. Select "E.End."

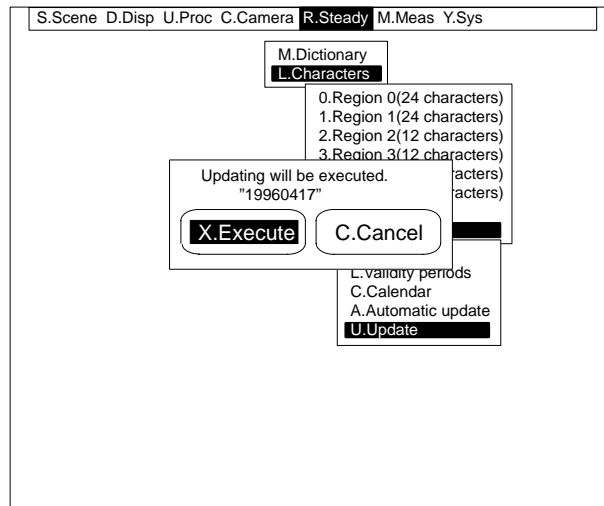


## Updating

This procedure updates the production date and expiration date of inspection character strings using the internal calendar.

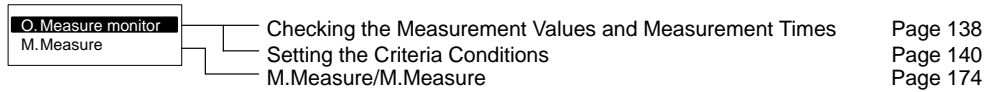
### Procedure

- 1, 2, 3... 1. Select "C.Date conditions."
2. Select "U.Update." The date will be displayed in the preset format.
3. Check the date and then select "X.Execute."



## 4-11 M.Measure/O.Measure Monitor

“M.Measure/O.Measure monitor” can be used to monitor measurement values and times before performing actual measurements. The criteria can also be changed, while referring to the correlation value.



### 4-11-1 Checking the Measurement Values and Measurement Times: O.Measure monitor

“O.Measure monitor” can be used to monitor measurement values based on the set data. Measured results are output to the Video Monitor only, even when a Parallel I/O Unit, Terminal Block Unit, or RS-232C Unit is mounted. The measurement time for each process is also displayed on the Video Monitor. When several processes are set, the measurement time for each can be monitored by switching between them.

Inspection character string.

The judgement result for the current process.

The current process number, the set measurement item name, and the camera number.

The correlation value of each character between 0 and 100. Correlation values less than the criteria are judged NG and displayed in reverse video. The dictionary character used for the search is displayed below the correlation value.

The measurement time for the current process.

When position compensation is set for the same camera number for the preceding process, the time displayed includes position compensation time.

When position compensation is set in succession, the time displayed includes the time for position compensation over several stages. This does not include the time for displaying the measured results on the Video Monitor.

In some cases, successive processes are processed in parallel. This means that the total of all separate process times will not necessarily equal the scene measurement time. Confirm the measurement time for each scene on the measurement screen. Refer to 4-14-1 Entering Measurement Screens.

Currently set conditions. The conditions can be changed while referring to the correlation values. Refer to 4-11-2 Setting the Criteria Conditions

#### Important

##### Instruction Input Timing

The next instruction must not be input while an instruction is being executed. Neither the instruction currently being executed nor the next instruction will be properly executed. When a Terminal Block Unit or Parallel I/O Unit is mounted, the BUSY signal will turn ON during instruction execution. Check to be sure that the BUSY signal is OFF before inputting the next instruction.



**Console**

The following instructions can be input from the Console.

Instruction	Key	Action
Measure	ENT	Executes a measurement. When position compensation is set for the same camera number for the preceding process, the measurement is executed after position compensation.
Switch process	◀ / ▶	Switches the process and executes the measurement item as set. Processes which have no set data are skipped. When position compensation is set for the same camera number for the preceding process, the measurement is executed after the position compensation.
Measurement conditions	SHIFT+ESC	The criteria can be changed while referring to the correlation values. Refer to 4-11-2 <i>Setting the Criteria Conditions</i> .
Display mode	SHIFT+HELP	Sets whether or not to display the inspection characters on the measurement screen. Measurement time is reduced when the display is turned OFF.
Quit measurement	ESC	Quits the measure monitor screen.

**RS-232C**

The following instructions can be input via the RS-232C. Attach a delimiter to the input code (ASCII). Ensure that it matches the communications specifications of the F350 and the external devices. Refer to 5-2-3 *Setting the RS-232C Communications Specifications* in the *F350 Setup Menu Operation Manual*.

**Note** Set the instruction delimiter to CR, or CR + LF. Always use channel 0. Channel 1 on the RS-232C I/F Unit cannot be used.

**Measure**

M	Delimiter
m	

Measurement is executed once. When position compensation is set for the same camera number for the preceding process, the measurement is executed after position compensation.

**Quit measurement**

Q	Delimiter
q	

Quits the measure monitor screen.

**Parallel I/O**

The following instruction can be input from a Parallel I/O Unit or Terminal Block Unit. Connect and wire the external devices. The leading edge (OFF to ON) of the STEP signal is indicated by ↓.

Refer to 2-4 *Connecting Peripheral Devices* in the *Setup Menu Operation Manual*.

Instruction	Input data STEP DI: 76543210	Action
Measure	↓	Executes a measurement one time in sync with the STEP signal's leading edge (OFF to ON). When position compensation is set for the same camera number for the preceding process, the measurement is executed after the position compensation.

## 4-11-2 Setting the Criteria Conditions: O.Measure monitor

In “O.Measure monitor”, conditions for inspection can be changed.

Item	Description	Default value
J.Criteria	Sets the criteria for judging OK/NG. Searched images is judged NG if the largest correlation value is less than the criteria. Set between 0 and 100. Items which match the character model exactly are set to 100.	70
M.Automatic cut mode (Only for the automatic cut mode region)	Selects the mode for cutting characters.  Normal: Use when the contrast between the background and the characters is distinct and there are only characters in the inspection region.  High accuracy: Use when the contrast between the background and the characters is low and there are other marks or designs in the inspection region. Measurement time is longer.	Normal
X.Automatic cut noise size X Y.Automatic cut noise size Y (Only for the automatic cut mode region)	Any section the same as or smaller than the noise size will not be cut as characters. The noise size is set to 0 to 512 for X and 0 to 484 for Y. When there is noise that is not a character and that is smaller than the characters, adjust the value to cut it.	X: 3 Y: 3
D.Density deviation threshold (Only for the automatic cut mode region)	Cuts regions whose density deviation is larger than the density deviation threshold. Set to 0 to 100. When the contrast between the background and the characters is low or the character area is small relative to the inspection region, lower the density deviation threshold.	15

If the “M.Automatic cut mode” is set to “High-accuracy” but still fails to inspect correctly, go to “A.Region/R.Region” and select “F.Fixed region mode” and set the region again.

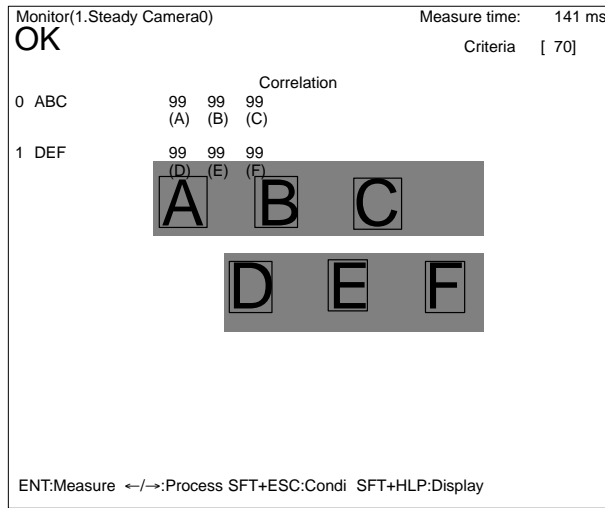
### Two Methods for Setting the Criteria

The criteria for each dictionary character can be set with “M.Dictionary/J.Criteria.” The criteria for the entire dictionary can be set with “M.Measure/O.Measure Monitor.” Regardless of which method is used, the most recently set criteria will take priority.

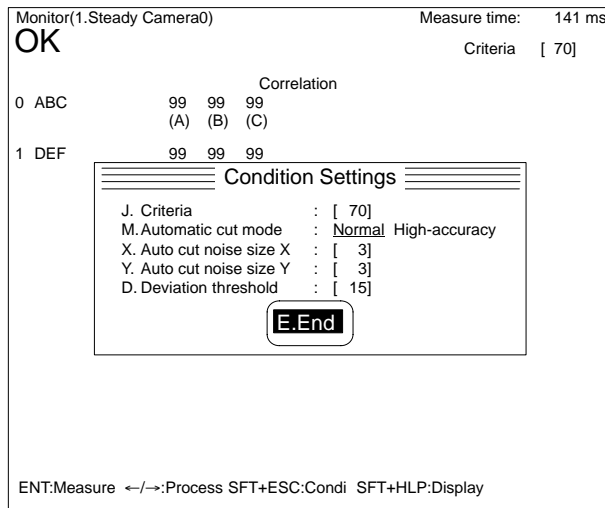
For example, if the criteria for the entire dictionary is set to 75 using “M.Measure/O.Measure Monitor,” after the criteria for the dictionary character “C” had been set to 80 using “M.Dictionary/J.Criteria,” then the criteria for the dictionary character “C” will be 75. Refer to 4-9-4 *Setting the Criteria Conditions*.

Procedure

- 1, 2, 3... 1. Select "O.Measure monitor."



- 2. Press the Shift+Escape Keys. The measurement conditions setting screen will be displayed.
- 3. Set the measurement conditions.
- 4. Select "E.End."



## ■ Position Compensation

Use position compensation when the position and orientation of the object to be measured are not fixed.

Position compensation must be set for a process number before it can be used. Refer to 4-3 U.Process.

When position compensation is used, the amount of deviation between the measurement object and the reference object is calculated and the image is automatically scrolled before the measurement is performed.

Select the camera number before setting the measurement conditions. Refer to 4-4-1 Selecting the Camera Number.

The following procedure is used to execute position compensation.

- 1, 2, 3...
1. The position compensation model is registered. The registered position will be used as the reference position.
  2. The model is searched for in the input image.
  3. The displacement between the position where the model was found and the reference position is calculated.
  4. The image is scrolled by the calculated displacement.
  5. A measurement is executed after position compensation has been completed.

## 4-12 P.Position Compensation

“P.Position Compensation” sets the data for position compensation.

- Two stages of position compensation can be executed for each camera. Even when the rotation range is 360°, high-speed position compensation can be executed by reducing the number of registered rotation models.
- When images of multiple workpieces are input by a single camera, position compensation can be executed for the respective workpieces. Refer to 4-3-1 Setting Measurement Items.

R.Registration	_____	Selecting the Position Compensation Mode	Page 142
T.Rotation angle	_____	Selecting the Rotation Compensation Parameters	Page 166
A.Region	_____	Setting the Position Compensation Region	Page 168
P.Speed	_____	Selecting the Position Compensation Speed	Page 169
C.Conditions	_____	Selecting the Position Compensation Conditions	Page 170
S.Reference	_____	Checking the Set Data	Page 171

### 4-12-1 Selecting the Position Compensation Mode: R.Registration

Select the mode for position compensation and register a reference model in order to determine the amount of displacement. There are three modes of position compensation.

- **One-model Positioning**  
One feature (corner or mark) on the measured object is used to determine the position and rotation of the object.
- **Two-model Positioning**  
Two features are connected, and the center coordinates of the lines joining these features between these lines are used to determine the position (including rotation).
- **Circle Positioning**  
Four points on the circumference of a circular workpiece are used to determine the position of the workpiece (including rotation).

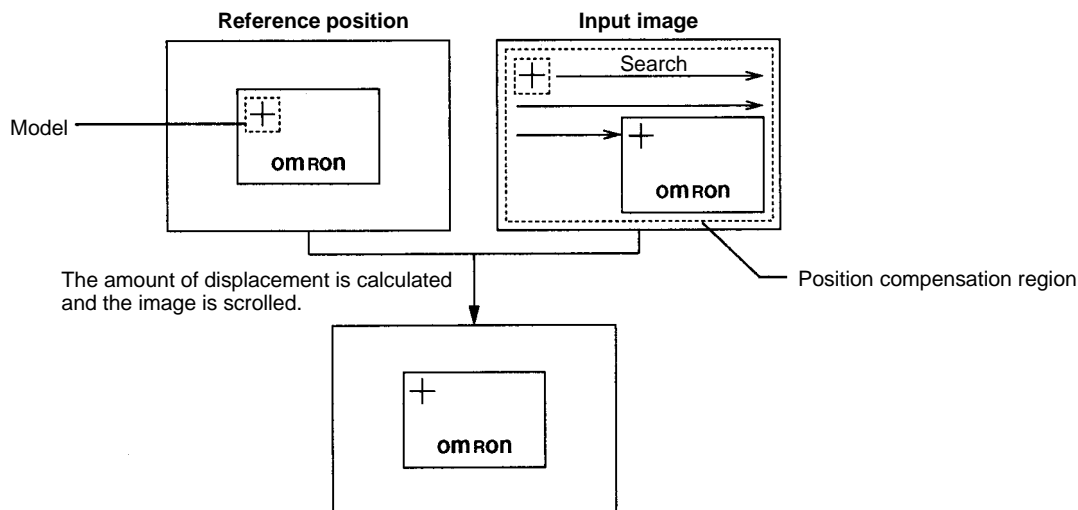
When selecting a new position compensation mode or to change a previously set position compensation mode, set the position compensation settings.

Item	Details
0.Search verification	<p>Searches for position compensation models inside the search region for candidates. Verifies whether or not these candidates are correct.</p> <p>Required Register any size model. This is called the verification model. The rectangular region containing the features will be cut automatically from the region specified as the model. This is called the search model.</p> <ol style="list-style-type: none"> <li>1. "0.Search Verification" searches for search models inside the search region and detects candidates. All candidates with correlation values greater than the criteria will be detected. Set the criteria for detecting candidates in "P.Position compensation/C.Conditions." Refer to 4-12-5 <i>Setting the Position Compensation Conditions</i>.</li> <li>2. For each candidate, verification is executed using the verification model and positions with the highest correlation values are found.</li> </ol> <p>Although high-accuracy position compensation can be executed, the processing speed will become slower depending on the verification model used. Refer to 4-13 <i>M.Measure/O.Measure Monitor</i>.</p> <p>Not required Register any size model. This is called the search model. Search models are searched for in the search region and positions with the highest correlation values will be found.</p>
1.Auto-registration	<p>Automatically cuts the region most suitable for position compensation and registers it as a position compensation model. If circle positioning is selected as the position compensation mode, however, automatic registration cannot be performed. Set to "No."</p>

### One-model Positioning

One-model positioning registers one characteristic part of the workpiece as a model. The model is searched for in the position compensation region. The displacement (X,Y) is detected between the reference position coordinates and the coordinates with the highest correlation to the model, and the image scrolls by the detected amount of displacement. The registered position of the model is set as the reference position.

The rotation model must be registered to execute rotational position compensation ( $\theta$ ). Refer to 4-4-2 *Selecting the Rotation Compensation Parameters*.



**Important** Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those that were used when the model was registered. Set the required filtering and background suppression levels for each camera number before registering models. Refer to 4-4-2 *Selecting Filtering* and 4-4-3 *Setting Background Suppression Levels*.

**Automatic Model Registration**

When “1.Auto-registration” is set to “Yes” on the settings screen, the most suitable region for position compensation will be cut automatically and can be registered as a position compensation model.

**Important** Set the search correlation values before registering the models. Refer to 4-12-5 *Setting the Position Compensation Conditions*.

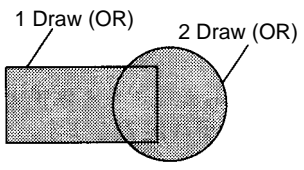
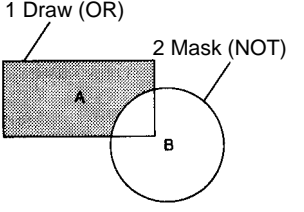
To detect the direction of rotation of the measurement object, execute automatic model registration using the following procedure.

- 1, 2, 3... 1. Register the provisional model. Either automatic or manual registration can be used.
2. Set the rotation angle and the pitch angle of the rotation model. Refer to 4-12-2 *Setting the Rotation Compensation Parameters*.
3. Execute automatic model registration once the model is in the correct position. If the rotation angle or the pitch angle are changed after auto-registration, measurement will be incorrect.

The automatic registration regions are drawn as a combination of the following figures. A total of 10 figures can be drawn.

Figure type	Drawing method
B.Box	Specify 2 opposing corners.
C.Circle	After specifying the center of the circle, specify any point on the circumference.
A.Ellipse	After specifying the center of the circle, specify any corner of the circumscribing rectangle.
T.Triangle	Specify the 3 vertices of the triangle.

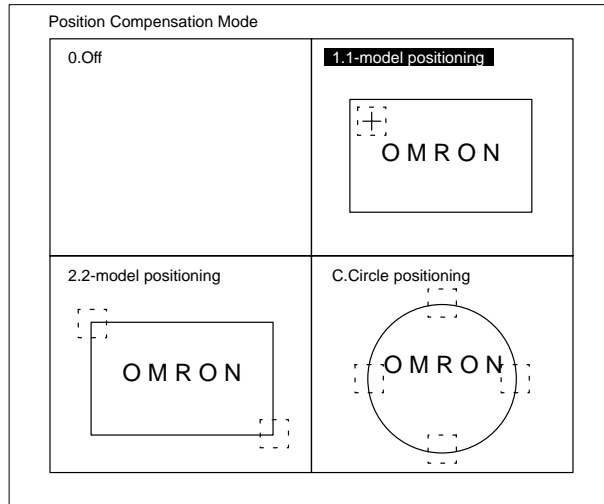
To draw these figures, select a drawing mode: Draw or Mask.

Drawing mode	Action
O.Draw (OR)	 <p>Use this mode when drawing the automatic registration region. The region drawn will be set as the automatic registration region. When several figures are drawn, a model can be cut which incorporates all the figures as one automatic registration region.</p>
M.Mask (NOT)	 <p>Used to delete one section of an automatic registration region. If figure B is drawn over the existing figure A using the mask mode, the contents of figure B will be deleted. If figure A is drawn after figure B has been drawn using mask mode, the contents of figure B will not be deleted.</p>

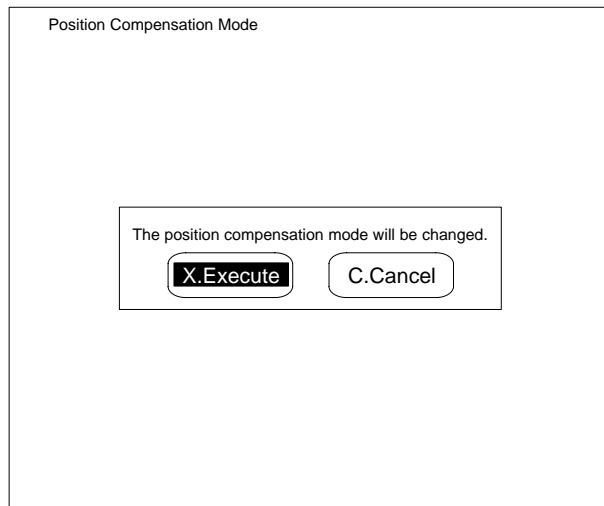
When “D.Delete all” is selected all the drawn figures can be deleted.

**Procedure**

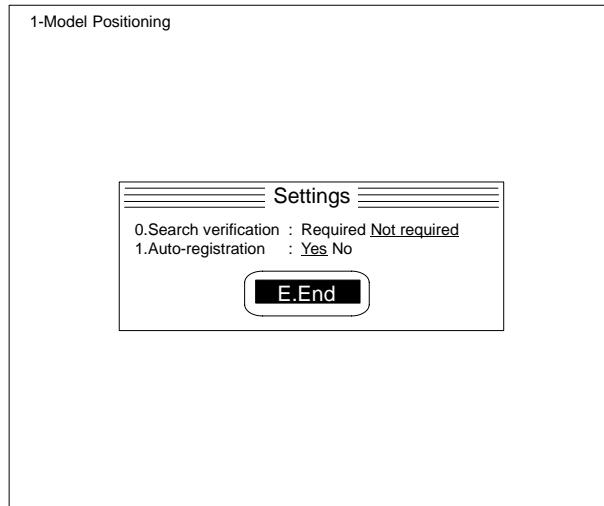
- 1, 2, 3...
1. Select "R.Registration." Position compensation mode will be displayed.
  2. Select "1.1-model positioning." When the position compensation mode needs to be changed, carry out steps 3 and 4. When the mode is already set to "1.1-model positioning," go to step 5.



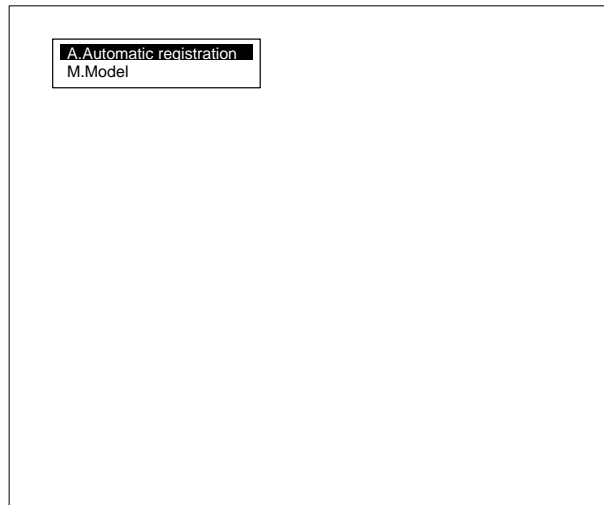
3. Select "X.Execute."



- 4. Set the position compensation settings. Set "1.Auto-registration" to "Yes."  
Set "0.Search verification" to "Required" or "Not required."



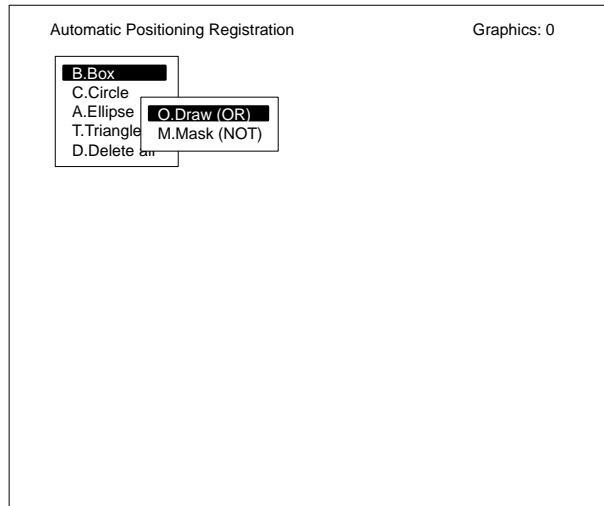
- 5. Select "A.Automatic registration."  
When modifying an automatically registered model, select "M.Model." Refer to page 148 "Manual Model Registration" for operating procedures.



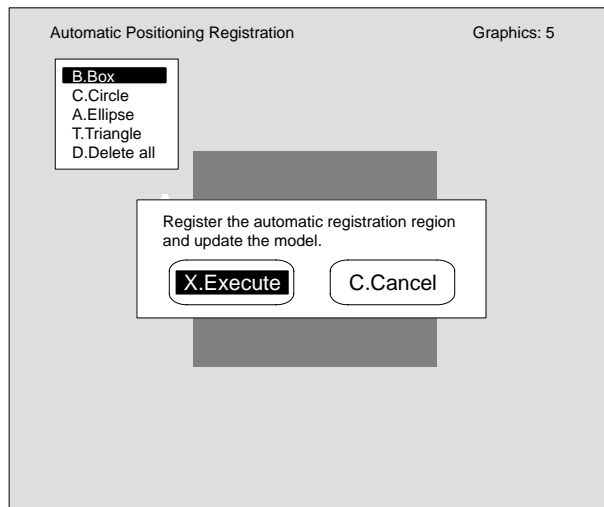
- 6. Select a figure.
- 7. Select a drawing mode.



8. Draw the automatic registration region. When drawing several figures repeat steps 6 to 8.



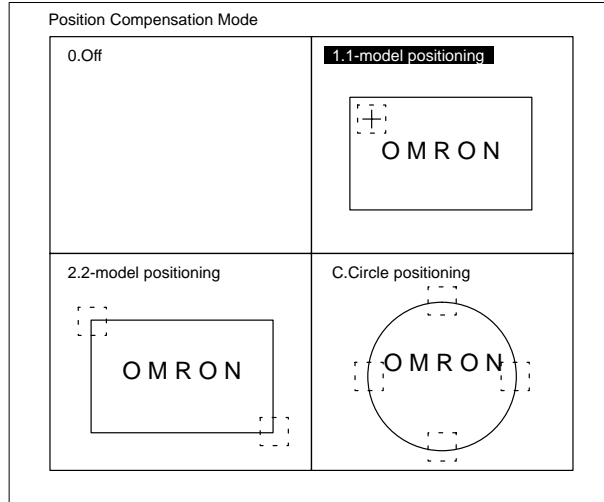
9. Press the Escape Key. A confirmation message will be displayed.
10. Select "X.Execute." The appropriate region for the position compensation model will be automatically cut and registered.



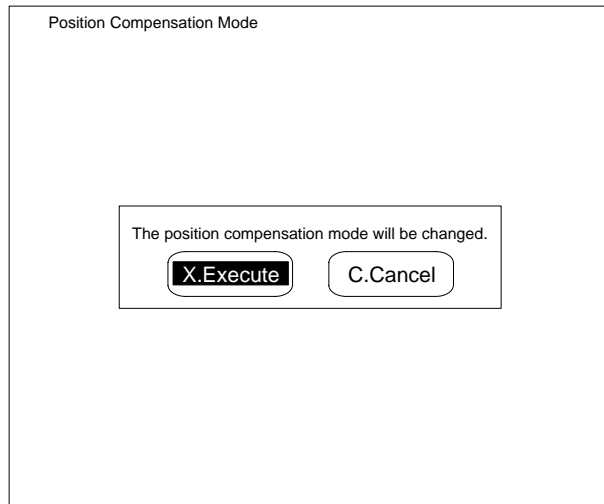
**Manual Model Registration** Set the region to be registered as the model.

**Procedure**

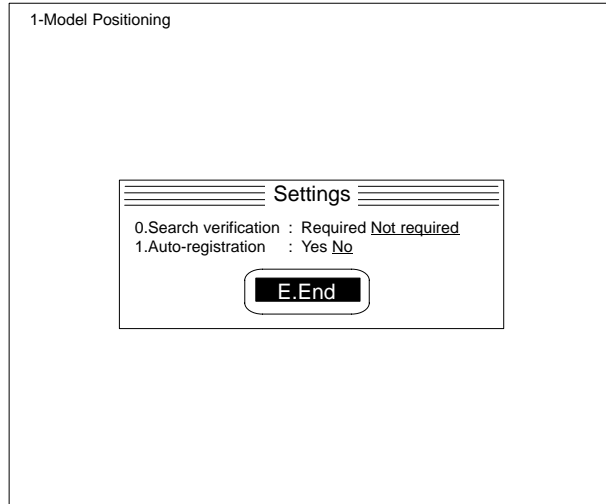
- 1, 2, 3... 1. Select "R.Registration."
- 2. Select "1.1-model positioning." When the position compensation mode needs to be changed , carry out steps 3 and 4. When the mode is already set to "1.1-model positioning" go to step 5.



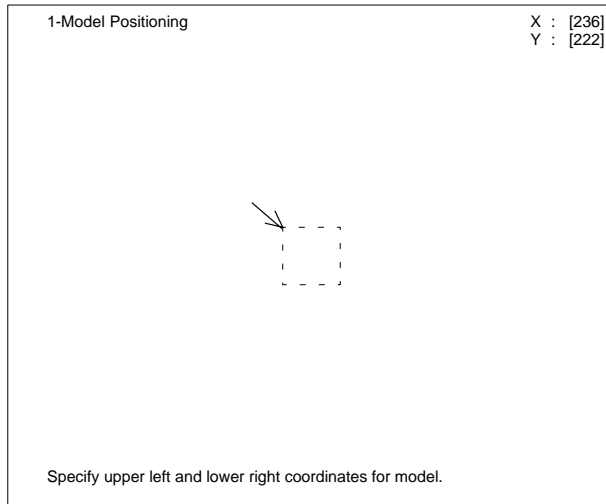
- 3. Select "X.Execute."



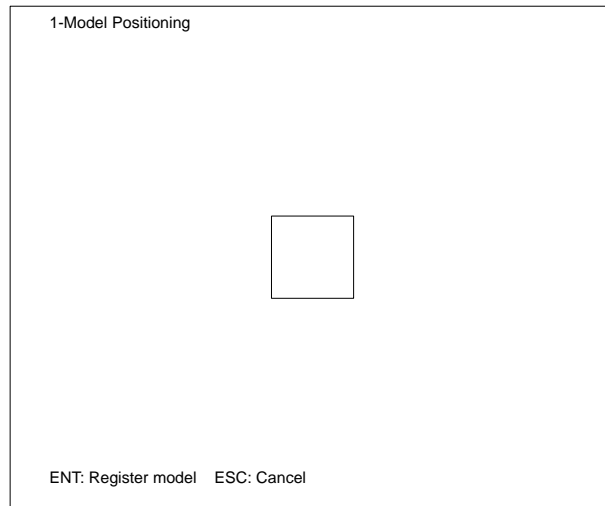
- 4. Set the position compensation settings. Set "1.Auto-registration" to "No." Set "0.Search verification" to "Required" or "Not required."



- 5. Set the top-left coordinates of the region to be registered as the model by moving the arrow cursor and pressing the Enter Key.
- 6. Set the bottom-right coordinates of the region to be registered as the model by moving the arrow cursor and pressing the Enter Key.



- Before registering the model, confirm that the measurement object is in the correct position. Press the Enter Key. The image in the specified region will be registered as the model.

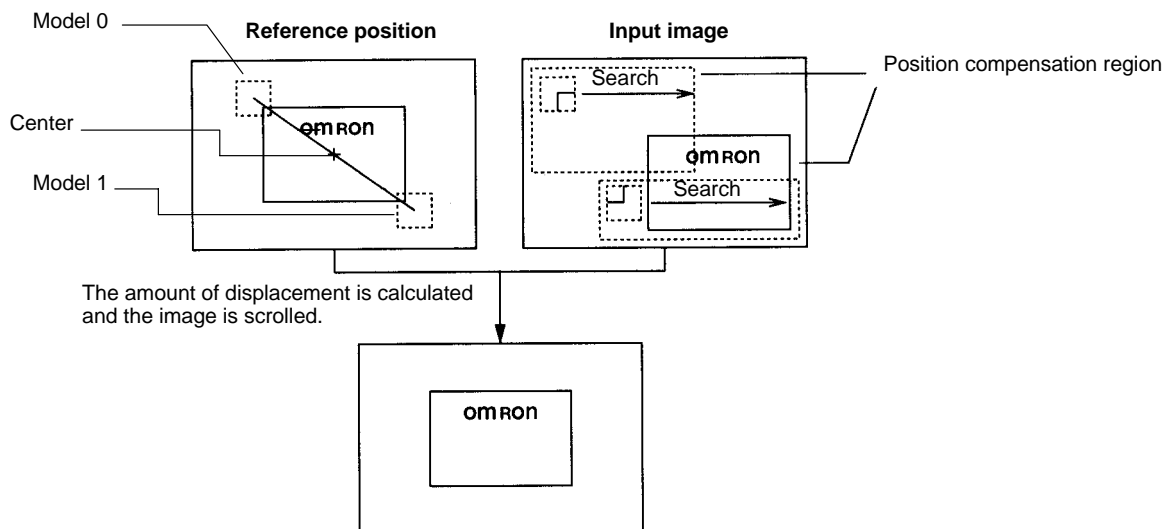


### Two-model Positioning

Two-model positioning registers two characteristic parts of the workpiece as the models and searches within each position compensation region for these models. Positions with high correlation values to models 0 and 1 (the center point of the models) are searched for. The displacement (X,Y,) is detected between the coordinates of the center of the line joining the centers of models 0 and 1 and the coordinates of the center of the reference position. The image scrolls by the detected amount of displacement.

A rotation model must be registered to execute rotational position compensation. A rotation model with the same angle as models 0 and 1 is used to search for positions (the center of the models) with the highest correlation value. The amount of displacement (X,Y,θ) between the coordinates of the center of the line joining the models and the reference position coordinates is detected. The image scrolls by the detected amount of displacement.

The registered position of the model becomes the reference position.



**Important** Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those that were used when the model was registered. Set the required filtering and background suppression levels for each camera number before registering models. Refer to 4-4-2 *Selecting Filtering* and 4-4-3 *Setting Background Suppression Levels*.

**Automatic Model Registration**

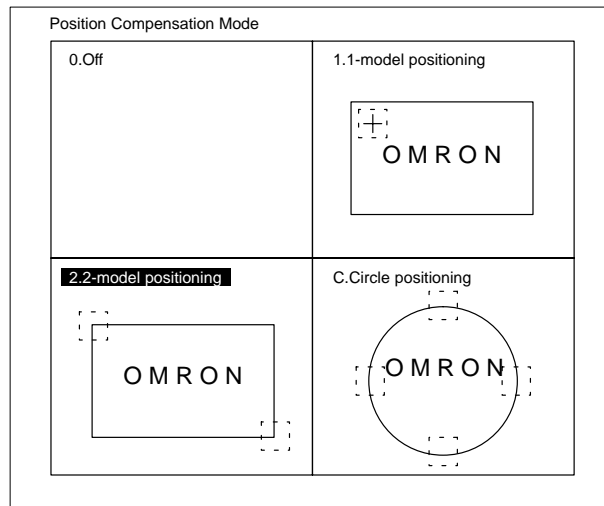
When “1.Automatic registration“ is set to “Yes” on the position compensation setting screen, the most suitable region for position compensation will be cut automatically and can be registered as a position compensation model. For the registration procedure refer to *One-model Positioning*.

**Manual Model Registration**

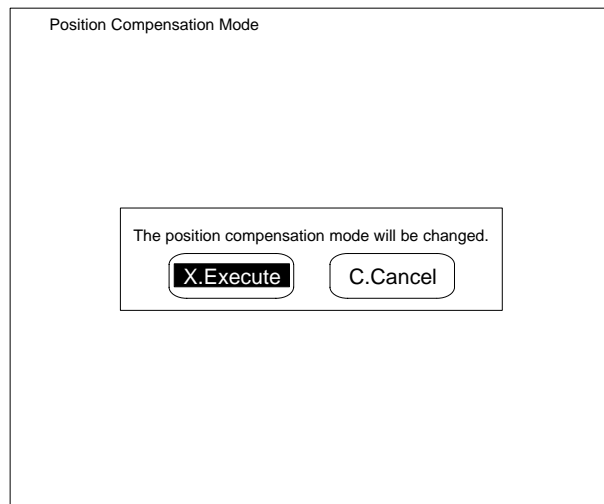
Set the region to be registered as the model.

**Procedure**

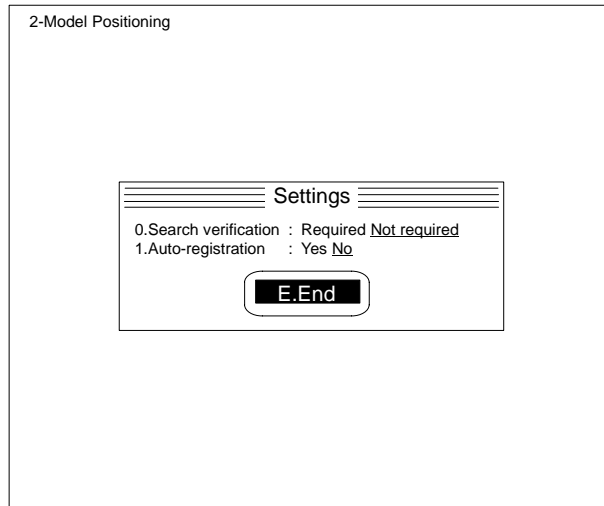
- 1, 2, 3... 1. Select “R.Registration.”
2. Select “2.2-model positioning.” When the position compensation mode needs to be changed, carry out steps 3 and 4. When the mode is already set on “2.2-model positioning” go to step 5.



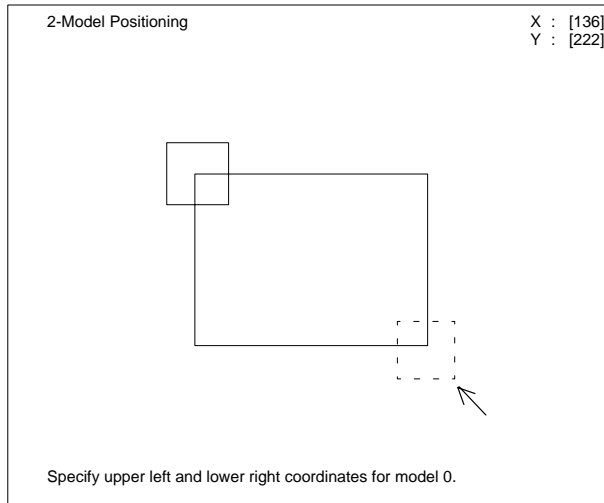
3. Select “X.Execute.”



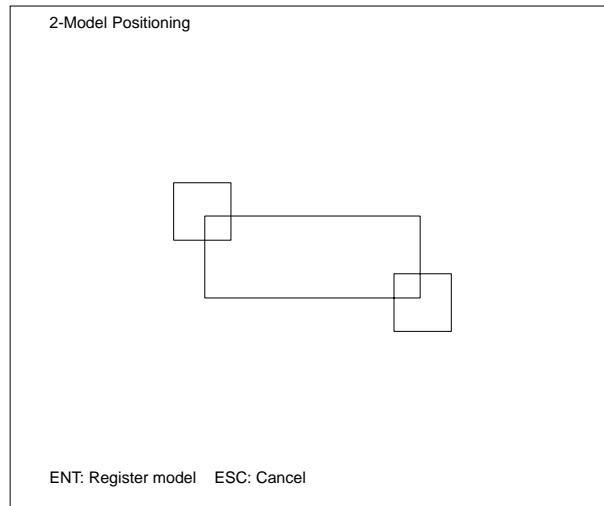
- 4. Set the position compensation settings. Set "1.Auto-registration" to "No."  
Set "0.Search verification" to "Required" or "Not required."



- 5. Set the top-left coordinates of the region registered as model 0.  
Move the arrow cursor and press the Enter Key.
- 6. Set the bottom-right coordinates of the region registered as model 0.  
Move the arrow cursor and press the Enter Key.
- 7. Specify the region to be registered as model 1 in the same way as for model 0.

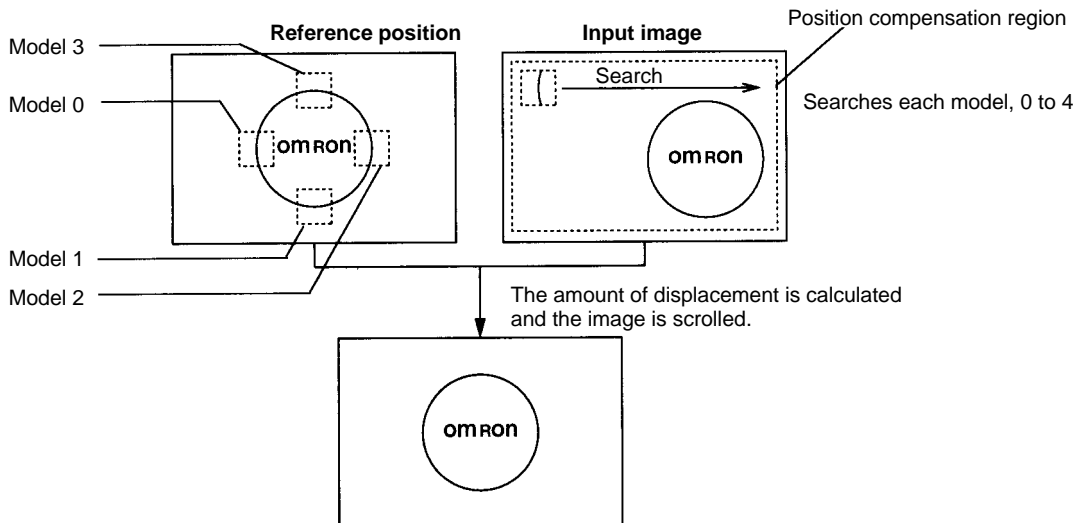


- Press the Enter Key. The images in the specified region will be registered as the models.



### Circle Positioning

Circle positioning registers four regions on the workpiece circumference as models. Positions with the highest correlation values to each model (the center of the models) are searched for. The center coordinates (X,Y) of the circle are detected from the position of these 4 models, and the image scrolls by the detected amount of displacement. Rotational position compensation can also be executed. The registered position of the model becomes the reference position.



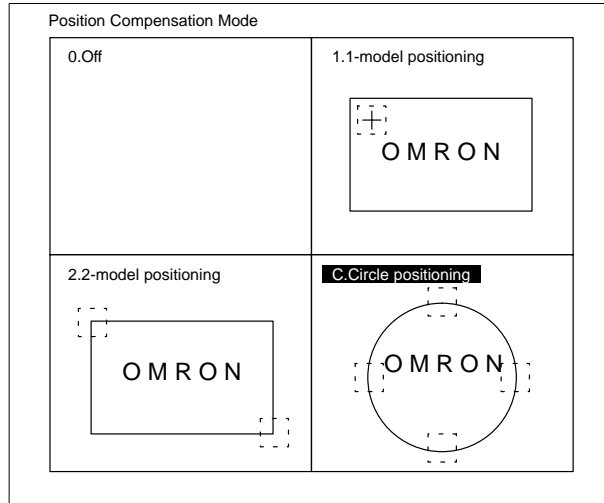
**Important** Correct measurement is not possible if the filtering and background suppression levels used during measurement are different from those that were used when the model was registered. Set the required filtering and background suppression levels for each camera number before registering models. Refer to 4-4-2 *Selecting Filtering* and 4-4-3 *Setting Background Suppression Levels*.

**No Rotation**

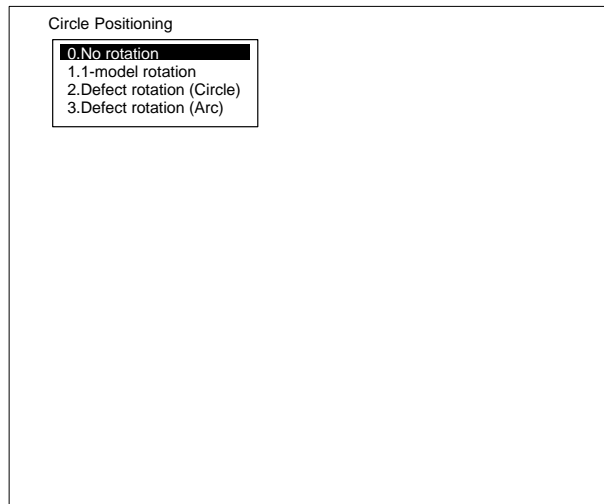
Only X,Y direction position compensation is executed.

**Procedure**

- 1, 2, 3... 1. Select "R.Registration."
- 2. Select "C.Circle positioning."

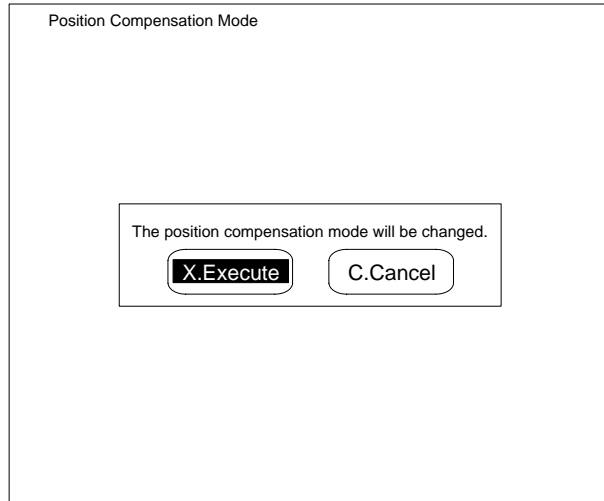


- 3. Select "0.No rotation." When the position compensation mode needs to be changed, carry out steps 4 and 5. When the mode is already set on "0.No Rotation" go to step 6.

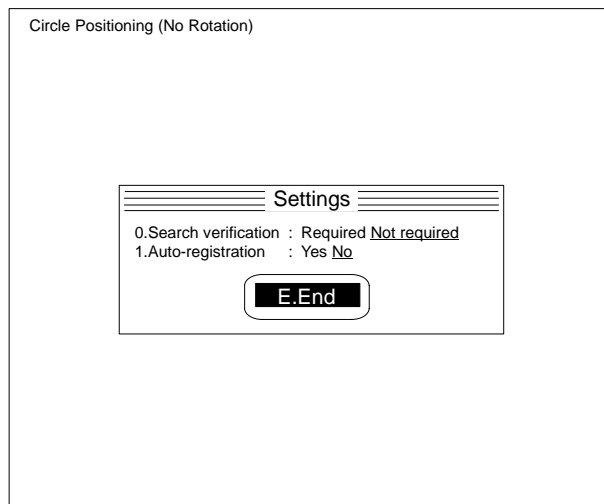




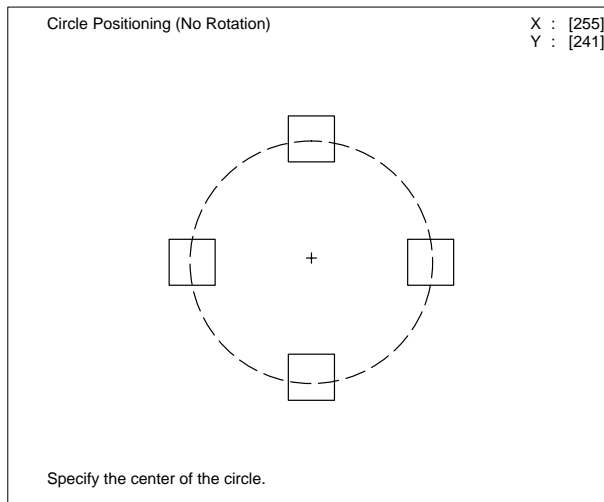
4. Select "X.Execute."



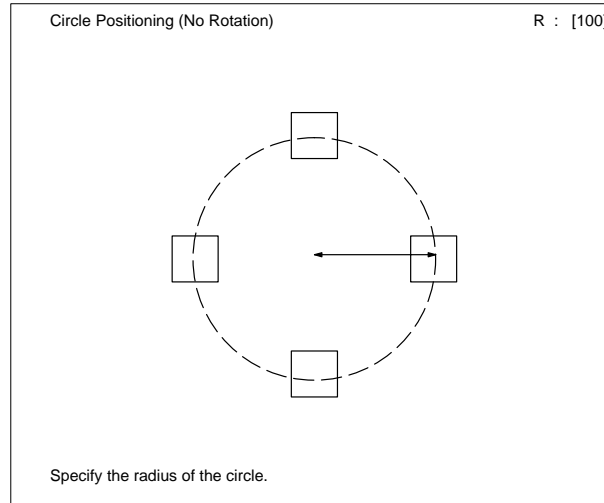
5. Set the position compensation settings. Set "1.Auto-registration" to "No." Set "0.Search verification" to "Required" or "Not required."



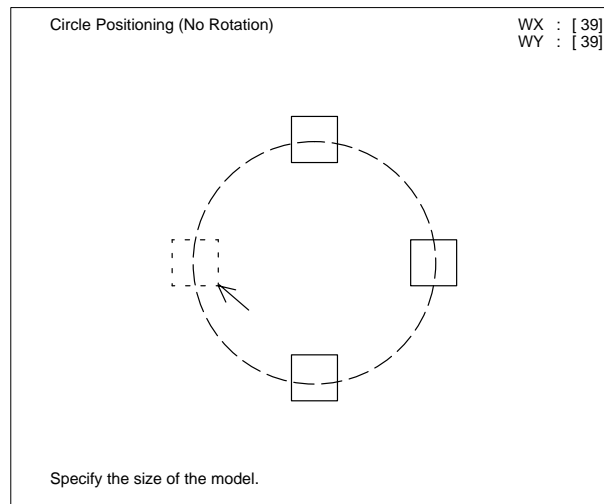
6. Specify the center of the circle by moving the cross cursor and pressing the Enter Key.



- Specify the radius of the circle by moving the arrow cursor and pressing the Enter Key.



- Specify the model size. Only model 0 will be displayed in the dotted line frame. When the arrow cursor is moved, the size of all models will change. Press the Enter Key.

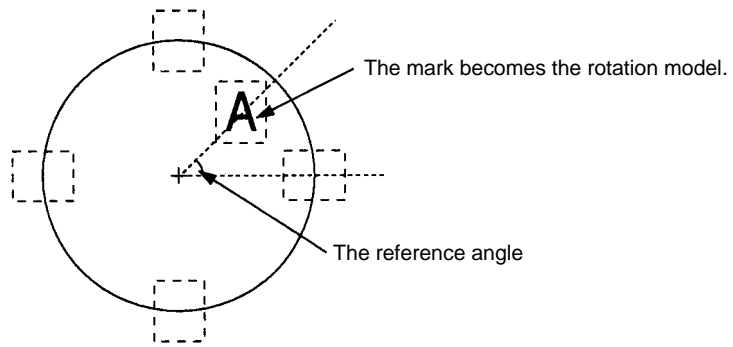


- Press the Enter Key. The images of the four specified regions will be registered as models.

**One-model Rotation**

One-model rotation executes position compensation for the X , Y and the rotation directions. When the measurement object (the circle) rotates, any mark on the circle is registered as the rotation model. Rotational direction compensation can be determined from the angle formed by a line joining the position of the mark and the center of the circle.

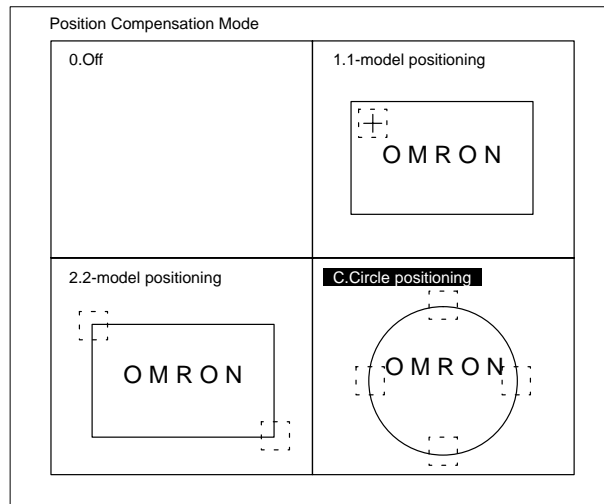
Set the rotation angle and the pitch angle of the rotation model. Refer to 4-12-2 Setting the Rotation Compensation Parameters.



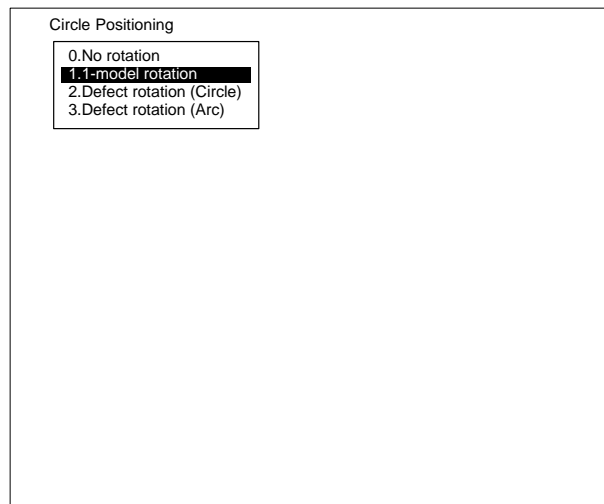
**Note** Greater stability is possible in position compensation if the rotation model is registered as far away from the center as possible.

**Procedure**

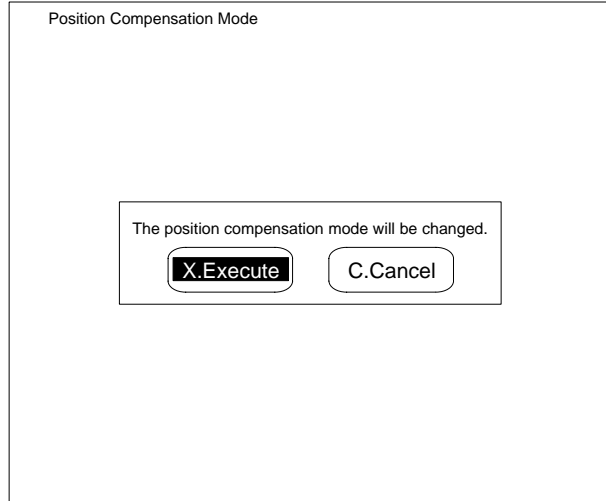
- 1, 2, 3... 1. Select "R.Registration."  
2. Select "C.Circle positioning."



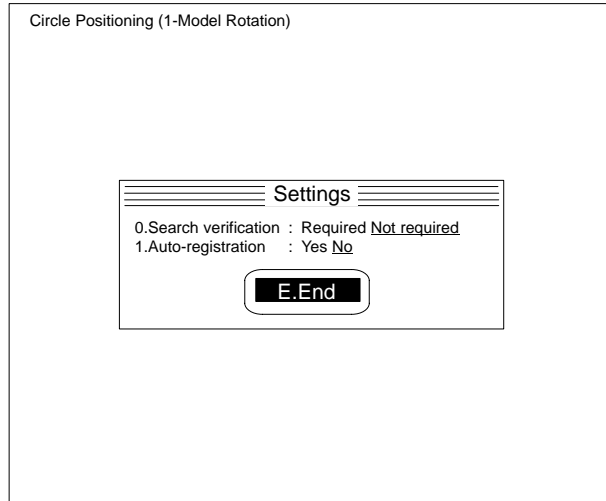
3. Select "1.1-model positioning." When the position compensation mode needs to be changed, carry out steps 4 and 5. When the mode is already set on "1.1-model rotation" go to step 6.



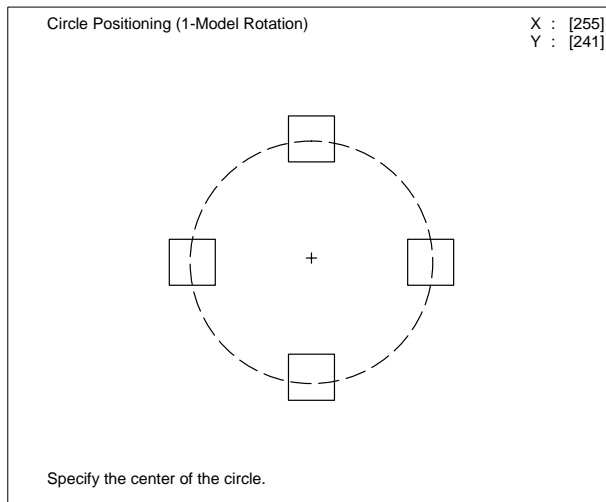
4. Select "X.Execute."



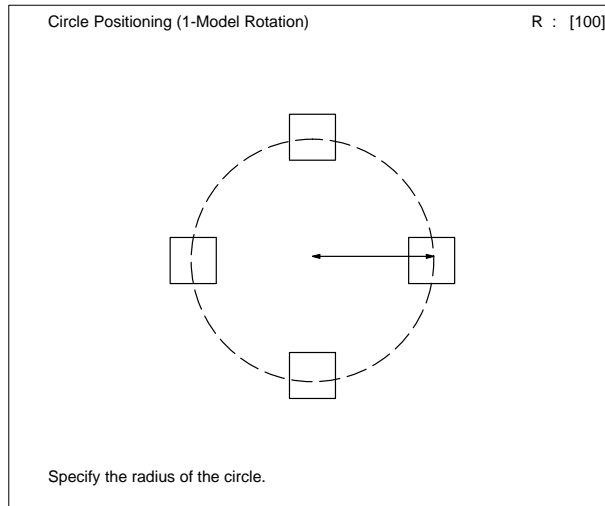
5. Set the position compensation settings. Set "1.Auto-registration" to "No." Set "0.Search verification" to "Required" or "Not required."



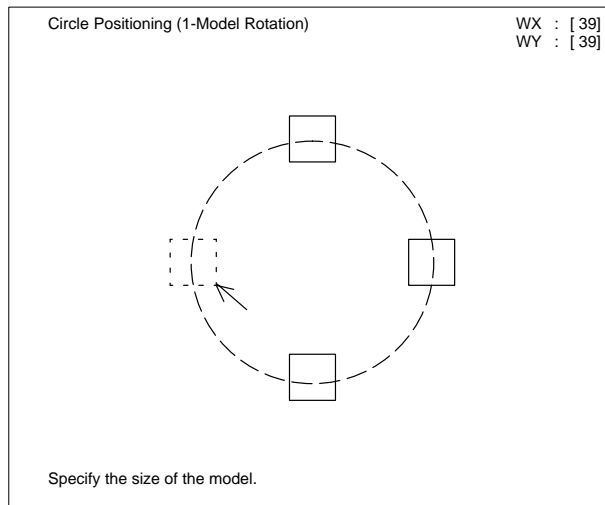
6. Specify the center of the circle. Move the cross cursor and press the Enter Key.



- 7. Specify the radius of the circle. Move the arrow cursor and press the Enter Key.

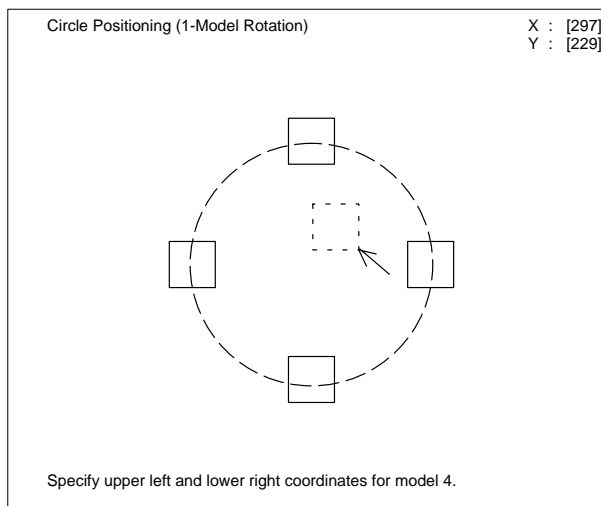


- 8. Specify the size of the model. Only model 0 will be displayed in the dotted line frame. When the arrow cursor is moved and the size of models 0 to 3 will be changed. Press the Enter Key.

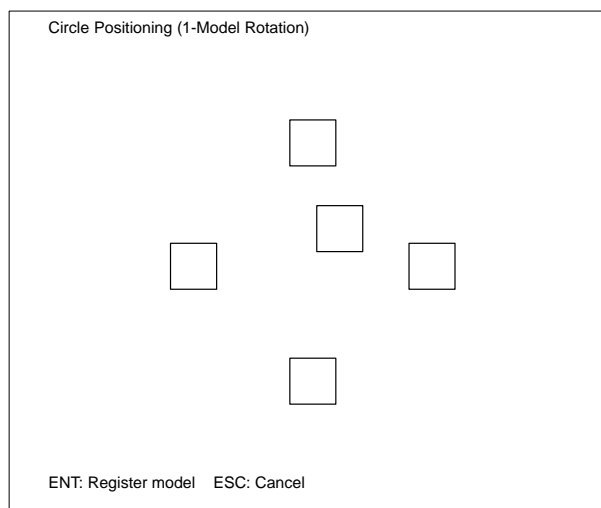


- 9. Specify the top-left coordinates of the region to be registered as model 4 (the rotation model). Move the arrow cursor and press the Enter Key.

- 10. Specify the bottom-right coordinates of the region to be registered as model 4.  
4. Move the arrow cursor and press the Enter Key.

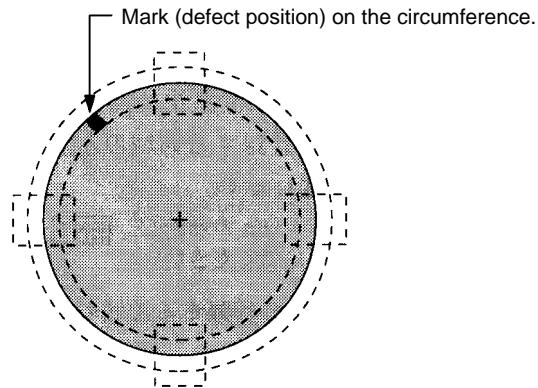


- 11. Press the Enter Key. The images of the five specified regions will be registered as models.

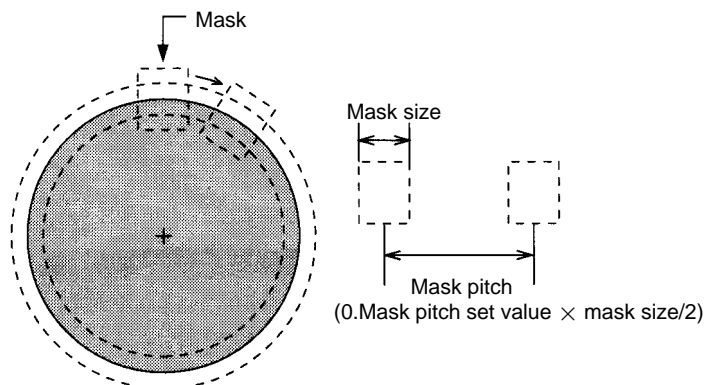


**Defect Rotation: Circle/Arc**

Defect rotation executes position compensation for the X, Y, and rotation directions. When the measurement object (the circle) rotates, rotation direction position compensation can be executed from the angle formed by a line joining a position on the circumference of the circle with defects, to the center of the circle (and the original rotation model). Defect positions when the rotation region was set will be the reference position. Set the conditions for detecting a mark on the circumference as the defect position.



Item	Details
0.Scratch color	Selects the color of the mark for detecting chips and scratches. Select the color of the gray image.
1.Mask size	Set the size of this mask. Set from 4 to 80. Set the mask size according to the size of the mark. The larger the mask size, the slower the processing speed.  The mask is moved a little within the region drawn on the circumference to detect defect positions (mark).
2.Mask pitch	Sets the pitch for moving the mask. Set from 1 to 6. Set the mask size according to the size of the mark. There is no relationship between the mask pitch and processing speed.

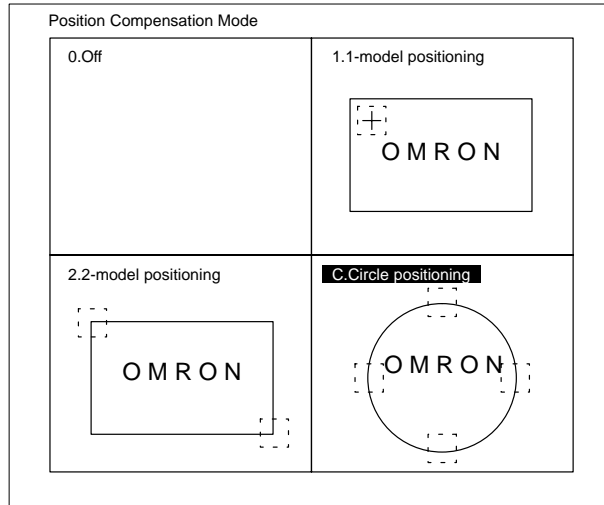


The rotation parameters are indicated below.

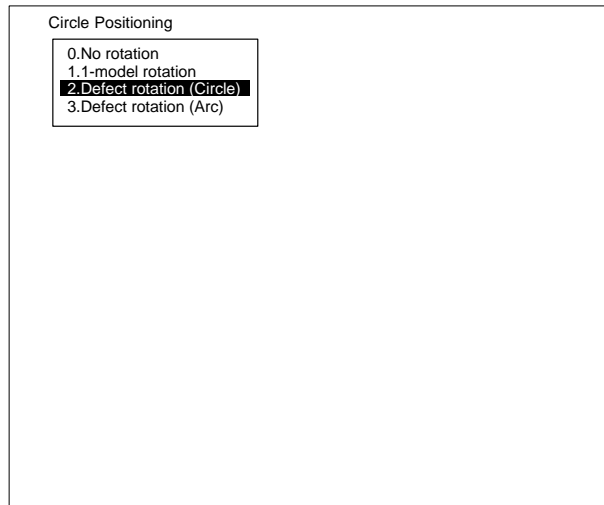
Position compensation mode	Rotation parameters
Defect rotation (circle)	All angles
Defect rotation (arc)	From the first point to the last point of the arc.

Procedure

- 1, 2, 3... 1. Select "R.Registration."
- 2. Select "C.Circle positioning."

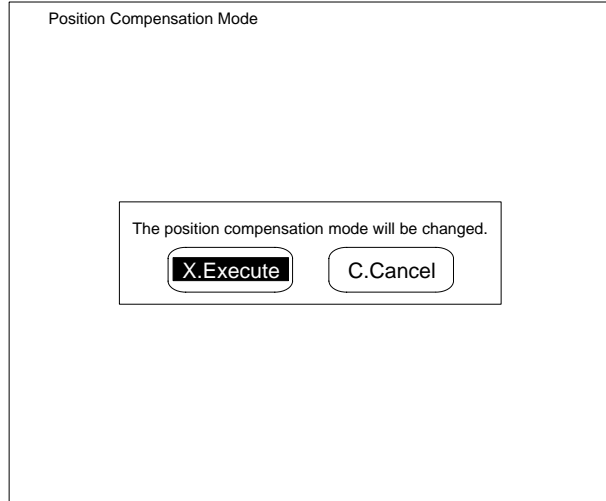


- 3. Select "2.Defect rotation (Circle/Arc)." When the position compensation mode needs to be changed, carry out steps 4 and 5. When the mode is already set on "2.Defect rotation (Circle/Arc)" go to step 6.

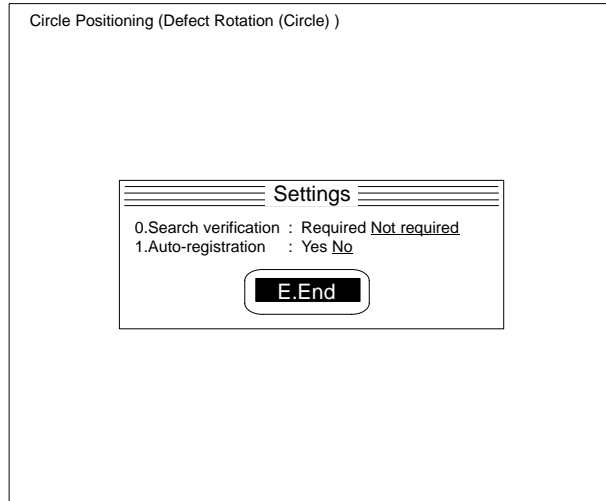




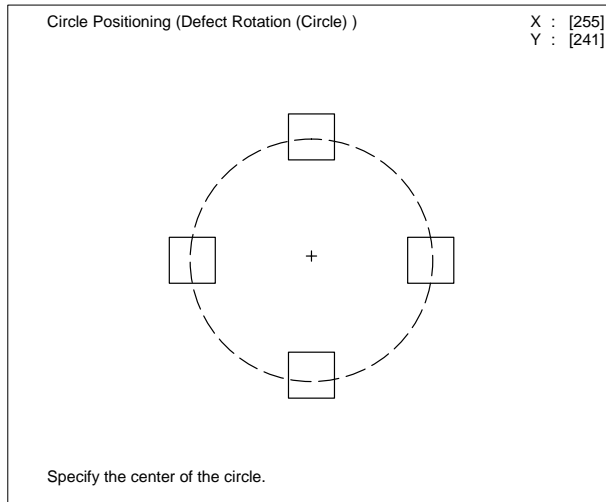
4. Select "X.Execute."



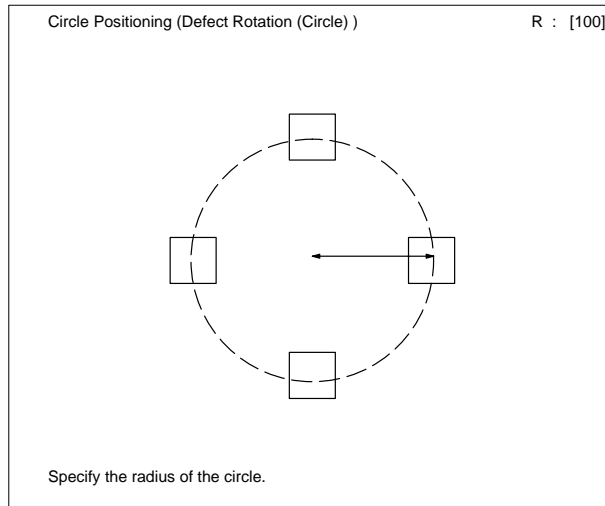
5. Set the position compensation settings. Set "1.Auto-registration" to "No." Set "0.Search verification" to "Required" or "Not required."



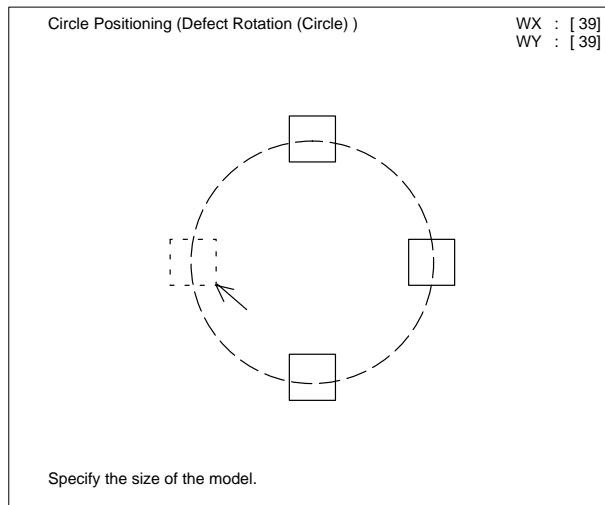
6. Specify the center of the circle by moving the cross cursor and pressing the Enter Key.



- 7. Specify the radius of the circle by moving the arrow cursor and pressing the Enter Key.

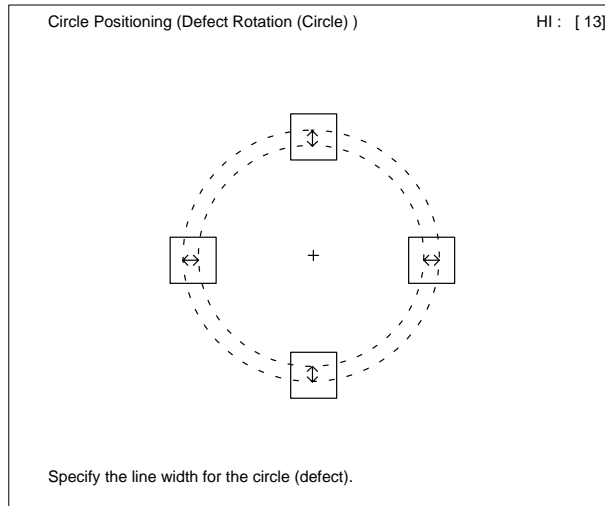


- 8. Specify the size of the model. Only model 0 will be displayed in the dotted box. When the arrow cursor is moved, the size of models 0 to 3 will be changed. Press the Enter Key.

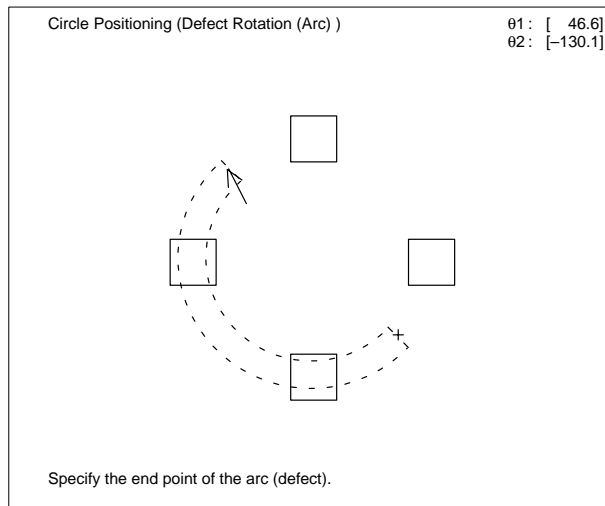


- 9. Specify the line width and radius of the circumference to be set as the rotation model. Move the arrow cursor and press the Enter Key. When "3.Defect

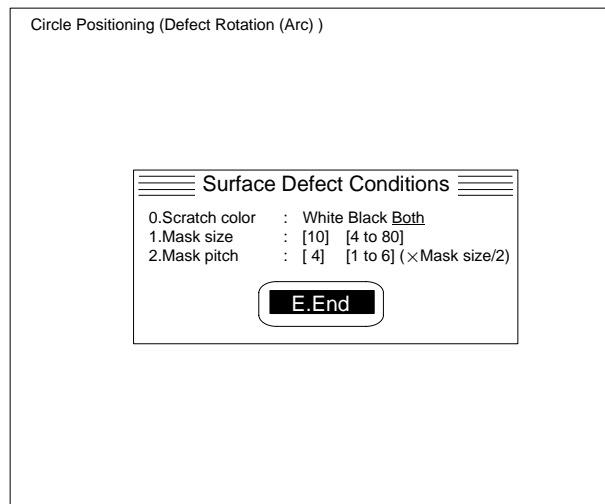
rotation (arc)" is selected, carry out step 10. When "2.Defect rotation (circle)" is selected, go to step 11.



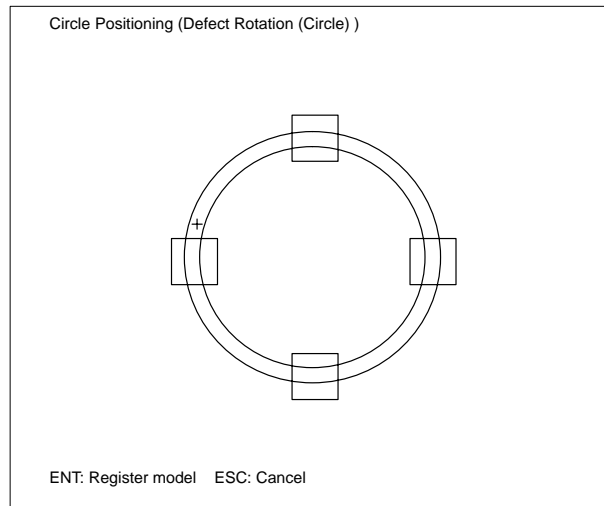
10. Specify the start point and end point of the arc. Move the arrow cursor and press the Enter Key.



11. Set the conditions for detecting the mark on the circumference as a chip or scratch.



- Press the Enter Key. The image in the specified region will be registered as the model. A cross cursor will be displayed in the defect position of the rotation region, and this will be registered as the reference position.



### 4-12-2 Selecting the Rotation Compensation Parameters: T.Rotation Angle

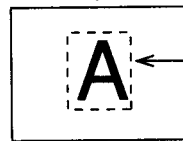
“T.Rotation angle” is used to set the corresponding rotation angle when the rotation of the measurement object is not consistent. The position models registered in “P.Position compensation/R.Registration” are each rotated by the pitch angle inside this parameter and registered. When the measurement object is rotated further than the “T.Rotation angle,” position compensation will not be possible.

**Example**

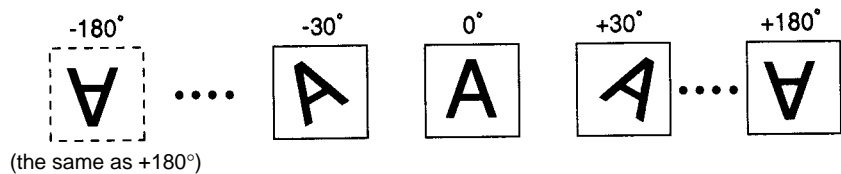
Rotation angle: All angles

Pitch angle: 30°

Position compensation model



The rectangular region to be registered as the rotation model is automatically cut.



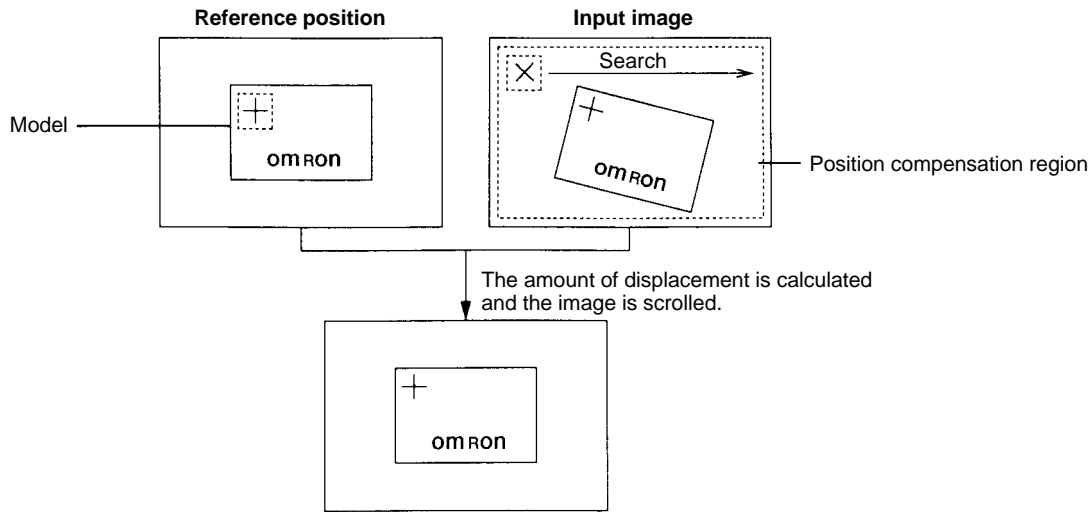
With a rotation angle of “all angles” and a pitch angle of 30°, 12 models that have been rotated by 30° each are registered as rotation models. Rotation models are searched for in the search regions and the image is scrolled by the rotation angle of the model with the highest correlation value. After position compensation according to the rotation model, slight adjustment is made according to the position compensation model.

**Registering Models Automatically**

Automatically register models using the following procedure.

- 1, 2, 3... 1. Register a provisional model.  
Either automatic or manual registration can be used.
2. Set the rotation angle and pitch angle of the rotation model.
3. Execute automatic model registration once the model is in the correct position.

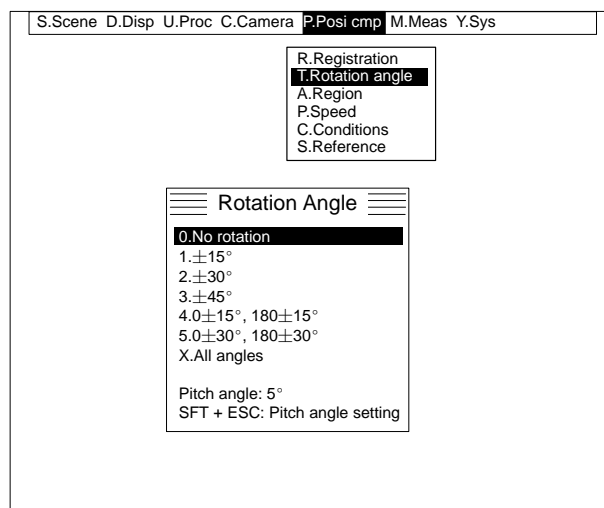
If the rotation angle and pitch angle of the rotation model are changed after auto-registration, measurement will be incorrect.



Processing time based on set data can be monitored on the Video Monitor. Refer to 4-13 M.Measure/O.Measure monitor and 4-14-1 Entering Measurement Screens.

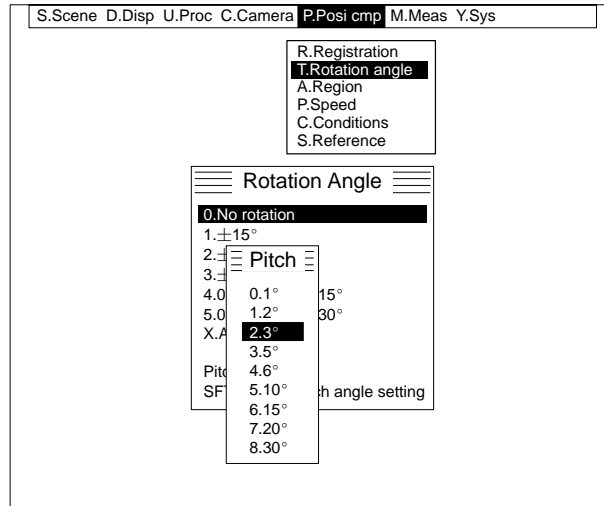
**Procedure**

- 1, 2, 3... 1. Select "T.Rotation angle." To make changes to the set pitch angle, carry out steps 2 and 3. When there are no changes, go to step 4.

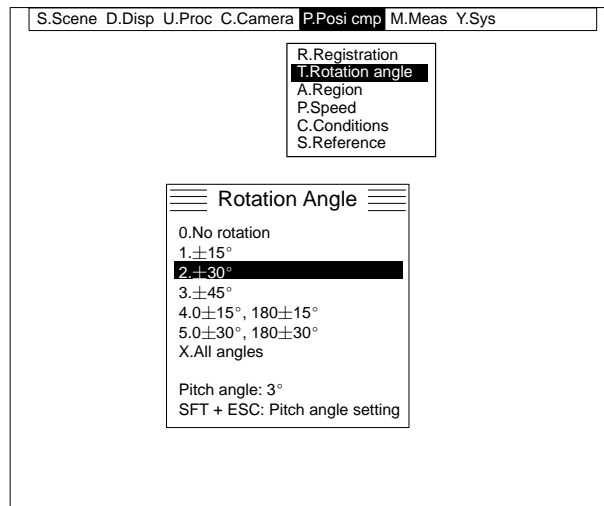


- 2. Press the Shift+Escape Keys. The pitch angle setting screen will be displayed.

3. Select the pitch angle.



4. Select the rotation angle.



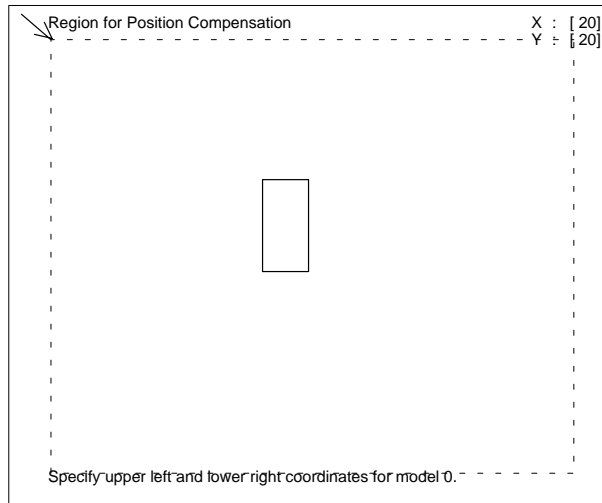
### 4-12-3 Setting the Position Compensation Region: A.Region

“A.Region” sets the region for searching for the position compensation models. When setting either “2-model positioning” or “C.Circle positioning” under “P.Position compensation/R.Registration,” set the position compensation region for models 0 onwards in sequence. Set the region so that position compensation models can be found even if the measurement object moves. Correct position compensation cannot be executed if position compensation models cannot be found in the position compensation region.

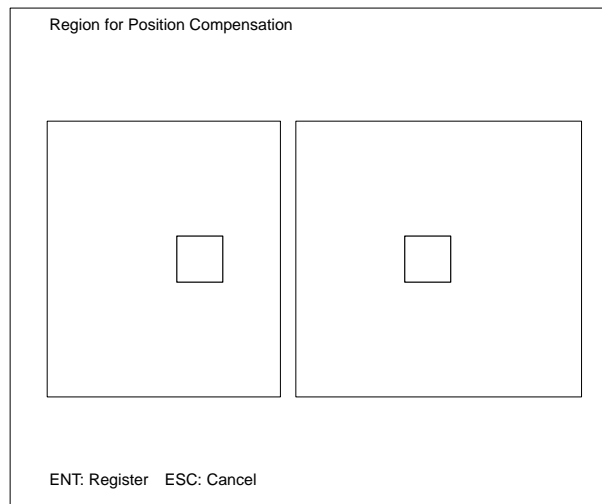
#### Procedure

- 1, 2, 3... 1. Select “A.Region.” The position compensation region will be displayed in the dotted line frame. The region registered as the position compensation model will be displayed in the solid line frame.
2. Specify the top-left coordinates of the position compensation region. Move the arrow cursor and press the Enter Key.

- Specify the bottom-right coordinates of the position compensation region. Move the arrow cursor and press the Enter Key. When registering several models, repeat steps 2 and 3.



- Press the Enter Key. The specified region will be registered as the position compensation region.



### 4-12-4 Selecting the Position Compensation Speed: P.Speed

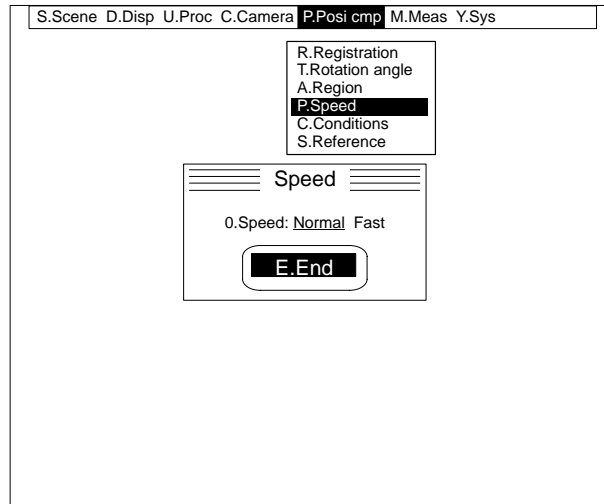
“P.Speed” selects the speed at which position compensation is executed. The position compensation processing speed is set for the currently displayed process number. The processing speed of position compensation set for other process numbers cannot be changed.

Position compensation speed	Details
Normal	Executes position compensation for the image within the frame (33 ms 512×484). The processing speed varies according to factors such as the position compensation mode, the rotation parameters, the pitch angle, and whether search verification is needed.
Fast	Executes position compensation for the image within the field (16.7 ms 512×242). The processing speed varies according to factors such as, the position compensation mode, the rotation parameters, the pitch angle, and whether search verification is needed. If there is no affect on positioning even if vertical resolution is halved, then select “fast” to reduce the time required for measurements. For the F300-A20R Shutter Camera I/F Unit and the F300-A20RS/A22RS Shutter Simultaneously Camera I/F Unit, only the fast speed can be selected.

Processing time based on set data can be monitored on the Video Monitor. Refer to 4-13 M.Measure/O.Measure Monitor and 4-14-1 Entering Measurement Screens.

**Procedure**

- 1, 2, 3...**
1. Select "P.Speed."
  2. Select the speed.
  3. Select "E.End."



**4-12-5 Selecting the Position Compensation Conditions: C.Conditions**

The conditions set here are used to judge OK/NG for the correlation values of position compensation models found in the position compensation region. Set the "judgement flag" to "ON" for position compensation judgements to be made during measurement. Set the search correlation value to 100 for images which match the models exactly.

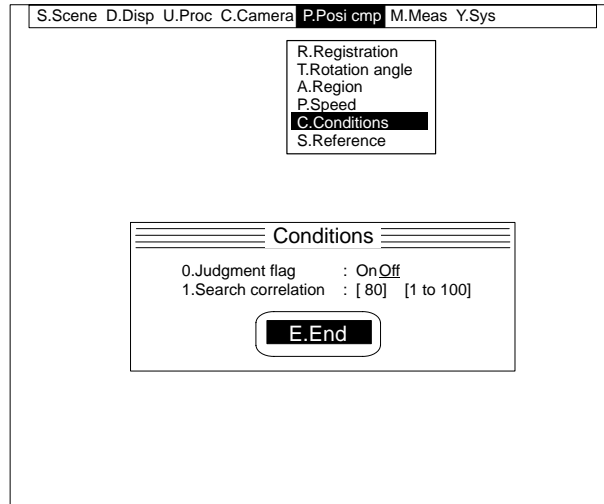
In the following situations, set the "1.Search correlation" value regardless of whether the "O.Judgement flag" is set.

- **Registering a Position Compensation Model Automatically**  
Set the "1.Search correlation" before executing automatic registration for the model. The F350 uses this setting to cut the appropriate position compensation region.
- **"Search Verification" Set to "Required" in the Settings Mode**  
The F350 detects as candidates areas with correlation values greater than the search correlation values.



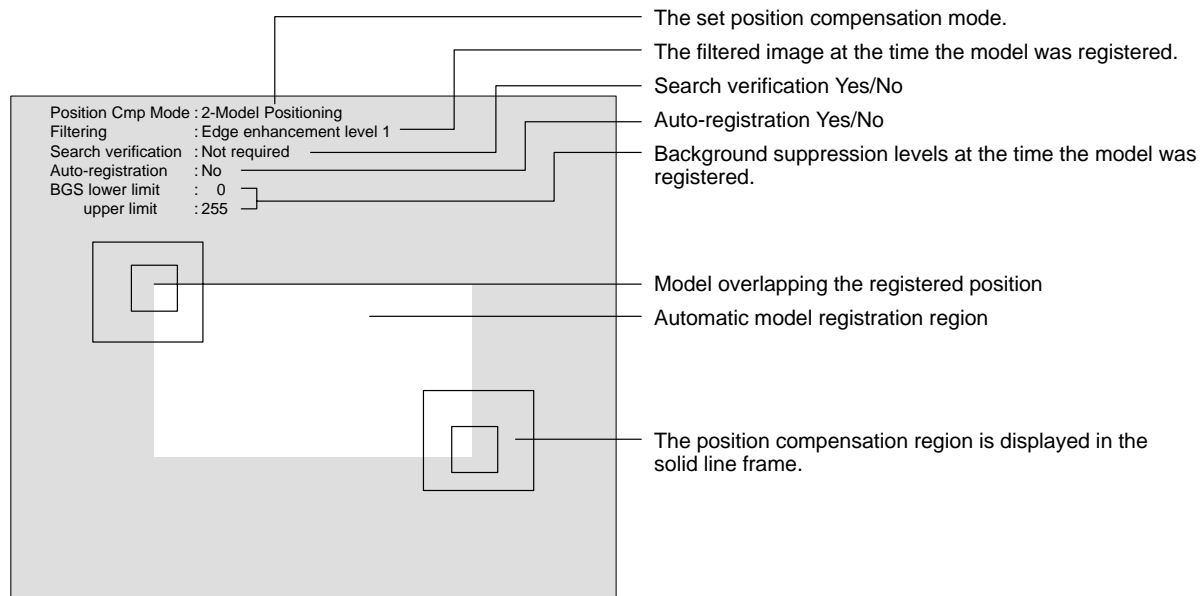
Procedure

- 1, 2, 3... 1. Select "C.Condition."
2. Sets the conditions for position compensation.



### 4-12-6 Checking the Set Data: S.Reference

"S.Reference" can be used to display and monitor data set under position compensation. Data cannot be changed.

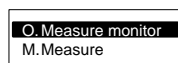


The accuracy of position compensation can be monitored by using the following procedure.

1. Select "D.Display/P.Input image after position compensation" and input the image. Refer to 4-2-3 *Inputting Images After Position Compensation*.
2. Select "P.Position compensation/S.Reference."

## 4-13 M.Measure/O.Measure Monitor

"M.Measure/O.Measure Monitor" can be used to monitor measurement values and times before performing actual measurements.



Checking Measurement Values and Times  
4-14 M.Measure/M.Measure

Page 172  
Page 174

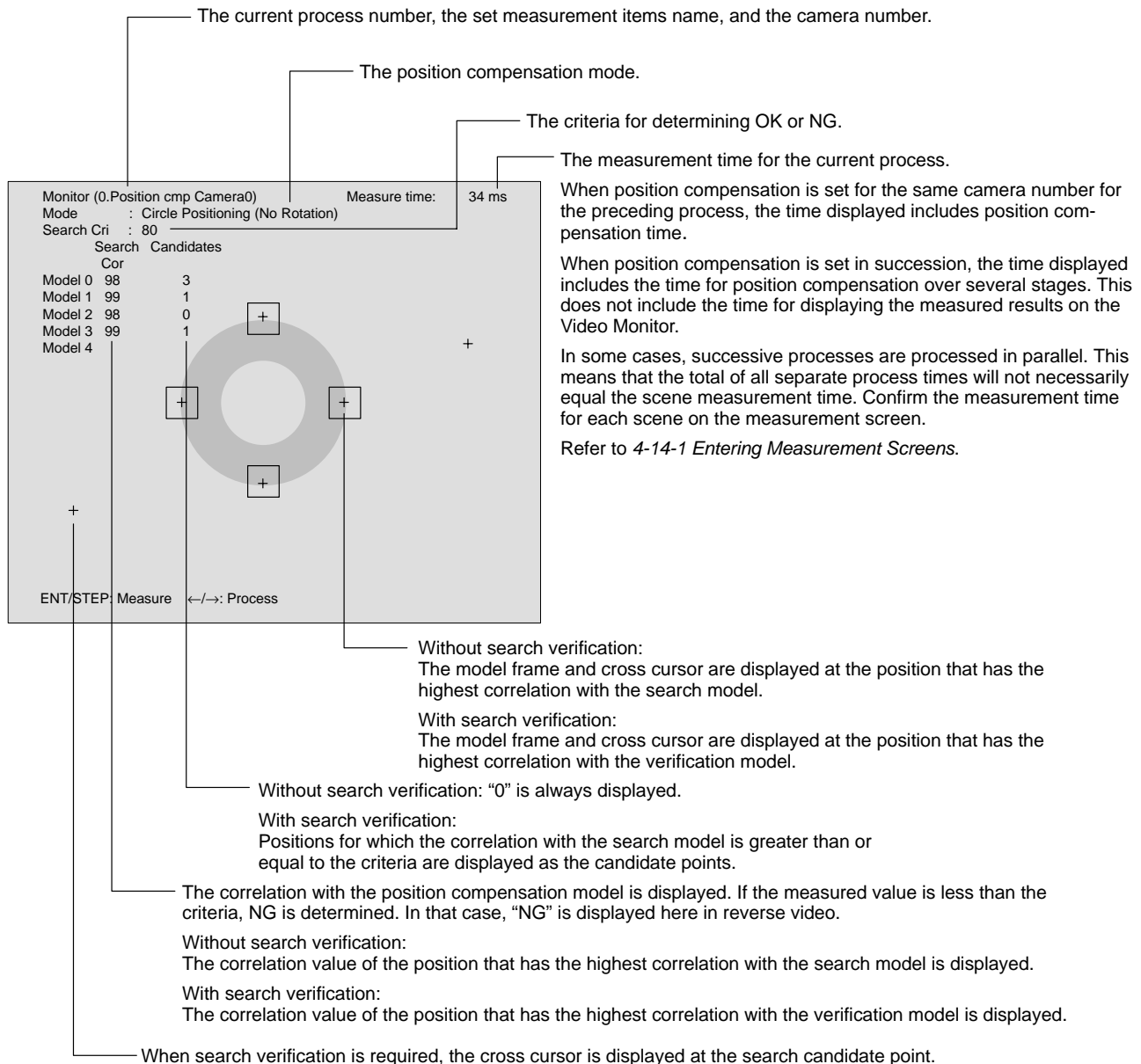
### 4-13-1 Checking Measurement Values and Times: O.Measure Monitor

“O.Measure monitor” can be used to monitor measurement values based on the set data. Measured results are output to the Video Monitor only, even when a Parallel I/O Unit or a Terminal Block Unit is mounted. The measurement time for each process is also displayed on the Video Monitor. When several processes are set, the measurement time for each can be monitored by switching between them.

**Important**

**Instruction Input Timing**

The next instruction must not be input while an instruction is being executed. Neither the instruction currently being executed nor the next instruction will be properly executed. When a Terminal Block Unit or Parallel I/O Unit is mounted, the BUSY signal will turn ON during instruction execution. Check to be sure that the BUSY signal is OFF before inputting the next instruction.



**Console**

The following instructions can be input from the Console.

Instruction	Key	Action
Measure	ENT	Executes position compensation. When position compensation is set for the same camera number for the preceding process, (or position compensation is set in succession), position compensation is executed over several stages.
Switch process	◀ / ▶	Switches the process and executes the measurement items as set. Processes with no data set are skipped over. When position compensation is set for the same camera number for the preceding process, position compensation is executed over several stages.
Quit measurement	ESC	Quits the measure monitor screen.

**RS-232C**

The following instructions can be input via RS-232C I/F Unit. Attach a delimiter to the input code (ASCII). Ensure that it matches the communications specifications of the F350 and the external device.

Refer to 5-2-3 *Setting RS-232C Communications Specifications* in the *F350 Setup Menu Operation Manual*.

**Note** Set the instruction delimiter to CR, or CR + LF. Always use channel 0. Channel 1 on the RS-232C Unit cannot be used.

**Measure**

M Delimiter  
m

Executes position compensation once. When position compensation is set for the same camera number for the preceding process, position compensation is executed over several stages.

**Quit Measurement**

Q Delimiter  
q

Quits the measure monitor screen.

**Parallel I/O**

The following instruction can be input from a Parallel I/O Unit or Terminal Block Unit. Connect and wire the external devices. The leading edge (OFF to ON) of the STEP signal is indicated by ↓.

Refer to 2-4 *Connecting Peripheral Devices* in the *Setup Menu Operation Manual*.

Instruction	Input data STEP DI: 76543210	Action
Measure	↓	Executes position compensation once in sync with the STEP signal's leading edge (OFF to ON). When position compensation is set for the same camera number for the preceding process, (or position compensation is set in succession), position compensation is executed over several stages.

# ■ Measurements

## 4-14 M.Measure/M.Measure

“M.Measure” performs inspections operations based on the measurement conditions that have been set.

<div style="border: 1px solid black; padding: 2px; width: fit-content;">                 O.Measure monitor  <b>M.Measure</b> </div>	Standard character inspection 4-8 M.Measure/O.Measure Monitor	Page 96
	Steady character inspection 4-11 M.Measure/O.Measure Monitor	Page 138
	Position Compensation 4-13 M.Measure/O.Measure Monitor	Page 171
	Entering Measurement Screens	Page 174
	Inputting Instructions from the Console	Page 175
	Inputting Instructions via RS-232C	Page 175
	Inputting Instructions from Parallel I/O	Page 178
	Outputting Inspection Result to Parallel I/O	Page 178
	Timing Chart	Page 179

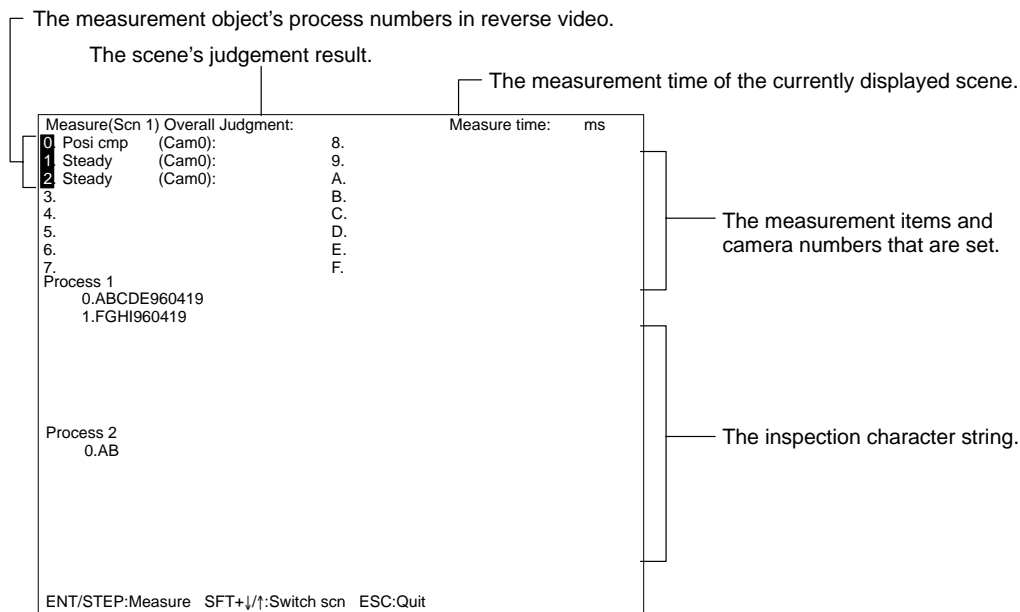
### 4-14-1 Entering Measurement Screens

While measurement screens are displayed, the measurement starts when the measurement instructions is given and the result is displayed on the Video Monitor and output to Parallel I/O Unit. A scene is judged OK only if all the inspection results of the processes are OK.

**Important** When using an F350-C12E IMP Unit, it is necessary to insert a scene data back-up Memory Card in order to use multiple scenes. Insert the Memory Card before selecting “M.Measure/M.Measure.”

When an error occurs at the F350 during a measurement, the IMP Unit’s ERROR indicator lights and the ERR signal turns ON. The type of error, however, cannot be distinguished. The appropriate countermeasure depends on the instruction that was input.

The ERR signal remains ON until the measurement screen is quit. You must exit the measurement screen to turn off the error output. Refer to *Section 5 Troubleshooting*.



The measurement screen can be displayed at startup so that instructions can be input immediately. Refer to 4-15-1 Automatic Measurements.

**Finding Multiple Characters**

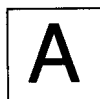
The number of characters that can be found for the same character model will be reduced when there is a large number of registered character models.

**Example**

Conditions:

Position compensation: 2-model positioning; Rotation angle: 360°; Pitch angle: 5°; Standard inspection using 292 character models in the dictionary.

Character model



• **F350-C12E IMP Units**

When measurement is conducted under the above conditions, up to seven occurrences of the same character model can be found. All other occurrences of the same character will be disregarded.

AAAAAAA AA...

The first 7 occurrences are found.

All other occurrences are disregarded.

• **F350-C41E IMP Units**

When measurement is conducted under the above conditions, up to 17 occurrences of the same character model can be found. All other occurrences of the same character will be disregarded.

AA.....A AA...

The first 17 occurrences are found.

All other occurrences are disregarded.

If inspection is not possible because not enough of the same character can be found, increase the number of occurrences that can be found by deleting models which are not being used for measurement. When using position compensation, the number of models can also be reduced by decreasing the rotation angle or increasing the pitch angle.

**4-14-2 Inputting Instructions from the Console**

**All Measurement Items**

The following commands can be input from the Console.

Instruction	Key	Action
Measure	ENT	Executes the measurement.
Switch scene	SHIFT + ▲/▼	Increments or decrements the currently displayed scene number.
Quit measure	ESC	Quits the measurement screen.

**4-14-3 Inputting Instructions via RS-232C**

The following instructions can be input via RS-232C. Attach a delimiter to the input ASCII code. Ensure that it matches the communications specifications of the F350 and the external device. The results of inspection cannot, however, be output to the RS-232C I/F Unit.

Refer to 5-2-3 Setting RS-232C Communications Specifications in the Setup Manual.

**Important** Set the instruction delimiter to CR, or CR + LF. Always use channel 0. Channel 1 on the RS-232C I/F Unit cannot be used.

**All Measurement Items**

**Measure**

M	Delimiter	
m		

Executes one measurement.

**Switch Scene**

S	Scene No.	Delimiter	
s			

Switches to the specified scene number.

**Switch Camera**

C	Process number	Delimiter	
c			

Switches to the camera for the specified process number.

**Specify Process**

U	Beginning process number	,	Ending process number	Delimiter	
u					

Set so that the measurement items for only the specified processes are measured.

**Load Scene Data**

OF	Filename (no extension)	Delimiter	
of			

Loads scene data from the specified file on the Memory Card to the currently displayed scene number.

**Quit Measure**

Q	Delimiter	
q		

Quits the measurement screen.

**Position Compensation**

**Automatic Register**

R	Process number	Delimiter	
r			

When automatic registration is specified, the region most suitable for position compensation is cut from the automatic registration region and re-registered as the position compensation model.

**Standard and Steady Inspection**

**Load Dictionary Data**

OD	Filename (no extension)	Delimiter	
od			

Loads dictionary data from the specified file on the Memory Card.

When position compensation is set for scenes for which dictionary data is to be loaded, follow the procedure outlined below to load the dictionary data.

- 1, 2, 3...**
1. Switch to the scene that is not set to "position compensation".
  2. Load the dictionary data.
  3. Switch back to the original scene.

**Inspection Character String Settings**

L	Process number	,	Inspection region number	Character string	Delimiter
l					

The character string is set in the inspection region of the measurement item set in the specified process number. Use "\_" for a space.

**Update**

J j	Process num- ber	Delimiter
--------	---------------------	-----------

The date of the measurement item set in the specified process number is refreshed.

The following response is output when an instruction other than a measurement instruction is input.

When ended normally:

O	K	Delimiter
---	---	-----------

When ended abnormally:

E	R	Delimiter	Input instruction	Delimiter
---	---	-----------	-------------------	-----------

### 4-14-4 Inputting Instructions from Parallel I/O

The commands shown in the following table can be input from a Parallel I/O Unit or a Terminal Block Unit. ON status of bits is indicated by “1” and OFF status by “0.” An asterisk (\*) indicates that either is possible. The leading edge (OFF to ON) of the STEP signal is indicated by ↓. Connect and wire the external devices.

Refer to 2-4 Connecting Peripheral Devices in the Setup Manual.

**Common**

Instruction	Input data STEP DI: 7 6 5 4 3 2 1 0	Action
Measure	↓	Executes a single measurement in sync with the STEP signal's leading edge (OFF to ON).
	1 0 0 1 * * * *	Executes continuous measurement while instruction is being input.
Switch scene	Example: 1 0 1 0 (Scene #) 1 0 1 0 0 0 1 0	Switches scene for measurement. This example switches to scene 2.
Switch camera	Example: 1 0 1 1 (Process #) 1 0 1 1 0 0 1 1	Switches to the camera for the specified process number. This example switches to the camera set for process 3.
Specify beginning process number	1 1 0 1 (Process #)	Set so that measurements are executed from the specified process number through process number15 (or the ending process number). If a number greater than the ending process number is specified, then the ending process number will be changed to the same number as the beginning process number.  This setting is valid only for the scene number that is currently being displayed.
Specify ending process number	1 1 1 0 (Process #)	Set so that measurements are executed from process number 0 (or the beginning process number) through the specified process number. If a number smaller than the beginning process number is specified, then the beginning process number will be changed to the same number as the ending process number.  This setting is valid only for the scene number that is currently being displayed.

**Standard Character Inspection and Steady Character Inspection**

Instruction	Input data STEP DI: 7 6 5 4 3 2 1 0	Action
Update	1 1 1 1 (Process #)	Refreshes the date of the measurement item set in the specified process number.

**Position Compensation**

Instruction	Input data STEP DI: 7 6 5 4 3 2 1 0	Action
Automatic registration	1 1 0 0 (Process #)	When automatic registration is specified, the region most suitable for position compensation is cut from the automatic registration region and re-registered as the position compensation model.

### 4-14-5 Outputting Inspection Results to Parallel I/O

Connect and wire a peripheral device. Refer to 2-4 Connecting Peripheral Devices in the Setup Menu Operation Manual. Set the output specifications of the peripheral device with the setup menu. Refer to 5-2-4 Setting the Output Specifications for Parallel Data: P.I/O Unit in the Setup Menu Operation Manual. The output format varies depending on whether a Parallel I/O Unit or a Terminal Unit is mounted.



### Parallel I/O Unit

The following inspection results are output to the Parallel I/O Unit.

Common

DO	Output
0 to 15	Results of measurement items set for processes 0 to 15 (OFF (0): OK; ON (1): NG)
16	Results of all processes that have been set. OFF: All processes are OK. ON: At least an process is NG.

### Terminal Block Unit

The inspection results for all set processes are output to the OR terminal of the Terminal Block Unit. The OR terminal is ON if any process is NG.

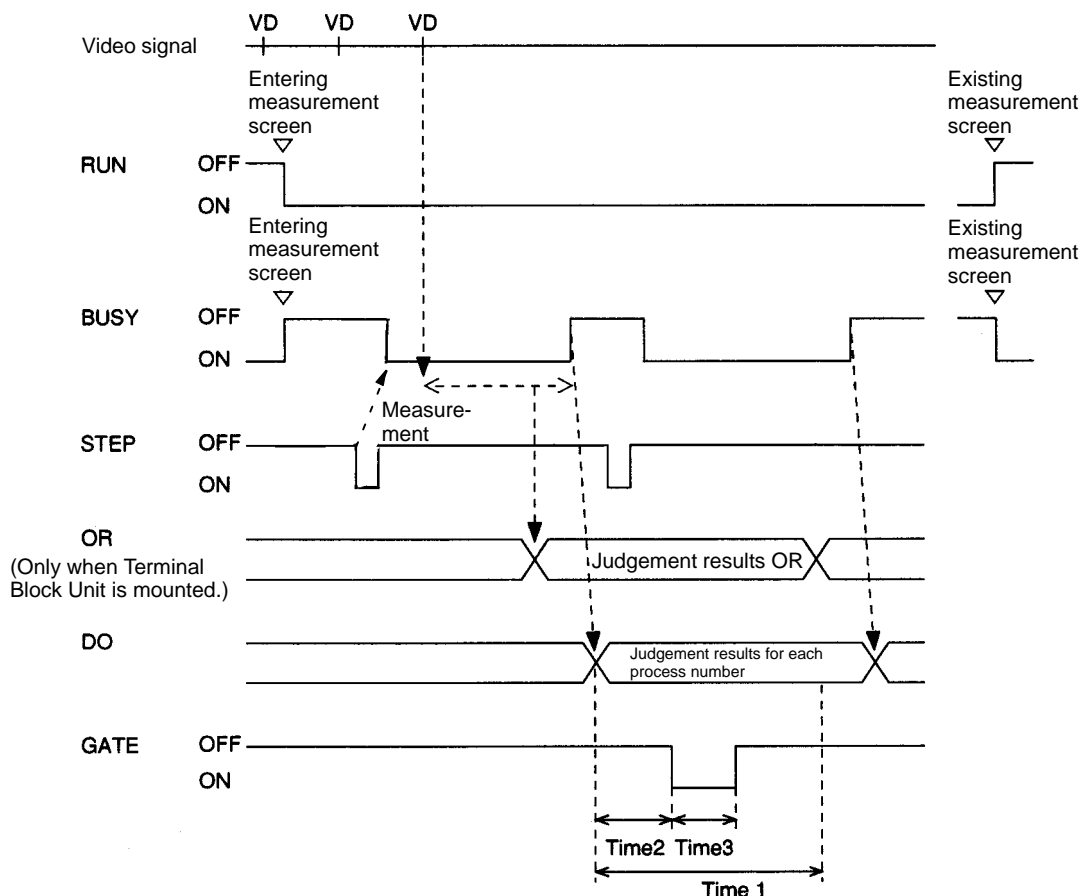
If a single Terminal Block Unit is used, only the results of processes 0 to 7 are output. To output the results of processes 8 to 15, use the Parallel I/O Unit or two Terminal Block Units.

DO	Output
0 to 7	Results of measurement items set for processes 0 to 7 (OFF (0): OK; ON (1): NG)

## 4-14-6 Timing Charts

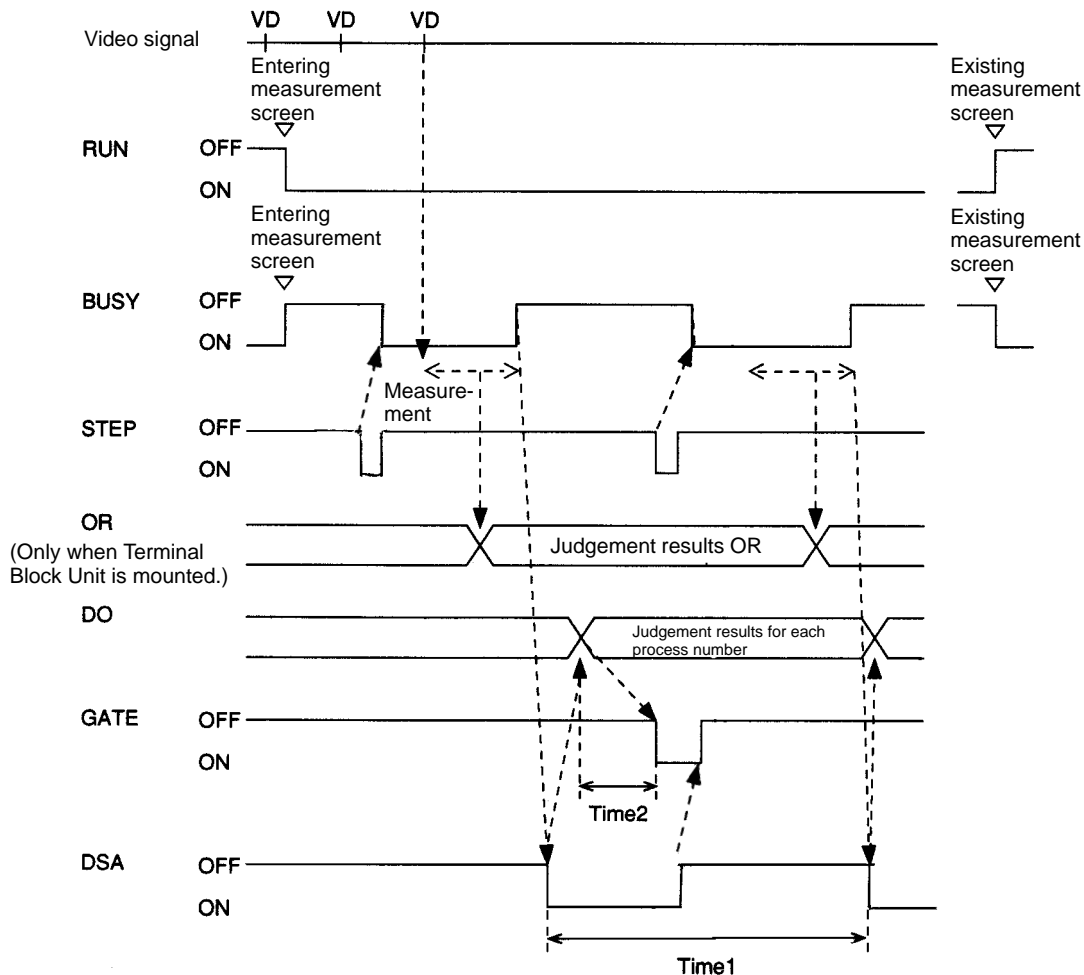
The timing for processing using Parallel I/O is illustrated in the following charts.

### Measurement by STEP Input with No Handshaking



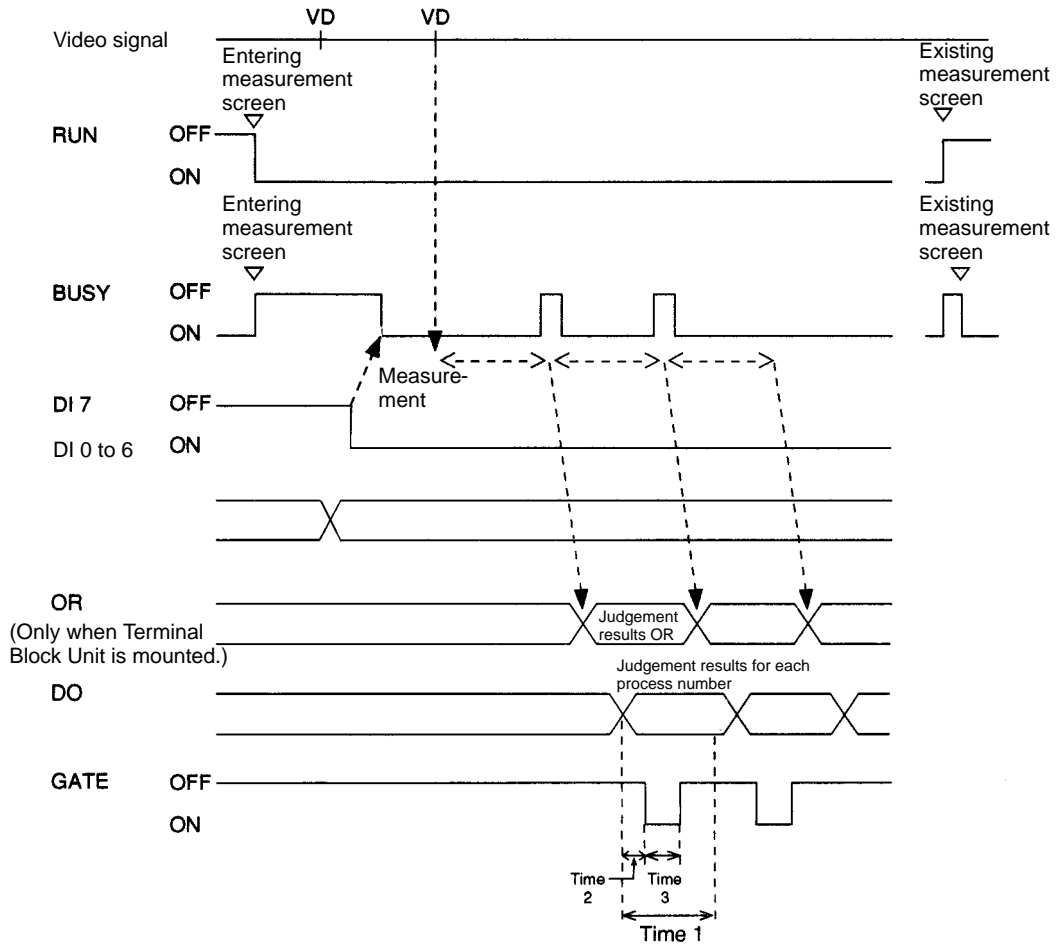
Terminal	Action
RUN	ON while measurement screen is entered.
BUSY	ON while instruction is being processed in the measurement screen. <b>Important</b> Do not input the next instruction while the BUSY signal is ON, or neither the current processing nor the instruction that is input will be properly executed.
STEP	Executes a single measurement in synchronicity with the STEP signal's leading edge (OFF to ON).
OR	When a Terminal Block Unit is mounted, a logical OR of the judgement results for all processes is output to the OR terminal. The OR signal turns ON if even one of the results is NG.
DO	Outputs data.
GATE	Used to control the timing to obtaining data. Set the output period, the delay time, and the output time, with the setup menu and keep it on for a period long enough so that the data is obtained completely. Time1: Output period Sets the data outputting period. Time2: Delay Sets the time from the moment when data is output to the moment when the GATE signal is turned on. Time3: Output time Sets the time during which the GATE signal is turned on. Refer to 5-2-5 <i>Setting the Output Specifications for Parallel Data</i> in the <i>Setup Menu Operation Manual</i> .

Measurement by STEP Input with Handshaking



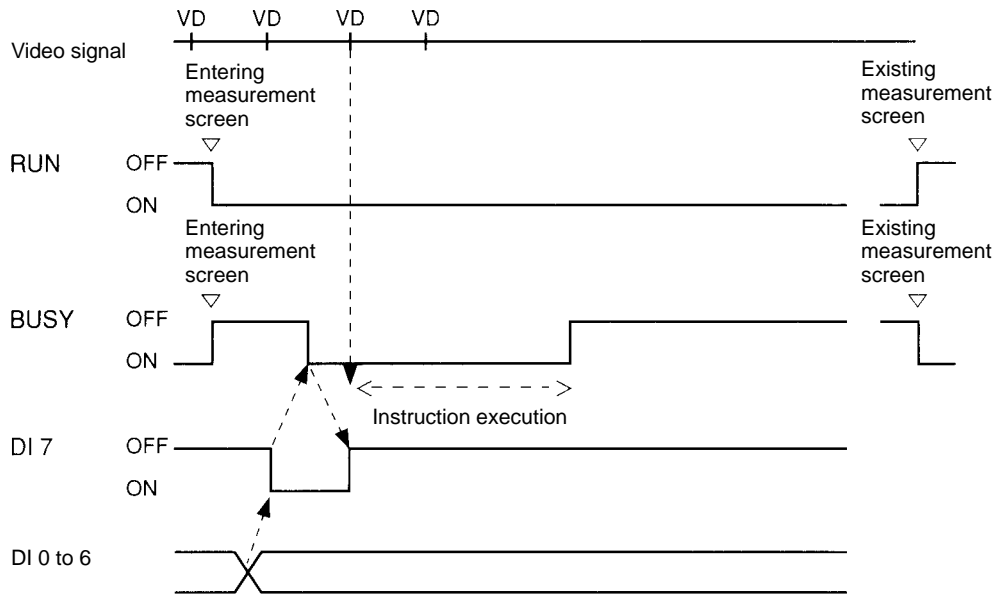
Terminal	Action
RUN	ON while measurement screen is entered.
BUSY	ON while instruction is being processed in the measurement screen. <b>Important</b> Do not input the next instruction while the BUSY signal is ON, or neither the current processing nor the instruction that is input will be properly executed.
STEP	Executes a single measurement in synchronicity with the STEP signal's leading edge (OFF to ON).
OR	When a Terminal Block Unit is mounted, a logical OR of the judgement results for all processes is output to the OR terminal. The OR signal turns ON if even one of the results is NG.
DO	Outputs data.
GATE	Used to control the timing to obtain data. Sets the delay time with setup menu and turns on when the data can be obtained completely. Time2 (D.Delay): The interval from the moment the data is output and the moment the GATE signal is ON. Obtain the data while the GATE signal is ON. <i>Refer to 5-2-5 Setting the Output Specifications for Parallel Data in the Setup Menu Operation Manual.</i>
DSA	Used to request the next data output from the external device. Turn this on when the external device is ready to receive the next data. The F350 doesn't output data until the DSA signal changes from OFF to ON (i.e., until rise is detected). If the time-out function is set, a time-out error occurs under the following condition. The DSA signal doesn't change from off to on within the time-out period. Time1: Time-out period Sets the period from the moment when the DSA signal turns on to the moment when the DSA signal turns on again.

Continuous Measurement



Terminal	Action
RUN	ON while measurement screen is entered.
BUSY	ON while instruction is being processed at the measurement screen.
DI	Inputs measurement instructions. Set DI0 to DI6, and turn ON DI7 after 1 ms.
OR	When a Terminal Block Unit is mounted, a logical OR of the judgement results for all processes is output to the OR terminal. The OR signal turns ON if even one of the results is NG.
DO	Outputs data.
GATE	Used to control the timing to obtaining data. Set the output period, the delay time, and the output time with the setup menu, and keep it on for a period long enough so that the data is obtained completely. Time1: Output period Sets the data outputting period. Time2: Delay Sets the time from the moment when data is output to the moment when the GATE signal is turned on. Time3: Output time Sets the time during which the GATE signal is turned on. Refer to 5-2-5 <i>Setting the Output Specifications for Parallel Data</i> in the <i>Setup Menu Operation Manual</i> .

Instructions for Other than Measurements



Terminal	Action
RUN	ON while measurement screen is entered.
BUSY	ON while instruction is being processed at the measurement screen. <b>Important</b> Do not input the next instruction while the BUSY signal is ON, or neither the current processing nor the instruction that is input will be properly executed.
DI	Inputs the instruction. Set DI0 to DI6, and turn ON DI7 after 1 ms.

■ System

4-15 Y.System

“Y.System” saves the set scene data and set the environment data. The data set using “Y.System” does not directly affect the measurement conditions.

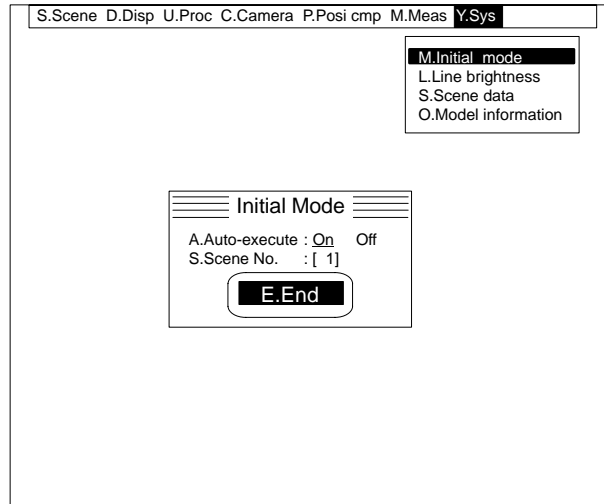
M.Initial mode	— Automatic Measurement	Page 183
L.Line brightness	— Displaying the Line Brightness	Page 184
S.Scene data	— Saving and Loading Scene Data	Page 185
O.Model information	— Checking Model Registration Conditions	Page 187

4-15-1 Automatic Measurement: M.Initial Mode

“M.Initial mode” is used to display the measurement screen automatically at startup. Measurements will be started as soon as measurement instructions are input. Use “M.Initial mode” for actual operation after all measurement conditions (i.e. all scene data) have been set.

Procedure

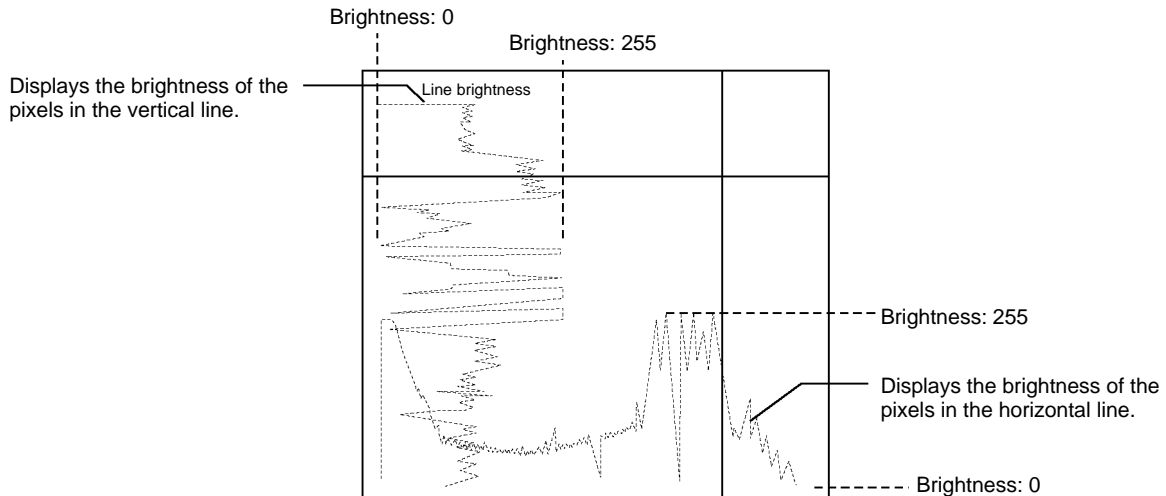
- 1, 2, 3... 1. Select "M.Initial mode."
2. Set "A.Automatic execution" ON.
3. Set the scene number in "S.Scene." The measurement screen for the specified screen number will be automatically displayed the next time the system is started.



4. Select "E.End."

### 4-15-2 Displaying the Line Brightness: L.Line Brightness

Line brightness is the name given to a graph which indicates the brightness distribution along a line through the image. The line brightness can be displayed for any arbitrary vertical or horizontal lines through the image.

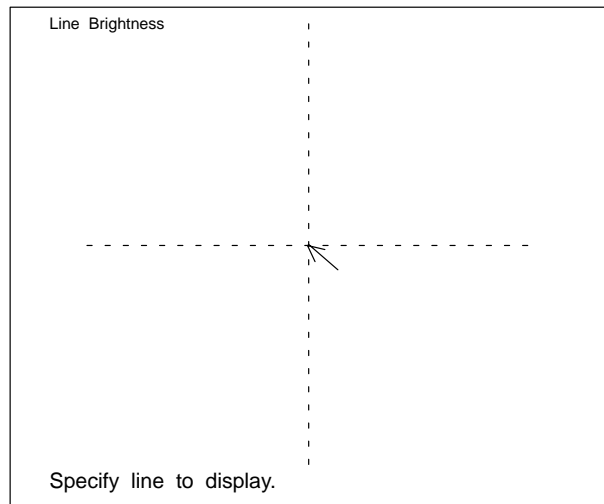


### Procedure

- 1, 2, 3... 1. Select "L.Line brightness."

Dotted lines are displayed vertically and horizontally through the cursor.

**Note** A static (freeze) image is displayed when "L.Line brightness" is selected. If "D.Display/F.Freeze" is set to "U.Unfreeze," display the required image before selecting "L.Line brightness."



2. Select the line. Move the cursor to the line and press the Enter Key. The line brightness will be displayed for the selected vertical and horizontal lines.
3. Press the Enter Key or the Escape Key to return to the menu.

### 4-15-3 Saving and Loading Scene Data: S.Scene Data

"S.Scene data" loads and saves data to and from the Memory Card. The "Y.System/M.Initial mode" setting does not include scene data. The scene data contents differ depending on the menu.

#### Saving Scene Data

"S.Scene data/S.Save" saves scene data to a Memory Card. The extension ".SCN/.MDL/.VAR" is automatically appended to the saved file name.

When using a new Memory Card for the first time, initialize it using the Setup Menu. Refer to 5-4-1 *Initializing Memory Cards* in the *F350 Setup Menu Operation Manual*.

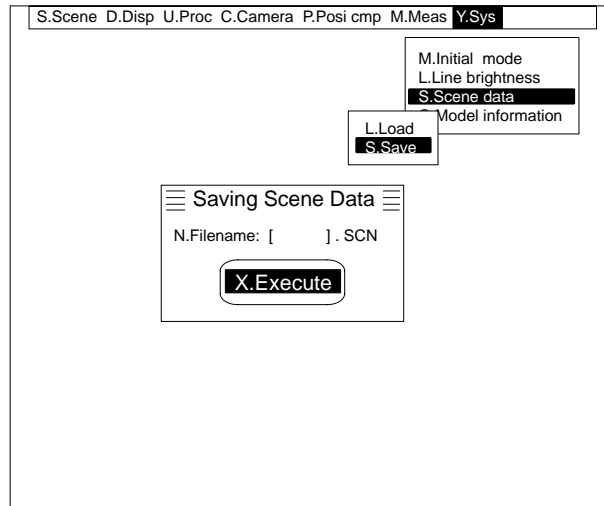
**Important** When an F350-C12E IMP Unit is used, a Memory Card is required in order to use multiple scenes. Use a separate Memory Card for saving scene data.

Use Memory Cards with enough space available for the data that is set. Standard sizes for scene data are provided in *Appendix B*.

### Procedure

- 1, 2, 3... 1. Select "S.Scene data."
2. Select "S.Save."

3. Input the save destination file name for "N.FileName."



4. Select "X.Execute." The data from the specified scene number will be saved in the memory card under the specified file name.

**Important** Do not turn the power supply switch OFF while data is being saved, or the data will not be saved correctly.

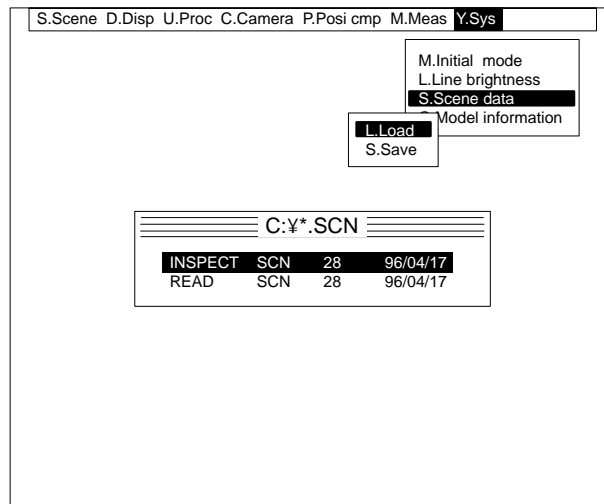
### Loading Scene Data

"S.Scene data/L.Load" loads saved scene data from a Memory Card. Insert a Memory Card containing the saved scene data. When the scene data is loaded, it overwrites the scene data for the currently displayed scene number. Display the load destination scene number before loading.

**Important** The scene data for standard character inspection is not compatible with that for steady character inspection. Also, scene data can be loaded only at menus where the scene data has been saved.

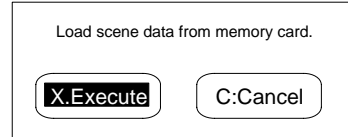
### Procedure

- 1, 2, 3...**
1. Select "S.Scene data."
  2. Select "L.Load." A list of the scene data file names in the root directory will be displayed. The names of any existing sub-directories will also be displayed.





3. Select the file name. A confirmation message will be displayed.



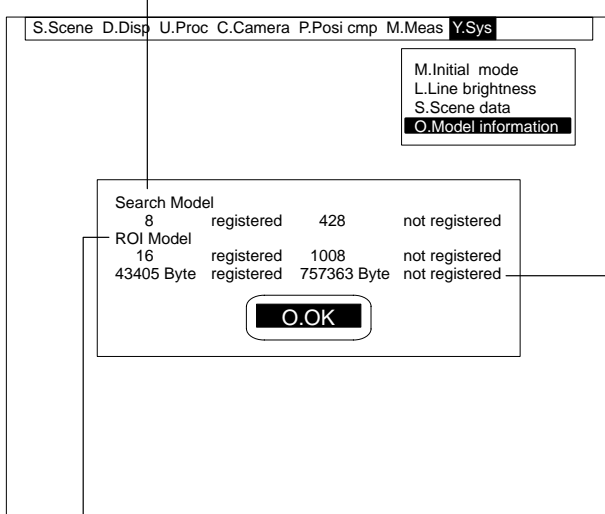
4. Select "X.Execute." The selected scene data will be loaded to the currently displayed scene number.

**Important** Do not turn off the power while loading data. If power is turned off while loading data, memory contents will be destroyed and the F350 will malfunction when it is turned on again.

### 4-15-4 Checking Model Registration Conditions: O.Model Information

O.Model information displays model registration conditions. It can be used to check the number of models that are registered and the number of remaining models that can be registered.

The number of search models registered and the remaining number that can be registered.



The contents and available space of ROI models can be checked.

The number of ROI models registered and the remaining number that can be registered.

#### Procedure

- 1, 2, 3... 1. Select "O.Model information." The model information will be displayed.
2. Select "O.OK."

## **SECTION 5**

# **Troubleshooting**

This section provides a list of error messages, and the causes and probable remedies for the errors that they indicate.

The error messages for standard and steady character inspection programs are listed here in alphabetical order, along with the probable remedies for the errors which they indicate. Refer to this table when explanations of error messages are needed.

**ERR Signal ON**

Errors	Cause and remedy
Dictionary data load error	The Memory Card is not correctly inserted. Insert it correctly.
	No more models can be registered, because there are too many models or there is insufficient space in the model registration region. Delete any models that are not being used for measurement (including those set for other process numbers.)
	The Memory Card has no dictionary data file. Use a Memory Card containing the dictionary data.
Insufficient results storage area error	Measurement results cannot be properly obtained because of insufficient storage space. Either raise the search level and reduce the number of search candidate points, or reduce the number of models by deleting any not being used for measurements (including those set for other measurement item numbers).
Model auto-registration error	No more models can be registered, because there are too many models or there is insufficient space in the model registration region. Delete any models that are not being used for measurement (including those set for other process numbers). The models are not changed. Any previously registered models are saved.
	Models cannot be cut because the images are either completely black or completely white and are unsuitable for registration as a model. Take images that can be cut as models.
	The position compensation mode is OFF. Models cannot be registered. The models are not changed. Any previously registered models are saved.
	The position compensation mode is set for circle positioning. Models cannot be auto-registered in this mode. The models are not changed. Any previously registered models are saved.
	The Memory Card is not correctly inserted. Insert the Memory Card correctly.
	There is no scene data saved on the Memory Card. Insert the Memory Card on which the scene data is saved.
Scene data load error	No more models can be registered, because there are too many models or there is insufficient space in the model registration region. Delete any models that are not being used for measurement.
	The Memory Card is not correctly inserted. Insert the Memory Card correctly.
	The scene data is not backed up on a Memory Card. Insert a Memory Card for backing up the scene data.
Scene switching error	No more models can be registered, because there are too many models or there is insufficient space in the model registration region. Delete any models that are not being used for measurement.
	The Memory Card is not correctly inserted. Insert the Memory Card correctly.
	The scene data is not backed up on a Memory Card. Insert a Memory Card for backing up the scene data.
Timeout error	A timeout error occurred while data was being output to a Parallel I/O Unit or a Terminal Block Unit. Quit the measurement screen and check the external connections and output specifications.

**Error Messages**

Error message	Cause and remedy
Binary weight correlation judgement has not been set.	Cannot switch to the binary weight monitor as the binary weight correlation criteria in all the inspection regions have been set to OFF. Turn ON the binary weight correlation criteria for the binary weight correlation values and binary models to be checked.
Cannot be registered. No space in model registration region.	No more models can be registered. Either reduce the size of model regions or delete any unnecessary models in the region.
Cannot copy to the same process number.	The process number is the same for the copy source and the copy destination. Specify different process numbers.
Cannot copy to the same scene number.	The scene number is the same for the copy source and the copy destination. Specify different scene numbers.
Cannot save to Memory Card. Not sufficient space.	The Memory Card does not have enough free space to save to. Insert a Memory Card with sufficient free space and try again.

Error message	Cause and remedy
Cannot switch scenes due to lack of space in the scene data area.	The currently displayed scene data is too large. Reduce its size by deleting some models or by clearing any unnecessary scene data, and then try again.
Characters that are only spaces cannot be specified.	Set the character strings so as to include all characters except spaces.
Circle positioning set for position compensation mode. Cannot use auto-registration.	Auto-registration cannot be used for circular workpiece positioning. Either perform registration manually or use 1-model or 2-model positioning.
Compression is not possible without 2 character models.	Compression is not possible because only a single character model has been registered. Select a dictionary character that has more than one character registered model.
Copying is not possible: The same dictionary cannot be used by different processes for character inspections.	The same dictionary cannot be used by in common for process set under different process numbers. It is not possible to specify standard or steady character inspections.
Core cannot be selected for Shutter Cameras.	The core mode cannot be selected with the weighted mode for shutter cameras. Select weighted mode 1, 2, 3, 4, or 5.
Date format is not set.	A character string cannot include a production or expiration date without setting a date format. Set the date format and execute the character string.
Dictionary data loading cancelled due to an error. Dictionary data will be cleared.	Dictionary loading was cancelled because the Memory Card was not properly inserted. Insert the Memory Card correctly and then try again.
	Dictionary data cannot be loaded from a subdirectory. Try loading it from the root directory.
Dictionary data saving cancelled due to an error.	The Memory Card was not correctly inserted, so the dictionary data has not been saved. Insert the Memory Card correctly and retry.
	The Memory Card has not been formatted. Always format the Memory Card before use.
Failed to access the scene switching file.	There is no available space on the Memory Card. Either delete any unnecessary scene data, or use the setup menu to delete unnecessary files. Then try again.
	The file could not be created because the Memory Card was not correctly inserted. Insert the Memory Card correctly, and then try again.
	The Memory Card has not been formatted. Always format the Memory Card before use.
	The Memory Card is write protected. Clear the write protection and then try again.
Failed to clear scene.	The scene clearing operation was cancelled because the Memory Card was not correctly inserted. Insert the Memory Card correctly, and then try again.
Failed to copy scene data due to lack of space in the scene data area. The scene data in the copy destination area will be cleared.	There is no available space in the scene data area. Delete any unnecessary scene data.
	The scene copying operation was cancelled because the Memory Card was not correctly inserted. Insert the Memory Card correctly, and then try again.
File does not exist.	There is no scene data file. Insert the Memory Card which contains the scene data.
	There is no dictionary data file. Insert the Memory Card which contains the dictionary data.
	The Memory Card is not formatted. Format the Memory Card before using it.
Incorrect setting combination.	The calendar setting combination is incorrect. Correct the calendar setting combination.
Mask size or mask pitch setting is inappropriate.	The mask does not match the size of the rotation positioning region. Either reduce the size of the mask or increase the diameter of the circle (or arc).
Measure feature is different.	Models cannot be registered to dictionaries with different measurement features. Use another dictionary.
	Dictionaries with different measurement features cannot be deleted.
	Models cannot be deleted from dictionaries with different measurement features.
	Criteria cannot be changed for models from dictionaries with different measurement features.
	Dictionary models with different measurement features cannot be compressed.

Error message	Cause and remedy						
Measurement item is not set.	There is no measurement item set for the currently displayed process number. Set a measurement item. Refer to 4-3-1 <i>Setting Measurement Items</i> .						
Measurement item is not set in the copy source.	There is no data set for the process number specified as the copy source. Specify a process number for which data is set.						
Memory card is write protected.	The operation cannot be executed because the Memory Card is write protected. Clear the write protection, and then try again.						
No character model is registered.	Unregistered models cannot be deleted. Correctly specify the model to be deleted.						
	The "Delete all" function cannot be used when models are unregistered. Correctly specify the dictionary to be deleted.						
	Unregistered models cannot be referenced. Correctly specify the model to be referenced.						
	Criteria cannot be set for unregistered models. Correctly specify the model for which criteria are to be set.						
	"L.Character" cannot be specified when models are unregistered. First register the models.						
	The model is not registered. Register the model for the dictionary to be used.						
	The patterns of the specified character string have not been registered as models. Register all the character patterns of the character string as models.						
	If the automatic update function is set to ON and the character string includes production and expiration dates, register the numerals 0 to 9 as models.						
No characters is set.	Set the character string.						
No dictionary is selected.	There is no dictionary selected. Select the dictionary to use for measurement.						
No Memory Card inserted.	The operation is not possible because no memory card is inserted. Insert a memory card and try again.						
No more character inspection measurement items can be set.	Up to two processes for standard or steady character inspection can be set if the F350-C12E is used. Up to five processes for standard or steady character inspection can be set if the F350-C40E is used.						
No more characters can be set.	You have attempted to set a character string with the number of characters exceeding the maximum number of characters for the inspection region. No more than 24 characters can be set in inspection region 0 or 1 and no more than 12 characters can be set in inspection region 2, 3, 4, or 5. No more than the specified number of single-character inspection regions can be set in fixed region mode.						
No more dates can be set for the characters.	Up to two sets of production and expiration dates can be set for a single inspection region.						
No more models can be registered in this character.	No more character models can be registered for this dictionary character. The maximum number that can be registered is six.						
No registration. Too many models. Reduce rotational region.	No more models can be registered. Reduce the rotational region (i.e., the rotation parameters).						
Optimum model was not found.	The region setting for automatic registration is too small, or the image is completely black or completely white. Adjust the region setting or take the optimum image as the model.						
Part of the region will be outside the screen.	Part of the region that was created is outside of the screen. Create the region so that it lies completely within the screen.						
Pitch angle setting is inappropriate.	The following combination of pitch angle and rotation parameters cannot be set. <table border="0" data-bbox="715 1625 1241 1709" style="margin-left: auto; margin-right: auto;"> <tr> <td style="text-align: center;"><b>Rotation parameters</b></td> <td style="text-align: center;"><b>Pitch angle</b></td> </tr> <tr> <td style="text-align: center;">±15 ° or 0±15°, 180±15°</td> <td style="text-align: center;">20° or 30°</td> </tr> <tr> <td style="text-align: center;">±45 °</td> <td style="text-align: center;">20°</td> </tr> </table>	<b>Rotation parameters</b>	<b>Pitch angle</b>	±15 ° or 0±15°, 180±15°	20° or 30°	±45 °	20°
<b>Rotation parameters</b>	<b>Pitch angle</b>						
±15 ° or 0±15°, 180±15°	20° or 30°						
±45 °	20°						
Position compensation mode is set to circle positioning (no rotation or defect rotation). Rotation angle is invalid.	The rotation angle setting is not required when either circle positioning with no rotation or defect rotation is set for the position compensation mode. Specify this parameter for a position compensation mode for which the rotation parameters are valid is set.						
Same position cannot be specified.	The same position cannot be specified when drawing rectangles. Specify different positions for the two points on the diagonal corners.						
Scene data is different.	This is not the scene data for the currently installed application program. Insert the memory card that contains the correct scene data.						

Error message	Cause and remedy
Scene data loading cancelled due to an error. Scene data will be cleared.	Loading was cancelled because the memory card was not correctly inserted. Insert the memory card correctly and load the scene data again.
	The scene data in the subdirectory cannot be loaded. Load the scene data in the root directory.
Scene data saving cancelled due to an error.	Saving was cancelled because the memory card was not correctly inserted. Insert the memory card correctly and save the scene data again.
	Saving not possible because the memory card is not initialized. Save the scene data again using an initialized memory card.
	The operation cannot be executed because the Memory Card is write protected. Clear the write protection and try the operation again.
Settings required for measurement have not been completed.	Not even one model has been set for the process. Set the models.
Spaces cannot be set for the automatic cut mode.	Use the fixed region mode to inspect character strings including spaces.
That's being used by another process.	The specified dictionary is being used by a measurement item set for another process number, so it cannot be registered, deleted, or have its criteria changed.
The dictionary data cannot be loaded. The measurement feature differs.	Dictionary data for which measurement features differ cannot be loaded. Load dictionary data with the same measurement feature as the displayed process. Standard character inspection: Binary-weight correlation Steady character inspection: Gray-scale correlation
The file format is in error.	The data cannot be loaded because the file format is wrong.
The position compensation mode is turned Off.	Rotation parameters, position compensation region, position compensation speed, conditions, or referencing was executed without the position compensation registration having been performed. First register the position compensation.
The region cannot be set.	Set the inspection region.
There are too many 1-character regions. No more can be added.	The number of single-character inspection regions cannot exceed the maximum number of characters in the inspection region. Draw another inspection region.
There is no usable dictionary.	All the dictionaries are being used for other processes. Turn OFF any of the dictionaries being used for another process.
Too many graphics. No more can be created.	No more than ten figures can be created for a region of automatic registration for position compensation. Do not create more than ten figures.
Too many models. No more can be registered.	No more models can be registered. Delete any unnecessary models.
Wrong model image.	The image is completely white or completely black, without features, and is unsuitable for registration as a model. Take the optimum image as the model.
	The image is completely white or completely black, so it cannot be registered as a character model. Specify the character model regions so that the character parts and background parts are precisely included.
	For standard character inspection, the following coordinates cannot be specified to draw model regions. Use other coordinates. X coordinate: 0 or 511 Y coordinate: 0 or 483 (or 1 if a shutter camera is used)
	For steady character inspection, the following edges of the screen cannot be specified to draw model regions that are less than 23 horizontally or 16 vertically. Use other coordinates. Upper left X coordinate < $(23-X) / 2$ or Lower right X coordinate > $512 ((23-X) / 2)$ Upper left Y coordinate < $(18-Y) / 2$ or Lower right Y coordinate > $484 ((18-Y) / 2)$

**Error Codes**

Error code	Cause and remedy
23	Line buffer overflow. It is possible that commands were input continuously through the RS-232C port. Check the method for inputting commands.
103	It is possible that commands were incorrectly input through the RS-232C, e.g., without a delimiter. Check the method for inputting commands.

# Appendix A

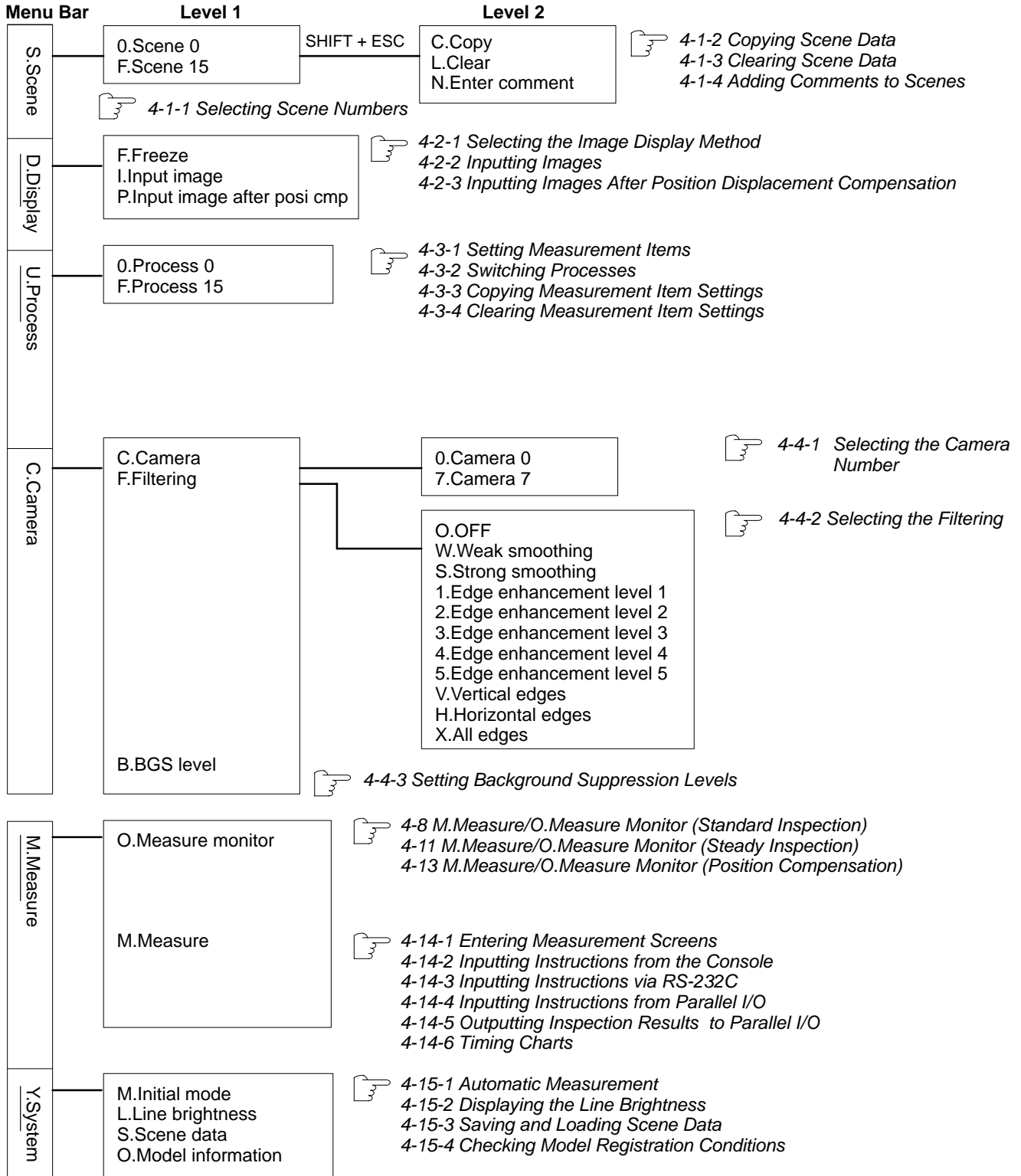
## Menu Hierarchy Diagrams

### Menu Item Notation

Menu items are sometimes abbreviated on the menu bar due to space limitations. In this manual, the non-abbreviated form of the menu items are used and, if an abbreviation is displayed on the menu bar, the characters that are actually displayed are underlined. If no characters are underlined, then the menu item is not abbreviated on the display.

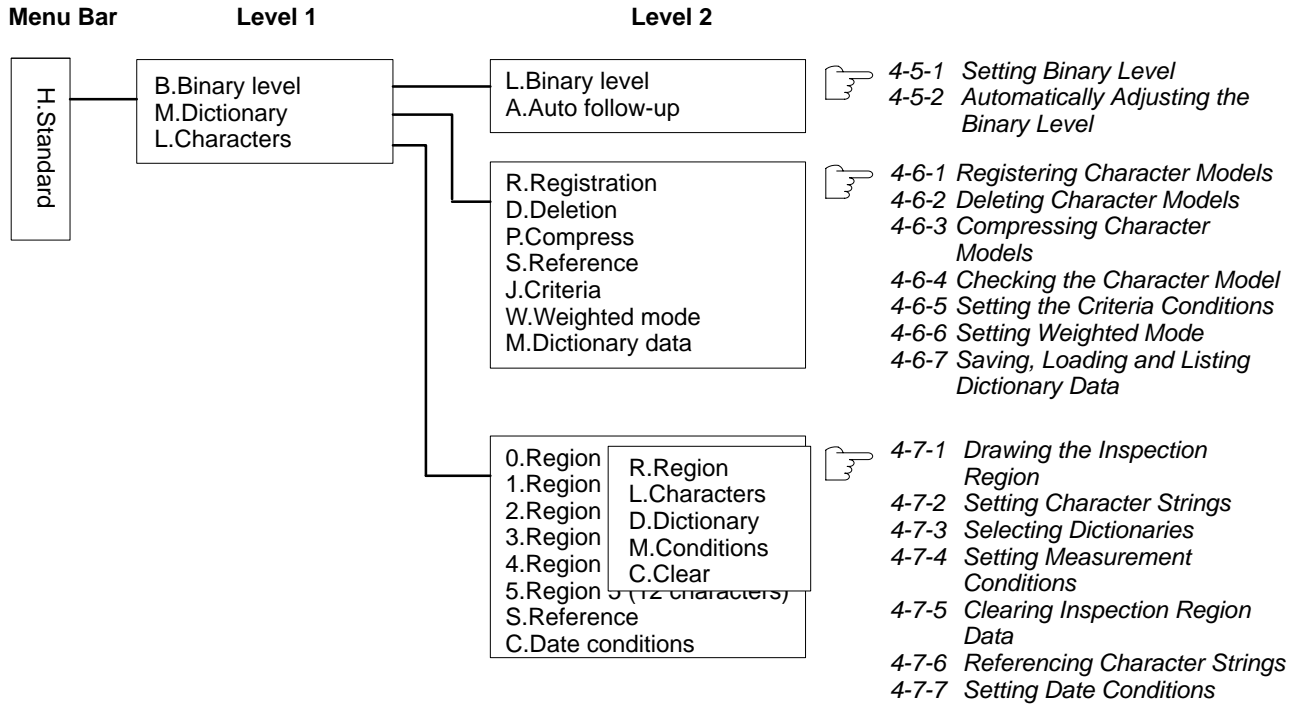
For example, “O.Position compensation” appears on the menu display as “O.Posi cmp” and is given in this manual as “O.Position compensation.”

# Common Items

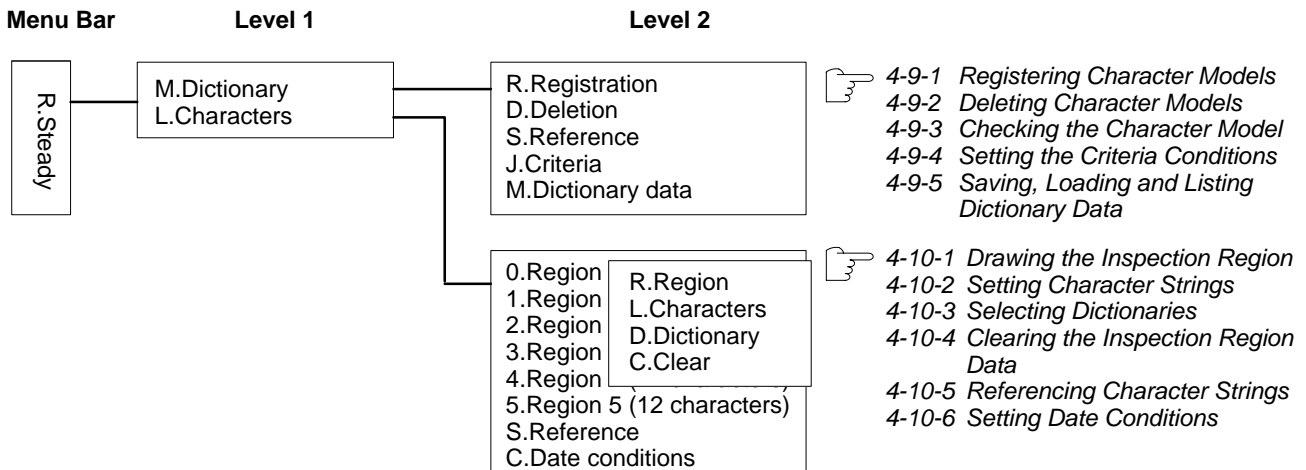




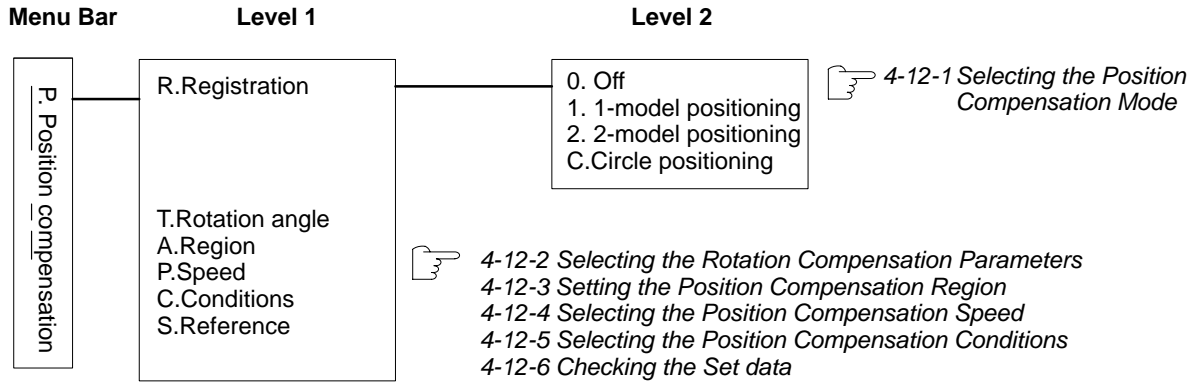
## Standard Character Inspection



## Steady Character Inspection



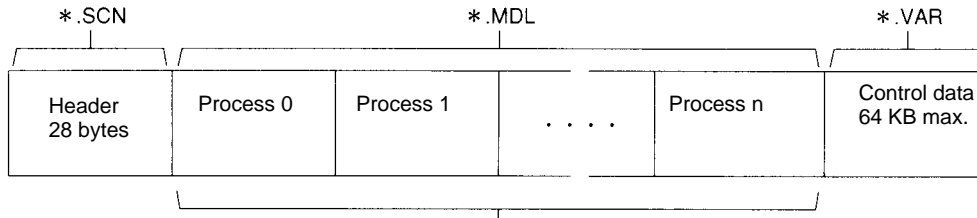
# Position Compensation



# Appendix B

## Scene Data Size

This appendix shows the formula for finding scene data sizes. Prepare a Memory Card with sufficient capacity for the data. The size found by means of this formula is only a reference. To make a more precise determination of scene data size, it is recommended to actually save the data and then check its size.



The calculation method differs depending on the measurement items that are set.

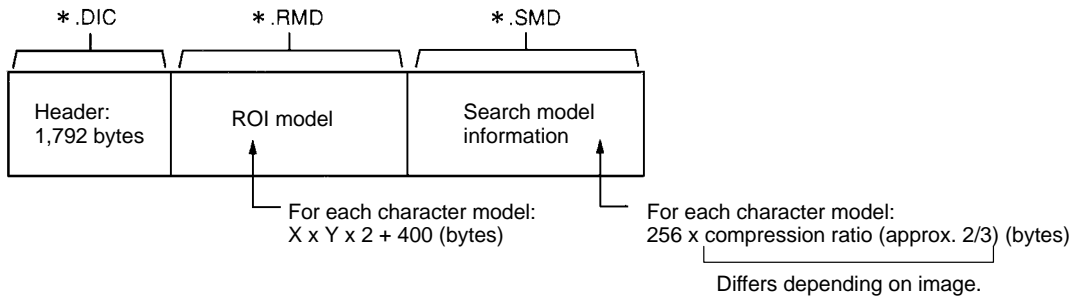
Measurement item	Calculation method
Position compensation	For each model: $X \times Y \times 3 + 200$ (bytes) <div style="display: flex; justify-content: center; gap: 20px;"> <span>Model image</span> <span>Model information</span> </div> <div style="text-align: center; margin-top: 10px;"> <p>A rectangle labeled 'Model' with a horizontal dimension line above it labeled 'X' and a vertical dimension line to its left labeled 'Y'.</p> </div>
Standard character inspection	0
Steady character inspection	

# Appendix C

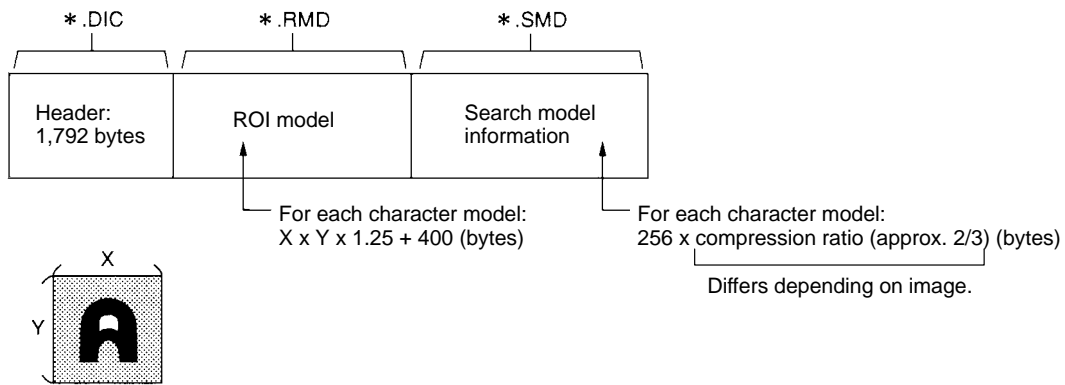
## Dictionary Data Size

This appendix shows the formula for finding dictionary data sizes. Prepare a Memory Card with sufficient capacity for the data. The size found by means of this formula is only a reference. To make a more precise determination of dictionary data size, it is recommended to actually save the data and then check its size.

### Standard Character Inspection



### Steady Character Inspection



# Index

## Numbers

3Z4S-LT, 7

## A

A.Automatic cutting, 65, 102

application program  
  installation, 9  
  quitting, 11  
  starting, 8

auto-registration, 143

automatic cutting, 65, 102

automatic measurement, 183

automatic update, 94, 136

## B

background suppression level  
  copying, 59  
  setting, 58

Base Units, 6

basic operation, 12

BGS. *See* background suppression level

## C

C.Camera  
  B.BGS Level, 58  
  F.Filtering, 55

cables, 7

Camera I/F Units, 6

camera numbers, selecting, 54

Cameras, 6

character models  
  automatic cutting, 65, 102  
  checking, 73, 109  
  criteria, 75, 110  
  deleting, 71, 108  
  manual cutting, 70, 107  
  registering, 63, 101

character strings  
  correcting, 89, 130  
  deleting, 89, 131  
  referencing, 133  
  setting, 87, 129

characters, finding, 97, 175

circle positioning, 153

comment line, 14

comments, adding to scenes, 47

Console, 6, 12

copyright, 2

criteria, setting, 75, 140

## D

D.Disp  
  F.Freeze, 48  
  I.Input Image, 49  
  P.Input Image After Position Compensation, 50

date conditions, setting, 92, 134

defect rotation, 161

dialog boxes, 14, 15

dictionaries  
  data, 78, 111  
  data size, 201  
  displaying, 81, 114  
  inspection region, 90, 132  
  loading, 78, 111  
  saving, 80, 113  
  selecting, 90, 132  
  standard character inspection, 63  
  steady character inspection, 101

dictionary characters, 69, 106

Direction Keys, function, 13

drawing methods, 67

DSX-240, 7

Dummy Unit, 7

## E

edge enhancement, 56

Enter Key, function, 13

ERR signal ON messages, 190

error messages, 190

Escape Key, function, 13

## F

F200-S, 6

F300-A20R, 6

F300-A22S, 6

F300-D2, 7

F300-G, 7

F300-KP, 12

F300-S2R, 6  
F300-A20, 6  
F300-A22RS, 6  
F300-A23RS, 6  
F300-B32, 6  
F300-B52, 6  
F300-DC2, 7  
F300-E2, 7  
F300-FM2 , 6  
F300-FS, 7  
F300-N256/N512, 7  
F300-P2/P2E, 6  
F300-S3DR, 6  
F300-S4R, 6  
F309-VFS, 7  
F309-VSR2, 6  
F309-VR, 7  
F350-C12E, 6

filtering, 55  
    copying settings, 58  
freezing, images, 48

## H

H.Standard, 61  
    B.Binary Level, 61  
    L.Characters, 82  
    M.Dictionary, 63  
Help Key, function, 13

## I

I.Installation, 9  
images  
    display method, 48  
    displaying, 49  
    freezing, 48  
    input, 49  
    position compensation, 50  
IMP Unit, 6  
    scene data backup, 45  
inputting  
    characters, 17  
    instructions, 139  
    minus sign, 16  
    numbers, 16  
    settings, 15

inspection regions  
    clearing, 92, 133  
    deleting, 87  
        automatic cutting, 126  
        fixed regions, 127  
    drawing, 82, 115  
        automatic cutting, 116  
        fixed regions, 119  
    modifying, 85  
        automatic cutting, 122  
        fixed regions, 124  
installation, 9  
instructions  
    input timing, 96, 138, 172  
    inputting, 97, 139, 173  
        from console, 175  
        from Parallel I/O Unit, 178  
        via RS-232C, 175  
internal calendar, 94, 135

## J—L

J.Criteria, 75  
keys  
    Direction Keys, 13  
    Enter Key, 13  
    Escape Key, 13  
    Help Key, 13  
    Shift Key, 13  
line brightness, 184

## M

M.Application program (memory card), 9  
M.Dictionary data, 78  
M.Initial Mode, 183  
M.Meas, 96, 138, 171  
    O.Measure monitor, 96, 138, 140, 172  
manual cutting, 70, 107  
manuals, 3  
masking, 67  
measurement items  
    copying, 53  
    setting, 51  
    setting processes, 50  
    settings, clearing, 54  
measurement times, monitoring, 96, 138  
measurements  
    automatic, 183  
    monitoring  
        position compensation, 172  
        standard character reading, 96  
Memory Cards, 7  
    precautions, 2  
    scene data backup, 45

menu bar, 14  
menu boxes, 14  
menu hierarchy, diagrams, 195  
menus, 14  
    hierarchy, 14  
    selecting, 14  
message boxes, 14  
minus sign, 16  
MMI Unit, 6  
Monitor Cable, 6

## O

O.Model information, 187  
one-model positioning, 143  
one-model rotation, 156  
operation, basic, 12  
OVL , 3

## P

P.Posi Cmp, 142  
    A.Region, 168  
    J.Criteria, 170  
    P.Speed, 169  
    R.Registration, 142  
    S.Reference, 171  
    T.Rotation angle, 166  
Parallel I/O Unit, 7  
peripheral devices, 7  
personal computers, 7  
PLC. *See* Programmable Controller  
position compensation, 142  
    automatic region registration, 144, 151  
    circle positioning, 153  
        defect rotation, 161  
        no rotation, 154  
        one-model rotation, 156  
    conditions, 170  
    input image, 50  
    manual region registration, 148, 151  
    modes, 142  
    monitoring settings, 171  
    one-model positioning, 143  
    reducing rotation models, 51  
    region, 168  
    rotation angle, 166  
    speed, 169  
    two-model positioning, 150  
Power Supply Unit, 6  
precautions  
    Memory Cards, 2  
    turning off power, 11

processes, selecting, 53  
Programmable Controller, 7

## R

R.Steady, 101  
    L.Characters, 115  
    M.Dictionary, 101  
reference position, 143  
region. *See* position compensation, region; read regions  
rotation compensation parameters, 166  
RS-232C Cable, 7  
RS-232C I/F Unit, 7

## S

S.Reference, 171  
S.Scene, 45  
    C.Copy, 46  
    L.Clear, 47  
    N.Enter Comment, 47  
scene data backup, Memory Cards, 45  
scene numbers. *See* scenes, numbers  
scenes, 45  
    clearing, 47  
    comments  
        displaying, 45  
        entering, 47  
    copying, 46  
    data size, 199  
    loading, 186  
    number, selecting, 45  
    numbers  
        initial, 45  
        inputting, 16  
        saving, 185  
screen displays, 14  
search verification, 143  
settings  
    basic, 45  
    criteria, 75  
    data, 15  
        toggle boxes, 16  
    evaluation criteria, 16  
    scene numbers, 16  
Setup Menu, 8  
Shift Key, function, 13  
smoothing, 56  
standard character inspection, 20  
    features, 4  
    overview, 20  
steady character inspection, 31  
    features, 4  
    overview, 31

STEP signal, 50  
Strobe Cable, 7  
Strobe Device, 7  
Strobe I/F Unit, 7  
strobes , 48  
Synchronization Sensor, 7  
system configuration, 6

## **T**

T.Rotation angle, 166  
Terminal Block Unit , 7  
timing charts, 179

toggle boxes, 14, 16  
troubleshooting, 190  
two-model positioning, 150

## **U–Y**

U.Proc, C.Copy, 53  
Video Monitor, 6  
  displaying images , 48  
Y.Sys, 183  
  L.Line brightness, 184  
  M.Initial mode, 183  
  O.Model information, 187  
  S.Scene Data, 185



